

June 2020

# **COMPREHENSIVE PARKS + RECREATION MASTER PLAN**

Fayetteville-Cumberland Parks and Recreation Department, North Carolina

# THE DEPARTMENT OFFERS FAMILY FUN AND INTERACTIVE PROGRAMS. IT IS A POSITIVE IMPACT ON OUR COMMUNITY'S ATTITUDE AND OUTLOOK.

-Fayetteville Resident

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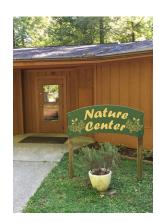
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# **EXECUTIVE SUMMARY**

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# FAYETTEVILLE-CUMBERLAND PARKS + RECREATION COMPREHENSIVE PLAN

# **Executive Summary**

The Fayetteville-Cumberland Parks and Recreation Comprehensive Plan is created to guide the department in serving all users of the Town's parks and recreation services.

This plan represents a collaborative effort Department staff, local decision makers, the public and the consulting project team. This plan will serve as the guiding document for the next 10 years of the Department's growth, improvement, and expansion.

This plan analyzes multiple facets of the Department's current parks and program offerings, and creates a 10-year work plan for Department staff to continue meting resident's recreational needs.

This comprehensive plan uses the voice of the community as the foundation for recommendations and serves many benefits including: required for state and federal grant funding, provides data to validate decisions, framework for department growth, solicit data on community needs and wants, engages community, staff, stakeholders and decision makers, understand and resolve gaps and deficiencies, benchmark against comparable agencies, identify level of service goals and metrics, prioritize goals and objectives for 10-year planning horizon.





# **INVENTORY + ANALYSIS**

**GETTING TO KNOW YOUR PARKS SYSTEM** 



## **DEMOGRAPHICS**

The population within the parks and recreation service area is expected to grow at .48% over the next 10 years. While well below the national growth rate of .86%, this growth will result in additional demands on the existing parks system.

The service area 's household incomes are slightly lower than the North Carolina average, suggesting limited disposable income for recreation.

The population is aging, suggesting the need for multi-generational recreation opportunities and expanded services for seniors. The county was recently declared a Tier 1 community.



### **PARKS**

The Department provides an impressive variety of amenities, facilities and trails across 1,248 acres of managed parkland. With xx,xxxx square feet of indoor recreation space, the Department is able to tyalor offerings to the surrounding neighborhoods.

Recent expansion of indoor swimming pools has improved the level of service for aquatics, but left a shortage of access to outdoor aquatics.

An updated park classification system reveals the Department should focus on increased representation of sports complexes, greenways and open space and natural areas.

While the geographic distribution of parks is relatively equitable, gaps exist where new parks should be built or expanded.



### **PROGRAMS**

The Department offers programs in 11 core program areas targeting ages from under 6 years of age to seniors (55+) and align well with the existing age profile of the community. The Department ranks best in class amount peers in proving teen programs.

While the Department uses only 4 of 10 standard pricing strategies, they are proud of their policy of affordability.

The majority of programs are in the introduction or take off stages and align with best practices. These programs will soon grow and stabilize, improving the below average number of mature programs. Retiring programs in the saturated and decline phases will allow for new and refreshed programming.



Department staff identified six service areas:

- Leadership
- Security
- Business
- Parks Division
- Recreation Division
- Facilities Division

The Department classifies 100 percent of these functions and services as essential to the operation of the Department, placing considerable responsibility on all staff. Prioritizing workload will allow staff to balance Athletics, Historic responsibilities, and preserve assets as the Department grows.

Residents in adjacent communities and outside of the Department's service area are placing considerable demand on the system's infrastructure. While not yet quantified, this places additional burden on the system.



# **COMMUNITY ENGAGEMENT**

THE VOICES OF OUR FUTURE

# WE VALUE PARKS BECAUSE THEY OFFER... Health & wellness People & community connections Equity & inclusion PARKS ARE... A great place to play organized sports A great place for the whole family Great places for social engagement

### WE'D LIKE TO SEE MORE...

Multi-use fields & courts Playgrounds Indoor recreation & gymnasium space

### WE'D LIKE TO PARTICIPATE IN...

Youth athletics Life skills programs Fitness & wellness

# **PUBLIC OPEN HOUSES**

The project team held 4 public open houses to gather input about community needs and wants, priorities, and review recommendations.

# STAKEHOLDER GROUPS

The project team held meetings with three stakeholder groups to gather detailed information about recreation, arts, and economic development.

# LOCAL GOVERNMENT BRIEFINGS

The project team conducted an asset mapping exercise with leadership of all local governments involved in the project including Fayetteville, Cumberland County, Eastover, Falcon, Godwin, Linden, Steadman, and Wade

# STATISTICALLY VALID SURVEY

The statistically valid survey gathered input from a representative sample of residents in the Department's service area. Feedback details recreational needs and wants as well as existing barriers to accessing recreation services.

# BY THE NUMBERS

# BENCHMARKING.

What do others offer?

### TO DETERMINE...

system strengths to enhance & deficiencies to resolve

Compared to peer communities, the Department ranks lower in most metrics, but serves a larger population and geographic area. This suggests the Department is operating very efficiently and effectively to provide its current level of service.

To improve the Department's service delivery it must enhance collaborations with local municipalities, manage staffing based on geographic regions and consider enhancing financial resources to support Department functions.

# EVEL OF SERVICE What do

What do we offer?

### TO DETERMINE...

what the system should offer to accomodate growth?

# BEST PRACTICAL What do

What do experts say is best to offer?

### TO DETERMINE...

emerging trends to consider offering

The National Parks and Recreation Agency reports the following medians for agencies with similar populations:

The Department is **currently** defined by:

<b>3.91</b> AC / 1,000 pop	<b>12.9</b> AC / 1,000 pop
	<b>NA</b> SF Indoor Rec Space / Resident
<b>0.04</b> Trail Miles / 1,000 pop	<b>0.05 - 1.0</b> Trail Miles / 1,000 pop
<b>5.13</b> FTE's / 10,000 residents	<b>5.9</b> FTE's / 10,000 residents
\$60.04 Operating Expense / resident ······	··········· <b>\$65.51</b> Operating Expense / resident
\$15,368 Operating Expense / Acre	••••••••••••••••••••••••••••••••••••••
\$116,949 Operating Expense / FTE ······	······ <b>\$100,903</b> Operating Expense / FTE
\$5.34 Revenue / Resident ·····	

BY 2029, THE DEPARTMENT WILL NEED:

830 Additional acres of parkland 186 New miles of greenway trails

247,357 Square feet of indoor recreation space





A Priority Investment Rating (PIR) helps determine what parks and recreation facilities, amenities and programs the Department should prioritize as resources become available. A high PIR helps validate investment decisions when the Department is facing the difficult job of balancing multiple needs of the community.

# **TOP PIRS FOR PARKS**

- Nature trails
- Indoor aquatics
- Indoor fitness
- Outdoor swimming pools
- Picnic shelters
- Dog parks
- Pier fishing
- Water access for boating
- > Greenway trail system
- Canoe & kayak rentals

# **TOP PIRS FOR YOUTH PROGRAMS**

- Aquatics programs
- Fitness & wellness
- > After-school, summer, track-out programs
- Outdoor music and concerts
- > Arts, dance and performing arts
- Special events & family festivals
- > Life skills programs & education
- Music lessons & classes
- > Painting & drawing classes
- Basketball

# **TOP PIRs FOR ADULT PROGRAMS**

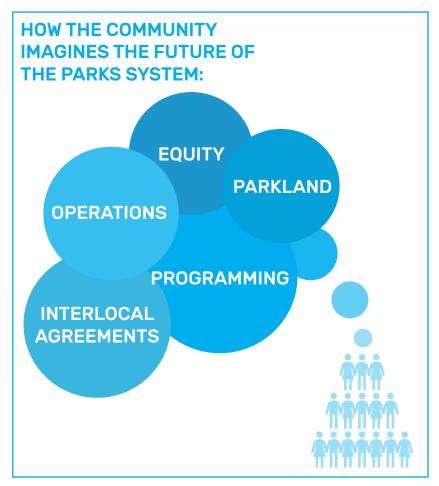
- > Fitness & wellness
- Aquatics
- Outdoor music and concerts
- > Senior center programs
- Special events and family festivals
- Swimming
- Trips & tours for seniors
- > Adult sports programs
- Life skills programs & education
- > Arts, dance & performing arts



# **THEMES**

# **GOALS:**

Throughout the planning process, five themes emerged. Grounded in community values and the voices of residents, these themes represent the perspectives on the existing parks and recreation system, and how it can evolve to be even better.





# **PARKLAND**

### Goal 1 - Parkland acquisition

- **1.1** Implement park design standards outlined in the park classifications while integrating opportunities to create unique experience within parks.
- **1.2** Thoughtfully acquire land for future park expansion needs in accordance with parkland acquisition map

### Goal 2 - Level of service recommendations

- **2.1** Increase level of service of parkland acreage to 5 acres of parkland per 1,000 residents in the Department service area.
- **2.2** Increase level of service of trail mileage to 0.5 miles of trail per 1,000 residents in the Department service area.
- **2.3** Increase level of service of indoor recreation space to 3,000 square feet of indoor recreation space per 10,000 residents in the Department service area.

# Goal 3 - Improve and expand existing and future park system with amenities identified through community engagement process.

- **3.1** Use results of community engagement and statistically valid survey when identifying amenities for existing park upgrades and future park programming
- 3.2 Upgrade existing parks to reflect best practices in park design.



# PROVIDE DIRECTION, SET EXPECTATIONS FOR DESIRED RESULTS AND ESTABLISH A DECISION-MAKING FRAMEWORK.



# **PROGRAMMING**

### Goal 1 - Align programs and services to meet resident needs across the service area

- 1.1 Enhance program development and service delivery
- **1.2** Develop programs and services that address program operational challenges, identified community needs, and trends.

# Goal 2 - Enhance marketing as part of the overall customer experience to help increase program participation and satisfaction

- 2.1 Enhance website to create a better customer service experience
- 2.2 Conduct a market analysis for new opportunities in programs and services.
- 2.3 Enhance social media engagement through best practice strategies.

# Goal 3 - Incorporate key indicators into the program development process to maximize resources in program delivery

- 3.1 Identify and document all internal factors for newly developed programs and events.
- **3.2** Identify potential partnerships and sponsorships to pursue in support of newly developed programs.
- **3.3** Assess the market including similar providers, market competition, market potential and communication strategy for newly developed programs.



### **OPERATIONS**

# Goal 1 - Align services and needs with best practices in service delivery and appropriate classification based on community benefit versus individual benefit.

- **1.1** Define priority functions and services to better classify during annual updates to the service delivery analysis.
- **1.2** Implement management principles to improve the Department's overall effectiveness and sustainability.

# Goal 2 - Improve capacity and efficiency by incorporating additional best practices in service delivery

- 2.1 Increase capacity through the implementation of workload management principles.
- **2.2** Enhance existing and develop new public/private and public/nonprofit partnerships and service delivery.



# GOALS:

# PROVIDE DIRECTION, SET EXPECTATIONS FOR DESIRED RESULTS AND ESTABLISH A DECISION-MAKING FRAMEWORK.





# **EQUALITY**

# Goal 1 - Identify areas to expand parkland that will fill gaps in current service provision within Fayetteville, Cumberland County, and local jurisdictions.

- 1.1 Identify areas to expand parkland acreage within Fayetteville city limits.
- 1.2 Identify areas to expand parkland acreage within Cumberland County
- **1.3** Identify areas to expand parkland acreage within local jurisdictions within the interlocal agreement.
- 1.4 Ensure quality of parks provided within areas of high social vulnerability.
- **1.5** Identify areas to expand programming with Fayetteville city limits and Cumberland County.

# Goal 2 - Increase department operating budget to accommodate service area residents and those from adjacent jurisdictions

**2.1** Increase per-capita operating expense for department to improve system for residents and account for residents from adjacent areas.

# Goal 3 - Expand use of pricing strategies to guarantee program affordability while equipping the Department to charge higher prices for specialized programing

- **3.1** Continue ensuring program affordability for residents with little or no ability to pay for parks and recreation programming and services.
- 3.2 Introduce updates to fee structure with ample notice and advertisement for participants.



## INTERJURISDICTIONAL AGREEMENTS

### Goal 1 - Adjacent jurisdictions

- 1.1 Determine and track number of out of town users aof parks, programs, and facilities
- **1.2** Use data generated in objective 1.1 to begin discussion with adjacent jurisdictions about joint use agreements

# Goal 2 - Address the following needs identified through engagement of jurisdictions participating in the interlocal agreement, including Eastover, Falcon, Godwin, Linden, Steadman, and Wade.

- **2.1** Make updates, improvements, and expansions that enable people to gather and are a sources of civic pride in jurisdictions participating in the interlocal agreement.
- **2.2** When feasible, provide the following amenities to jurisdictions participating in the interlocal agreement.
- **2.3** Assist jurisdictions participating in the interlocal agreement with addressing the stated facility and operational challenges.
- **2.4** Support local jurisdictions in their efforts to enhance community involvement in their local parks and recreation.
- 2.5 Support local jurisdictions in their efforts to enhance park amenities.







# INTRODUCTION

# **IN THIS CHAPTER**

Existing Plans and Policies

Master Planning Process

Regional Context





### INTRODUCTION

The City of Fayetteville and surrounding Cumberland County is an area rich in natural and historic beauty, fueling significant growth in the area. Throughout the region there is an active and rising interest in programs, facilities and experiences offered by the combined Fayetteville-Cumberland Parks and Recreation Department. The desire to provide equitable recreation opportunities across the area, protect natural resources and celebrate the historic character of the city has created a need for an updated comprehensive Parks and Recreation Master Plan.

This Master Plan will guide parkland, facility, program and operations improvements over a 10-year planning horizon. The plan acts as a resource for the public to understand current facility and program offerings, to learn what is planned for the future and provide decision—makers with a framework to help guide, validate and prioritize project implementation. The Master Plan is developed through the lenses of the city and county, only achieved through multiple levels of community input, specifically examining community values related to park and recreation.

# **Existing plans and policies**

The City of Fayetteville and Cumberland County have several planning documents and ordinances that guide the development of parks and recreation. Some of these documents, such as the 2006 Fayetteville-Cumberland Parks and Recreation Master Plan, are being revisited and updated with this master plan. Others, such as the 2030 Growth Vision Plan and local codes and ordinances, are used to help inform recommendations for this master plan.

# 2006 Fayetteville-Cumberland Parks and Recreation Master Plan

The City of Fayetteville and Cumberland County experienced extraordinary growth in population and geography during the early 2000s. With concerns of duplication of services and efforts, the City and County decided to merge their Parks and Recreation Departments in 2004. The newly combined

Parks and Recreation Department undertook a parks and recreation master plan to update the past plans, address the departmental changes and anticipate the public's future needs and desires for recreation. The Fayetteville-Cumberland Parks and Recreation Master Plan was released in 2006 with recommendations based on previous planning documents, the 1984 City of Fayetteville "Fayetteville Urban Area Parks and Recreation Master Plan" and the 1994 Cumberland County "Strategic Recreation Plan. This plan established several key ideas vital for park planning, including updated park classifications, programming and facilities analysis, a visioning plan and policy recommendations. The primary objectives and status of implementation of the 2006 Master Plan are further detailed in the inventory and analysis. This plan acknowledges which of the 2006 recommendations have been accomplished and which remain a priority.



While many of the plan's action items are still in progress, an update to the plan is necessary to accommodate changing trends in demographics, recreation and recently completed planning studies. It is the goal of this master plan to develop recommendations through best practices to ensure adoption by decision makers and support by the community and stakeholders. Additionally, this plan presents new information related to peer benchmarking, programming and operations. Finally, this plan reviews current levels of service in regard to geographic distribution, walkability and equitable investment to ensure priorities for future recreation opportunities are well coordinated.

The Department's major achievements since the 2006 Comprehensive Master Plan include:

- Renovations of 5 city and county neighborhood parks
- Construction of splash pads at Kiwanis,
   Massey Hill and Myers Recreation Centers
- Construction of Linden Little River Park

### Cumberland County 2030 Growth Vision Plan

The Cumberland County 2030 Growth Vision Plan, herein described as the "2030 Vision Plan", was developed by Cumberland County and its municipalities to address the challenges faced as the area experiences growth and development. The 2030 Vision Plan serves several functions, including guidance for local government decisions, vision statements, growth strategies, and implementation actions among others. The document includes a series of vision statements that the County hopes to achieve in twenty to thirty years. Each vision statement includes a compilation of policies and action items intended to help the County reach the vision goals.

Many of the visions are associated with parks and recreation, such as "Expanded Parks and Recreation" and "Preserved Open Space and Rural Character". A selection of the policies and action items related to this parks and recreation master plan is listed below. A full list of plan recommendations and action items for the entire study area can be found in the published document.

# SELECTED PARKS AND RECREATION POLICIES CUMBERLAND COUNTY 2030 GROWTH VISION PLAN

Prepare a joint Cumberland County Greenway Master Plan. Pedestrian and bikeway facilities encouraged as energy efficient, healthful and environmentally sound alternatives to the cars.

The co-location and joint development of school facilities with other community facilities, such as parks and recreation facilities and senior centers, is encouraged.

All Park and Recreation master plans shall include open space, greenways and natural areas as key components.

Parks should be located and designed according to population density and the needs of the people residing in the service area with special attention to seniors and other special populations.

Provide better and more access to the Cape Fear River and tributaries for active and passive recreation. Development within the river corridor should respect natural resources and cultural diversity.

Smaller parks are encouraged in neighborhoods.

Provide preservation, rehabilitation and appropriate adaptive reuse of historic properties.

Recreation programming should include activities suitable for all ages. Parks and common areas should be accessible.



### Codes and Ordinances

Development of new parkland must adhere to the policies of the appropriate jurisdiction as outlined in the Unified Development Ordinance, Development Standards, Zoning Code and Subdivision Ordinances. Both the City and the County have created development standards for open space and landscape to ensure desired development and use of parks and recreation facilities.

The City of Fayetteville defines its development standards for parks and open space the City Code of Ordinances, which includes chapters for both Parks and Recreation and the Unified Development Ordinance.1 The Parks and Recreation chapter defines standards for the proper use of parks, facilities and open space to ensure the safety and well-being of park users. It also defines administrative provisions including permitting and approval processes.<sup>2</sup> The Unified Development Ordinance consolidates the City's zoning and subdivision requirements to better implement the City's objectives towards growth and development.<sup>3</sup> The Ordinances environmental goals ensure adequate open space within and between developments; facilitate the provision of parks

and recreation; and conserve and protect natural resources. The Open Space Dedication defines a metric of minimum open space area required as a percentage of the development site area and development type.4 A minimum of 50% of the provided open space must be "usable" for passive or active recreational facilities. Furthermore, the chapter defines the procedure for determining applicable open space dedication, sets maintenance standards and ownership requirements. In lieu of providing open space, developers may provide payment calculated based upon the square footage of land. The funds collected may only be used for the acquisition or development of open space, greenways, trails, parks and other recreation facilities.

The Cumberland County Code, updated through November 16, 2017, contains both the County Zoning Ordinance and the County Subdivision Ordinance as appendices. The Zoning Ordinance provides development standards by zone and use to ensure public health, safety and welfare. The Zoning Ordinance outlines landscape requirements by use but does not provide an overall metric for required open space or recreational uses. Conditional zoning districts, including Mixed-Use Developments, Planned Neighborhood Developments, and

Density Developments all contain metrics for a percentage of land area to remain undeveloped open space or recreational areas.6 New development of real property in the County must also adhere to the development standards of the Cumberland County Subdivision Ordinance.7 Section 2308 further defines parks, recreation and open space requirements and dedication for new residential development. The metric for designating area as park, recreation or open space is defined by square footage per dwelling lot or unit. Developments that do not meet a minimum square footage are allowed to pay a fee in lieu of providing on-site recreation. Development standards such as location, usability, access and landscaping are further defined in this chapter. 8

Although the park system spreads across both City and County land, a lack of consistent terms, metrics and language between jurisdictional development codes presents a challenge to developers, Planning Departments and the Parks and Recreation Department. Standardized policy revisions to both jurisdictional codes would encourage development of a coherent park and open space system across the City and County.

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<sup>1</sup> City of Fayetteville Code of Ordinances, updated through 03/26/2018 (http://online.encodeplus.com/regs/fayetteville-nc/)

<sup>2</sup> City of Fayetteville Code of Ordinances, Part II, Chapter 18 Parks and Recreation

<sup>3</sup> City of Fayetteville Code of Ordinances, Part II, Chapter 30 Unified Development Ordinance

<sup>4</sup> City of Fayetteville Code of Ordinances, Part II, Chapter 30-5.C Open Space Dedication

<sup>5</sup> Cumberland County Code of Ordinances (<a href="https://library.municode.com/nc/cumberland\_county/codes/code\_of\_ordinances?nodeld=COCO\_CH1GEPR">https://library.municode.com/nc/cumberland\_county/codes/code\_of\_ordinances?nodeld=COCO\_CH1GEPR</a>

<sup>6</sup> Cumberland County Zoning Ordinance, Articles VI through

<sup>7</sup> Cumberland County Subdivision Ordinance, updated August 18, 2008

<sup>8</sup> Cumberland County Subdivision Ordinance, Section 2308 Parks, Recreation and Open Space



# **Master Planning Process**

The master planning process is one of transparency, community engagement, and data driven recommendations developed through an analytical and Level of Service (LOS) approach. From the initial inventory and analysis through to the implementation plan, the project team engaged the community, stakeholders and Department staff, while researching recreation trends and understanding the City and County's demographics. The project team used the existing conditions to evaluate the level of service and operational standards of the Department's parks and facilities. Finally, the project team, in conjunction with Department staff, developed and prioritized recommendations to improve the recreational offerings provided for a ten (10) year planning horizon.

This 2018 Parks and Recreation Master Plan is comprised of several components:

# Demographics + Trends

The project team completed a demographic and trends analysis using current ESRI (Environmental Systems Research Institute, Inc.) data. National and local recreation trends were evaluated and cross-referenced with both the City and County's demographics, local Market Potential Index (MPI) data and national publications to

draw conclusions about current and future recreation trends and participation levels. Such data serves as the basis for parkland and facility recommendations.

### Inventory & Analysis

The project team reviewed the history of the City/County's Parks and Recreation Department to understand past planning efforts and the department's evolution. Comprehensive plans, specific park master plans and long-range recreation planning were reviewed to gain a comprehensive understanding of the plans that guide the growth and development of the jurisdictional areas. It is the goal of this master plan that the recommendations presented herein will be seamlessly integrated with all Department plans.

An inventory and overall review of the existing public parks and facilities, programs and operations were completed. The location of each City and County owned and operated park was mapped using GIS. The project team visited a selected number of parks to observe existing conditions and to understand the overall character and quality of the existing parks system.

The inventory of City and County owned and operated facilities was compared to both benchmark communities and national

standards provided by the National Parks and Recreation Association to establish a base-line assessment of the existing level of service the Town is providing.

The team also completed a detailed program and operations assessment to evaluate the current program offerings and internal affairs of the department. The program analysis evaluates six key program metrics: age segments served, lifecycle stage, classification of service, cost recovery, cost of service, and pricing strategies. The operations assessment examines current staffing levels, policies and procedures, serving as the basis for recommendations to improve efficiency and effectiveness while maintaining the Department's culture.

All analysis was followed by a visioning session where the team members met with department staff to develop a future direction for the Department. The visioning session resulted in goals and objectives for future parks, facilities, programs, and operations.

# Community Engagement

The project team performed a robust public input process which gathered input from local government entities, stakeholder community organizations, focus groups and the general public. The process was

Level of Service + Benchmarking



designed to be transparent, equitable, and engage the widest range of residents from a demographic and interest level as was possible. The engagement plan consisted of the following elements:

# Local Governments Briefings

In order to maximize equity across all areas served by parks and recreation activities, the project team conducted four briefings with local government entities to share general information and community outreach tools. The intent of the briefings was to provide awareness, receive feedback and advise on how assistance by the local government representatives can augment public outreach. The following local governments were engaged:

- Fayetteville City Management
- Fayetteville City Council
- Cumberland County Management
- Cumberland County Board of Commissioners
- The Mayors of Eastover, Falcon, Godwin, Linden, Stedman and Wade

# Stakeholder Meetings – Community Organizations

The project team facilitated two stakeholder meetings to solicit feedback on user satisfaction, perception of existing park facilities and unmet needs. The following community organizations were engaged:

- Parks + Recreation Advisory Board
- Senior Citizen Advisory Board
- Arts Council
- Special Populations

## Focus Groups – Civic Organizations + Educational Partners

There are many civic organizations and local educational partners who are advocates, participants and supporters of the parks and recreation department. The engagement of these audiences was important for feedback and support of the plan. Two meetings were conducted by the project team and engaged the following entities:

- Chamber of Commerce
- Convention + Visitors Bureau
- Cumberland County Schools
- Local Universities

## Public Open Houses/Public Meetings

To allow citizens and stakeholders opportunities to provide input, the project team conducted four public open houses, each at a different location and with a different format to target a wide variety of user groups. Formats included display stations, dot exercises, surveys and interactive discussions to facilitate public opinion.

Level of Service (LOS) and Benchmarking are methods to evaluate current and future service levels compared to national standards and best practices as well as comparable agencies. LOS standards is a matrix displaying inventory for City and County parkland, facilities and amenities. By totaling the inventory and applying the City and County's population, we can

understand the current level of service the

department is providing, and project future

needs for a ten-year planning horizon.

Benchmarking of comparable agencies provides a peer comparison for both the existing state of the department and recreational offerings as well as informs level of service standards for the ten-year planning horizon. Peer agencies were selected by the project team and selected for similar size. Metrics for parks, trails, acreage, staffing, and budget, are evaluated for each peer agency which informs the development of an appropriate level of service standard specific to the County. Such standards are population-based so target metrics can evolve to meet demands of the rapid population growth in the City of Fayetteville and Cumberland County.



# Recommendations and Implementation Plan

The recommendations and prioritized implementation plan provide a framework to guide park, facility, open space, programming and operational improvements for the future. It is structured to guide decision making for programs, facilities and Department policy. Each recommendation is further prioritized as short term (1-5 years), mid-term (5-10 years) or long-term (>10 years). Criteria for recommendation prioritization vary based on the item's context and range from land availability to financial implications but are firmly rooted in community preferences. This information can be found in Chapter VIII. The implementation plan concludes with a list of outcome measures to ensure the Department staff and management are executing on the action items, achieving the goals of this master plan, and sharing their successes.

# **Regional Context**

Located in the Sandhills of the Cape Fear River in the western part of the Coastal Plan Region, Cumberland County and it's biggest city, Fayetteville, is defined by its rich natural resources, military history and community pride. Cumberland County is not only home to the City of Fayetteville but the Towns of Eastover, Falcon, Godwin, Hope Mills, Linden, Spring Lake, Stedman and Wade as well. The area is neighbored by the counties of Robeson, Harnett, Moore, Sampson, Hoke and Bladen. This master plan acknowledges this history, resources and growth pressures as they relate to opportunities for improving both the City and County's recreation system.

# HISTORY OF FAYETTEVILLE AND THE SUR-ROUNDING AREAS

The City of Fayetteville dates back to the mid-1700's, where two trading post settlements on the Cape Fear River merged into one consolidated town. Named after the American Revolutionary hero Marquis de Lafayette, Fayetteville quickly grew as political center in North Carolina, often attributed to the construction of an early "plank road" system and its role as an inland port.

Churches, a courthouse, offices, bookstores, dancing clubs, taverns, and businesses flourished in Fayetteville during the nineteenth century. In 1832, a great fire destroyed most the City's wooden buildings. Many buildings were rebuilt, including the completion of the Market House in 1833, an iconic brick building with arches that is a must-see for tourists today. Between 1838 and 1850 the United States Arsenal was constructed and spread over forty acres. The Arsenal, along with foundries, cotton factories and newspaper establishments, were destroyed by General Sherman's Troops during the last year of the Civil War. 9

Today, Cumberland County encompasses approximately 661 square miles, with the City of Fayetteville being approximately 148 square miles, and has a population of about 320,000. Known for its history, diversity and military influence, there are few communities that can boast a background quite like Fayetteville and Cumberland County.

### Military History

The military has long played a key role in the story of Fayetteville and Cumberland County. Fayetteville's modern military history begins in 1918 when the construction of the largest Army base in the United States, Fort Bragg and Pope Air Force Base, was authorized by the federal government. Named after Confederate General Braxton Bragg, the construction of the military base resulted in significant economic growth. The military base and City are often viewed as one in the same, with the military population

9 Johnson, Lloyd. City of Fayetteville, 2016. <a href="http://northcarolinahistory.org/encyclopedia/fayetteville-city-of/">http://northcarolinahistory.org/encyclopedia/fayetteville-city-of/</a>



and its families having significant influence on the development of Fayetteville in the twentieth century.<sup>10</sup>

The military can often be seen as an influence in Fayetteville-Cumberland's park system. It is common to find museums, parks, streetscapes and public art celebrating the area's heritage. Home to many memorial and historic parks, such as the Cumberland Heights Memorial Park and the North Carolina Veterans Park, Fayetteville and Cumberland County have unique opportunities to celebrate and honor members of the military and their families. Even cemeteries, with their unique link to the Revolutionary, Civil and World Wars, offer tranquil locations for reflection. Celebration of these legacies are beloved by locals and visitors alike.

### **Natural Resources**

With the Cape Fear River and tributaries, sensitive ecological environments and the sandhills ecoregion, natural resources play an important role in defining the character of the City and County. They offer an abundance of recreational opportunities for an area that continues to experience growth. While Cumberland County is gifted with natural beauty, leadership must strive to balance active recreational opportunities to meet the regional needs of residents while conversing natural

10 Martin, Jonathan. Cumberland County, 2016. https://northcarolinahistory.org/encyclopedia/cumberland-county-1754/

resources.

The Cape Fear River is an important contributor to the City and County's recreation identity, natural resources, history, geology and scenic beauty. The largest system in North Carolina, the Cape Fear River encompasses a 9,000-square-mile basin with tributaries touching 29 of the state's 100 counties. The Cape Fear is the only river in North Carolina that is directly connected to the ocean, making its lower 35 miles an important estuarine system.

The Cape Fear River system serves multiple functions, including providing freshwater for businesses and residential uses, transportation, critical wildlife habitats and drinking water. With a third of the state's population calling the Cape Fear River watershed home, a balance between recreation and conservation is critical.<sup>13</sup> Recreation opportunities should limit impact on the environment, such as canoeing, kayaking, paddle boarding, fishing, hiking and wildlife viewing.

<sup>11</sup> Mazzocchi, Jay. "Cape Fear River". 2006. https://www.ncpedia.org/rivers/cape-fear

<sup>12</sup> http://www.eenorthcarolina.org/images/River-Basin-Images/final\_web\_capefear.pdf

<sup>13</sup> Cape Fear River Assembly, "Our River". <a href="http://cfra-nc.org/cape-fear-river/">http://cfra-nc.org/cape-fear-river/</a>



# **DEMOGRAPHICS + TRENDS**

# **IN THIS CHAPTER**

Demographic Analysis
Trends Analysis





A key component of the Parks and Recreation Strategic Master Plan is a Demographics and Trends Analysis which helps provide a thorough understanding of the demographic makeup of residents within Fayetteville and Cumberland County, as well as national, regional, and local recreational trends.

# **Demographic Analysis**

The demographic analysis looks at population for City of Fayetteville and Cumberland County. This analysis highlights key demographic metrics such as population, age segment distribution, race, ethnicity, and income levels. Demographic figures are compared to North Carolina and U.S. populations as reference points. This analysis allows the Department to see how the population they serve compares on a local and national scale.

Projections of future population are based on historical patterns and unforeseen circumstances during or after the time of the analysis could have a significant bearing on the validity of the projected figures.

The project team used demographic data from the U.S. Census Bureau, Environmental Systems Research Institute, Inc. (ESRI) and the North Carolina State Demographer's office. All data was acquired in February of 2019 and incorporates numbers from the 2010 U.S. Census as well as 2017 estimates obtained from

the State Demographer's office used in conjunction with ESRI's anticipated growth rates to forecast 2018, 2023, 2028, and 2033 projections.

Figure 1 - 2018 Population overview in City of Fayetteville and Cumberland County Interlocal Agreement Area

	TOTAL POPULATION	TOTAL HOUSEHOLDS	MEDIAN AGE	PREDOMINATE RACE	MEDIAN HOUSEHOLD INCOME
Fayetteville	208,287	81,018	32.1	43% Black Alone	\$48,054
Cumberland County	313,802	121,752	33.1	47% White Alone	\$49,805



### **BOUNDARIES**

This analysis uses the City of Fayetteville incorporated area as seen in Figure 2. The County boundary includes only those areas of the County included in the City of Fayetteville and Cumberland County Interlocal Agreement for Fayetteville-Cumberland Parks and Recreation Department provided by the City of Fayetteville. Hope Mills is not included in this analysis and recently completed their own Parks and Recreation Comprehensive Planning Process. Spring Lake is also not signed on to the Interlocal Agreement, but opted to be included in this comprehensive planning process. The Interlocal Agreement allows municipalities within Cumberland County to combine efforts for providing parks and recreation services. All statistics for Cumberland County in this report represent the full County, excluding Hope Mills.

Figure 2 - City of Fayetteville municipal boundaries, including Fort Bragg

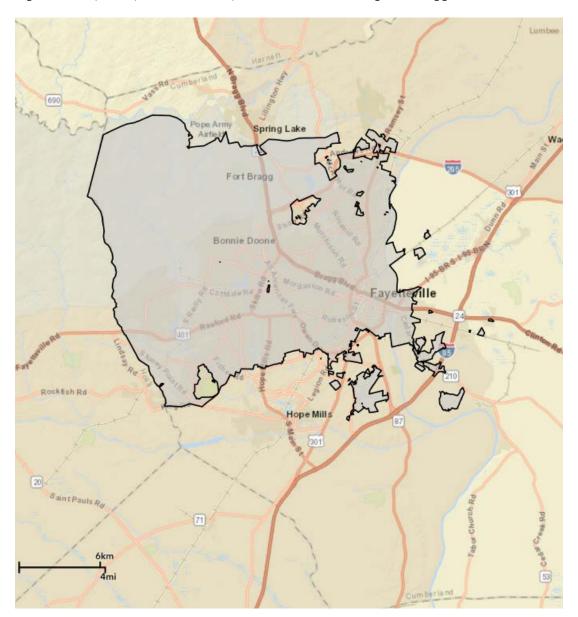
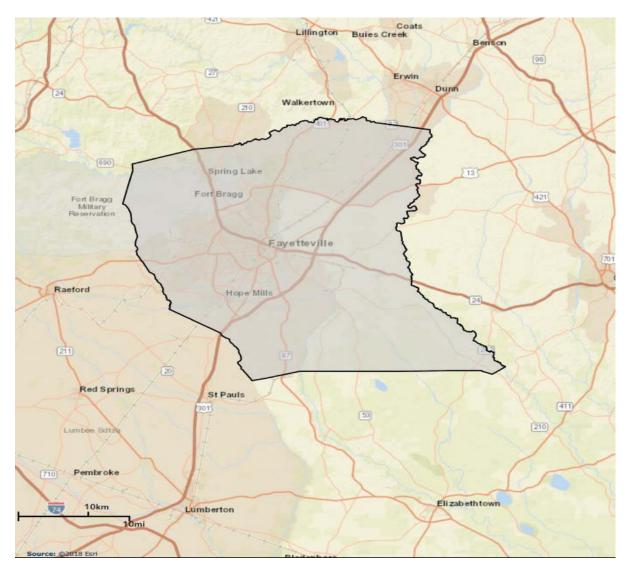




Figure 3 - Cumberland County boundary and area of the Department' Interlocal Agreement. The Hope Mills exclusion area is depicted in yellow.





# POPULATION CHARACTERISTICS OF FAY-ETTEVILLE-CUMBERLAND INTERLOCAL AGREEMENT AREA

The City has recently experienced a slight increase in population growth, with average annual growth at 0.48 percent since 2010. This is similar to the County's recent average annual growth rate at 0.41 percent since 2010. These growth rates are below the national average annual growth rate of 0.86 percent between from 2010 and 2018. Currently, Fayetteville is estimated to have 208,287 residents; which is roughly two-thirds of the County's estimated population of 313,802 residents. The total populations of both the City and Cumberland County are expected to experience minimal growth during the next 15 years. Based on predictions through 2033, Fayetteville is projected to have 220,303 residents living within 86,524 households; while the County is expected to total 337,207 individuals living within 131,924 households.

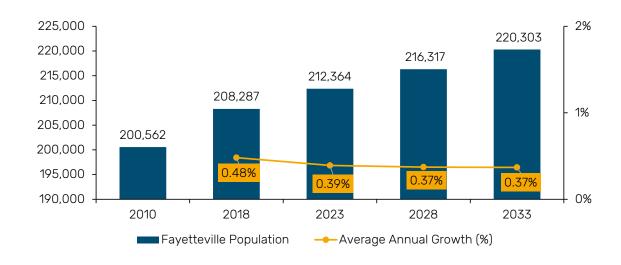


Figure 4 - Total population and average annual growth rate for the City of Fayetteville

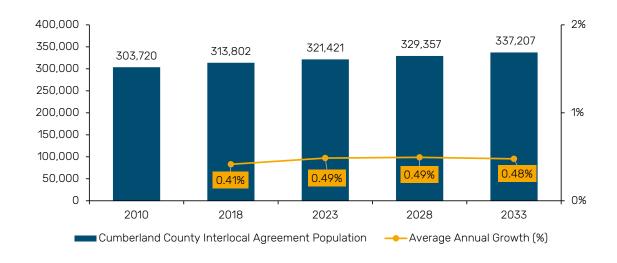


Figure 5- Total population and average annual growth rate for Cumberland County



# Age Segment

The City and County populations mirror each other in terms of age segment distribution. Both Fayetteville at 32.1 percent and Cumberland County at 33.1 percent exhibit significantly younger populations as compared to the national median age 38.3 percent. The City and County both have 77 percent of their current populations under the age of 55. Over the next 15 years, this is expected to change, as the 55+population is expected to grow to represent 28 percent of Fayetteville's and 29 percent of Cumberland County's total population. This is largely due to the increased life expectancies and the remainder of the Baby Boomer generation shifting into the senior age groups.

Due to the continued growth of the older age segments, it is useful to further segment the population over age 55 beyond the traditional 55 and up designation. Within the field of parks and recreation, there are two commonly used ways to partition this age segment. One is to simply segment by age: 55-64, 65-74, and 75+. However, as these age segments are engaged in programming, the variability of health and wellness can be a more relevant factor. It may be more useful to divide this age segment into "Active," "Low-Impact," and/or "Social" Seniors.

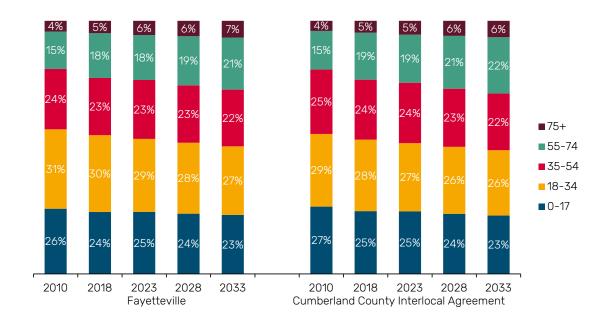


Figure 6 - City of Fayetteville and Cumberland County population by age segment



### Race and Ethnicity

The minimum categories for data on race and ethnicity for Federal statistics, program administrative reporting, and civil rights compliance reporting are defined as below. The definitions of race the U.S. Census Bureau uses change over time. These definitions are consistent since 2010, but data from earlier years may not provide a direct comparison. This report uses the definitions created for the 2010 Census.

The Census Bureau defines Race as a person's self-identification with one or more of the following social groups: White, Black or African American, Asian, American Indian and Alaska Native, Native Hawaiian and Other Pacific Islander, some other race, or a combination of these. While Ethnicity is defined as whether a person is of Hispanic / Latino origin or not. For this reason, the Hispanic / Latino ethnicity is viewed separate from race throughout this demographic analysis.

- American Indian This includes a person having origins in any of the original peoples of North and South America (including Central America), and who maintains tribal affiliation or community attachment
- Asian This includes a person having origins in any of the original peoples of the Far East, Southeast Asia, or the Indian subcontinent including, for example,

- Cambodia, China, India, Japan, Korea, Malaysia, Pakistan, the Philippine Islands, Thailand, and Vietnam
- Black This includes a person having origins in any of the black racial groups of Africa
- Native Hawaiian or Other Pacific Islander This includes a person having origins in any of the original peoples of Hawaii, Guam, Samoa, or other Pacific Islands
- White This includes a person having origins in any of the original peoples of Europe, the Middle East, or North Africa
- Hispanic or Latino This is an ethnic distinction, a subset of a race as defined by the Federal Government; this includes a person of Mexican, Puerto Rican, Cuban, South or Central American, or other Spanish culture or origin, regardless of race

### Race

Populations identifying as White alone and Black alone are the majority of the population in both Fayetteville and Cumberland County. The 2018 estimate shows that the City is predominantly composed of White Alone at 42 percent and Black Alone at 43 percent. Likewise, the County's population is 47 percent White Alone and 39 percent Black Alone. The White Alone population is projected to continue decreasing, while all other race categories will increase.

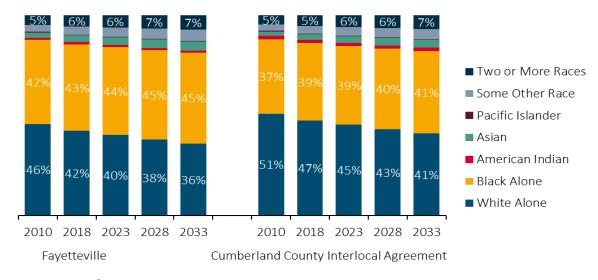


Figure 8 - City of Fayetteville and Cumberland County population by race



## Ethnicity

The Census Bureau defines Hispanic ethnicity as separate from race. Individuals who are Hispanic/Latino in ethnicity may also identify with any of the racial categories included in the above analysis. Based on the 2010 Census, Hispanic/ Latino residents represent nearly 13 percent of the City's population, and 12 percent of the County's total population. This proportion is significantly lower than the national average at 18 percent Hispanic/Latino. The Hispanic/Latino population is expected to grow over the next 15 years, increasing to 18 percent of Fayetteville's total population and 17 percent of Cumberland County's population by 2033.

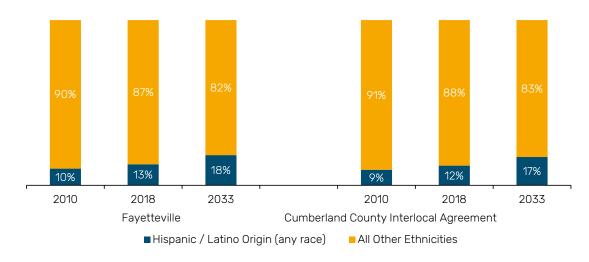


Figure 9 - City of Fayetteville and Cumberland County Interlocal Agreement population by ethnicity



## Household Income

Fayetteville and Cumberland County have a per capita income and median household income that is less than the state or national average.

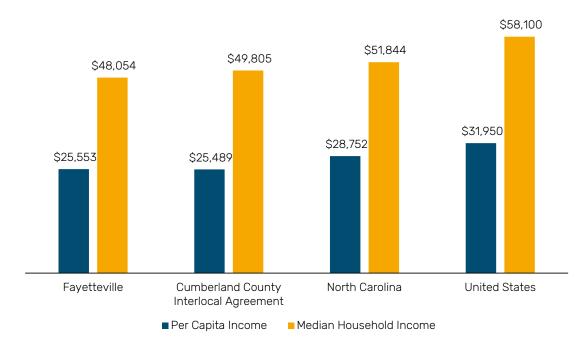


Figure 10 - Comparison of income characteristics across geographic areas



## Comparative Demographic Summary

The table below summarizes the City and County demographic analysis and includes a comparison of state and national metrics. This comparison provides a reference for how Fayetteville and Cumberland County compare to other geographic areas. The highlighted cells represent key takeaways from the comparison between the City and the national population. A cell shaded green indicates a metric that is significantly higher than the national metric, and a cell shaded green indicates a metric that is significantly lower than the national average.

Table 1 - Comparative demographics summary table

		Fayetteville	Interlocal Agreement	North Carolina	United States
Annual Growth Rate (2010–2018)		0.48%	0.41%	1.21%	0.86%
POPULATION	Projected Annual Growth Rate (2018-2033)	0.38%	0.50%	1.21%	0.88%
HOUSEHOLDS	Annual Growth Rate (2010- 2018)	0.44%	0.55%	1.14%	0.79%
	Average Household Size	2.45	2.52	2.5	2.59
	Ages 0-17	24%	25%	22%	22%
	Ages 18-34	30%	28%	23%	24%
AGE SEGMENT	Ages 35-54	23%	24%	26%	25%
	Ages 55-74	18%	19%	23%	22%
	Ages 75+	5%	5%	6%	7%
	White Alone	42.2%	47.3%	66.4%	69.9%
	Black Alone	43.2%	38.7%	21.7%	12.9%
	American Indian	1.1%	1.6%	1.3%	1.0%
RACE	Asian	3.3%	2.8%	3.0%	5.7%
	Pacific Islander	0.4%	0.3%	0.1%	0.2%
	Some other Race	4.1%	3.8%	4.9%	6.9%
	Two or More Races	5.7%	5.4%	2.6%	3.4%
HISPANIC/ LATINO	Hispanic / Latino Origin (any race)	12.7%	11.9%	10.0%	18.3%
ETHNICITY	All Others	87.3%	88.1%	90.0%	81.7%
INCOME	Per Capita Income	\$25,553	\$25,489	\$28,752	\$31,950
INCOME	Median Household Income	\$48,054	\$49,805	\$51,844	\$58,100

Significantly higher than national average Significantly lower than national average





#### **KEY DEMOGRAPHIC FINDINGS**

- The City's population annual growth rate at 0.48 percent is well below the national growth rate at 0.86 percent.
- Fayetteville's household annual growth rate of 0.44 percent is also below U.S. growth rate of 0.79 percent.
- The City's 18-34 segment percentage at 30 percent is relatively high when compared to the national population, while the 55-74 segment percentage at 18 percent is rather low.
- Fayetteville's racial distribution has a much greater Black Alone population at 43.2 percent and much smaller White Alone population at 42.2 percent, when compared to national percentage distribution.
- The City's percentage of Hispanic/Latino population at 12.7 percent is significantly lower than the national average of 18.3 percent.
- Fayetteville's per capita income of \$25,553 and median house income of \$48,054 are both notably lower than the U.S. income characteristics of a national per capita income of \$31,950 and a national median household income of \$58,100.



## **Trends Analysis**

The Trends Analysis provides an understanding of national, regional, and local recreational trends as well as generational participation trends. Trends data used for this analysis was obtained from Sports & Fitness Industry Association's (SFIA), National Recreation and Park Association (NRPA), and Environmental Systems Research Institute, Inc. (ESRI). All trends data is based on current and historical participation rates, statistically-valid survey results, or NRPA Park Metrics.

#### NATIONAL TRENDS IN RECREATION

The Sports & Fitness Industry Association's (SFIA) Sports, Fitness & Recreational Activities Topline Participation Report 2019 was utilized in evaluating the following trends:

- National Sport and Fitness Participatory Trends
- Core versus Casual Participation Trends
- Participation by Generation
- Non-Participant Interest by Age Segment The study is based on findings from surveys carried out in 2018 by the Physical Activity

carried out in 2018 by the Physical Activity
Council (PAC), resulting in a total of 20,069
online interviews. A statistically representative
sample size of 20,069 completed interviews
is considered to result in a high degree of
statistical accuracy. A sport with a participation
rate of five percent has a confidence interval
of plus or minus 0.31 percentage points at a 95

percent confidence interval. Using a weighting technique, survey results are applied to the total U.S. population figure of 300,652,039 people (ages six and older). The purpose of the report is to establish levels of activity and identify key participatory trends in recreation across the U.S.

## Core versus Casual Participation

In addition to overall participation rates, SFIA further categorizes active participants as either core or casual participants based on frequency. Core participants have higher participatory frequency than casual participants. The thresholds that define casual versus core participation may vary based on the nature of each individual activity. For instance, core participants engage in most fitness and recreational activities more than 50 times per year, while for sports, the threshold for core participation is typically 13 times per year.

In a given activity, core participants are more committed and tend to be less likely to switch to other activities or become inactive (engage in no physical activity) than causal participants. This may also explain why activities with more core participants tend to experience less pattern shifts in participation rates than those with larger groups of casual participants. A detailed description of core versus casual participation trends is included in the appendix.



## National Trends in general sports

Sports with the highest participation in the United States include basketball at 24.2 million and golf at 23.8 million in 2017. These sports have participation figures well in excess of the other activities within the general sports category and are followed by tennis at 17.8 million, baseball at 15.9 million, and soccer at 11.4 million.

Basketball golf, and tennis are sports that require relatively few people to participate, and tennis and basketball courts are prevalent at public parks throughout the country. Golf has experienced a recent decrease in participation, but it is considered a life-long sports and continues to serve a wide age segment. Basketball's success can be attributed to the limited amount of equipment needed to participate and the limited space requirements necessary, which make basketball the only traditional sport that can be played as a driveway pickup game.

#### Five-Year Trend

Table 2 - General Sports with the fastest growing and fastest declining participation rates between 2013 and 2018

FASTEST GROWING A	CTIVITIES	FASTEST DECLINING	ACTIVITIES
Roller hockey	33.6%	Ultimate Frisbee	46.6%
Rugby	31.9%	Touch football	22.7% 🖖
Baseball	19.5%	Tackle football	16.4%
Cheerleading	18.7%	Badminton	11.4% 🖖
Flag football	17.1%	Outdoor soccer	10.4%

#### One-Year Trend

Table 3 - General sports with the fastest growing and fastest declining participation rates between 2017 and 2018

FASTEST GROWING ACTIVITIES			FASTEST DECLINING AC	FASTEST DECLINING ACTIVITIES		
Pickleball	5.4%	<b>1</b>	Roller hockey	5.5%	Ψ	
Basketball	3.5%	<b>1</b>	Squash	13.9%	$lack \Psi$	
Baseball	1.5%	<b>1</b>	Ultimate Frisbee	13.3%		

## Core versus Casual Trends in general sports

Sports with high participation, such as basketball, baseball, and slow pitch softball, have a larger core participant base (participate 13+ times per year) than casual participant base (participate 1-12 times per year). While less mainstream sports, such as ultimate Frisbee, roller hockey, squash, and boxing for competition have larger casual participation base. These participants may be more inclined to switch to other sports or fitness activities, which is likely why they have all experienced a decline in participation this past year.



## National trends in general fitness

Overall, national participatory trends in fitness have experienced strong growth in recent years. Many of these activities have become popular due to an increased interest among Americans to improve their health and enhance quality of life by engaging in an active lifestyle. These activities also have very few barriers to entry, which provides a variety of options that are relatively inexpensive to participate in and can be performed by most individuals. The most popular general fitness activities among the U.S. population include: Fitness Walking (111.1 million), Treadmill (53.7 million), Free Weights (51.3 million), Running/Jogging (49.5 million), and Stationary Cycling (36.7 million).

#### Five-Year Trend

Table 4 - General fitness with the fastest growing and fastest declining participation rates between 2013 and 2018

FASTEST GROWING ACTIVITIES			FASTEST DECLINING ACTIVITIES		
Trail running	47.7%	<b>↑</b>	Dumbbell free weights	12.0%	Ψ
Aerobics	24.8%	<b>↑</b>	Running and jogging	8.7%	Ψ
Barre	21.8%	<b>1</b>	Fitness walking	5.3%	Ψ
Stair climbing machine	18.8%	<b>↑</b>	Traditional triathlon	4.2%	Ψ
Yoga	18.2%	<b>↑</b>	Boot camp style cross training	3.1%	

#### One-Year Trend

Table 5 - General fitness with the fastest growing and fastest declining participation rates between 2017 and 2018

FASTEST GROWING ACTIVITIES			FASTEST DECLINING ACTIVITIE	FASTEST DECLINING ACTIVITIES		
Trail running	9.4%	<b>1</b>	Non-traditional triathlon	15.5%	Ψ	
Yoga	5.1%	<b>1</b>	Running and jogging	2.6%	Ψ	
Elliptical motion trainer	3.0%	<b>1</b>	Cross-training style workout	2.1%		

## Core versus Casual trends in general fitness

Many of the activities that are rapidly growing have a relatively low user base, which allows for more drastic shifts in terms of percentage, especially for five-year trends. Increasing casual participants may also explain rapid growth in some activities. The top trending fitness activities, for the one-year and five-year trend, consist primarily of casual users. This is significant, as casual users are much more likely to switch to alternative activities compared to a core user.



#### National Trends in Outdoor Recreation

Results from the SFIA report demonstrate a contrast of growth and decline in participation regarding outdoor recreation activities. Much like the general fitness activities, outdoor recreation activities encourage an active lifestyle, can be performed individually or within a group, and have flexible timing. The outdoor recreation activities with the most participants in 2018 include: Day Hiking at 47.9 million participants, road bicycling at 39.0 million participants, freshwater fishing at 39.0 million participants, and camping within ¼ mile of vehicle/home at 27.4 million participants, and recreational vehicle camping at 16.0 million participants.

#### Five-Year Trend

Table 6 - Outdoor recreation activities with the fasted growing and fastest declining participation rates between 2013 and 2018

FASTEST GROWING ACTIVI	TIES		FASTEST DECLINING ACTIVITIES		
Bicycling	58.6%	<b>1</b>	In-line roller skating	17.8%	Ψ
Day hiking	39.2%	<b>1</b>	Birdwatching	12.8%	Ψ
Fly fishing	18.1%	<b>↑</b>	Camping within a ¼ mile of home or vehicle	6.3%	
Backpacking overnight	16.2%	<b>1</b>	Road bicycling	4.5%	$lack \Psi$
Recreational vehicle camping	9.8%	<b>1</b>			

#### One-Year Trend

Table 7 - Outdoor recreation activities with the fastest growing and fastest declining participation rates between 2017 and 2018

FASTEST GROWING ACTIVITIES	FASTEST DECLINING ACTIVITIES				
Day hiking	6.6%	<b>1</b>	Adventure racing	12.4%	Ψ
Camping within a ¼ mile of home or vehicle	16.5%	<b>1</b>	In-line roller skating	4.3%	•
Fly fishing	18.1 %	<b>1</b>	Overnight backpacking	4.0 %	

#### Core versus Casual trends in Outdoor recreation

Most outdoor activities have increased participation in the past five years, with in-line roller skating, birdwatching, camping within ¼ mile of car or home, and road bicycling being the only activities decreasing in participation. This a positive trend for outdoor activities, but a large majority of participation growth came from an increase in casual users. This is likely why we see a lot more activities experiencing decreases in participation in the one-year trend, as the casual users likely found alternative activities to participate in.



## **National Trends in Aquatics**

Swimming is considered a lifelong activity and continues to have strong participation throughout the country. In 2018, fitness swimming was the leader in overall participation at 27.6 million participants among aquatic activities, largely due to its broad, multi generational appeal.

#### Five-Year Trend

Table 8 - Aquatics activities with the fastest growing and fastest declining participation rates between 2013 and 2018

FASTEST GROWING ACTIVITIES			FASTEST DECLINING ACTIVITIES
Aquatic exercise	24.0%	<b>1</b>	AL 15 PERSON DE LE 15 PERSON
Competitive swimming	15.4%		No aquatics activities have declining participation rates
Fitness swimming	4.6%		participation rates

#### One-Year Trend

Table 9 - Aquatics activities with the fastest growing and fastest declining participation rates between 2017 and 2018

FASTEST GROWING ACTIVITIES			FASTEST DECLINING ACTIVITIES
Fitness swimming	1.6%	<b>1</b>	No. 10 to 10
Competitive swimming	1.3%	<b>1</b>	No aquatics activities have declining participation rates
Aquatic exercise	0.6%	<b>1</b>	participation rates

## Core versus Casual Trends in Aquatics

Participation in all aquatic activities has increased in the past five years, primarily due to large increases in casual participation (1-49 times per year). From 2013 to 2018, casual participants of competition swimming increased by 45.5 percent, aquatic exercise by 40.0 percent, and fitness swimming by 10.7 percent. However, core participation (50+ times per year) in aquatic activities has decreased over the last five-years.



## National Trends in Water Sports + Activities

The water sports and activities with the highest participation in 2018 recreational kayaking at 11.0 million participants, canoeing at 9.1 million participants, and snorkeling at 7.8 million participants. Water activity participation varies based on regional, seasonal, and environmental factors. A region with more water access and a warmer climate is more likely to have a higher participation rate in water activities than a region that has long winter seasons or limited water access. Therefore, when assessing trends in water sports and activities, it is important to understand that fluctuations may be the result of environmental barriers which can greatly influence water activity participation.

#### Five-Year Trend

Table 10 - Water sports and activities with the fastest growing and fastest declining participation rates between 2013 and 2018

FASTEST GROWING ACTIVITIES			FASTEST DECLINING ACTIVITIES		
Stand-up paddling	73.3%	<b>1</b>	Surfing	21.4%	Ψ
Recreational kayaking	26.4%	<b>1</b>	Water skiing	20.0%	Ψ
White water kayaking	19.4%	<b>1</b>	Jet skiing	17.0%	
Boardsailing or windsurfing	17.5%	<b>1</b>	Wakeboarding	15.7%	Ψ
Sea or tour kayaking	4.1%	<b>1</b>	Rafting	11.3%	Ψ

#### One-Year Trend

Table 11 - Water sports and activities with the fastest growing and fastest declining participation rates between 2017 and 2018

FASTEST GROWING ACTIVITIES			FASTEST DECLINING ACTIVITIES		
Surfing	7.2%	<b>1</b>	Wakeboarding	7.0%	<b>4</b>
Recreational kayaking	4.6%	<b>1</b>	Snorkeling	6.8%	ullet
Stand-up paddling	3.8%	<b>1</b>	Water skiing	5.9%	

#### Core versus Casual trends in Water Sports and Activities

As mentioned, regional, seasonal, and environmental limiting factors may influence the participation in water sports and activities. These factors may also explain why all water-based activities have drastically more casual participants than core participants, since frequencies of activities may be constrained by uncontrollable factors. These high causal user numbers are likely why most water sports/activities have experienced decreases in participation in recent years.



### Participation by Generation

Analyzing participation by age for recreational activities reveals that fitness and outdoor sports were the most common activities across all generations. Breaking down activity level by generation shows a converse correlation between age and healthy activity rates.

## Activity Level Key

ACTIVE HIGH CALORIE
3 times per week with 20+ minutes of
elevated heart rate

CASUAL HIGH CALORIE

1 - 2 times per week with 20+ minutes of

Low / MEDIUM CALORIE
Less than 20 minutes of elevated heart rate

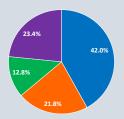
INACTIVE
No physical activity in 2018

Table 12 - 2018 participation rates by generation for U.S. population ages 6 and up.



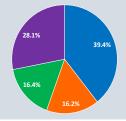
## Generation Z (born 2000+)

Generation Z were the most active, with only 17.9 percent of the population identifying as inactive. Approximately 81 percent of individuals within this generation were deemed high calorie burning in 2018; with 36.7 percent being active high calorie and 34.1 percent being casual high calorie.



## Millennials (born 1980-1999)

Almost half of millennials were active high calorie at 42.0 percent or casual high calorie at 11.3 percent, while 23.4 percent claimed they were inactive. Even though this inactive rate is much higher than Generation Z's, it is still below the national inactive rate of 28 percent.



## Generation X (born 1965-1979)

Generation X has the second highest rate of active high calorie activity at 39.4 percent. At the same time, they also have the second highest inactive rate, with 28.1 percent not active at all.



## The Boomers (born 1945-1964)

The Boomers were the least active generation, with an inactive rate of 33.7 percent. This age group tends to participate in less intensive activities. Approximately 34 percent claimed to engage in casual and low/med calorie activity, while 31.4 percent reported active high calorie activity.



## Non-Participant Interest by Age Segment

In addition to participation rates by generation, SFIA also tracks non-participant interest. These are activities that the U.S. population currently does <u>not</u> participate in due to physical or monetary barriers, but is interested in participating in. Below are the top five activities that each age segment would be most likely to partake in, if they were readily available.

Overall, the activities most age segments are interested in include: camping, bicycling, fishing, and swimming for fitness. Each of these activities are low-impact activities, making them obtainable for any age segment to enjoy.

AGES 6 - 12	AGES 13 - 17	AGES 18 - 24	AGES 25 - 34
<ul><li>Soccer</li><li>Fishing</li></ul>	<ul><li>Camping</li><li>Fishing</li></ul>	<ul><li>Camping</li><li>Martial arts</li></ul>	Stand-up paddling
> Swimming on a	<ul><li>Basketball</li></ul>	Backpacking	<ul><li>Swimming for</li></ul>
team	Working out with	> Snowboarding	fitness
> Camping	weights	Climbing	> Camping
Martial Arts	<ul><li>Running and jogging</li></ul>		<ul><li>Bicycling</li><li>Surfing</li></ul>

AGES 35 - 44	AGES 45 - 54	AGES 55 - 64	AGES 65 AND UP
<ul><li>Stand-up paddling</li><li>Swimming for</li></ul>	<ul><li>Camping</li><li>Working out with weights</li></ul>	<ul><li>Bicycling</li><li>Bird and wildlife viewing</li></ul>	<ul><li>Bird and wildlife viewing</li><li>Fishing</li></ul>
fitness  Camping	Stand-up paddling	<ul><li>Working out with machines</li></ul>	<ul><li>Working out with machines</li></ul>
<ul><li>Working out with weights</li><li>Bicycling</li></ul>	<ul><li>Bicycling</li><li>Swimming for fitness</li></ul>	<ul><li>Camping</li><li>Fishing</li></ul>	<ul><li>Swimming for fitness</li><li>Hiking</li></ul>



# NATIONAL AND REGIONAL PROGRAMMING TRENDS

NRPA's Agency Performance Review 2019 summarizes key findings from NRPA Park Metrics, a benchmark tool that compares the management and planning of operating resources and capital facilities of park and recreation agencies. The report contains data from 1,075 park and recreation agencies across the U.S. as reported between 2016 and 2018.

Based on this year's report, the typical agency (i.e., those at the median) offers 175 programs annually, with roughly 63 percent of those programs being fee-based activities/events.

According to the information reported to the NRPA, the top five programming activities most frequently offered by park and recreation agencies, both in the U.S. and regionally, are described in the table below. A complete comparison of regional and national programs offered by agencies can be found in the graph below.

When comparing southern region agencies to the U.S. median, team sports, social recreation events, themed special events, health and wellness education, and fitness enhancement classes were all identified in top five most commonly provided program areas offered regionally and nationally.



Table 13 - The core program areas Parks and Recreation agencies offer most frequently national and regionally in the southeastern U.S.

-9 ,			
SOUTHEASTERN U.S. (% OF AGENCIES OFFERING)	NATIONALLY (% OF AGENCIES OFFERING)		
88% provide team sports	87% provide themed special events		
87% provide social recreation events	87% provide team sports		
87% provide themed special events	86% provide social recreation events		
88% provide health and wellness education	79% provide health and wellness education		
88% provide fitness enhancement classes	77% provide fitness enhancement classes		



Overall, southern region parks and recreation agencies are very similar to the U.S. median regarding program offerings. However, Southern agencies are currently offering safety training, aquatics, performing arts, and golf programs at a lesser rate than the national average.

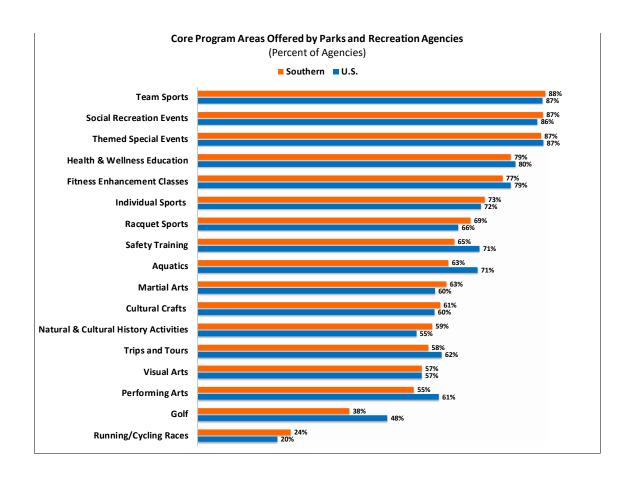


Figure 12 - Core program areas offered by parks and recreation agencies



# Targeted Programs for Children, Seniors, and People with Disabilities

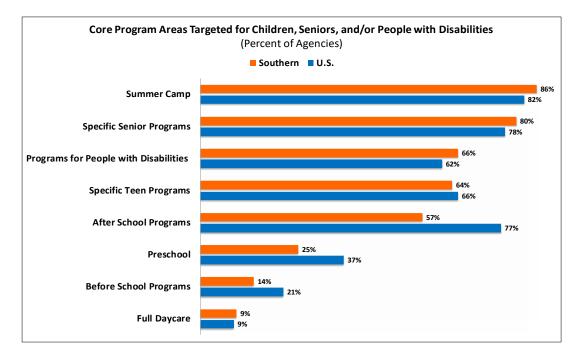
For a better understanding of targeted programs (programs that cater to a specific age segment, demographic, etc.), NRPA also tracks program offerings that are dedicated specifically to children, seniors, and people with disabilities. This allows for further analysis of these commonly targeted populations on a national and regional basis.

Based on information reported to the NRPA, the top three targeted programs offered by park and recreation agencies, nationally and regionally, are described in the table below. A complete comparison of regional and national targeted program offerings can be found in the graph below.

Agencies in the southern region tend to offer targeted programs at a lower rate than the national median. Southern agencies are currently offering after school programs, preschool programs, and before school programs at a significantly lower rate than the national average.

Table 14 - The core program areas targeting children, seniors and people with disabilities that parks and recreation agencies offer most frequently nationally and in the southeastern U.S.

SOUTHEASTERN U.S. (% OF AGENCIES OFFERING)	NATIONALLY (% OF AGENCIES OFFERING)
86% provide summer camp	82% provide summer camp
87% provide senior programs	78% provide senior programs
87% provide disability programs	77% provide after school programs





### Local Sport and Leisure Market Potential

The following charts show sport and leisure market potential data for Fayetteville and Cumberland County, as provided by ESRI. The Market Potential Index measures the probable demand for a product or service within a given service area. The Market Potential Index shows the likelihood that an adult resident living within the target area will participate in certain activities when compared to the U.S. national average. National demand for all activities is indexed at 100. Therefore, numbers below 100 represent below average participation rates, and numbers above 100 represent above average participation rates. This analysis the Market Potential Index based on the following categories: general sports, fitness, outdoor activity, and commercial recreation.

These Market Potential Index scores show that both the City and County residents are somewhat active and have a strong participation presence when it comes to recreational activities. This is significant when Department considers starting up new programs or building new facilities, giving them a strong tool to estimate resident attendance and participation.

Overall, Fayetteville and Cumberland County both demonstrates average Market Potential Index ranging from to 86 Market Potential Index for visiting an indoor water park in last 12 months to 120 Market Potential Index for basketball. General sports demonstrated the highest Market Potential Index for both Fayetteville and Cumberland County with basketball, football, and softball all scoring well above the national demand.

As seen in the charts below, the following sport and leisure trends are most prevalent for residents within the service area. The activities are listed in descending order, from highest to lowest Market Potential Index score. High index numbers (100+) are significant because they demonstrate that there is a greater potential that residents within the service area will actively participate in offerings of these activities.

### General Sports Market Potential

When analyzing the general sports Market Potential Index chart, basketball, football, and softball are the most popular activities both the City and County residents when compared to the national average.

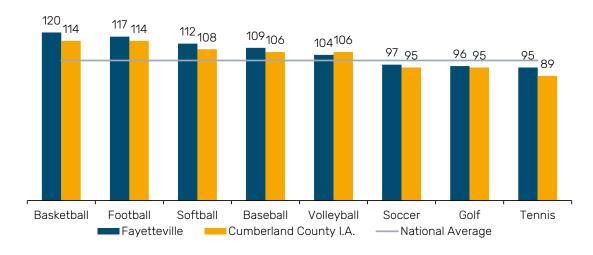


Figure 13 - General sports market potential index



#### **Fitness Market Potential**

The fitness MPI chart shows jogging/running, aerobics, and pilates as the most popular activities among the City's residents when compared to the national average.

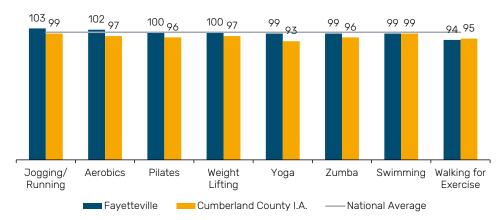


Figure 14 - General fitness market potential index

## **Outdoor Activity Market Potential**

When analyzing the outdoor activity MPI chart, fresh water fishing, bicycling, and boating are the most popular activities among Fayetteville residents when compared to the national average.

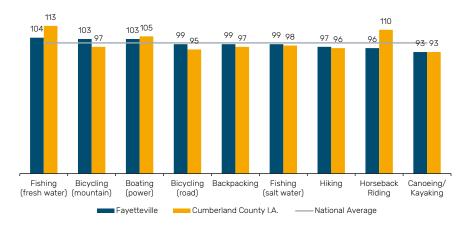


Figure 15 - Outdoor activity market potential index



#### Commercial Recreation Market Potential

The commercial recreation Market Potential Index chart shows higher scores for spent \$1-\$99 on sports/recreation equipment, did painting/drawing, and visited a zoo as the most popular activities among City residents when compared to the national average.

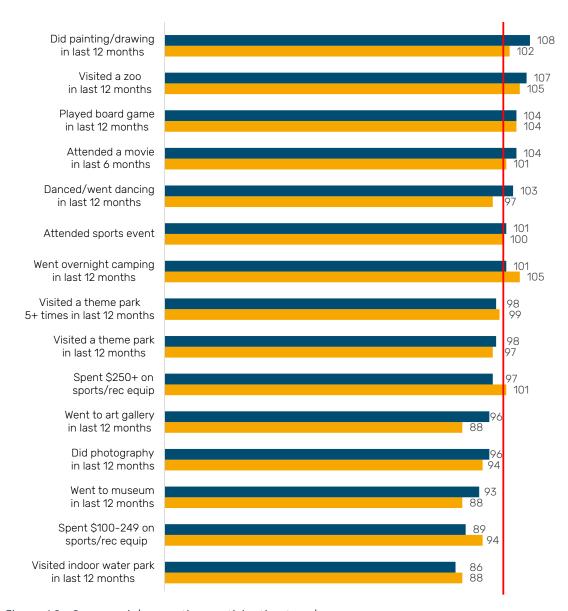


Figure 16 - Commercial recreation participation trends







# INVENTORY + ANALYSIS

## **IN THIS CHAPTER**

Parkland
Programming
Operations





#### **INVENTORY + ANALYSIS**

The inventory and analysis is a detailed catalogue of the data that informs this plan's goals, objectives, and action items. The inventory and analysis details the Department's existing and future parkland. programming, and operations. Each of these items is covered in detail in the following sections. The contents of each item is listed below.

## **Parkland**

- National Recreation and Parks Association Classification Standards
- Proposed Fayetteville-Cumberland Park Classification Standards
  - Pocket park
  - Neighborhood park
  - Community park
  - Sports Complex
  - Regional park
  - Greenway, multi-use path, and trail
  - Urban park
  - Joint use facility
  - Special use park or facility
  - Public right of way
  - Heritage Park
  - Open space and natural area
- Maintenance Standard

## **Programming**

- Community Characteristics
- > Core Program Analysis
- Program Analysis
- Program Classification Analysis
- Program Standards and Performance Measures
- Similar Provider Analysis
- Marketing
- Website
- Best Practices

## **Operations**

- Service and Function Classification Process
- Core Service Area Analysis
  - Leadership
  - Security
  - Business
  - Park Division
  - Recreation Division
  - Facilities Core



The purpose of the park classification system is to further define existing design best practices for the Department to understand park usage and programming, site selection, maintenance standards and design standards for a park. The park classification system can be used both to understand the maintenance needs and design standards suitable for an existing park based on park size and park use, or it can be used to inform site selection, design standards and maintenance requirements for a future park as land is acquired. When properly applied, the park classification system will result in a park system that is diverse, cohesive, well-maintained and safe.

This section includes a description of the NRPA park classification system, and a description of additional classifications developed especially for the Fayetteville-Cumberland Parks and Recreation Department.

# National Recreation + Parks Association Park Classification Standards

The park classification system categorizes parks based on size and facility offerings and generates an associated service radius for the park based on those characteristics. While no two parks are the same or serve the same needs, the Park Classification framework is a planning tool that helps City and County staff understand their current park infrastructure and conceptualize the needs of individual parks based on their classification.

The classification includes a corresponding service area, which is the estimated region from which that park will draw visitors. A service area illustrates which areas are well-served by the existing park system, and which areas are deficient (i.e. that area is not within any park's service area). Park classifications also illustrate level of service standards by quantifying the number of acres of each park classification per population the City should provide. For example, for every 1,000 people, 2 acres of neighborhood park are recommended.

#### National Recreation and Parks Association Park Classification Standards

These classifications are created by the National Recreation and Parks Association and are based on data gathered from parks departments across the country over many years.

PARK TYPE	PARK SIZE	SERVICE AREA RADIUS
Pocket Park	0-3 Acres	0.25 Miles
Neighborhood Park	3-10 Acres	0.5 Miles
Community Park	10-30+ Acres	2 Miles
Regional Park	>100 Acres	50 Miles
Sports Complex	4-16 sports fields or courts	Determined by community demand
Special Use Park or Facility	Varies	Varies
Greenbelts and Multi Use Paths	30-ft ROW with 10-ft paved path	Varies
Open Space and Natural Areas	Varies	Varies



## Shortcomings of existing park classification system

In 1995, the National Recreation and Parks Association (NRPA) updated their list of Parks and Open Space classifications that served as the national standard. The national park and open space classification standards provide a useful reference point for conceptualizing municipal park systems, but do not provide enough consideration for a local jurisdiction's unique context, history, and existing parks and open space plan. Furthermore, the classification fails to consider programming, value -added amenities, design and maintenance standards, or accessibility regarding walking, biking, public transit or true drive times. The NRPA advises against an individual city's wholesale adoption of the national standards.

In their 2016 Field Report, the NRPA states "park and recreation agencies are as diverse as the towns, cities, and counties they serve. Agencies not only differ in size and service offerings, but also in what their core mission is when serving their communities."

Thus, the NRPA park and open space classifications are included here as a starting point. All information included in the proposed Fayetteville-Cumberland Park Classification Standards is tailored to the City and County's unique context. Additional classifications account for the diversity of the parkland types

within Fayetteville-Cumberland park system, and specific design and maintenance standards provide a finer level of detail than the national standards offer.

#### **Previous Classifications**

The 2006 Fayetteville-Cumberland Parks and Recreation Master Plan expanded on the previous 1984 Fayetteville Urban Area Parks and Recreation Master Plan and 1994 Strategic Recreation Plan. The 2006 Master Plan established the following park classifications contained a brief description and design standards for service area, acreage per population ratio, minimum size and typical facilities. Since the implementation of the 2006 Master Plan, the Department has added two additional park classifications to better quantify the types of facilities provides. The current park classifications include:

- Pocket park
- Neighborhood Park
- Community Park
- Community + Recreation Center
- > Regional Park
- Sports Complex
- Special Use
- Historical Site
- Greenway/Green Space
- Linear Park



# Proposed Fayetteville-Cumberland Park Classification Standards

The proposed park classifications expand on and provide additional design guidelines to the existing classifications. Additional classifications have also been provided to better serve the wide variety of park typologies found within Fayetteville-Cumberland's park system.

The project team has developed park design standards to act as a framework for designing and building amenities and facilities in a consistent manner to achieve the overarching goals of the Department. These goals include, but are not limited to, ADA accessibility, visual appeal, safety. However, these standards allow enough flexibility for parks to have their own unique and identifiable character.

The newly proposed park and open space classifications are as follows:

- Pocket park
- Neighborhood Park
- Community Park
- > Sports Complex
- Regional Park
- Greenways, Multi-use Paths and Trails
- Urban Park
- Joint-Use Facilities
- Special Use Facilities
- > Right-of-Ways
- Heritage Parks
- > Open Space + Natural Area

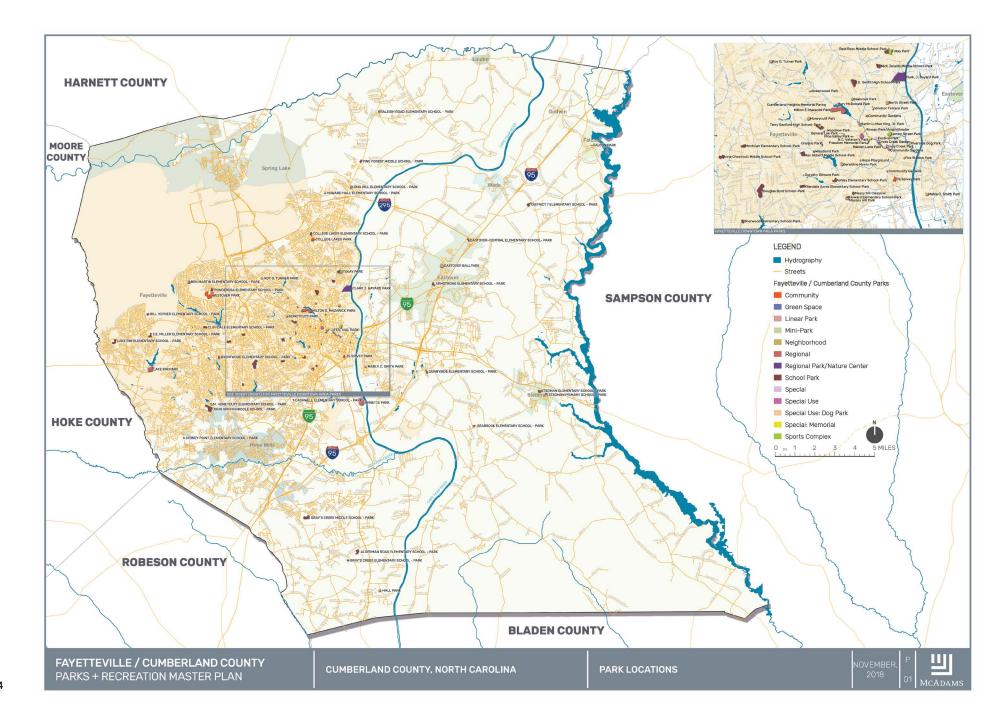
	PARK NAME	ACREAGE	PARK CLASSIFICATION
1	General Lee Park	0.09	Pocket Park
2	Cumberland Heights Memorial Park	0.6	Heritage Park
3	Cumberland Heights Park	0.8	Pocket Park
4	Freedom Memorial Park	0.9	Heritage Park
5	Pine Valley Park	0.9	Pocket Park
6	Grannis Park	1.4	Pocket Park
7	Woodrow Park	1.4	Pocket Park
8	Hope Playground	1.5	Pocket Park
9	Maiden Lane Park	1.5	Pocket Park
10	EE Miller Recreation	1.9	Pocket Park
11	Mary McDonald Park	1.5	Pocket Park
12	Windsor Terrace Park	2.2	Pocket Park
13	Fire Station Park	3.0	Pocket Park
14	Massey Hill School	3.0	Joint Use Facility
15	Cross Creek Garden	3.4	Heritage Park
16	Greenwood Park	3.5	Neighborhood Park
17	North Street Park	3.5	Neighborhood Park
18	EE Smith High School	4.0	Joint Use Facility
19	Jessie Brayboy Park	4.0	Neighborhood
20	Downtown Linear Park	5.0	Greenway, Multi- use Path + Trails
21	Howard Elementary School	5.0	Joint Use Facility
22	Seventy First Middle School	5.0	Joint Use Facility
23	Terry Sanford Sr. High	5.0	Joint Use Facility



24	Mable C. Smith Park	6.1	Neighborhood
25	Glen Reilly Park	6.5	Neighborhood
26	Hall Park	7.0	Neighborhood
27	Woodland Park	7.5	Open Space + Natural Area
28	Ashley Elementary School	8.0	Joint Use Facility
29	Ben Martin School	8.0	Joint Use Facility
30	Festival Park	8.0	Neighborhood Park
31	JS Spivey	8.0	Neighborhood Park
32	Roy G Turner Park	8.0	Neighborhood Park
33	Senior Citizens Center	8.0	Neighborhood Park
34	Anne Chestnut Middle School	10.0	Joint Use Facility
35	Bill Hefner	10.0	Joint Use Facility
36	Brentwood School	10.0	Joint Use Facility
37	College Lakes Recreation + Elementary School	10.0	Joint Use Facility
38	E E Miller School	10.0	Joint Use Facility
39	Lewis Chapel School	10.0	Joint Use Facility
40	Seventy First High School	10.0	Joint Use Facility
41	College Lakes Park	11.5	Neighborhood Park
42	Godwin Park	12.2	Neighborhood Park
43	Myers, Geraldine Park	12.2	Neighborhood Park
44	Honeycutt Park	12.3	Neighborhood Park
45	Eastover Recreation	12.7	Neighborhood Park
46	Martin Luther King Jr. Park	13.0	Heritage Park
47	Montclair Elementary School	13.0	Joint Use Facility
48	Cliffdale Recreation and Elementary School	13.6	Joint Use Facility

49	Seabrook Park	14.3	Neighborhood Park
50	Lake Rim Elementary School	15.0	Joint Use Facility
51	Max Abbott Middle School	15.0	Joint Use Facility
52	Ponderosa Elementary School	15.0	Joint Use Facility
53	Reid Ross Middle School	15.0	Joint Use Facility
54	Smith Recreation	15.0	Community Park
55	Rowan Park/Amphitheatre	15.1	Community Park
56	Sherwood Park	16.23	Community Park
57	Lamon Street Park	16.6	Sports Complex
58	Westover Park	19.6	Community Park
59	Glendale Elementary School	20.0	Joint Use Facility
60	Nick Jeralds Middle School	20.0	Joint Use Facility
61	Tokay Park	20.24	Community Park
62	Massey Hill Park	21.2	Community Park
63	Gilmore, Dorothy Park	22.3	Community Park
64	Cape Fear River Trail	27.0	Greenway, Multi- use Path + Trails
65	Lake Rim Park	30.0	Community Park
66	Douglas Byrd School/Park	40.0	Joint Use Facility
67	Riverside Dog Park	53.38	Regional Park
68	Clark, J. Bayard Park	76.0	Regional Park
69	Mazarick, Milton E. Park 1	80.0	Regional Park
70	Mazarick, Milton E. Park 2	80.0	Regional Park
71	Arnette Park	100.00	Regional Park







#### **Pocket Park**

Pocket parks are small open spaces with an urban feel that serve as play areas for children, spaces for relaxing and socializing, taking lunch breaks, and even small event spaces. Successful pocket parks are accessible for pedestrians, allow people to engage in selfled recreational activities such as playing or relaxing and are comfortable and inviting spaces where visitors can expect to interact with friends and neighbors. In general, pocket parks offer minimal amenities on site and are not designed to support programmed activities, except for small neighborhood events such as farmers markets or shelter rentals. The service area for pocket parks is usually less than a quarter-mile and they are intended for users within close walking distance of the park.

This type of park may be found in a public park system, but are also commonly designed, constructed and maintained as a commonly held area within a private residential development and managed by a homeowners' association or as part of a building plaza. Pocket parks may also be located on underutilized urban land repurposed for parks or on the "inbetween" spaces in urban environments.

Fayetteville-Cumberland Parks and Recreation currently offers 11 pocket parks located throughout the park system.

	PARK NAME	PARK ACREAGE	PARK CLASSIFICATION
1	General Lee Park	0.09	Pocket Park
2	Cumberland Heights Park	0.8	Pocket Park
3	Pine Valley Park	0.9	Pocket Park
4	Grannis Park	1.4	Pocket Park
5	Woodrow Park	1.4	Pocket Park
6	Maiden Lane Park	1.5	Pocket Park
7	Hope Playground	1.5	Pocket Park
8	EE Miller Recreation	1.9	Pocket Park
9	Mary McDonald Park	1.5	Pocket Park
10	Windsor Terrace Park	2.2	Pocket Park
11	Fire Station Park	3.0	Pocket Park



## Neighborhood Park

Neighborhood parks are the basic unit of the park system and offer a variety of recreational opportunities close to places where people live, work, and play. Ideally around 10 acres in size, neighborhood parks likely receive daily use and provide both active and passive recreation opportunities. Programmed space can include ballfields, playgrounds, sports courts and play fields. At least 50 percent of the site should remain as open space, such as wooded or conservation areas, to serve as a buffer between the park and adjacent uses.

Neighborhood parks are best served when connected to a greenway system and provide important nodes or hubs within an area's larger open space pattern. These parks are integrated into the neighborhood land use pattern and often have little or no parking to prioritize walking to the destination instead of driving.

Fayetteville-Cumberland Parks and Recreation currently offers 14 neighborhood parks throughout the park system. As a joint agency between the City of Fayetteville and Cumberland County, the Fayetteville-Cumberland Parks and Recreation will be responsible for the development of neighborhood parks.

	PARK NAME	PARK ACREAGE	PARK CLASSIFICATION
1	Greenwood Park	3.5	Neighborhood Park
2	North Street Park	3.5	Neighborhood Park
3	Jessie Brayboy Park	4.0	Neighborhood Park
4	Mable C. Smith Park	6.1	Neighborhood Park
5	Glen Reilly Park	6.5	Neighborhood Park
6	Hall Park	7.0	Neighborhood Park
7	JS Spivey	8.0	Neighborhood Park
8	Roy G Turner Park	8.0	Neighborhood Park
9	Senior Citizens Center	8.0	Neighborhood Park
10	College Lakes Park	11.5	Neighborhood Park
11	Godwin Park	12.2	Neighborhood Park
12	Myers, Geraldine Park	12.2	Neighborhood Park
13	Honeycutt Park	12.3	Neighborhood Park
14	Eastover Recreation	12.7	Neighborhood Park



## **Community Park**

Community parks are accessible to multiple neighborhoods and should focus on meeting community-based recreational needs, as well as preserving unique landscapes and open spaces. This park should be large enough to adequately accommodate multiple amenities. A variety of outdoor recreational opportunities should be offered, such as multiple athletic fields or a combination of multiple uses and may include indoor recreation facilities.

Community parks should offer passive recreational opportunities alongside more active programming. This park type often contains varying topography, multiple vegetative communities and typically one or more natural water feature(s), such as a lake, river or creek. As such, these parks offer access to unique landscapes and can preserve natural habitat. It is important to link these community parks within the pattern of green space as they offer a broader variety of park facilities. Unprogrammed open space may provide greenway access to other parks or natural features.

Fayetteville-Cumberland Parks and Recreation currently offers 8 community parks throughout the park system. Development of community parks may fall under the jurisdiction of the Fayetteville-Cumberland Parks and Recreation, the municipality or the county agency.

	PARK NAME	PARK ACREAGE	PARK CLASSIFICATION
1	Smith Recreation	15.0	Community Park
2	Rowan Park/Amphitheatre	15.1	Community Park
3	Sherwood Park	16.23	Community Park
4	Westover Park	19.6	Community Park
5	Tokay Park	20.24	Community Park
6	Massey Hill Park	21.2	Community Park
7	Gilmore, Dorothy Park	22.3	Community Park
8	Lake Rim Park	30.0	Community Park



## **Sports Complex**

The intent of sports complexes is to be a key source of active recreation in the community. Although these parks may contain amenities often found in community parks, sports complexes are developed to support tournament competition by providing four to 16 fields or courts in one setting. A sports complex may also support extreme sports facilities, such as BMX and skateboarding. Sports complexes can be single focused or multi-focused and can include indoor or outdoor facilities to serve the needs of both youth and adults. Agencies developing sports complexes focus on meeting the needs of residents while also attracting sport tournaments for economic purposes to the community.

Sport field design includes appropriate field distances for each sport's governing body and support amenities designed to produce revenue to offset operational costs. Signature sports complexes include enhanced amenities such as artificial turf, multipurpose field benches and bleachers, scoreboards, amplified sound, scorer's booths, etc. Enhanced amenities would be identified through discussion between the jurisdiction, the school district, and sports associations, dependent upon adequate funding. Oftentimes the site for sports complexes are relatively flat to avoid the need for excessive site work. Passive recreation opportunities are limited to buffers

and undisturbed areas. As such, sites without significant ecological or vegetative features are acceptable and preferred.

Fayetteville-Cumberland Parks and Recreation currently offers 1 sports complex throughout the park system. Development of a sports complex may fall under the jurisdiction of the Fayetteville-Cumberland Parks and Recreation, the municipality or the county agency.

	PARK NAME	PARK ACREAGE	PARK CLASSIFICATION
1	Lamon Street Park	16.6	Sports Complex



## Regional Park

Regional parks offer large-scale recreational opportunities and tend to offer access for residents and regional visitors to pursue passive recreation, such as boating, camping, hiking, self-guided environmental education, or exploration, Regional parks can be managed as nature preserves and can protect high-quality natural areas for their unique ecological characteristics, diverse land formations and a variety of vegetation and wildlife. Sites chosen as regional parks should contain natural topography, multiple vegetative communities and typically one or more natural water feature(s), such as a lake, river or creek.

These large tracts of land can offer unique recreational opportunities suited to larger areas such as disc golf, mountain biking, or equestrian riding, while still offering more traditional recreational opportunities like camping, playgrounds, play lawns, or athletic fields and courts. Most of the park should be set aside for passive recreation and complimented with appropriate active recreation.

Due to the large area of parkland required, regional parks are typically acquired and developed by several agencies on the national, state and county level.

	PARK NAME	PARK ACREAGE	PARK CLASSIFICATION
1	Riverside Dog Park	53.38	Regional Park
2	Clark, J. Bayard Park	76.0	Regional Park
3	Mazarick, Milton E. Park 1	80.0	Regional Park
4	Mazarick, Milton E. Park 2	80.0	Regional Park
5	Arnette Park	100.00	Regional Park



## Greenways, Multi-Use Paths + Trails

Greenways, multi-use paths, and trails are essential elements of a park system, creating connections between recreational spaces, serving as recreational spaces themselves, and providing linkages among the places where people live, work, and play. Trails and paths serve many purposes. Recreationally, they provide resource based outdoor recreational opportunities and offer safe routes for biking, walking, running and other forms of alternative transportation. In addition, they allow the community to be in harmony with the nature environmental. Economically, greenways, multiuse paths and trails are known to increase adjacent property values.

A greenway, path, or trail may be paved, gravel, or natural surface, depending on its purpose and intended use. These trails may connect users to destinations outside of parks, or provide loops for walking, jogging, or running. Trails located in larger natural areas, such as a regional park, may accommodate equestrian activities. Trails are frequently in locations where people can interact with natural features such as forests or streams and are opportunities to use otherwise undevelopable land such as utility easements and stream buffers.

Connectivity is key for creating a comprehensive greenways and trails system

but in reality, trail plans are often implemented piecemeal, only achieving true connectivity after years of dedicated effort. Greenways, multi-use paths, and trails should receive their own planning effort to ensure regional connectivity and long-term viability. Any standards contained herein should ultimately coordinate with relevant transportation or greenway plans.

Fayetteville-Cumberland Parks and Recreation currently offers over 27 miles of greenway, multi-use paths and trails throughout the park system. Development of a greenway system may fall under multiple agencies including the Fayetteville-Cumberland Parks and Recreation, the municipality or the county agency.

	PARK NAME	PARK ACREAGE	PARK CLASSIFICATION
1	Cape Fear River Trail	27.0	Greenway, Multi-use Path + Trails
2	Downtown Linear Park	5.0	Greenway, Multi-use Path + Trails



#### Urban Park

Urban parks are pedestrian-oriented facilities and amenities located in a Downtown Districts or more dense areas of the City or County. These facilities provide visual enhancement of the streetscape, establish a sense of place, present opportunities for social interaction, offer an experience of outdoor urban spaces and provide interaction with local performing and visual arts.

Generally integrated or associated with downtown businesses, urban park facilities are highly visible amenities and streetscapes intended to accommodate high pedestrian traffic. Successful urban parks are easily accessed by non-motorized transportation for short-term, informal activities during lunch and after-work hours. Urban style plazas, town commons, street-side cafes, enhanced streetscapes, water features, urban trailheads and other pedestrian-oriented facilities that provide ample seating and high-quality materials establish a sense of place and foster social interactions. Playgrounds, garden spaces and water features are other amenities that may be found at an urban park.

Fayetteville-Cumberland Parks and Recreation currently offers no designated urban parks throughout the park system; however, several mini-parks are located in urban areas. As a joint agency between the City

of Fayetteville and Cumberland County, the Fayetteville-Cumberland Parks and Recreation will be responsible for the development of neighborhood parks.



#### Joint-Use Facilities

Joint-use facilities allow public agencies to maximize the shared use of facilities and valuable land resources. Parks and Recreation Department will enter an agreement with another entity, such as the local school system, local businesses and other public departments, to benefit from the shared use of parkland or facilities. Though these agreements, the Parks and Recreation Department becomes a partner with the other entity, agreeing on responsibilities related to the development, maintenance and operation of these facilities. Joint-venture facilities are only successful when roles, responsibilities and the use of facilities are outlined in a mutually agreed upon joint use agreement between both parties.

The shared use of indoor amenities may include gymnasiums, classrooms, or community rooms. Outdoor amenities may include ball fields, playgrounds, picnic shelters or open play areas. Elementary schools often offer amenities related to neighborhood parks while middle and high schools can provide amenities similar to a community park or a youth sports complex.

Fayetteville-Cumberland Parks and Recreation currently offers 23 joint-use facilities throughout the park system. Development of a joint use facility may fall under multiple agencies including the Fayetteville-Cumberland Parks and Recreation, the municipality or the

county agency.

	PARK NAME	PARK ACREAGE	PARK CLASSIFICATION
1	Massey Hill School	3.0	Joint Use Facility
2	EE Smith High School	4.0	Joint Use Facility
3	Howard Elementary School	5.0	Joint Use Facility
4	Seventy First Middle School	5.0	Joint Use Facility
5	Terry Sanford Sr. High	5.0	Joint Use Facility
6	Ashley Elementary School	8.0	Joint Use Facility
7	Ben Martin School	8.0	Joint Use Facility
8	Anne Chestnut Middle School	10.0	Joint Use Facility
9	Bill Hefner	10.0	Joint Use Facility
10	Brentwood School	10.0	Joint Use Facility
11	College Lakes Recreation + Elementary School	10.0	Joint Use Facility
12	E E Miller School	10.0	Joint Use Facility
13	Lewis Chapel School	10.0	Joint Use Facility
14	Seventy First High School	10.0	Joint Use Facility
15	Montclair Elementary School	13.0	Joint Use Facility
16	Cliffdale Recreation and Elementary School	13.6	Joint Use Facility
17	Lake Rim Elementary School	15.0	Joint Use Facility
18	Max Abbott Middle School	15.0	Joint Use Facility
19	Ponderosa Elementary School	15.0	Joint Use Facility
20	Reid Ross Middle School	15.0	Joint Use Facility
21	Glendale Elementary School	20.0	Joint Use Facility
22	Nick Jeralds Middle School	20.0	Joint Use Facility
23	Douglas Byrd School/Park	40.0	Joint Use Facility



### Special Use Park or Facility

Special use parks and facilities are those that serve a single niche purpose rather than providing a well-rounded offering of park amenities. It is possible for a special use facility to be located inside a larger park with a different classification. The special use park or facility classification is intended to be a generalized and flexible classification. Parks falling in this classification would benefit from explicitly defining parameters for all the elements below based on the specifics of the facility.

Special Use facilities may fall into the following categories:

- > Senior Citizen's Facilities specialized in providing recreation and other services to the community's older population. Examples include recreation centers, gymnasiums, sport courts, aquatic center and community theatres. In addition, recreational programs geared towards senior citizens should be associated with these facilities.
- Therapeutic Facilities specialized in providing recreation and other services to the community's special populations. Examples include inclusive playgrounds, healing gardens and specialized sports fields, such as miracle fields.



### Public Right-of-Ways

Public rights-of-way are landscaped areas located adjacent to streets, in road medians, at intersections and entryways. Walkable communities often use public rights-of-way to provide sidewalks and multi-use trails for pedestrian connectivity throughout city and county. Beatification and proper maintenance of these areas enhances city and county aesthetics, improves quality of life and contributes to community identity. The size, shape and location of these areas vary. As such, the open space related to public rights-of-way are not inventoried and analyzed on a site by site basis.

Most public rights-of-way are not designed to be used for recreation purposes but are designed to create visual appeal and support public health and welfare. However, amenities such as sidewalks, multi-purpose trails, bike lanes, public art and passive use facilities such as benches or picnic tables are often found in public rights-of-way. Public rights-of-way should implement Crime Prevention Through Environmental Design (CPTED) principals to ensure safety and clear visuals for both pedestrians and vehicles.

Fayetteville-Cumberland Parks and Recreation currently maintains and develops of public rights-of-way within the City and County.



### Heritage Parks

Heritage parks are unique local resources offering historical, educational and cultural opportunities. These park typologies are specific to the local community and offer cultural, historical and social experiences in a friendly and safe surrounding. Park sites should be selected based on their significance and integrity and contain sufficient land to encompass the on-site resources in their entirety. Heritage parks may include historic downtown areas, cemeteries, historic buildings, memorial plazas, significant gardens, arboretums, theatres, churches and amphitheaters. These sites often embody the "park within a park" concept which describes facilities that exist as a portion of a larger park.

The heritage park classification is intended to be a generalized and flexible classification. Parks falling in this classification would benefit from explicitly defining parameters for all the elements below based on the specifics of the facility.

Heritage park facilities may fall into the following categories:

- Historic Facilities established to preserve, restore and celebrate buildings, sites and related lands that illustrate a historic event or historic timeframe of the community or state. Examples include buildings, memorial sites, archeological sites, churches or theaters with historical significance. Programmatic offerings may include interpretive programming, site tours, historic reenactments, historic education opportunities and festivals.
- Cultural Facilities established to preserve, restore and celebrate sites and related lands that illustrate cultural, political, economic, technological, military or social history of the community or state. Examples include monuments, memorial plazas, significant gardens and museums. Programmatic offerings may include interpretive programming, site tours, historic education opportunities and festivals.
- Cemeteries established to preserve, maintain and celebrate public cemeteries throughout the community. Cemeteries offer a tranquil setting to celebrate past, present and nature. Cemeteries may include trails connected to the overall park system, enhanced landscaping, special gardens and arboretums. Programmatic offerings include hiking, picnicking, site tours, historic education opportunities, festivals, movie screenings and community events.

	PARK NAME	PARK ACREAGE	PARK CLASSIFICATION
1	Cumberland Heights Memorial Park	0.6	Heritage Park
2	Freedom Memorial Park	0.9	Heritage Park
3	Cross Creek Garden	3.4	Heritage Park
4	Martin Luther King Jr. Park	13.0	Heritage Park



### Open Space + Natural Areas

Unprogrammed open space and natural areas offers an amenity through the provision of ecosystem services such as air and water filtration, wildlife habitat and carbon sequestration. These areas may be identified for long-term conservation or may present an opportunity for developing a future park. Unprogrammed open space may contain natural resources that can be managed for recreation and resource conservation. As such, they can be preserved for its unique natural features or may be incidental to other uses such as easements or stream buffers.

Open space and natural areas contain natural resources that can be managed for recreation and natural resource conservation values such as a desire to protect wildlife habitat, ecological function, water quality and endangered species. This allows opportunities for unprogrammed, nature-based, unstructured and low-impact recreational opportunities such as walking, photography and wildlife viewing.

Open space and natural areas often span large or linear areas. As such, these areas are typically acquired and developed by several agencies on the municipal and county level.

	PARK NAME	PARK ACREAGE	PARK CLASSIFICATION
1	Woodland Park	7.5	Open Space + Natural Area



### **Maintenance Standards**

There are three maintenance standards set forth herein. The difference between levels of maintenance is frequency as determined by funding availability.

#### Level 1 Maintenance

High profile areas where the entire area is visible to foot traffic such as entrances to community centers and areas where funding permits a higher level of maintenance. Example of maintenance activities include: Mowing and edging twice per week during peak growing season, 95 percent turf coverage at start of season with 5% weeds and 0 percent bare area, edging once per week, tree pruning cycle once annually, litter pickup twice per week.

#### Level 2 Maintenance

Moderate to heavy use typical of most parks. Example maintenance activities include:

Mowing and edging once per week, 80 percent turf coverage at start of season with 5-10% weeds and 5 percent bare area, tree pruning cycle every several years, litter pickup once per week.

#### Level 3 Maintenance

Typical for low usage parks or when funding is limited very limited. Example maintenance activities include: Mowing and edging every 2 weeks, 80 percent turf coverage at start of season with 20 percent weeds, edging once

per week or every 2 weeks in off-season, tree pruning cycle every 10 years, litter pickup every other week. In areas where turf does not impact quality of experience (i.e., dog parks) or nonlandscaped open space areas, demand-based maintenance is provided according to funding availability.

#### **DEFINITIONS**

The following definitions are related to park classifications and may prove useful throughout this plan:

**Amenity** - Refers to support or accessory structures within parks (restrooms, picnic shelters, shade structures) as well as programmed park elements such as walking trails, play equipment, seating opportunities, etc.

**Facility** - Refers to a building or structure whose primary purpose is recreation. Such facilities include recreation centers, senior centers, environmental education centers, community centers, etc. For the purposes of this master plan, multi-use paths, side paths and greenways are considered facilities.

**Land Usage** - The percentage of space identified for either passive use or active use in a park.

Open Space - Parkland that is undeveloped

and in its undisturbed state. It may include parkland that is reserved for conservation, or future development.

**Park/Parkland** - Over-arching term used to describe developed or undeveloped acreage dedicated to public recreation.

Programming - Can include active or passive (i.e., none). Active means it is organized and planned with pre-registration by the user. Examples of active programming include sports leagues, day camps, and aquatics. Passive programming is self-directed by the user at their own pace. Examples of passive programming include playground usage, picnicking, Disc golf, reading, or walking the dog.

Revenue Facilities - These include facilities that charge to play on them in the form of an access fee, player fee, team fee, or permit fee. These could include pools, golf courses, tennis courts, recreation centers, sport field complexes, concession facilities, hospitality centers, reservable shelters, outdoor or indoor theatre space, and special event spaces.

**Signature Facility/amenity** - This is an enhanced facility or amenity which is viewed by community as deserving of special recognition due to its design, location, function, natural resources, etc.



# **Program Assessment**

The program assessment offers in-depth perspective of the Department's program and service offerings and identifies strengths, challenges, and opportunities. The assessment includes a review of community characteristics, core program areas, programming lifecycles and classifications, marketing, and volunteers and partnerships.

The Department provided the information included in this assessment to the project team. This self-reported information informs program descriptions, financial data, website content, and demographic information.

The Department provides a broad range of recreation and leisure programming for all ages. Programs provide an opportunity for participants to have fun, learn new skills, develop friendships and pursue life-long leisure interests.

#### **COMMUNITY CHARACTERISTICS**

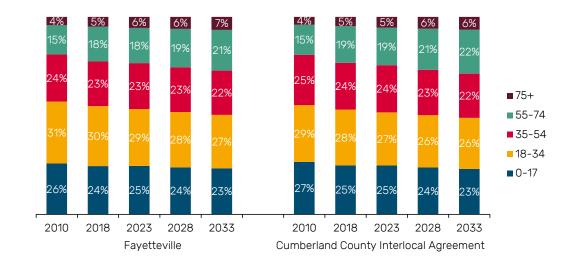
Every Department's program offerings will be responsive to their unique community context. This section includes a discussion of the project's demographic analysis and community engagement efforts. Understanding community context will inform whether the Department is adequately addressing community needs.

### **Demographic Analysis**

Demographic characteristics and future trends for the city and county are detailed in the Demographics and Trends chapter of this plan. Demographic and trends data can inform staff decisions about future program offerings. The program mix should be regularly assessed to determine whether Department programming serves all ages.

The Department's Core Program Areas are well-suited to address the programmatic needs of the County's current age demographic. Population age segments for Cumberland County and the City of Fayetteville are similar with about 23 percent of the population age 55 or over, 24 percent ages 35 to 54, 28 percent 18 to 34, and 25 percent age 17 and under.

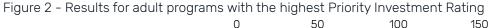
Figure 1 - City of Fayetteville and Cumberland County Interlocal Agreement population by age segment





### **COMMUNITY ENGAGEMENT**

Understanding community demand for programming is essential to inform decision making for expanding or reducing core program areas. Community engagement is discussed at length in a different chapter but is summarized here to inform this discussion. Figures 2 and 3 summarize results form the statistically valid survey and figure 4 shows results from drop-in community engagement meetings.



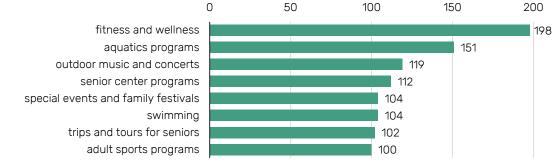


Figure 3 - Results for youth programs with the highest Priority Investment Rating

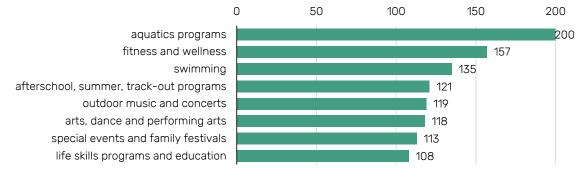
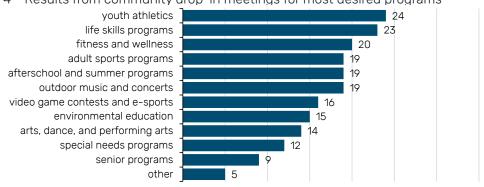


Figure 4 - Results from community drop-in meetings for most desired programs





### **CORE PROGRAM AREA ANALYSIS**

This analysis identifies the Department's Core
Program Areas to organize and summarize the
information. Core Program Areas are based on
current and future needs and create a sense of
focus around specific program areas of greatest
importance to the community. The Core
Program Areas assists staff, policy makers, and
the public to focus on what is most important.
Program areas are considered as Core if they
meet a majority of the following criteria:

- The program area has been provided more than four or five years and is expected by the community.
- The program area consumes a relatively large portion of five percent or more of the Department's overall budget.
- The program area is offered three to four seasons per year.
- The program area has wide demographic appeal.
- There is a tiered level of skill development available within the program area's offerings.
- There is full-time staff responsible for the program area.
- There are facilities designed specifically to support the program area.
- The Department controls a significant percentage, 20 percent or more, of the local market.

### **Existing Core Program Areas**

The project team and Department staff identified the following core program areas currently offered. All of these programs have a primary goal to provide quality and affordable parks and recreation facilities and programs for youth, special populations and adults throughout the Department's service area.

Athletics	Aquatics	Youth Development	Historical and Museums	Outdoor / Nature Programming
Martial Arts	Cultural Arts	Fitness	Senior Programs	Special Events
	Therapeutic Programs	Out of School Time Learning Programs	Leisure Activities	



Athletics The Department offers athletics programming for all ages and abilities. Programs promote safety, community, and a healthy atmosphere. Athletics provide quality team and individual sports programs to accommodate varying individual and team skill levels.  Examples: Seasonal Sports, Sport Lessons, Sports Camps, Tournaments, Intramurals, Open Play, Sports Clinics	<ul> <li>Seasonal Sports</li> <li>Sport Lessons</li> <li>Sports Camps</li> <li>Tournaments</li> <li>Intramurals</li> <li>Sports Clinics</li> </ul>
Aquatics The Department provides aquatics facilities and programming including recreational and educational opportunities for all ages. Aquatics provides recreation swimming opportunities to promote health and wellness.	<ul> <li>General Publics Swim</li> <li>Swim Lessons</li> <li>Swim Leagues</li> <li>Swim Camps</li> <li>Aquatic Fitness Classes</li> </ul>
Youth Development The Department offers opportunities for youth in sports, enrichment, job readiness, and mentoring. Youth Development provides constructive activities that are fun and engaging while promoting healthy lifestyles, enrichment, and education to teenage participants.	<ul> <li>Sport Leadership</li> <li>Junior Lifeguard</li> <li>High School/College Prep</li> <li>Career Readiness</li> <li>Mentorships</li> <li>Homeschool</li> </ul>
Historical and Museums Historical and Museums programs include educational tours that engage visitors to develop an appreciation for history and cultural heritage. This includes acquiring and preserving artifacts that tell the stories of local and regional significance.	<ul><li>Museum Events</li><li>Markets</li><li>History</li><li>Tours</li><li>Core Exhibits</li></ul>
Outdoor/Nature The Outdoor/Nature programs teach participants through hands on programs and exposure to the natural environment. Outdoor/Nature programs participants gain an appreciation of nature and the outdoors with each program while meeting new people, exercising, and increase awareness of natural surroundings.	<ul> <li>Skills education</li> <li>Education</li> <li>Field Trips</li> <li>Adventure Trips</li> <li>Outdoor Activities</li> </ul>
Martial Arts The Department offers programming in a variety of martial arts. Martial arts encourage healthy lifestyles, confidence, focus, and athleticism. Martial arts also promote strength, stability and muscle tone.	<ul> <li>Pami-Kol</li> <li>Caperia</li> <li>Karate</li> <li>Muay Thai</li> <li>Tae Kwon Do</li> </ul>



Cultural Arts Cultural Arts engage residents in the visual and performing arts. Cultural Arts participants explore creativity and personal expression through art, music, and dance.	<ul><li>Camps</li><li>Dancing</li><li>Art</li></ul>
Fitness Fitness programs promote personal wellbeing by providing opportunities for participants to achieve recommended levels of weekly exercise. Fitness programs appeal to a wide segment of the population and encourage participants to attend classes and use Department facilities.	<ul><li>&gt; Fitness room</li><li>&gt; Senior Aerobics</li><li>&gt; Zumba</li><li>&gt; Yoga</li><li>&gt; Color Run</li></ul>
Senior Senior programs serve adults age 55 and up. Many senior programs are provided through the Department's Senior Center. Senior programs provide essential services and encourage participants to engage in meaningful social, cultural, recreational, and health related services and programs.	<ul><li>Shopping</li><li>Trips</li><li>Activities</li><li>Classes</li><li>Clubs</li></ul>
Special Events Special events provide an enjoyable, safe atmosphere for community gatherings. The Department provides essential support and equipment for a variety of quality special events.	<ul><li>Holiday</li><li>Educational</li><li>Family</li><li>Parent/Child Activities</li><li>Community Drives</li></ul>
Therapeutic Therapeutic programs provide recreational opportunities for residents with disabilities to promote physical, social, and emotional health. Programs offer adaptive play opportunities that accommodate a range of disabilities. Therapeutic programming ensures that the Department adequately serves recreational needs of residents with disabilities.	<ul><li>Sports</li><li>Fitness</li><li>Arts</li><li>Events</li><li>Education</li></ul>
School Aged School aged programs are physical and educational activities geared to children age 17 and under. School Aged programming provides a safe and enjoyable environment for youth to participate in leisure pursuits.	<ul><li>Clubs</li><li>Camps</li></ul>
Leisure Activities  The Department offers a variety of leisure activities for residents. Leisure activities create a sense of belonging and fellowship through activities and events that engage and inform participants.	<ul><li>Movie Nights</li><li>Arts</li><li>Cooking</li><li>Sports Classes</li><li>Social Games</li></ul>



### Age Segment Analysis

The age segment analysis identifies how core program areas serve different age groups. An age group is a core program area's primary target when that age group is the main target of programs within that core program areas. These are the age segments that benefit the most from this core program area. An age group is a core program area's secondary target when that age group is not the target but participates due to interest and availability. Figure 4 depicts core program areas and the target age segments they serve. Primary targets and secondary targets are listed separately.

Current programs align well with the community's existing age profile with elementary, teen and adult programs wellserved. Programming for preschool aged children appears to be a gap in program offering, with children under age 6 the primary target for only one core program area, aquatics. Teen programming is the only primary target of Youth Development programs but fall between elementary aged kids and adults for other forms of programming such as aquatics, martial arts, cultural arts, and fitness.

Figure 4 - Age segment analysis

CORE PROGRAM	PRESCHOOL	ELEMENTARY	TEENS	ADULTS	SENIOR	ALL AGES
AREA	(UNDER 6)	(6-12)	(13-17)	(18+)	(55+)	PROGRAMS
Athletics	-	-	-	-	-	Primary
Aquatics	Primary	Primary	Secondary	Secondary	Secondary	-
Youth Development	-	-	Primary	-	-	-
Historical/ Museums	-	Primary	-	Primary	Secondary	-
Outdoor/ Nature	-	-	-	-	-	Primary
Martial Arts	-	Primary	Secondary	Secondary	-	-
Cultural Arts	-	Primary	Secondary	-	-	-
Fitness	-	-	Secondary	Primary	Primary	-
Senior	-	-	-	-	Primary	-
Special Events	-	-	-	-	-	Primary
Therapeutic	-	Primary	Primary	Primary	-	-
Out of School Time/ Learning	-	Primary	Secondary	-	-	-
Leisure Activities	-	-	-	-	-	Primary



### **Pricing Analysis**

Departments must balance program cost recovery with affordability when setting prices for program enrollment. Program prices can be strategically adjusted according to market factors and policy goals. This analysis lays out which of the 10 pricing strategies the Department can use to achieve these goals.

The department currently uses four pricing strategies including residency, group discounts, locational pricing, and ability to pay. These strategies stabilize usage patterns and achieve cost recovery goals for selected amenities and services. The pricing analysis should be considered along with program cost recovery discussed later in the chapter. Pricing strategy should be referenced during program development and monitored annually throughout the lifecycle of all programs.

Figure 5 - Pricing Analysis

CORE PROGRAM AREA	AGE	HOUSEHOLD STATUS	RESIDENCY	WEEKDAY WEEKEND	PRIME NON-PRIME TIME	GROUP DISCOUNTS	BY LOCATION	MARKET RATE	COST RECOVERY	ABILITY TO PAY
Athletics	-	-	•	-	-	-	-	-	-	•
Aquatics	-	-	•	-	-	-	-	-	-	-
Youth Development	-	-	-	-	-	-	-	-	-	-
Historical / Museums	-	-	-	-	-	-	-	-	-	-
Outdoor / Nature	-	-	-	-	-	-	•	-	-	-
Martial Arts	-	-	-	-	-	-	•	-	-	-
Cultural Arts	-	-	-	-	-	-	•	-	-	-
Fitness	-	-	-	-	-	-	•	-	-	-
Senior	-	-	•	-	-	-	-	-	-	-
Special Events	-	-	-	-	-	•	-	-	-	-
Therapeutic	-	-	-	-	-	-	-	-	-	-
Out of School Time / Learning	-	-	•	-	-	-	-	-	-	-
Leisure Activities	-	-	•	-	-	-	•	-	-	•



### **PROGRAM ANALYSIS**

The programming analysis will consider the following elements for each core program area:

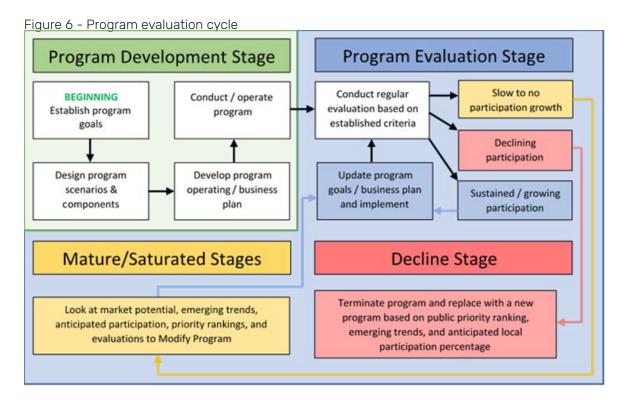
- Lifecycle analysis
- > Program classification analysis
- Program standards and performance measures
- Similar provider analysis

The analysis culminates with a discussion of the program classification and cost recovery for Departmental programming.

Determining which programs to introduce, expand, or retire is a difficult challenge for Department staff. The program evaluation cycle provides a powerful decision-making tool to inform decisions about programmatic offerings. This tool enables Department staff to make data-driven decisions regarding which programs to introduce, expand, or retire. The program evaluation cycle identifies a step-bystep process, driven primarily by enrollment and participation rates, for designing, conducting, and evaluating programs.

Any program can be evaluated using the program evaluation cycle. If participation levels are still growing, Department staff may continue to provide the program. When participation growth is slow or neutral, or competition increases, staff may consider modifying the program to re-energize

customers to participate. When program participation is consistently declining, staff should terminate the program and replace it with a new program based on community needs identified in this plan.





### Program Lifecycle Analysis

The program lifecycle analysis determines the stages of growth and decline for each core program area. The program lifecycle analysis involves reviewing each of the Department's programs to determine the stage of growth or decline for each. The Department can manage the overall distribution of programming's lifecycle stages to ensure they provide an appropriate number of fresh programs, perennial favorites, and spinoffs to replace declining programs. This analysis depends on Staff's knowledge of their program areas and their qualitative assessment of growth and decline.

Figure 8 shows the lifecycle distribution of the Department's programming. Percentages indicate the number of programs within an individual stage as compared to the total number of programs.

Introduction, take-off, and growth account for 54 percent of all programming, which is in line with the best practice distribution. Best practice indicates the Department should have a strong percentage of programs in the introduction stage to ensure programs are innovative and fresh. Eventually, programs in the introduction stages will progress into take-off and growth. Having a large percentage of programs in the introduction stages to ensure a pipeline of new programs. Best practice

indicates that a the saturated and decline stages should have the lowest proportion of programs.

The Mature stage accounts for 27 percent of programming. This is below the best practice recommendation of 40 percent. The lifecycle process indicates that this proportion will expand as programs transition from the introductory stages to the mature stage.

The Saturated and Decline lifecycle stages account for 19 percent of the program distribution, greater than the recommended best practice of 10 percent or less. This analysis indicates that some programs may need to be retired or turned into spin off programs that will replenish the introductory stages. Programs in the saturated and decline stages may not need to be retired if they are legacy programs, those the community expects, and may fluctuate in attendance over time.

The Department has a healthy lifecycle distribution, even though slightly out of line with best practice. Future updates to the lifecycle stage analysis will indicate whether or not the Department is retiring programs and introducing new programs at an adequate pace to maintain successful, popular, and fresh programming.

Figure 7 - Program lifecycle stage distribution

LIFECYCLE STAGE	DESCRIPTION	PROGRAM		BEST PRACTICE PROGRAM DISTRIBUTION	
Introduction	New program; modest participation	17%	E 40/	F00/ / 00/	
Take-off	Rapid participation growth	12%	54% total	50% - 60% Total	
Growth	Moderate, but consistent participation growth	25%	totai	iotai	
Mature	Slow participation growth	27%	27%	40% Total	
Saturated	Minimal to no participation growth; extreme competition	13%	19% total	0% - 10% Total	
Decline	Declining participation	6%	total	iulai	

**PROGRAM** 



### PROGRAM CLASSIFICATION ANALYSIS

The program classification analysis organizes each program based on how it serves the organization's mission, the program's goals and objectives, and the balance of public versus private benefit the program provides. Each program is classified as essential, important, or value-added. A program's classification informs appropriate management, funding, and marketing strategy and captures whether the department is effectively allocating resources to serve their mission.

A program with public benefit is one that provides all residents equal access and the same level of benefit. Examples include large community events that create a sense of community pride and identity. A program with private benefit is one that provides participants mostly exclusive personal benefit. Examples include classes for intermediate or advanced skill levels. Every program will provide a combination of both public and private benefit to participants.

The Department distribution shows 15 percent of programs as essential, 32 percent as important, and 53 percent as value added. Each community's program classification is crafted to address a community's specific need. A program classification distribution is successful as long as the Department fills identified gaps in services for essential programs. Important

and value-added programs will support essential programming by achieving higher cost recovery goals to generate resources for essential programming. If a department is not meeting community needs through essential programming, resources can be reallocated to ensure community needs are fulfilled.

This spread indicates that the department has shifted from operating in a social model, which is exclusively focused on providing needed services, into a business model, where some programming is offered to provide variety and generate resources to provide essential programming.

Figure 8 - Program classification descriptions, current classification distributions, and cost recovery best practices

		CLASSIFICATION DISTRIBUTION	BEST PRACTICE
ESSENTIAL SERVICE	• Department must provide this service. Service is expected and supported, is a sound investment of public funds, has broad public support and benefit, is part of the mission, requires high to complete subsidy.	15%	0-50%
IMPORTANT SERVICE	•Department should provide this service if it expands and enhances core services. Service is broadly supported and used, has conditional public support, has community importance, requires some subsidy.	32%	50-75%
VALUE- ADDED	• Department may provide this service with additional resources. Service adds value to the community, supports core and important services, generates income, can be supported by user fees, enhances community, requires little to no subsidy.	53%	75- 100+%
SERVICE	crimarioes community, requires little to no subsidy.		



### **Cost Recovery Considerations**

Program classifications inform a program's expected cost recovery. Cost recovery is the percentage of a program's cost that is covered by revenue generated through that program. Revenue is generated through registration fees, sponsorships, membership fees, or other sources. Essential programs, which provide the greatest community benefit, will be expected to have a lower cost recovery goal than value-added programs, which primarily benefit individuals and may have cost recovery goals greater than 100 percent. Figure 9 depicts the relationship of cost recovery goals, degree of individual versus community benefit, and program classification.

Figure 9 - Cost recovery model

0	,
100+%	Individual Benefit Participants receive exclusively individual benefit from these services. General public receives little to no benefit. Individual pays at least 80 percent of the cost of service
70% to 100%	Considerable Individual Benefit  Participants receive nearly exclusively individual benefit from these services. General public receives small benefit.
50% to 70%	Balanced Community and Individual Benefit  These services provide benefits to both individuals and the general public, but participants receive significant individual benefit.
20% to 50%	Considerable Community Benefit  These services provide benefits to both the general public and individuals, but there is a significant community benefit.
0+%	Community Benefit  These services are accessible to all and benefit all community members. These services a wholly or significantly tax-dollar supported.



### Cost of Service and Cost Recovery

Cost recovery targets are identified for each Core Program Area and for specific programs or events when feasible. Staff can calculate cost recovery at the Department, core program area, or program level. Determining the total cost of service at core program area level enables the department to effectively track administrative costs at an appropriate scale.

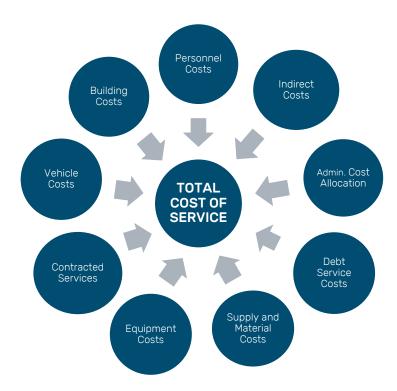
Determining cost recovery performance and using it to make informed pricing decisions involves a three-step process:

- Classify all programs and services based on the public or private benefit they provide (as completed in the previous section).
- Conduct a Cost of Service Analysis to calculate the full cost of each program.
- Establish a cost recovery percentage, through Department policy, for each program or program type based on the outcomes of the previous two steps and adjust program prices accordingly.

### Understanding the full cost of service

To develop specific cost recovery targets, full cost of accounting needs to be created on each class or program that accurately calculates direct and indirect costs. Cost recovery goals are established once total cost of service is fully understood. Figure 10 depicts considerations for determining the total cost of service.

Figure 10 - Total Cost of Service concept





# PROGRAM STANDARDS AND PERFORMANCE MEASUREMENT

Program standards ensure that all Department staff run programs at a high level of quality, so the department remains an industry leader in providing recreation services. Program standards set guidelines and expectations for the thousands of service transactions Department staff perform, in person, and online with a diverse audience and multiple locations.

Program standards and performance measures include tracking staff to participant ratios, cancellation rates, customer satisfaction, and customer retention rates. The Department currently uses two out of nine opportunities for customer and non-customer input and feedback for programming. This indicates the department has additional opportunity to incorporate customer input and feedback into their process for providing programming.

Figure 12 - Forms of customer and non-customer input and feedback for programming

METHODS	YES	NO
Pre-program surveys	-	•
Post-program surveys	•	-
Regular/recurring user surveys	•	-
Lost customer/user surveys	-	•
Non-customer/non-user surveys	-	•
Focus groups	-	•
Statistically valid surveys	-	•
In-facility, in-park, or on-site surveys	-	•
Crowdsourcing tools	-	•



### SIMILAR PROVIDERS ANALYSIS

Department staff identified 17 similar providers. Similar providers are organized into non-profit, public, and private categories. Results of the statistically valid survey indicate that most families use Fayetteville-Cumberland Parks and Recreation to access recreation services. The Department tries not to duplicate services offered by Fort Bragg's Morale, Welfare and Recreation.

Figure 13 - other service providers

AGENCY	LOCATION	DESCRIPTION	PRICE	DISTANCE FROM DEPARTMENT
AGENGI	LOCATION	DESCRIPTION	COMPARISON	FACILITY
Non-Profit				
YMCA of the Sandhills	Fayetteville- Cumberland County	Athletics, aquatics, fitness and activities for all ages.	Higher	1 min from Kiwanis Recreation Center other locations 5 min from other centers
Fascinate U Museum	116 Green Street Fayetteville, NC 28301	camps, special events and school visits	Higher	2 min from the Admin office
JD Fuller SR, Recreational Complex	Fayetteville / Cumberland County	Church-run Recreation Complex. Mainly a rental facility	Undetermined	5 minutes from 2 of our recreation centers
Cape Fear Botanical Garden	536 N Eastern Blvd Fayetteville NC 28301	The Botanical Garden offers cultural events, educational activities, and peaceful spots to refresh.	Higher	5 Min from Admin Office
Special Operations Museum	100 Bragg Blvd Fayetteville, NC 28301	Museum and events	Same	5 Min from Admin Office and Transportation Museum
Public				
Libraries	Various locations	Book Check out, programs for all ages	Same	Several locations some near recreation centers
Museum of the Cape Fear	801 Arsenal Drive Fayetteville NC 28305	School visits, tours and interpretive presentations	Same	3 Min from Transportation Museum
Morale, Welfare and Recreation on Fort Bragg	3725 Reilly Road Pope Army Airfield Building 190	Fitness, pools, childcare, camps, athletics for youth and adults who are active military or DOD.	Lower	10 Min from several recreation centers



AGENCY	LOCATION	DESCRIPTION	PRICE COMPARISON	DISTANCE FROM DEPARTMENT FACILITY
Private				
PrimeTime	Various School Sites	Before and After school care at select school locations	Higher	Some operate at the same location as recreation centers.
Downtown Fayetteville Tours	215 Gillespie Street Fayetteville NC 28301	Walking tours of downtown Fayetteville	Higher	2 Min from the Transportation Museum
Cape Fear Studios	148 Maxwell Street Fayetteville NC 28301	Art classes	Higher	5 min from nearest facility
Gates Four Golf Course	6775 Irongate Drive Fayetteville, NC 28306	Golf clinics and tournaments	Higher	5 Min from Stoney Point Recreation Center
Kings Grant Golf Course	347 Shawcroft Road Fayetteville, NC 28311	Golf clinics and tournaments	Higher	5 Min from two recreation centers
Zip Quest	533 Carver Falls Road, Fayetteville NC 28311	Outdoor adventure programs and ziplining	Higher	5 min from two of our recreation centers.
Monkey Joes	102 Westwood Shopping Center Fayetteville, NC 28314	Indoor playground	Higher	10 min from several recreation centers with playgrounds
Triangle Rock Club	5213 Raeford Road #103 Fayetteville, NC 28304	Fitness classes, rock wall, rentals for parties.	Higher	10 min from several recreation centers with playgrounds
Cyprus Lakes Golf Course	2126 Cyprus Lakes Road Hope Mills, NC 28348	Golf clinics and tournaments	Higher	10 Min from JD Pone Recreation Center



### **MARKETING**

An effective strategic marketing plan balances content with the volume of messaging while using effective delivery methods. Departments must maximize distribution while ensuring best use of their existing time and financial resources. The Department complies with guidelines for public information determined by the City of Fayetteville and Cumberland County.

Figure 13 lists methods Parks and Recreation Departments frequently use to market their services. The Department uses 17 of the 26 methods listed and does not use nine of the listed methods.

Figure 14 - Marketing and promotion methods

METHODS	YES	NO
Program guides (print)	•	-
Program guides (online)	•	-
Website	•	-
Smart/mobile phone enabled site	•	-
Apps	-	•
Fliers and/or brochures	•	-
Direct mail	-	•
Email blasts and/or listserv	•	-
Public Service Announcements (PSAs)	•	-
Road sign marquees	•	-
Paid advertisements	•	-
Radio (paid or free)	•	-
TV (paid or free)	•	-
On-hold pre-programmed phone messages	-	•
SMS/MMS/Text Message marketing	•	-
Newsletters (print)	•	-
Newsletters (online)	-	•
In-facility signage	•	-
Facebook	•	-
Instagram	-	•
Twitter	•	-
Flickr	-	•
YouTube channel	•	-
Blogs / vlogs	-	•
Webinars	-	•
QR Codes	-	•



### **WEBSITE**

The Department's website is hosted at <a href="www.fcpr.us/home">www.fcpr.us/home</a>. The main page includes links to Facilities, Parks and Trails, Programs and Activities, Athletics, and Calendar. The mobile version of the website is effective and formatted well. Website users can find a list of core program areas and programming by clicking "Programs and Activities", but this page does not link directly to registration. Website users must select the green bar at the top of the page and then another link once the page changes to access the registration site.

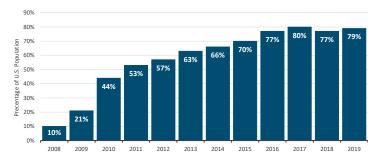
#### Social Media

The Department effectively uses social media, with Department accounts for Facebook, Twitter, and YouTube. The key to successful implementation of a social network is to move the participants from awareness to action and creating greater user engagement.

Over the last decade, social media has become one of the Country's fastest growing trends. With only ten percent of the country using social media in 2008; today, an estimated seventy-nine percent of the U.S. population is currently using some form of social media. With such a large percentage of the population using these online media platforms in their daily lives, it becomes essential for the Department to take advantage of these marketing opportunities. Social media can be a useful and affordable

tool to reach current and potentially new system users. Such platforms as Facebook, YouTube, Instagram, Pinterest, Twitter or LinkedIn are extremely popular with not only today's youth but also young and middle-aged adults.

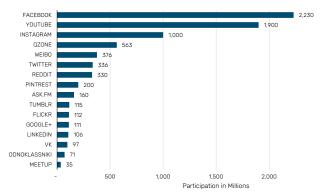
Figure 15 - Percentage of U.S. population who currently use any social media



Source: https://www.statista.com/statistics/273476/percentage-of-us-population-with-a-social-network-profile/

Below is a chart that depicts the most frequently used social media sites throughout the world. As of August 2019, Facebook stands out as the most heavily trafficked social media platform, with an estimated 2.2 billion visitors per month. With YouTube coming in second with 1.9 billion visitors per month.

Figure 16 - Social media platforms by worldwide monthly visitors in 2019



Source: https://www.dreamgrow.com/top-15-most-popular-social-networking-sites/



# **Programming Best Practices**

#### **VOLUNTEERS AND PARTNERSHIPS**

Partnerships enable parks and recreation departments to stretch resources and ensure delivery of quality and seamless services to residents. Partnerships may be with community organizations, individuals, non-profits, or other recreation providers. Partnerships should be mutually beneficial and help each entity better meet community needs and expand their individual missions. Partnerships and volunteers are important strategies for the Department to meet community needs with limited resources.

Residents interested in volunteering can apply to volunteer on the Department website. Opportunities include volunteering with Senior Programs, Tokay Senior Fitness Center, Gilmore Therapeutic Recreation Center, Recreation Centers, Youth Athletics, and Parks, Volunteers must pass a background check for the previous three years, and the Department offers limited opportunities for one-time offenders completing community service hours. The site includes grounds for disqualification and a link to Fayetteville-Cumberland Parks and Recreation Code of Conduct. The Department does not currently offer volunteer recognition incentives. The Department's volunteer policy and procedure are on target with best practice with the exception of providing volunteer recognition opportunities.

In developing the volunteer policy, some best practices that the Department should be aware of in managing volunteers include:

- Involve volunteers in cross-training to expose them to various organizational functions and increase their skill. This can also increase their utility, allowing for more flexibility in making work assignments, and can increase their appreciation and understanding of the Department.
- designated program staff member with volunteer management responsibility) and associated staff stay fully informed about the strategic direction of the Department overall, including strategic initiatives for all divisions. Periodically identify, evaluate, or revise specific tactics the volunteer services program should undertake to support the larger organizational mission.
- A key part of maintaining the desirability of volunteerism in the Department is developing a good reward and recognition system. The consultant team recommends using tactics similar to those found in frequent flier programs, wherein volunteers can use their volunteer hours to obtain early registration at programs, or discounted pricing at certain programs, rentals or events, or any other Department function. Identify and summarize volunteer recognition policies in a Volunteer Policy

- document.
- Regularly update volunteer position descriptions. Include an overview of the volunteer position lifecycle in the Volunteer Policy, including the procedure for creating a new position.
- Add end-of-lifecycle process steps to the Volunteer Policy to ensure that there is formal documentation of resignation or termination of volunteers. Also include ways to monitor and track reasons for resignation/termination and perform exit interviews with outgoing volunteers when able.
- In addition to number of volunteers and volunteer hours, categorize and track volunteerism by type and extent of work, such as:
  - Regular volunteers: Those volunteers
     whose work is considered to be
     continuous, provided their work
     performance is satisfactory and there is
     a continuing need for their services.
  - Special event volunteers: Volunteers
     who help out with a particular event
     with no expectation that they will return
     after the event is complete.
  - Episodic volunteers: Volunteers who help out with a particular project type on a recurring or irregular basis with no expectation that they will return for other duties.
  - Volunteer interns: Volunteers who have



- committed to work for the Department to fulfill a specific higher-level educational learning requirement.
- Community service volunteers:
   Volunteers who are volunteering over a specified period of time to fulfill a community service requirement.

Encourage employees to volunteer themselves in the community. Exposure of staff to the community in different roles (including those not related to parks, recreation, and cultural resources) will raise awareness of the Department and its volunteer program. It also helps staff understand the role and expectations of a volunteer if they can experience it for themselves.

#### PARTNERSHIPS BEST PRACTICE

The Department maintains Memorandums of Understanding with contracted partners who provide Department programming. The City's legal department reviews these Memorandums of Understanding. The Department currently splits fees with program provider partners. Partners receive 80 percent of program fees and 20 percent goes to the Department for marketing, registration, and other administrative tasks. The 80/20 fee split encourages instructors to travel to all areas of the county to provide programs. Best practices for partnership development and maintenance include:

- Each partner will meet with or report to Department staff on a regular basis to plan and share activity-based costs and equity invested.
- Partners will establish measurable outcomes and work through key issues to focus on for the coming year to meet the desired outcomes.
- Each partner will focus on meeting a balance of equity agreed to and track investment costs accordingly.
- Measurable outcomes will be reviewed quarterly and shared with each partner, with adjustments made as needed.
- A working partnership agreement will be developed and monitored together on a quarterly or as-needed basis.
- Each partner will assign a liaison to serve each partnership Department for communication and planning purposes.
- If conflicts arise between partners, the Department-appointed lead, along with the other partner's highest-ranking officer assigned to the agreement, will meet to resolve the issue(s) in a timely manner. Any exchange of money or traded resources will be made based on the terms of the partnership agreement.

Each partner will meet with the other partner's respective board or managing representatives annually, to share updates and outcomes of the partnership agreement

### Appendix of program classifications



# **Operations**

The project team performed a Service Classification Analysis which looks at major services and functions that drive operations and the perceived brand of the Department. The purpose of this analysis is to understand the existing services and functions helping in determining priority, who benefits, what is the benefit, and for what cost. The information can be used during times when resources are limited to keep focus, achieve identified outcomes and/or determine to discontinue the service or function. Conversely, when a new service and/or function are created, it can help facilitate the thought process of determining the purpose of service, where does this fit within existing services, which service area has capacity to implement, are partners needed, should the Department lead or support the service delivery, or pass on the opportunity.

### Methodology

The consulting team conducted a working session with key management staff on establishing major services and functions within the current Departmental structure. These have been established based on observations, interviews, and Fayetteville Cumberland Parks and Recreation operating practices. All services and functions of the Department have been classified as Essential, Important, or Value-Added based on definitions and criteria agreed upon with the Project Team.

An additional layer of detail determines whether each service and function a Departmental Division performs a role as lead, needing support, or a combination of lead/support.

### SERVICE + FUNCTION CLASSIFICATION LOG-IC PROCESS

Classifying service and functions is an analysis that illustrates the alignment of the Departments efforts with the community's interests and needs, the organization's mission, and financially sustainable operations. Services and functions are defined as follows:

#### **SERVICE**

Services are the product of the Department's major functions. Meaning the facilities, parks, programs and events that the public participates in or uses Fayetteville Cumberland Parks and Recreation to receive.

#### **FUNCTION**

Major functions are behind the scenes planning and actions necessary to deliver services. Functions are classified along with services to help determine the workload for each Division. If functions are not completed quality of services and customer experience are negatively impacted.



The project team analyzed each service and function using the process below. The analysis is divided by the Department's Divisions, which are listed in a subsequent section. The project team, working closely with staff identifies whether the service or function's benefit is primarily public or private. The next step is to identify whether funding for the service or function is primarily from a public source, such as the tax base, or a private source, such as participant fees, sponsorships, or other sources. Based on this process, each service or function is classified as Essential, Important, or Value-Added.

1.

**IDENTIFY SERVICES + FUNCTIONS** 

#### WHO BENEFITS?

Who benefits from the Department providing this function or service? Is the benefit primarily public or primarly private?

### WHO PAYS?

Who pays for the Department to perform this funciton or service? Is it primarily subsidized by taxes or by user fees, sponsorships or other private sources?

#### **CLASSIFICTION**

Service is classified as Essential, Important, or Value-Added



The following table includes additional detail about the definition and criteria for determining whether services and functions are classified as Essential, Important or Value-Added services and functions.

	DEFINITION	CRITERIA
ESSENTIAL SERVICE	Programs, services and facilities the Department must provide. These services are essential to capably govern the parks and recreation system. Failure to provide an essential service at an adequate level results in significant negative consequences relative to the overall health and safety and economy.	<ul> <li>Service is mandated by law, by the Charter or is contractually obligated by agreement</li> <li>Service is essential to protecting and supporting public health and safety.</li> <li>Service protects and maintains valuable assets and infrastructure.</li> <li>The Community's residents, businesses customers and partners would generally and reasonably expect and support the Department in providing the service, and that service is one that cannot or should not be provided by the private sector</li> <li>Service is a sound investment of public funds.</li> <li>Work function must happen daily to maintain services</li> </ul>
IMPORTANT SERVICE	Programs, services and facilities the Department should provide. These services are important to governing the parks and recreation operations and effectively serving residents, businesses, customers, and partners. Providing Important services expands or enhances ability to provide and sustain the Departments essential services, health and safety, and economy.	<ul> <li>Service expands, enhances, or supports essential services.</li> <li>Community broadly supports and uses the service.</li> <li>Service is considered an appropriate, important, and valuable public good. Public support may be conditional to the payment of funding method.</li> <li>Service generates income or revenue that offsets some or all of its operating cost, or is deemed to provide a positive economic, social or environmental outcome or result.</li> <li>Service should happen often, but essential services receive priority.</li> </ul>
VALUE- ADDED SERVICE	Discretionary programs, services and facilities that the Department may provide when funding or revenue exists to offset the costs. Valueadded services provide added value to residents, businesses, customers and partners above and beyond what is required or expected of a parks and recreation department.	<ul> <li>Service expands, enhances or supports Essential and Important Services, and quality of life.</li> <li>Community supports and uses the services</li> <li>Service generates income or funding from sponsorships, grants, user fees or other sources that offsets some or all of its cost, or provides a meaningful economic, social or environmental benefit to the community.</li> <li>Work function adds value but is not required by the mission.</li> <li>Services should happen as needed and may not require daily attention.</li> </ul>



The subsequent step to the service and function classification is to identify the lead or support responsibility for each of the Department's services and functions. Identifying the lead or support responsibility offers an additional level or detail regarding staff workloads. It also identifies which Divisions perform the majority of the Department's services and functions. An example of a service that requires both leadership and support is special events. While the Department is ultimately responsible for the event, they seek support services from the Fire and Police Department to ensure public safety for the event is prepared to respond, if necessary. Since the Police and Fire Departments are not putting on the event, their role is support.

#### LEAD

Lead services or functions are those that a Division is responsible for developing, initiating, implementing, monitoring, and leading.

### **SUPPORT**

Support services or functions are those where the Lead needs assistance from another Division to successfully achieve the desired outcome.

### LEAD / SUPPORT

Some services and functions require the Department's leadership, while also needing support. These services and functions are classified as lead/support.



# **Core Service Area Analysis**

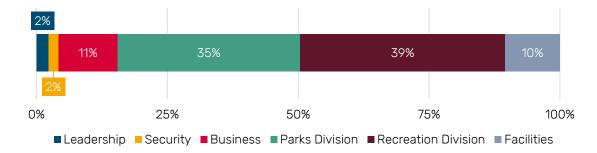
The Department staff helped the project team classify Departmental services and functions as essential, important, or value-added.

Department staff also identified whether their role was lead, support, or both.

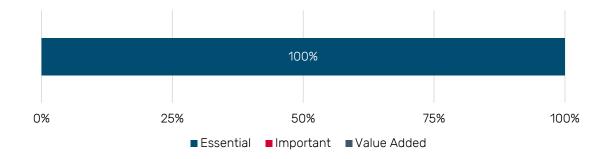
Services and functions are divided by Departmental divisions. Department staff identified the following Divisions:

Leadership	Security
Park Division	Recreation Division
Business	Facilities Division

Results show that the Department's primary services and functions are based on providing parks and recreation services, which is an appropriate distribution for the Department. There are smaller proportions allocated to leadership, security, business, and facilities.



Results also show that the Department currently considers 100 percent of their services and functions to be essential. This indicates a Department that is well attuned to serving community needs but could also indicate a lack of prioritization among services and functions.



The remainder of this chapter discusses the lead/support distribution of services and functions within each Division.



#### **LEADERSHIP**

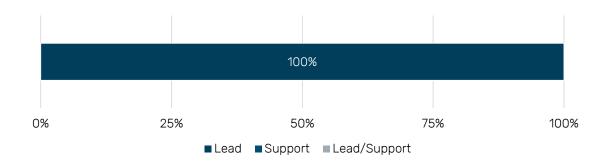
The Leadership Division represents Parks, Recreation and Maintenance Director with nine Essential functions which include management, development, planning, monitoring, representing, and overseeing of the Department and Department Personnel.

#### Classification Distribution

The Function Distribution within Leadership is 100 percent Essential with zero percent as important or value-added. This current distribution is common for Director level position as the leader of the full department.

### Lead/Support Distribution

Currently, the Essential functions of Leadership is predominantly 100 percent Lead function. This distribution demonstrates the Leadership is leading the Department to achieve overarching outcomes.



CLASSIFICATION DISTRIBUTION			LEAD/SUPPORT DISTRIBUTION			PRIMARY BENEFIT	FUNDING SOURCE
	%	#		%	#		
Essential	100%	9	Lead	100%	9		
Important	0%	0	Support	0%	0	Community	Tax Base
Value-Added	0%	0	Lead/Support	0%	0	·	



### **SECURITY**

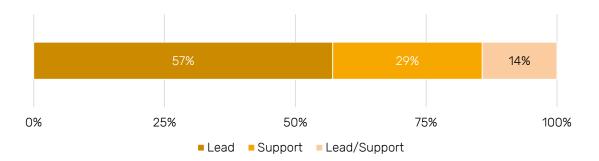
The Security Division includes facility security and staff safety through coordination of internal staff, local law enforcement, equipment use and training.

### **Classification Distribution**

The Function Distribution within security is 100 percent Essential, zero percent Important, and zero percent value-added. Given the responsibilities for facility and staff safety, it is understandable to have 100 percent Essential classification.

### Lead/Support Distribution

The total number of functions within Security is seven. Security has many specific tasks within service area. Currently, four out of seven Essential functions are Lead, two are support, and one is lead/support.



CLASSIFICATION DISTRIBUTION			LEAD/SUPPORT DISTRIBUTION		PRIMARY BENEFIT	FUNDING SOURCE	
	%	#		%	#		
Essential	100%	9	Lead	57%	4	Community	Tax Base
Important	0%	0	Support	29%	2		
Value-Added	0%	0	Lead/Support	14%	1		



#### **BUSINESS**

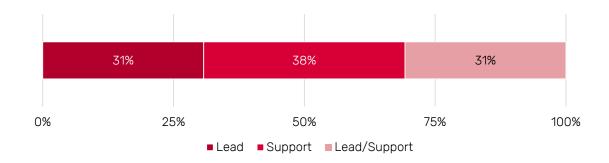
Business Division has five services and functions which help manage day to day operation of the Department which may include budgets, research, volunteer coordination, policy development and review, analyst, trainings, clerical, payroll, and communicate with department staff and the public.

### **Classification Distribution**

The Classification Distribution shows all services and functions as Essential. This current distribution is common for Business level position as they support the overall operations, serves as a resource and in an oversight capacity to all divisions of the Department.

### Lead/Support Distribution

The total number of functions within Business is 39. These are broad functions and have many specific tasks within them. Currently, 12 functions would be considered Lead, 15 considered support, and 12 are lead/support.



CLASSIFICATION DISTRIBUTION			LEAD/SUPPORT DISTRIBUTION			PRIMARY BENEFIT	FUNDING SOURCE
	%	#		%	#		
Essential	100%	39	Lead	31%	12		
Important	0%	0	Support	38%	15	Community	Tax Base
Value-Added	0%	0	Lead/Support	31%	12	ŕ	



### **PARK DIVISION**

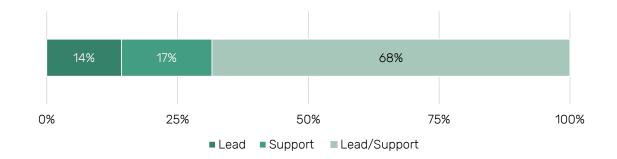
Park Division has many services and functions including manager, superintendent, landscape, turf, custodians, tree care, fleet service, crew supervisor, skilled trades, equipment operators' level I & II, and maintenance. Each of these areas have detailed responsibilities.

#### Classification Distribution

All of Parks Division services and functions are considered Essential by Department staff. Many job titles within this division may require specific certification which in many cases will increase the number of Essential functions for specific positions.

### Lead/Support Distribution

There are 133 services and functions that are considered Essential for the Park Division with 19 of them as Lead, 23 of them considered support and 91 one of the functions considered both Lead/Support.



CLASSIFICATION DISTRIBUTION			LEAD/SUPPORT DISTRIBUTION			PRIMARY BENEFIT	FUNDING SOURCE
	%	#		%	#		
Essential	100%	133	Lead	14%	19	Community	Tax Base
Important	0%	0	Support	17%	23		
Value-Added	0%	0	Lead/Support	68%	91		



### **RECREATION DIVISION**

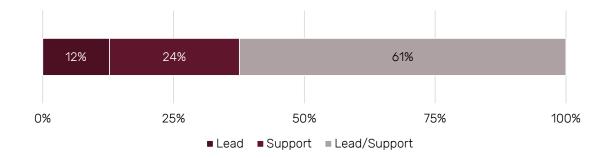
Recreation Division included mangers, coordinators, rangers, supervisors, score keepers and mini-bus operators which may have supported historic properties, nature, special events, athletics and the recreation center.

### **Classification Distribution**

Currently, the Department identified 152 functions as Essential with no classification for Mini-bus operators. Best practice would be to re-evaluate this Division due to staff that may be paid by user fees, memberships, or programs.

### Lead/Support Distribution

There are 153 major services with 19 Lead, 37 Support and 93 both Lead/Support functions.



CLASSIFICATION DISTRIBUTION			LEAD/SUPPORT DISTRIBUTION			PRIMARY BENEFIT	FUNDING SOURCE
	%	#		%	#		
Essential	100%	152	Lead	12%	19	Community	Mix of taxes and fees
Important	0%	0	Support	24%	37		
Value-Added	0%	0	Lead/Support	61%	93		



### **FACILITIES CORE**

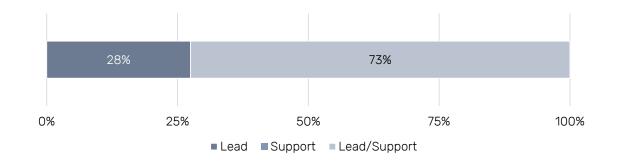
Facilities Division has five services and functions between manager, supervisors, electrician, and levels of skilled trades.

### **Classification Distribution**

Facilities service area has 40 major functions with all functions to be considered Essential. Usually as a facility support position, if a facility exists most Departments would notice many functions as Essential for this Division.

### Lead/Support Distribution

Of the 40 major services 11 were considered Lead, zero were considered Support and 29 were considered both Lead/Support.



CLASSIFICATION DISTRIBUTION			LEAD/SUPPORT DISTRIBUTION			PRIMARY BENEFIT	FUNDING SOURCE
	%	#		%	#		
Essential	100%		Lead	28%	11		Tax Base
Important	0%		Support	0%	0	Facility Users	
Value-Added	0%		Lead/Support	73%	29		



# **Summary of Findings**

Classifying Essential for every function could be considered unrealistic when it comes to workload and capacity of staff members. Some part-time positions as well as area specific roles may have all of functions classified as Essential. However, staff members that support another person as backup for any responsibility should be classified as Important for the support team member and Essential for the lead team member. This will help clearly establish responsibilities when work loads are heavy.

Additional functions will be added as the Department focuses more on cost recovery to develop a sustainable system moving forward. This will impact the capacity of the department and should be accounted for in the tracking and monitoring of the workload. The Department should use the framework of this analysis in updating service delivery analysis on an annual basis.

Appendix addition



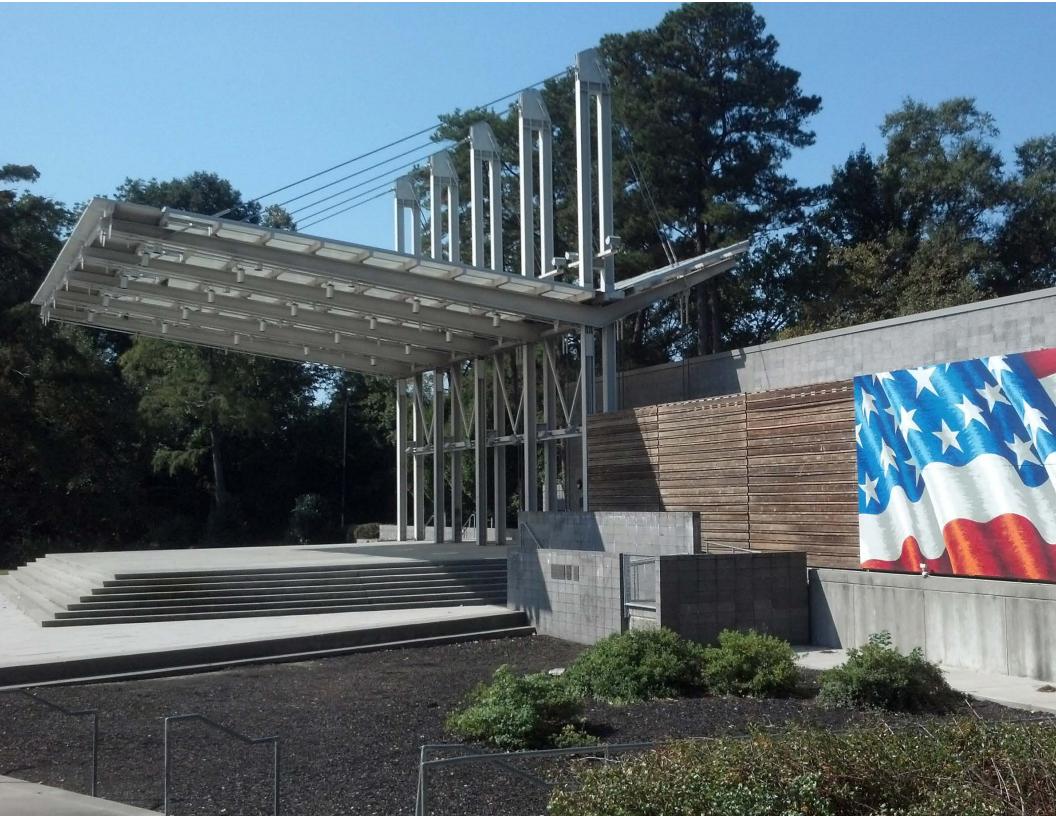




# COMMUNITY ENGAGEMENT

### **IN THIS CHAPTER**

Community Open House
Recommendations Open House
Local Government Briefings
Statistically Valid Survey
Summary of Findings

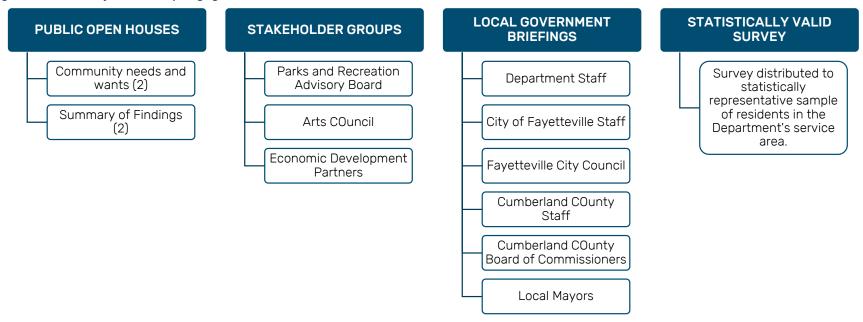




#### **COMMUNITY ENGAGEMENT**

Public input is an essential part of any planning process. The most effective plans are rooted in the realities and visions of the communities that create them. This planning process collected public input through open houses, stakeholder interviews, focus groups, and local government briefings. This section summarizes all public input received during the planning process.

Figure 1 - Outline of community engagement





#### **COMMUNITY OPEN HOUSES**

The project team conducted four open house events to give residents in the Department's service area opportunities to provide input into the 10-year comprehensive plan. The Department's marketing efforts included video promotions, website postings, social media platforms, notices to public officials and information posted at parks facilities.

#### Needs and Wants Open House

The first open house events were held during the inventory and analysis phase of the planning process on the following dates and locations:

- October 24, 2019
   Pineforest Recreation Center
- October 26, 2019
   Kiwanis Recreation Center

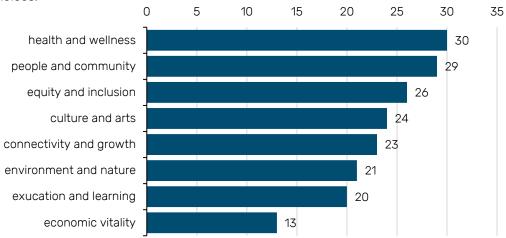
#### Purpose

This meeting provided the public with background information on existing facilities and programs. The setup included several interactive stations for sharing feedback through discussions, dot exercises and written comments. City staff and consultant team members were available to assist with the process.

#### Community Values

Community values reflect the things that are important to a community's residents. Community values inform the character of parks, programs, and amenities that will resonate with the community. The values of health and wellness, people and community, and equity and inclusion received the most responses. This exercise identifies popular values but should not be used to eliminate values as important or worthwhile.

Figure 2 - Response to "Which values do you hold for your community?" Respondents could make up to three choices.

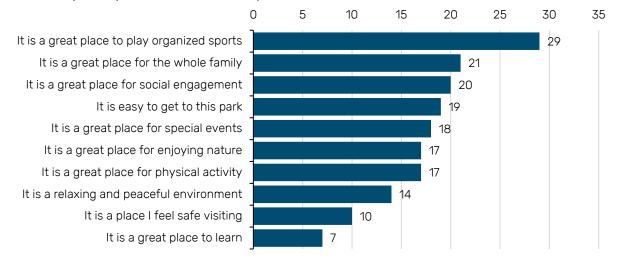




#### Reasons for Visiting

Reasons for visiting parks indicate what elements of the park system are currently successful and enticing to residents. The top three responses were: "it is a great place to play organized sports", "it is a great place for the whole family", and "it is a great place for social engagement". These responses coincide with the community values responses. The top response received approximately 25 percent more support than the next-highest response, but overall, the responses were closely ranked.

Figure 3 - Responses to "Which amenities would you like to see added or expanded within the City and County?" Respondents could make up to three choices



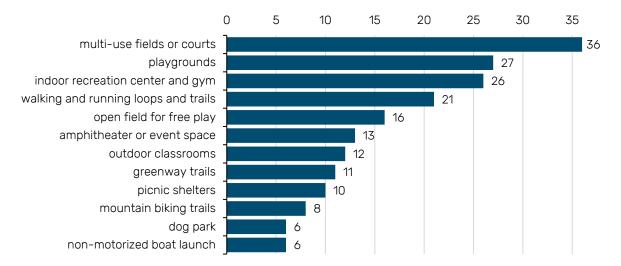


#### **Amenities**

Participants ranked the top three amenities they would like to see the Department offer or expand. The items on this list were generated by the project team and Department staff.

The top responses include "multi-use fields or courts", "playgrounds", and "indoor recreation center and gym". The top ranked amenities are those that enable people to pursue health and wellness goals through physical activity. The items provide a combination of programmed and unprogrammed play. "Multi use fields" received nearly 10 more votes than the nexthighest ranked amenity, but beyond the top response, all amenities were closely ranked.

Figure 4 - Responses to "What amenities would you like to see added or expanded within the City or County?" Respondents could make up to three choices.

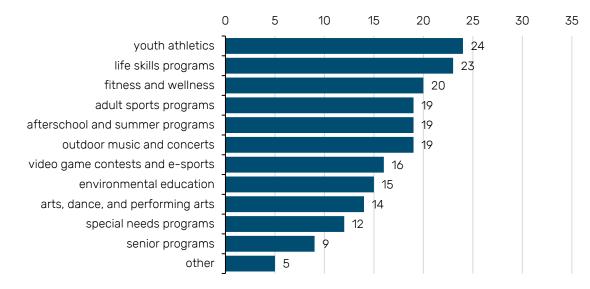




#### **Program Needs**

Participants ranked the top three programs they would like to see the Department offer or expand. The programs on this list were generated by the project team and Department staff. The top responses include "youth athletics", "life skills programs", and "fitness and wellness programs". "Adult sports programs", "afterschool and summer programs", and "outdoor music and concerts" all tied at fourth place. All response for program needs were closely ranked.

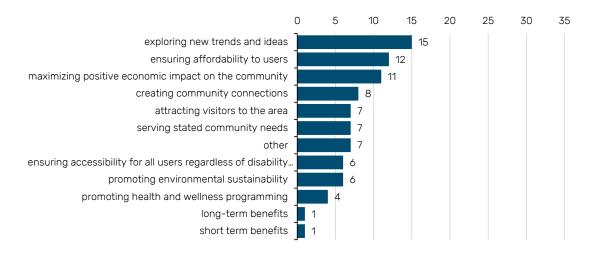
Figure 5 - Responses to "What programs would you like to see added or expanded within the City or County? Respondents could make up to three choices.





#### **Priorities**

Participants ranked the top three considerations for prioritizing investment in the parks and recreation department. The top three responses indicate the department should explore new trends and ideas, ensure affordability to users, and maximize positive economic impact on the community. The lower response rates on this question indicate that fewer people responded to this question overall.

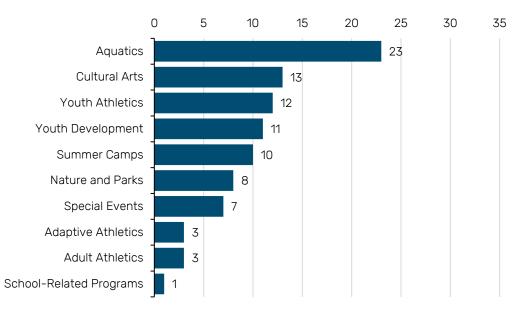




#### Core Program Areas

Participants ranked the top core program area they would like to see expanded or improved. The core program areas are existing areas of programming. The top three responses were "Aquatics", "Cultural Arts", and "Youth Athletics". Aquatics ranked significantly higher than the other responses, and other responses were closely ranked.

Figure 6 - Responses to "Of the department's current program offerings, which should be expanded or improved?" Respondents could make one choice.

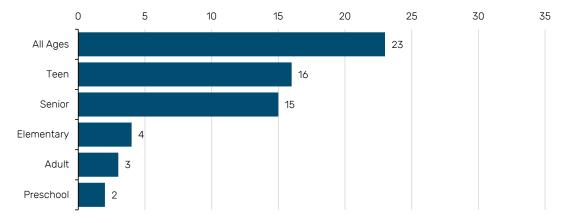




#### **Target Ages**

Participants ranked the target ages they would like the Department to serve. The top response was all ages, with teens and seniors ranked second and third.

Figure 7 - Responses to "What age segments should the department prioritize for programming?" Respondents could select one choice.

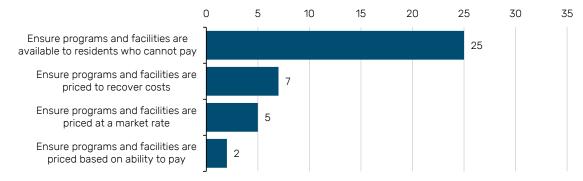




#### Pricing

Participants ranked the following methods the Department could use to prioritize pricing for programs and facilities. The top response by a significant margin was "Ensure programs and facilities are available to residents who cannot pay." The second response is "Ensure programs and facilities are priced to recover costs." This indicates there is a strong mandate to keep programs affordable for residents of all income levels.

Figure 8 - Responses to "How should the department prioritize pricing for programs and facilities?" Respondents could make one choice.





#### **RECOMMENDATIONS OPEN HOUSE**

The second two open house events were held during the recommendations phase of the planning process on the following dates and locations.

November 21, 2019
 Cliffdale Recreation Center

The format was similar to the first open house events. Attendees provided feedback through discussions with staff and consultant team members, and at interactive stations.

The following table depicts the questions and responses for the four questions posed at the interactive stations.

# What are your ideas for how the Department can reach you about parks and recreation programs and activities?

- > Increase media exposure print and digital
- > Higher training / qualifications for coaches
- Better advertising to draw in more people to participate in rec center activities (Fliers, Facebook, Instagram)

## How can the Department expand parks and amenities to serve you?

- The Montclair neighborhood badly needs a public space such as a community garden where residents can meet and post neighborhood news. There are several vacant lots that could be used for this.
- Montclair currently has several overgrown lots and abandoned properties that could be used towards such a purpose
- Need a picnic shelter
- Increase multi-level indoor facilities for volleyball
- Single use facility with 10 indoor volleyball courts
- The city, county and state officials have used Montclair community as a thoroughfare from I 95 to the mall. Historically, Montclair has had parks and recreation but not currently.
- There's nothing within walking distance for Montclair residents especially youth to do. Shopping is not meant to be recreational.

## What are your ideas for keeping programming affordable for all users?

- > Consistency in fees for all participants
- Elementary FCPR has an ideal affordable program in my opinion

#### Map - general comments

- Montclair needs more public space
- Reduce fees for outside Cumberland county participation. Is double for outside counties
- When Fayetteville annexed Montclair it Continued it's purge testing to county lines. It has overextended itself to maintain a healthy infrastructure. Fay needs to reassess properties.
- Montclair already has blight and some indications of slums. Our quality of life is being affected by a lack of Multi -use amenities



#### STAKEHOLDER GROUPS

Obtaining feedback through face-to-face communication was an important element of the public participation process. The project team identified stakeholders that included a board segment of advisory boards, public agencies, institutions, and business advocacy groups. Stakeholder group meetings took place on the following dates:

- Parks and Recreation Advisory Board July 30, 2019
- Arts Council and Convention and Visitors Bureau
   October 17, 2019

The Parks and Recreation Advisory Board, an appointed volunteer advisory committee, participated in a group discussion to share their ideas and interests for the future of facilities and activities offered by the department. The Arts Council of Fayetteville/ Cumberland is another appointed group focused on integrating art into the community, including parks, programs, and recreation centers. The Convention and Visitors Bureau also participated to offer suggestions on incorporating methods to market parks and recreation facilities and amenities to those visiting the City.

The stakeholder groups format included a short description of the comprehensive

planning process followed by an asset mapping exercise intended to generate feedback on the Department's strengths and success, and identify potential challenges and areas for growth. The asset mapping questions included the following:

- 1. What about parks and recreation makes your community better?
- 2. What is your parks and recreation department known for?
- 3. What would strengthen the Department's positive impact on the community?
- 4. What are the most significant threats to the Departments assets and reputation?

Key themes that emerged from the stakeholder groups included:

#### Family Programming:

The Department is increasing services for all age groups. This is important to ensure programming that focuses not only on youth but also adults, senior citizens and those who are physically challenged. Additionally, a focus on health and wellness should be a primary consideration when programming, particularly for seniors. Programming should include services that families can participate in together. Additionally, aesthetics as a part of programming is very appreciated and is an added value of the Department.

#### Marketing:

The Department is highly regarded, even outside of the City and County and is known for its top-notch services and facilities. During discussions, it was suggested that the Department could increase its visibility and services with residents by adding additional methods of communication. Targeting specific groups including seniors, the school system, the Convention and Visitor's Bureau, homeowner associations and faith-based organizations among others could increase awareness. Also using some of the cable access channels available through the City and County could also enhance awareness.

#### Facilities and Amenities:

There is a great sense of pride for the Department's current facilities and amenities. The community wants enhanced facilities and amenities but also understands funding sources are limited. A frequent suggestion included opportunities to establish public-private partnerships with local businesses to provide funding or services. Partnering with non-profits was also mentioned as a process that could enhance the Department's reach. In addition to traditional recreation facilities and programs, support was mentioned for non-traditional facilities and amenities such as more trails, pocket parks in small open spaces, and water and extreme sports.



#### **LOCAL GOVERNMENT BRIEFINGS**

This document includes a summary of the project team's conversation with Department staff, Fayetteville City Council, Cumberland County Commissioners, and the mayors of Cumberland County jurisdictions.

A total of 7 meetings incorporated feedback from each of these groups. The table below summarizes the dates and target groups.

DATE	ATTENDEES
November 29	City Staff
January 8	City Council 1
January 17	County Commissioners
January 24	City Council 2
February 21	Local Mayors 1
February 21	Local Mayors 2
March 6	Remaining Attendees

The meetings included a short description of the comprehensive planning process followed by an asset mapping exercise intended to generate feedback on the Departments strengths and success and identify potential challenges and areas for growth. The asset mapping questions include the following:

- 1. What about parks and recreation makes your community better?
- 2. What is your parks and recreation department known for?
- 3. What would strengthen the Department's positive impact on the community?
- 4. What are the most significant threats to the Departments assets and reputation?

#### SUMMARY OF FINDINGS

The feedback from all meetings is synthesized in this summary. The information is organized by groups of attendees and then included in a final summary of all comments. Six key themes emerged from the asset mapping process. These six themes represent all input from the local government briefings meetings.

- > The key themes included:
- Programming
- Parks and facilities
- Operations and maintenance
- Policies and communication
- Staffing
- Community

Programming: The Department provides a valuable service to the community through low-cost or no-cost programs for the area's youth. These programs are well attended, and the Department is largely able to provide programs through their own facilities, as opposed to sharing space with the school system or other community partners. Community events are another strength of the Department. Some local jurisdictions provide their own programming for their Town's youth.

Parks + Facilities: Many participants agreed that the Department has an adequate amount of parkland, and that they currently have undeveloped reserves of land to expand if needed. The biggest needs appear to be ensuring equitable investment across park system, ensuring safety within parks and facilities, and identifying certain amenities needed within parks. Parks in the community fulfill the role of providing a unique identity within Fayetteville as well as smaller communities.

Operations + Maintenance: A frequent subject included the Department's responsibility for maintenance in all City owned buildings and some rights of way. Many recognized that this responsibility should be shifted outside of the Parks and Recreation Department to ensure that they can focus on maintaining parks and facilities



to a high standard. The Department has a maintenance plan for parks and facilities that guide maintenance activities. The Department does not have operations manuals for facilities and programming, though a well-trained staff effectively run facilities and programs.

Policies + Communications: Existing programs are well attended, but many recognized the need for additional communications and marketing to attract new participants to recreational activities, especially as the population grows. The Department has many community partners, including local institutions of higher education and Fort Bragg. Participants indicated that the Department should have necessary policies in place for transparently managing partnerships with these community partners and local jurisdictions. Finally, as the community grows the Department will need to ensure the Unified

Development Ordinance includes language to prompt developers to construct parkland as part of their developments.

**Staffing:** The Department is known for its staff's professionalism and for developing youth and early-career employees. Attendees discussed the need for a staffing assessment, especially if maintenance responsibility is shifted outside of the Department.

**Community:** Many participants stated the importance of having the Department serve the community, and some included barriers to providing that service. Some community concerns included equity, access, and health and wellness. The project team will continue working with Department leadership to determine how best to incorporate these topics into the plan.

Table 1 - Summary of input based on affiliation

CITY STAFF	CITY COUNCIL	COUNTY COMMISSION	LOCAL MAYORS
Community	Marketing	<ul><li>Quality of Place</li></ul>	Character
Policies	Parks	Community experience	Park amenities
Communication	Programs	Trends and technology	Parks and operations
Programs and services	Challenges	Equity	Community involvement
Partnerships	Operations and staff	Programs and athletics	Enhance offerings
Staffing			
Resources stewardship			
Physical environment			



#### STATISTICALLY VALID SURVEY

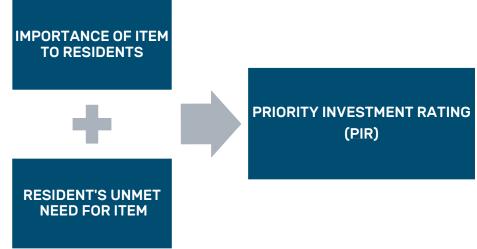
The project team mailed a survey packet to a random sample of households within the Department's service area. Each survey packet contained a cover letter, a copy of the survey, and a postage-paid return envelope. Residents who received the survey were given the option of returning the survey by mail or completing it on-line.

The goal was to obtain completed surveys from at least 600 residents. The goal was exceeded and a total of 637 residents completed the survey. The overall results for the sample of 637 households have a precision of at least (+/-) 3.88 at the 95 percent level of confidence. The precision indicates that all results will be accurate within 3.88 percentage points above or below the stated figure. The level of confidence indicates that if this survey were run 100 times with the same methodology, the results found here would be replicated 95 of those times. Precision and level of confidence are standard metrics for statistic validity.

#### **Priority Investment Rating**

The priority investment rating was developed by ETC Institute, a member of the project team, to provide organizations with an objective tool for evaluating the priority that should be placed on Parks and Recreation investments. The priority investment rating equally weights the importance that residents place on facilities and how many residents have unmet needs for facilities. Figure 9 depicts the process of the priority investment rating. Figures 10, 11, and 12 depict the priority investment rating for amenities and facilities, programming for adults, and programming for youth.

Figure 9 - Variables for determining priority investment rating



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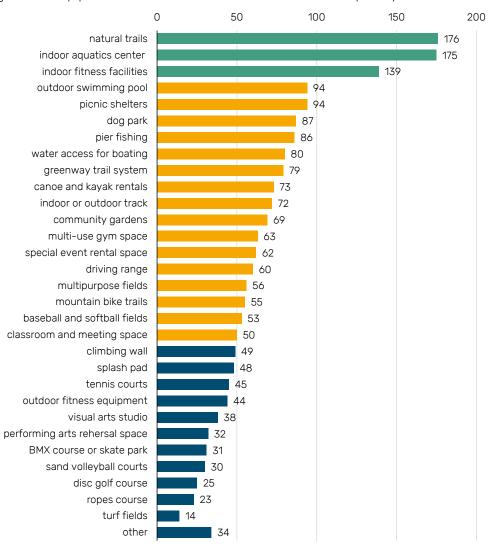
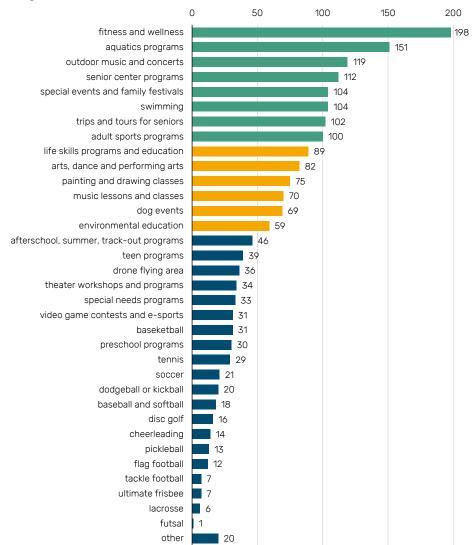






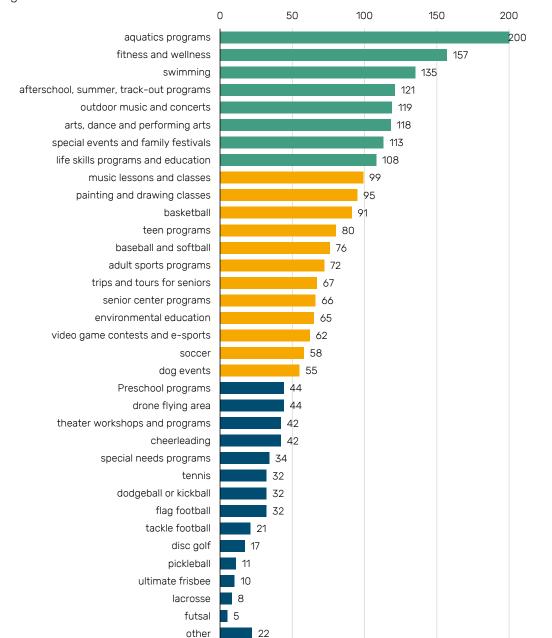
Figure 11 - Top priorities for investment for activities for adults based on the priority investment rating





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Figure 12 - Top priorities for investment for activities for youth based on the priority investment rating



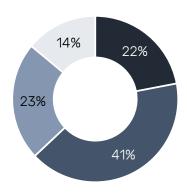




#### SATISFACTION AND WILLINGNESS TO PAY

Figure 13 shows responses to the question of how satisfied or unsatisfied residents are with the services the Parks and Recreation Department currently provides. Results show that 63 percent of residents are satisfied with the value they receive from the Department, with 23 percent neutral, and 14 percent dissatisfied. These results are on par with national standards that indicate that 24 percent as very satisfied and 35 percent as satisfied.

Figure 13 - How satisfied are you with the overall value you household receives from the Parks and Recreation Department?



- very satisfied (22%)
- somewhat satisfied (41%)
- neutral (23%)
- dissatisfied (14%)

Figure 14 depicts resident's willingness to pay for parks and recreation services. The figure lists several methods residents may use to support parks and recreation. The top ranked response is that residents are willing to volunteer to support the department, and the second response indicates residents willingness to pay increased taxes to support recreation. Responses in support of these statements are overall low, with supportive responses not reaching 50 percent for any method. Low willingness to pay from residents has implications for the department's ability to maintain the department over time or offer expanded options.

Figure 14 - Responses to "How willing would you be to do each of the following to support expanding or implementing recreation, parks, facilities, and programs?"

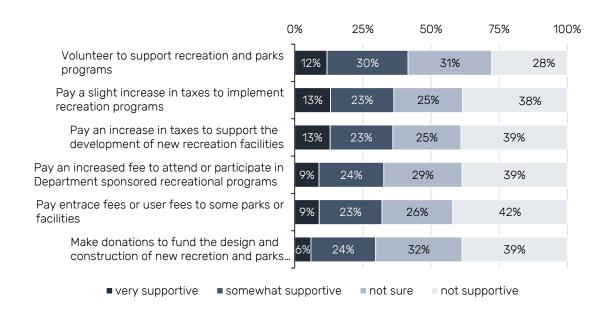
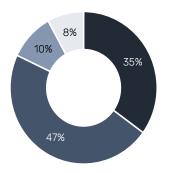




Figure 15 lists resident's opinion about additional needs for parks and recreation services. Results indicate that 82 percent of residents believe there is some need or great need for additional parks and facilities.

Figure 15 - Responses to "Based on what you know or have heard, which best describes your opinion on additional parks and recreation facilities in Fayetteville and Cumberland County?"



- There is a great need for additional parks and facilities (35%)
- There is some need for additional parks and facilities (47%)
- There is little need for additional parks and facilities (10%)
- There is no need for additional parks and facilities (8%)

Overall, results of resident's satisfaction and willingness to pay indicate that residents have typical levels of satisfaction with the departments current offering but agree there could be more offered to meet community needs. Results indicate that there is low willingness to pay additional time or taxes to support expansion or implementation of parks and recreation services.

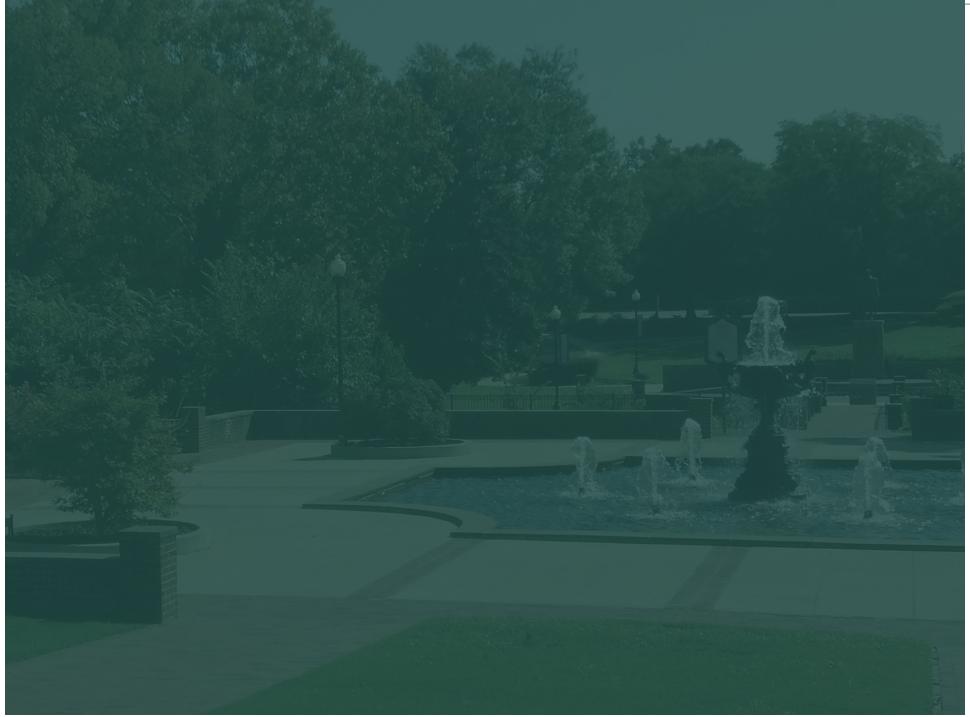


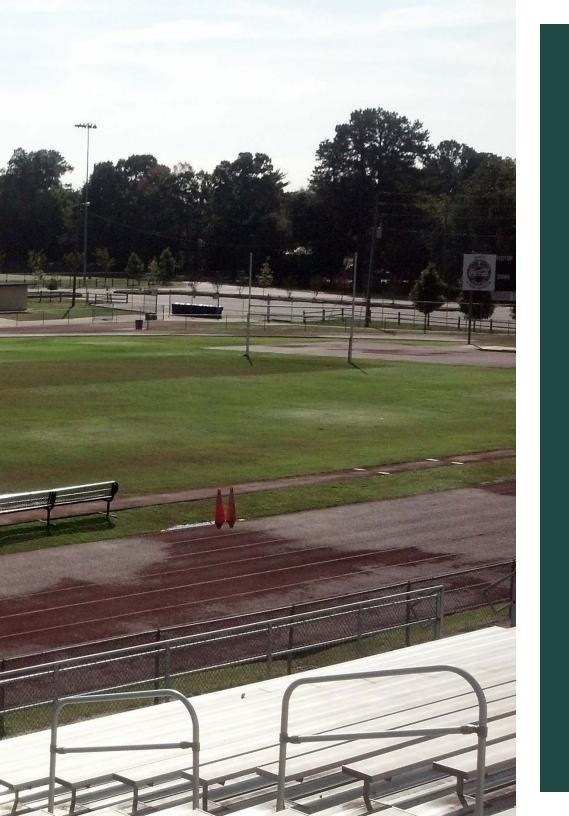
### **Summary of Findings**

The following table summarizes key themes from each community engagement method.

PUBLIC OPEN HOUSES	STAKEHOLDER GROUPS	LOCAL GOVERNMENT BRIEFINGS	STATISTICALLY VALID SURVEY
Amenities  Multi-use fields and courts  Playgrounds  Indoor recreation center and gym  Programs  Youth athletics  Life skills programs  Fitness and wellness  Adult sports programs  Afterschool and summer programs  Outdoor music and concerts  Programs to expand:  Aquatics  Cultural arts  Youth athletics  Ensure programs and facilities are available to residents who cannot pay.  Prioritize for programming  All ages  Teens  Seniors	<ul> <li>Family programming</li> <li>Marketing</li> <li>Facilities and amenities</li> <li>Trails</li> <li>Pocket parks</li> <li>Water access</li> <li>Water features</li> </ul>	<ul> <li>Programming</li> <li>Parks and facilities</li> <li>Operations and maintenance</li> <li>Policies and communication</li> <li>Staffing</li> <li>Community</li> </ul>	Amenities  Natural trails  Indoor aquatics center  Indoor fitness facilities  Adult Programs  Fitness and wellness  Aquatics programs  Outdoor music and concerts  Senior center programs  Special events and family festivals  Swimming  Trips and tours for seniors  Adult sports programs  Youth programs  Aquatics programs  Fitness and wellness  Swimming  Afterschool, summer, track out programs  Outdoor music and concerts  Arts, dance and performing arts  Special events and family festivals  Life skills programs and education.







# **EQUITY MAPPING**

### IN THIS CHAPTER

Methodology

Social Vulnerability Index Component Indices

**Summary of Findings** 





#### **INTRODUCTION (SECTION HEADER)**

The purpose of this analysis is to illustrate the equitability of park location throughout Fayetteville and Cumberland County to determine whether parks serve vulnerable populations. Government investment in parks is intended to create benefits for individuals and the wider community. For example, providing places to exercise in parks creates a benefit for individuals who use the space, but provides an expanded benefit to the community by avoiding the health care costs that individuals with sedentary lifestyle habits tend to incur.

Residents in areas with lower social vulnerability live in areas where they may be better suited to access the services needed to improve social and health outcomes. In areas with higher social vulnerability, a park may provide a valuable resource an individual may not otherwise have access to. Providing parks to all residents is important, and this assessment illustrates the need for additional investment in parks and recreation services in areas with higher social vulnerability. This analysis is intended to serve as a baseline assessment that can guide future decision making for investment in parks and recreation services.

#### WHAT IS SOCIAL VULNERABILITY?

Social vulnerability refers to the inability of people, groups of people, organizations, and societies to withstand adverse impacts from multiple stressors to which they are exposed. These impacts are due in part to characteristics inherent in social interactions, institutions, and systems of cultural values.

Social vulnerability research frequently focuses on risk management analysis, particularly related to the impacts of natural hazards. This chapter recognizes that many of the factors that determine a community's resilience to natural hazards are the same factors that leave communities vulnerable to ongoing public health risks, such as a lack of access to parks and open space.

Factors that influence the measure of social vulnerability include socioeconomic status, age, health and disability status, race and ethnicity, English language proficiency, and medical issues and disability.

#### Sources:

- > Planning for an Emergency: Strategies for Identifying and Engaging At-Risk Groups: A guidance document for Emergency Managers. Centers for Disease Control and Prevention (CDC)
- Inequalities in the Build Environment Underlies Key Health Disparities in Physical Activity and Obesity. Penny Gordon-Larsen, Melissa C. Nelson, Phil Page, Barry M. Popkin



#### **METHODOLOGY**

The Social Vulnerability Index combines demographic characteristics commonly used as indicators for areas considered at risk of experiencing negative social or health outcomes. Social vulnerability includes an analysis of socioeconomic status, household composition and disability, minority status and language, and housing and transportation to determine the area's vulnerability. The dataset for this analysis is created by the Center for Disease Control and Prevention with the intention of assisting communities after a natural disaster. More recently, this data set has been applied to community planning, especially in the areas of public health, parks and recreation, and greenway planning.

The Center for Disease Control and Prevention social vulnerability index "uses U.S. Census data to determine the social vulnerability of every census tract. Census tracts are subdivisions of counties for which the Census collects statistical data. The social vulnerability index ranks each tract on 15 social factors, including poverty, lack of vehicle access, and crowed housing, and groups them into four related themes. Each tract receives a separate ranking for each of the four themes, as well as an overall ranking."

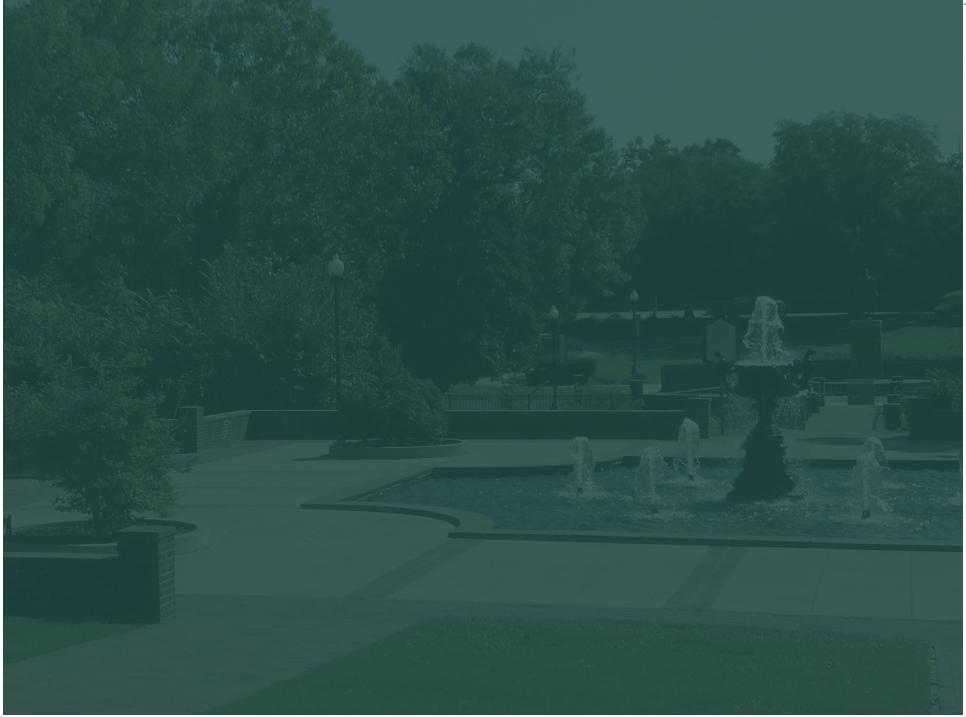
The U.S. Census Bureau does not map data for military bases, and therefore areas of Fort Brag

appear as having no data for the following analysis. The project team did not exclude this data; it is a limitation of the data produced by the U.S. Census Bureau. Equity mapping for the Town of Spring Lake and Town of Hope Mills is outside the scope of this project.

Table 1 - Components of the overall social vulnerability index and four composite indices

OVERALL SOCIAL VULNERABILITY		Below Poverty	
	SOCIOECONOMIC STATUS	Unemployed	
	SUCIUECUNUMIC STATUS	Income	
		No High School Diploma	
		Age 65 or Older	
	HOUSEHOLD COMPOSITION + DISABILITY	Age 17 or younger	
		Civilian with a Disability	
		Single-Parent Households	
	MINORITY STATUS + LANGUAGE	Minority	
	MINORITI STATUS I LANGUAGE	Speak English "less than well"	
		Multi-Unit Structures	
		Mobile Homes	
	HOUSING + TRANSPORTATION	Crowding	
		No Vehicle	
		Group Quarters	







The index indicates that areas of Fayetteville's core have the highest social vulnerability overall. With other areas of high vulnerability concentrated to the south, north, and west. There is no concentration of low vulnerability areas with only one census tract ranking in the lowest vulnerability category.

Incorporated areas are indicated by a transparent gray, and park parcels are indicated with light blue. The map depicts the highest concentration of parks in the areas with highest vulnerability. Outlying areas, especially in the southeastern portion of the county, have lower concentrations of parks. It is typical for rural areas to have fewer parks, but rural areas to the northeast and southwest provide parks to residents. These areas also have incorporated areas that support providing parks for residents in these areas. The larger size of the census tract in the southeastern portion of the county also indicates a lower population density than is found in other tracts.

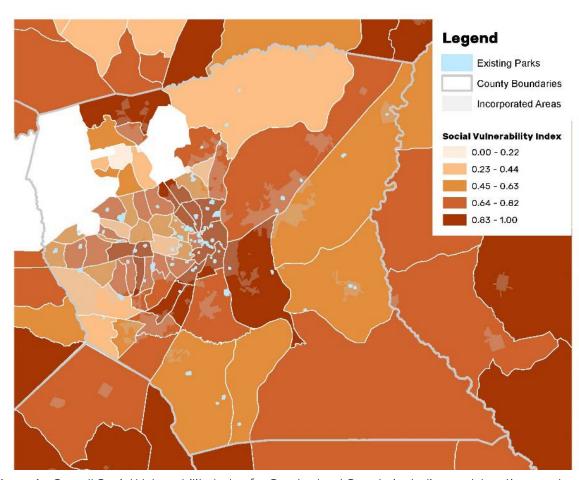


Figure 1 - Overall Social Vulnerability Index for Cumberland County including park locations and incorporated areas



The table below summarizes the data in the map of overall social vulnerability ranking. Each column includes a summary of all parks within all census tracts of that category. There are 30 parks located within census tracts ranking high for social vulnerability. This is the greatest number of parks of any social vulnerability ranking. There are no parks located in census tracts with low social vulnerability, but notably there is only one tract that achieves this ranking.

When numbers are adjusted to account for population and square mileage, the data still indicates that the highest level of parks provision is in areas of higher social vulnerability. The areas with higher vulnerability tend to be smaller tracts in more urban areas. By locating these parks in areas where they serve the most people, they have also been located to serve the most vulnerable populations.

The analysis indicates that Fayetteville-Cumberland County Parks Department is providing equitable park access to the most vulnerable populations of Cumberland County. There is more than four times as many parks per square mile and twice as many parks per 1,000 population in the areas of highest vulnerability and the second highest vulnerability ranking. While the most vulnerable areas appear to have geographically equitable park provision, areas in the second highest ranking may be underserved for their level of need for parks and recreation services. This concludes that the areas with highest need are served best, but overall, areas in the top two categories of high vulnerability may not have adequate parks and recreation services to meet their needs.

#### **Additional Considerations**

A limitation of this analysis is the scale of the analysis. There may be neighborhood-specific information that is not captured at the census-

block level. Some isolated communities may appear to have access to parks and recreation, but due to physical barriers may not have actual access to parks and recreation services. For example, this analysis may not represent the park needs of a community of mobile homes within a census tract that otherwise has low vulnerability. The residents of this community may have high social vulnerability that is not observed in an analysis at the census tract scale.

Second, this analysis does not account for the quality of parks within an area. An area may appear to have park access through this analysis, but the quality of the park may reduce its functionality and ability to fill residents needs. Understanding the quality of the parks provided to vulnerable and less-vulnerable communities is a next step for understanding whether parks are equitably provided throughout the service area.

Finally, this part of the analysis does not fully account for non-vehicle access to parks. There is a more in-depth discussion of walkability in parks in the "Demographics and Parks" section of this chapter.

Table 2 - Summary of areas within Cumberland County based on social vulnerability ranking

	HIGHER SOCIAL VULNERABILITY			LOWER SOCIAL VULNERABILITY	
Total number of parks	30	23	21	8	0
Square mileage of area	67	242	194	91	2
Population within area	63,968	113,401	91,578	49,285	1,344
Parks per square mile	0.45	0.10	0.11	0.09	0.00
Parks per 1,000 population	0.47	0.20	0.23	0.16	0.00



#### Social Vulnerability index component indices

The four following figures map each of the Social Vulnerability Index's four component indices, socioeconomic status, household composition and disability, minority status and language, and housing and transportation. This chapter does not include the detailed metrics for each index, but the maps provide an important visual context.

#### Socioeconomic Status

There are eight tracts with the highest socioeconomic status ranking. Areas ranking as highest vulnerability for socioeconomic status is similar to the overall vulnerability ranking. This measure ranks poverty level, unemployment, income, and high school diploma attainment. The single tract ranking in the lowest vulnerability category is near the central core of Fayetteville and includes two parks. The tracts with the highest vulnerability ranking include 26 parks. Implications for these parks include providing access to food options, and job skills training.

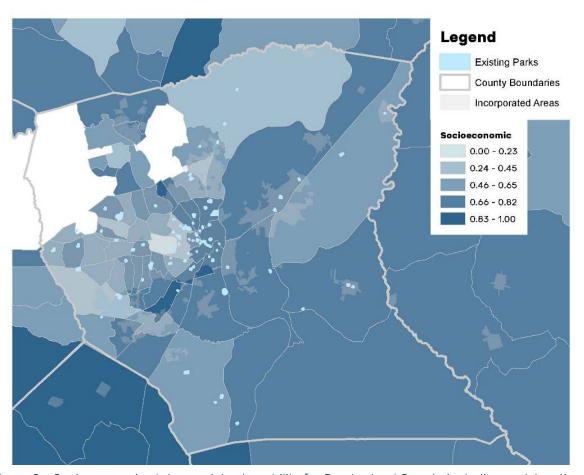


Figure 2 - Socioeconomic status social vulnerability for Cumberland County including park locations and incorporated areas.



#### Household Composition and Disability

There are twenty census tracts in Cumberland County with the highest vulnerability ranking for this index. This index measures seniors, children, civilians with disabilities, and single-parent households. There are 26 parks located in areas with high household composition and disability vulnerability. There are no parks within the two census tracts with the lowest vulnerability ranking for this measure. Implications for these parks include providing universal design that prioritizes physical access for users of all ability levels and coordinating with regional greenway plans.

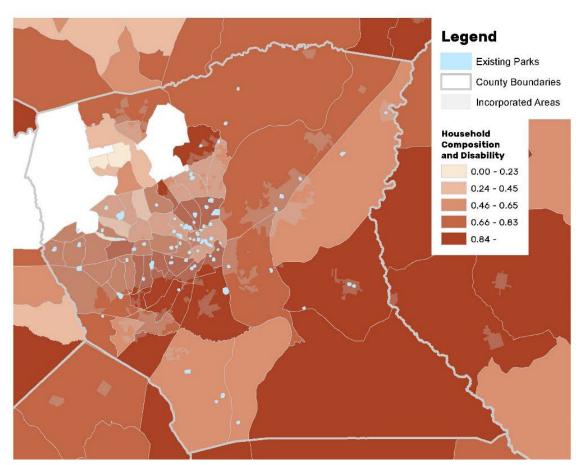


Figure 3- Household composition and disability social vulnerability for Cumberland County including park locations and incorporated areas.



#### Minority Status and Language

There are four census tracts with the highest ranking for minority status and language vulnerability. There are four parks located in these tracts. This measure has the lowest rate of parks located in high vulnerability census tracts. Minority status and language measures minority status and those who speak English "less than well". Implications for these parks include posting wayfinding signing and rules in multiple languages and creating opportunities for celebrating cultural heritage.

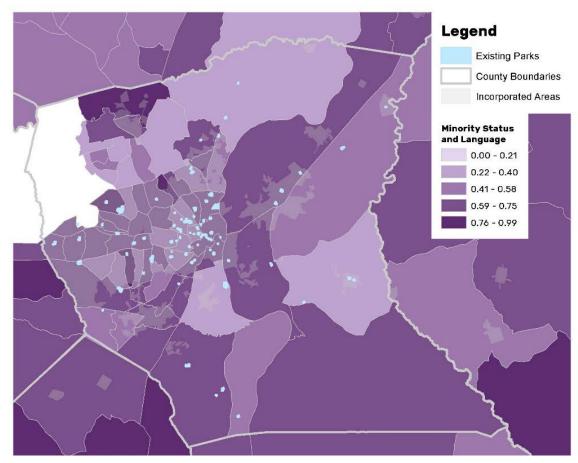


Figure 4 - Minority status and language social vulnerability for Cumberland County including park locations and incorporated areas.



# **Housing and Transportation**

There are 15 census tracts with the highest vulnerability ranking for housing and transportation and 29 parks within these census tracts. This index measures multi-unit housing, mobile homes, crowding of living quarters, lack of vehicle access, and group quarters housing. Implications for these parks include ensuring residents have parks within walking distance,

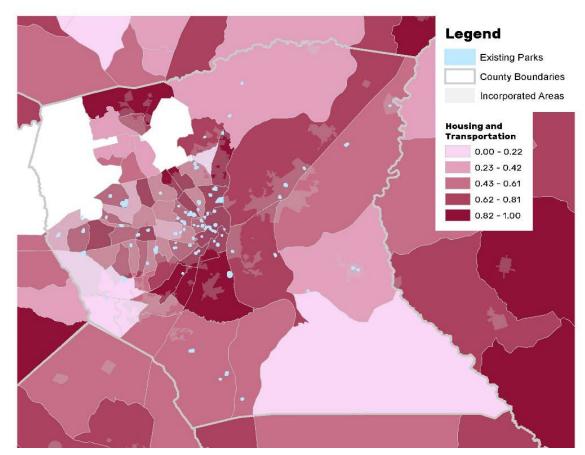


Figure 5 - Housing and transportation social vulnerability for Cumberland County including park locations and incorporated areas.



### **DEMOGRAPHICS AND PARKS**

Equitable parks must also be concerned with the question of **who** parks are serving. This analysis summarizes the demographics of all residents living within a 10-minute walk of a park and provides a comparison to demographics for Fayetteville and Cumberland County. This analysis uses common indicators of social vulnerability to determine whether Fayetteville-Cumberland Parks and Recreation is serving a representative sample of the population or if parks disproportionately serve certain segments of the population.

#### WHY A 10-MINUTE WALK?

Studies show that people have better health outcomes when they live near a park. In order to access the health benefits that parks provide, such as space and equipment for exercise and athletics, people must be able to access parks. Though accessibility comes in many forms, having a park within a 10-minute walk of home is considered ideal access for a person to incorporate physical activity as part of a regular routine.

This analysis is created to identify discrepancies between the overall demographic makeup of Fayetteville and Cumberland County, and the demographic makeup of residents within a 10-minute walk of a park. This analysis begins with common demographic indicators of social vulnerability and determines whether

the proportion of residents within a within a 10-minute walk with that characteristic is comparable to the proportion for the wider population. The analysis will indicate whether the demographic characteristics of residents within a 10-minute walk of a park are comparable to the overall demographic characteristics of Fayetteville and Cumberland County.

Fayetteville-Cumberland Parks and Recreation serves 9 percent of all Cumberland County residents within a 10-minute walk of all parks based on current roads, sidewalks and greenways. The median household income of households within a 10-minute walk of parks is \$43,736, approximately \$5,000 less than the county-wide median household income.

The age characteristics of residents within a 10-minute walk of parks are similar to the age characteristics of the rest of the county. Approximately 23 percent of residents within a 10-minute walk of parks are under the age of 18, and the number is 23 percent in the City of Fayetteville and 25 percent within Cumberland County. The number of seniors over the age of 65 is slightly over represented in areas within a 10-minute walk of parks at 15 percent. The age characteristics of residents living within a 10-minute walk of parks is similar to the age characteristics of the City and County, but park service areas are still serving only 8 percent

of Cumberland County's youth population and 13 percent of Cumberland County's senior population. Senior and youth needs may not be disproportionately underserved, but parks are still only reaching a fraction of the total Countywide senior and youth populations.

The racial demographics of residents within a 10-minute walk of parks is also consistent with the overall demographics of Fayetteville and Cumberland County. The racial category where the population parks serve has greater than a 5 percent different from the City and County population is populations identifying as white and black. The proportion of the population within a 10-minute walk of a park identifying as Black alone is slightly higher than the overall proportion of Fayetteville and Cumberland County that identifies as Black alone. The results are similar for Hispanic ethnicity, with the percentages of residents with a Hispanic ethnicity is similar within a 10-minute walk of a park as in the City and the County.

Other demographic characteristics include households below the poverty level and households with one or more people with a disability. Both populations are disproportionately overrepresented in areas within a 10-minute walk of a park. The 21 percent of households in poverty within a 10-minute walk of parks represent 24 percent of Cumberland County's total number of



households below the poverty line. Results show that 33 percent of households within a 10-minute walk of a park have one or more people with a disability, which is 15 percent of the all Cumberland County households including at least one person with a disability. These results show that residents living below the poverty level and residents with disabilities have disproportionately more access to parks than the general population.

Table 3 - Key demographic indicators summarized by geography of a 10-minute walk to a park, City, and County. Percentages references the statistic's proportion of the total population of that geography. For City and County geographies, any number within +/- 5 percent of the 10-minute walk percentage is in blue, and any number greater than +/- 5 percent is in yellow. Blue indicates no disproportionate representation, and yellow indicates disproportionately high or low representation.

POPULATION WITHIN EACH AREA						
DEMOGRAPHIC CHARACTERISTIC	10-MINU AREA	JTE WALK	FAYETTI	EVILLE	CUMBER COUNTY	
Total population	30,603		210,324		331,428	
Total households	13,104		80,451		127,828	
Median household income	\$43,736				\$49,805	
Age characteristics						
Population under age 18	6,967	23%	49,069	23%	82,832	25%
Population over age 65	4,593	15%	23,563	11%	36,612	11%
Racial characteristics						
White	12,780	42%	87,023	41%	158,776	48%
Black	14,225	46%	89,018	42%	117,117	35%
American Indian	364	1%	2,279	1%	5,140	2%
Asian	752	2%	6,831	3%	7,090	2%
Pacific Islander	78	0%	776	0%	1,225	0%
Other	913	3%	8,379	4%	9,943	3%
Two or more races	1,492	5%	11,697	6%	14,852	4%
Hispanic	2,915	10%	26,250	12%	30,190	9%
Unemployed	983	3%	3,758	2%	9,273	3%
Households with income below poverty level	2,755	21%	9,113	11%	11,598	9%
Households with one or more people with a disability	4,299	33%	17,799	22%	28,617	22%



# **Summary of Findings**

An analysis of the social vulnerability and an analysis of the demographics of residents within a 10-minute walk of parks both indicate that the Fayetteville-Cumberland Parks and Recreation Department is equitably providing parks and recreation services to Cumberland County Residents from a perspective of geographic distribution and demographics of the residents parks serve.

This analysis indicates that parks are provided geographically equitably, but results may suggest that there is a need for additional parks to serve residents within Cumberland County. Areas with high social vulnerability have the highest concentration of parks. Additionally, this analysis indicates that the demographics of residents within a 10-minute walk of parks matches the overall demographics of Fayetteville and Cumberland County. Households below the poverty line and households with at least one person with a disability are a higher proportion of the population of residents within a 10-minute walk of parks than in the general population of Fayetteville and Cumberland County. This analysis should be considered with the level of service analysis to determine the appropriate level of parks and recreation services to provide.

# **ADDITIONAL CONSIDERATIONS**

This analysis is intended to inform decisions about investing in parks and recreation services to ensure that government funds are invested equitably throughout the system. This analysis suggests that the existing system is a strong foundation for continuing current investment patterns, since the demographic characteristics of populations parks serve are proportionally representative of the overall population's demographic characteristics. In every case where the population within a 10-minute walk of parks is a higher proportion than the general population, that demographic characteristic is an indicator of social vulnerability, indicating that the parks that exist proportionally serve vulnerable populations.

This analysis does not capture very small or isolated populations. While the analysis indicates that the Department is providing parks equitably at the County-level, there may be individual neighborhoods or small minority groups that are underserved. A finer-grained analysis of individual parks and local knowledge of communities could help identify locations where isolated communities need additional park access.

This analysis does not provide for differing needs of parks in rural and urban settings. The Fayetteville-Cumberland Parks and Recreation Department supports parks county-wide. Due to less-dense development patterns in rural areas, rural parks provide walkable access to fewer residents. To account for this difference, future analysis could include drive times for parks in rural areas.

Finally, this analysis only accounts for the existence of parks, but does not account for the quality of parks. This analysis shows that parkland is provided equitably geographically and serves a demographic representative of the City and County but does not determine whether there is a discrepancy in park quality based on geography or demographics. A parks existence does not indicate quality, accessibility, safety, or use. The department should begin tracking financial investment, physical condition, and available amenities at parks to ensure that each park is appropriately serving residents and offering a variety of recreation opportunities.







# LEVEL OF SERVICE + BENCHMARKING

# **IN THIS CHAPTER**

Level of Service

Benchmarking

**Summary of Findings** 





#### LEVEL OF SERVICE + BENCHMARKING

Level of Service, Benchmarking and National Standards provide important metrics for guiding future growth in parks and recreation. Considered together, these metrics provide a broad understanding of current parks and recreation conditions in the Department's service area, similar jurisdictions and nationally. This analysis provides detailed metrics and statistics that should be considered within the full context of parks and recreation services Fayetteville-**Cumberland Parks and Recreation is offering residents.** 

Level of Service, Benchmarking and national standards provide concrete numbers that allow for comparison. This plan does not adopt any standard wholesale, but considers the full analysis, staff input, and community input to help identify standards and metrics that will be meaningful points of

# guidance as the Department grows parks and recreation services to meet a growing population's needs. **NATIONAL STANDARDS + BENCHMARKING LEVEL OF SERVICE BEST PRACTICE** Measures the Department's current offerings. Compares measures among similar Measures national statistics or case studies. jurisdictions. Analysis is similar communities.

This analysis asks:

Analysis is local.

#### What do we offer?

The Level of Service analysis identifies what the Department is currently offering, based on current population. This metric is population based and forms a baseline standard moving into the future. The analysis answers the question, if Garner currently offers this much parkland for this many people, how much parkland will we need to serve the population in 10 years?

# This analysis asks:

# What do others offer?

The benchmarking analysis identifies communities that share similar characteristics with the Department and then compares data points across all communities. This generates an understanding of the department's strengths and chosen areas of expertise. Shortcomings in the benchmarking may represent deficiencies or areas that have been deprioritized in favor of other priorities.

Analysis is national or based on a case study.

This analysis asks:

# What do parks and recreation professionals say is best to offer?

National standards and best practices serve as an "ideal state" for parks and recreation in a community. These standards may account for emerging trends communities are beginning to implement, such as trails and greenways or inform how the Department may meet their individual priorities such as providing parks and recreation services to help residents meet personal health and wellness goals.



#### LEVEL OF SERVICE

The level of service measures how much access to parks, trails and indoor facility space residents have based on the park system's current inventory and the jurisdiction's total population. The analysis identifies deficits or surpluses within what the department provides. The level of service, combined with benchmarking and best practices, will provide the foundation for this plan's recommendations of how much parkland, trails, and indoor facility space the department should acquire or construct to meet the recreation needs for the future, based on population growth.

## Methodology

The level of service is a ratio that includes the current offering of parkland, trails, and facility space, divided by a portion of the current population. Parkland and trails are calculated based on a rate per 1,000 residents, and indoor facility space is based on a per capita rate, or rate per 1 resident. This difference reflects reporting standards created by the National

Recreation and Parks Association.

The population figure used for this analysis is **313,802 residents**. This number is used throughout the plan as the estimate for the Department service area's 2018 population. The service area includes only those areas of Cumberland County the Department provides parks and recreation services. This excludes incorporated areas of Spring Lake and Hope Mills. Numbers have been rounded to two decimal places.

parks and recreation
offering

portion of population\*
\*(EITHER 1,000
population OR per
capita)

= Level of Service

This formula is used to determine current level of service for any given population number. Current level of service is determined using the current population, and future level of service is determined based on future population projections. This plan determines 2028 level of service using population projects determined in the Demographics and Trends chapter.

#### **Current Level of Service**

The Department's current level of service is summarized in the table below. The table shows the Department's offering for parkland, trail, mileage, outdoor fields and courts, and selected park amenities.

The purpose of the level of service analysis is to establish a baseline level of service standard for the Department's current offerings. Creating the level of service as a ratio means the Department can use this level of service standard to project future needs for parkland, trails, indoor facility space, outdoor fields and courts, and park amenities based on future population.



Table 1 - Fayetteville-Cumberland Parks and Recreation Department current level of service

	CURRENT INVENTORY TOTAL UNITS	LEVEL OF SERVICE UNITS PER 1,000 RESIDENTS
PARKLAND	<b>1,051.05 acres</b> of developed parkland	<b>3.33 acres</b> of developed parkland per <b>1,000</b> residents
Pocket Parks	16.19 acres	0.05 acres per 1,000 residents.
Neighborhood Parks	137.81 acres	0.44 acres per 1,000 residents.
Community Parks	159.67 acres	0.51 acres per 1,000 residents.
Regional Parks	389.38 acres	1.24 acres per 1,000 residents.
Heritage Parks	17.90 acres	0.06 acres per 1,000 residents.
Sports Complex	16.60 acres	0.05 acres per 1,000 residents.
Joint Use Facilities	274.00 acres	0.87 acres per 1,000 residents.
Greenway Trails and Linear Parks	32.00 acres	0.10 acres per 1,000 residents.
TRAIL MILEAGE	<b>11.47 miles</b> of trails	<b>0.04 miles</b> of trails per <b>1,000</b> residents
Paved Trails	8.47 miles	0.03 miles per 1,000 residents.
Natural Surface Trails	3.00 miles	0.01 miles per 1,000 residents.
OUTDOOR FIELDS + COURTS	161 outdoor fields and courts	<b>0.51</b> outdoor fields and courts per <b>1,000</b> residents
Practice baseball	20 fields	0.06 fields per 1,000 residents
Youth baseball and softball with lights	26 fields	0.08 fields per 1,000 residents
Junior baseball / Adult softball	21 fields	0.07 fields per 1,000 residents
Baseball regulation	3 fields	0.01 fields per 1,000 residents
Football or soccer	31 fields	0.10 fields per 1,000 residents
Outdoor basketball	17 courts	0.05 courts per 1,000 residents
Outdoor volleyball	4 courts	0.01 courts per 1,000 residents
Tennis courts	39 courts	0.12 courts per 1,000 residents
PARK AMENITIES	103 selected park amenities	0.32 park amenities per 1,000 residents
Splashpad	10 splashpads	0.03 splashpads per 1,000 residents
Playground Equipment Items	53 playground equipment items	0.17 playground equipment items per 1,000 residents
Picnic shelters	22 picnic shelters	0.07 picnic shelters per 1,000 residents
Walking track	18 walking tracks	0.06 walking tracks per 1,000 residents



#### **BENCHMARKING**

The project team identified departmental operating metrics to benchmark the Fayetteville-Cumberland Parks and Recreation Department against comparable parks and recreation agencies. The analysis evaluates the position of the Fayetteville-Cumberland Parks and Recreation compared to peer communities with characteristics similar to the Fayetteville-Cumberland Department. The project team identified peer communities based on similar populations, similar facilities, or similar budgets.

The benchmarking analysis draws on data self-reported by the selected peer communities, and information from the National Recreation and Parks Association's Park Metrics database, a national resource for parks and recreation operational information. This analysis also includes recommend best practices for parks and recreation operations.

### Framework

Peer communities self-reported information used for this benchmarking analysis. Due to differences in data collection and reporting within each department, data may have slight variances that impact the final calculations of included in this report. Data includes metrics for budgets, staffing levels, and inventories, and reflects data collected and reported in 2019. Discrepancies in data collection and reporting from peer communities create some gaps.

Data is reported using level of service metrics. Each data point is reported as a ratio to provide a better comparison among peer communities. For example, park acreage is compared as total number of acres per 1,000 residents. This provides context on the level of service park acreages are providing based on the population they are required to serve.

## Peer Community Overview

The table below lists peer communities arranged by population density and listing key characteristics of each jurisdiction. A majority of the benchmark agencies are local peers in North Carolina, with agencies from Kansas and Minnesota included as best practice peer communities. The Fayetteville–Cumberland had the highest population size at 313,802 but has the largest jurisdiction size at 658 square miles, ranking it near the bottom for population density at 485 residents per square mile.

AGENCY	STATE	POPULATION	JURISDICTION AREA IN SQUARE MILES	POPULATION DENSITY (POPULATION PER SQUARE MILE)
Saint Paul Parks and Recreation	MN	306,621	55.44	5,531
Durham Parks and Recreation	NC	267,743	108.30	2,472
Wilmington Parks and Recreation	NC	122,607	51.49	2,381
Greensboro Parks and Recreation	NC	290,222	131.80	2,202
Fayetteville-Cumberland Parks and Recreation	NC	313,802	658.00	477
Shawnee County Parks and Recreation	KS	178,725	556.00	321



#### **BENCHMARKING ANALYSIS**

The benchmarking analysis includes comparisons among peer communities for park acreage, trail mileage, full time equivalent (FTE) employees, operating budget, operating cost per acre, operating cost per FTE, Nontax revenue, operational cost recovery, capital budget, and indoor recreation space. A discussion of each topic is included in this chapter.

# Park Acreage

Fayetteville-Cumberland Parks and Recreation Department has the lowest number of park sites at 65 parks and total acres owned or managed at 1,248 acres. The Department has the second highest number of reported developed acreage at 863 acres of developed parkland. The Department ranks at the bottom of the study for parkland level of service with 3.98 acres of parkland per 1,000 residents, well below the NRPA National Median for similar-sized agencies of 12.9 acres per 1,000 residents.

AGENCY	POPULATION	TOTAL NUMBER OF PARKS	RESIDENTS PER PARK	TOTAL ACRES OWNED OR MANAGED	TOTAL DEVELOPED ACRES	TOTAL ACRES PER 1,000 RESIDENTS
Greensboro	290,222	134	2,166	9,295	3,444	32.03
Shawnee County	178,725	109	1,640	2,685	N/A	15.02
Saint Paul	306,621	180	1,703	4,123	N/A	13.45
Durham	267,743	69	3,880	1,957	269	7.31
Wilmington	122,607	50	2,452	756	475	6.17
Fayetteville- Cumberland	313,802	65	4,914	1,248	863	3.98

NRPA Median for Agencies Serving between 250,000 to 499,999 = 12.9 Acres per 1,000 Residents



# Trail Mileage

The table below displays trail mileage by trail type, total mileage, and level of service for trails within each system. The Department ranks at the bottom for total trail mileage but offers a variety of soft and paved trails. The Department has the lowest total trail mileage level of service among peer communities with 0.04 miles per 1,000 residents. This level of service for trail mileage is well under the national best practice of 0.5–1.0 mile of trail per 1,000 residents. Data for Shawnee County and St. Paul is not available for this comparison.

AGENCY	POPULATION	NATURAL SURFACE TRAIL MILES	PAVED TRAIL MILES	TOTAL TRAIL MILES	TRAIL MILES PER 1,000 RESIDENTS
Greensboro	290,222	62.4	33.4	95.8	0.33
Wilmington	122,607	0.5	28.5	29.0	0.24
Durham	267,743	11.0	31.0	42.0	0.16
Fayetteville- Cumberland	313,802	3.0	8.5	11.5	0.04
Shawnee County	178,725	No data	No data	No data	No data
Saint Paul	306,621	No data	No data	No data	No data

Best Practice is 0.5-1.0 trail miles per 1,000 Residents



# FTEs PER 10,000 Residents

This section compares levels of staffing for each system by comparing full-time equivalent staff (FTEs) to total population. Total FTEs per 10,000 residents is a key performance metric that assesses how well each agency is equipped with human resources to serve its jurisdiction. Among peer agencies, the Department ranks at the bottom in staffing relative to the population served, with 5.23 FTEs per 10,000 residents. The Fayetteville-Cumberland Parks and Recreation Department is below the NRPA National Median for similar-sized agencies of 5.9 FTEs per 10,000.

AGENCY	POPULATION	TOTAL FTES	FTES PER 10,000 RESIDENTS
Shawnee County	178,725	420	23.50
Saint Paul	306,621	564	18.39
Wilmington	122,607	100	8.16
Durham	267,743	199	7.43
Greensboro	290,222	158	5.44
Fayetteville-Cumberland	313,802	164	5.23

NRPA Median for Agencies Serving between 250,000- 499,999 Residents = 5.9 FTEs per 10,000 Residents



# **Total Operating Expense**

Benchmark agencies reported a wide range of annual operating expenditures from \$60.8 million in Saint Paul to \$7.6 million in Wilmington. Dividing the annual operational budget by each service area's population allows for a comparison of how much each agency is spending per resident. The Department ranks near the median among peer agencies with \$61.12 spent on operations per resident. This is also slightly lower than the NRPA National Median for similar agencies, which is \$65.51 of operational expense per resident. While a lower expense per resident can suggest efficiencies in operation, it can also signal limited program offerings, lower maintenance standards, or limited staffing levels.

AGENCY	POPULATION	TOTAL OPERATING EXPENSE	OPERATING EXPENSE PER RESIDENT
Saint Paul	306,621	\$60,807,671	\$198.32
Shawnee County	178,725	\$13,704,416	\$76.68
Wilmington	122,607	\$7,599,521	\$61.98
Fayetteville-Cumberland	313,802	\$19,179,688	\$61.12
Greensboro	290,222	\$17,525,403	\$60.39
Durham	267,743	\$12,986,421	\$48.50

NRPA Median for Agencies Serving between 250,000 to 499,999 Residents = \$65.51 Operating Expense per Resident



# Total Operating Expense per Acre

The following table compares departmental operating expense per park acre. Fayetteville-Cumberland Parks and Recreation has the highest expense per acre at \$15,368 with fewer acres than most other Departments in the analysis. According to the National Recreation and Parks Association, the national median for similar agencies is \$4,112 of total operating expense per acre of parkland and non-park sites.

AGENCY	TOTAL ACRES	TOTAL OPERATING EXPENSE	OPERATING EXPENSE PER ACRE
Fayetteville-Cumberland	1,248	\$19,179,688	\$15,368
Saint Paul Parks and Recreation	4,123	\$60,807,671	\$14,748
Wilmington	756	\$7,599,521	\$10,052
Durham	1,957	\$12,986,421	\$6,636
Shawnee County	2,685	\$13,704,416	\$5,104
Greensboro	9,295	\$17,525,403	\$1,885

NRPA Median for Agencies Serving between 250,000 to 499,999 Residents = \$4,112 Operating Expense per acre annually



# Total Operating Expense per FTE

Reviewing the total operating expense per FTE may also help the Department evaluate the service standards currently created by the department. The NRPA national median for agencies of similar population size spending per FTE is about \$100,903, which marginally lower than the Department (\$116,949).

Things that increase costs of FTEs include certifications, special trainings, and running specialty facilities. FAY offers a diverse array of facilities than require some specialized facilities like rec centers, aquatic centers, but FAY is also offering historical facilities, nature facilities. This also speaks to level of services. Some areas may be over-maintained, but given the extent of athletic facilities maintained to a high standard, this also increases the operating expense per FTE. Currently use contractors for facilities that are out of the way which cuts down on staff time spend traveling. This might be a little high. Also Fayetteville has the highest number of residents per park, so there are more people causing ware and tare which drives up costs. FTEs being low and total expense being high results in workload capacity issues.

Approximately at 70 percent of parkland is developed which also increases this number.

AGENCY	TOTAL FTES	TOTAL OPERATING EXPENSE	OPERATING EXPENSE PER FTE
Fayetteville-Cumberland	164	\$179,688	\$116,949
Greensboro	158	\$17,525,403	\$110,920
Saint Paul	564	\$60,807,671	\$107,815
Wilmington	100	\$7,599,521	\$75,950
Durham	199	\$12,986,421	\$65,258
Shawnee County	420	\$13,704,416	\$32,630

NRPA Median for Agencies Serving between 250,000 to 499,999 Residents = \$100,903 Operating Expense per FTEs



#### Non-Tax Revenue

The following table compares total non-tax revenue per resident among agencies. The table shows a large discrepancy in each agency's revenue generating capabilities, with Fayetteville-Cumberland Parks and Recreation representing the low end of the study for earned income generated per resident at \$5.44. This number is below the NRPA national median of \$9.85 per resident for similar-sized agencies.

AGENCY	POPULATION	TOTAL NON-TAX REVENUE	REVENUE PER RESIDENT
Saint Paul	306,621	\$16,903,976	\$55.13
Shawnee County	178,725	\$2,349,630	\$13.15
Greensboro	290,222	\$2,373,091	\$8.18
Wilmington	122,607	\$831,000	\$6.78
Fayetteville-Cumberland	313,802	\$1,705,700	\$5.44
Durham	267,743	\$1,234,277	\$4.61

NRPA Median for Agencies Serving between 250,000 to 499,999 Residents = \$9.85 Revenue per Resident



# **Operation Cost Recovery**

Operational cost recovery is the portion of total operating expense that is covered by total non-tax revenue. This metric measures how well each department's revenue generation covers the total cost of operations. Not all agencies have policies that enable generated revenue to become part of the department's operating budget, but the operational cost recovery metric is a useful comparison and highlights the revenue generated by the Department's efforts. The current cost recovery of 9 percent for Fayetteville-Cumberland Parks and Recreation ranks at the bottom among peer communities. The NRPA national median is 20.8 percent cost recovery for similar agencies. This is a performance measure that should be tracked over time and expected to improve as revenue generation for the Department strengthens and operational efficiencies are achieved.

AGENCY	TOTAL NON-TAX REVENUE	TOTAL OPERATING EXPENSE	OPERATIONAL COST RECOVERY
Saint Paul	\$16,903,976	\$60,807,671	28%
Shawnee County	\$2,349,630	\$13,704,416	17%
Greensboro	\$2,373,091	\$17,525,403	14%
Wilmington	\$831,000	\$7,599,521	11%
Durham	\$1,234,277	\$12,986,421	10%
Fayetteville-Cumberland	\$1,705,700	\$19,179,688	9%
NRPA Median for Agencies Serving betw	veen 250,000-499,9	999 Residents = 20.8	% Cost Recovery



# Capital Budget

The table below shows 2018 capital budgets from 2018, and capital spending spent per resident for each peer community. The NRPA National Median of CIP spending for similar agencies is \$802,480 annually. NRPA reports that agencies of similar size to Fayetteville-Cumberland usually spend 42.3 percent of the CIP budget on renovations, 42.3 percent on new development, 10 percent on acquisitions, and 5.4 percent on other items.

AGENCY	POPULATION	CIP BUDGET 2018	CAPITAL SPENDING PER RESIDENT
Shawnee County	178,725	\$33,421,081	\$187.00
Saint Paul	306,621	\$9,510,785	\$31.02
Durham	267,743	\$1,929,000	\$7.20
Wilmington	122,607	\$726,968	\$5.93
Greensboro	290,222	\$59,281	\$0.20
Fayetteville-Cumberland	313,802	\$0	\$0.00
NRPA Median for Agencies Serving between 250,000-499,999 Residents = \$802,480 CIP Budget			



# **Indoor Recreation Space**

Fayetteville-Cumberland Parks and Recreation has 20 indoor recreation facilities available, ranking near the median of benchmarks agencies. However, Fayetteville-Cumberland Parks and Recreation ranks toward the bottom of facility square footage provision with 2,567.05 square feet available per 10,000 residents.

AGENCY	POPULATION	TOTAL NUMBER OF INDOOR RECREATION FACILITIES	TOTAL SQ. FT. OF INDOOR RECREATION FACILITIES	AVG. SIZE OF INDOOR RECREATION FACILITIES (SQ. FT.)	SQ. FT. PER 10,000 RESIDENTS
Greensboro	290,222	22	657,961	29,907	22,670.96
Durham	267,743	13	311,391	23,953	11,630.22
Saint Paul	306,621	34	316,203	9,300	10,312.50
Shawnee County	178,725	18	143,577	7,977	8,033.40
Wilmington	122,607	6	49,504	8,251	4,037.62
Fayetteville- Cumberland	313,802	20	82,000	4,100	2,613.11



#### **SUMMARY OF BENCHMARK FINDINGS**

Fayetteville-Cumberland Parks and Recreation serves a larger population than some other peer communities but also serves the largest geographical area. This results in an overall lower population density than peer communities. Since the Department is a City-County department it is expected that the population density is overall low, but there are areas of high density within the service area. This benchmarking analysis is a tool to set internal goals and develop direction for how the Department would like to pursue future growth and expansion. The benchmarking analysis is not intended to create metrics Fayetteville-Cumberland Parks and Recreation should adopt wholesale, but this analysis can provide important information for future decision making.

Fayetteville-Cumberland Parks and Recreation's service area is large, which poses challenges for effectively serving all residents. Fayetteville-Cumberland Parks and Recreation ranks toward the bottom of each analysis, indicating that the department may be under-providing services. City-County departments must increase efficiencies to improve the level of service while managing travel time needed to serve a dispersed and low-density areas. The department may need to expand collaboration with other towns or cities within the county to assist in overcoming these challenges

(e.g.)- trail and sidewalk development could be represented as a level of service in the system but maintained by other entities.

Full Time Equivalence (FTEs) is low for the Department which can affect the departments overall ability to maintain, or enhance service deliveries including maintenance of assets, operations of indoor/outdoor recreation facilities and additional park land. The biggest factors impacting this are the acres per resident being so low and the large service area. Strategically locating assets within the system needs to be considered when developing a Staffing Plan. The location of assets can increase operational costs from windshield time and when maintenance is not minimized during the design process. The design process is the perfect time to choose location and materials that do not increase the amount of maintenance to manage workloads and the need for additional FTEs.

The operational cost recovery for the department is low. Cost recovery is a philosophical approach to services where each community can set, what they feel is, an appropriate level of cost recovery. Therefore, cost recovery is unique to each community. The Department has placed an emphasis on making sure the services are delivered to those most in need. This typically means a lower cost recovery for the department. It can still

be beneficial to track the cost recovery as a Key Performance Indicator (KPI) from which future decisions can be made. Meaning, the data is readily available if circumstances change and there becomes a need to identify areas of operation where additional revenue could be generated.

Overall, the benchmark comparison highlights areas of opportunity for the Department to reflect upon. While the delivery of service, specific to Fayetteville Cumberland Parks and Recreation service area is priority one, the Department can set incremental targets using the benchmark data to improve. It is important to know that this will take time and the Department should identify attainable goals along the way that will guide the Department from small victories to realizing larger performance goals for the system.



# ACTION + IMPLEMENTATION PLAN

# IN THIS CHAPTER

Parkland

**Programming** 

**Operations** 

Equity

**Interlocal Agreements** 





#### **ACTION + IMPLEMENTATION PLAN**

Throughout the planning process, five themes to address in the Action and Implementation Plan emerged. Grounded in community values and the voices of residents, these themes represent the perspectives on how the existing parks and recreation system can evolve to be even better. These themes include parkland, programming, operations, Equity and interlocal agreements. Each of these themes is discussed below with associated goals, objectives and strategies outlined.

An implementation plan with prioritized action items is outlined below. Action items receiving higher priority are those supported by significant community input or are items that have been delayed or postponed in the past but have significant bearing on achieving the goals of this plan. Each action item indicates a responsible party to foster accountability within the department.

GOAL	TIMELINE	TIMELINE CODE
Short-term	1 – 5 years	ST
Mid-term	5 - 10 years	MT
Long-term	10 + years	LT
Ongoing	Continual	OG

# **Parkland**

The Fayetteville-Cumberland Parks and Recreation Department offers a variety of parkland throughout their service area. Each park the Department provides fall into one of nine park classifications. Park classifications provide a tool for understanding approaches to park design and planning. Classifications also illustrate the diversity of park types within a system and the variety of park experiences available to residents. The park classification summary below indicates that the Department offers a variety of park types that are well-distributed among each classification.

The two classifications that appear underrepresented through this analysis include sports complexes, greenways, and



open space and natural areas. Pocket parks and heritage parks also have low acreages but are not underrepresented. Pocket parks are small facilities and therefore will have a smaller portion of overall acreage and heritage parks are unique local sites that offer one-of-a-kind experiences and are not expected to be a large portion of the overall offering.

Sports complexes may be underrepresented within the Department's parkland at only 16.6 acres. It is likely that this need is adequately filled through joint use agreements with the local school system. It may become necessary for the Department to expand its own sports complex offering to ensure they have long-term access to sports facilities.

Greenways are an area of focus and expansion for the department. The Cape Fear Greenway is an excellent amenity for the community. The Department should continue to expand this amenity and create a network of trails that will connect residents to parks and other destinations within the community.

Open space and natural areas accounts for the acreage that the Department has currently acquired to potentially develop future parks. The department will need to continue acquiring land in order to expand the park system to meet growing need during the 10-year planning horizon. The acreage of open space and natural areas will need to increase in order to ensure

the Department has adequate land available for future park development.

Table 1 - Park classification distribution

PARK CLASSIFICATION	ACRES
Pocket Parks	16.19
Neighborhood Parks	115.5
Community Parks	159.67
Sports Complex	16.6
Regional Park	389.38
Greenways	32
Joint-Use Facilities	274.6
Heritage Park	17.9
Open Space and Natural Areas	7.5

Open space and natural areas accounts for the acreage that the Department has currently acquired to potentially develop future parks. The department will need to continue acquiring land in order to expand the park system to meet growing need during the 10-year planning horizon. The acreage of open space and natural areas will need to increase in order to ensure the Department has adequate land available for future park development.

The department can identify adequate land for new or expanded parks using three methods. First, acquiring land adjacent to existing facilities provides a simple approach and locates land in areas that are already

suited for park sites. Strategies for acquiring parkland in areas that are not served by existing parks include land in an area not already served within a 10-minute walk of a park, trail, or facility. Areas with high levels of social vulnerability should also be prioritized for parkland acquisition. This plan includes a park search area map that identifies high priority areas for parkland acquisition.

#### **PARK SEARCH AREAS**

This plan identifies park search areas that should receive priority for the Department's investment in future parks and recreation investments. Park search areas are identified based on two criteria, areas that lack existing parkland, and areas that ranked highly on the social vulnerability index.

Linden, Godwin, and Wade are identified as park search areas. These incorporated areas are members of the interlocal agreement. The Department provides recreational programming to these areas through contracted services, and recently invested in splashpads and other amenities in these areas. The Department should continue to invest in providing these areas with recreational amenities and programming. Other jurisdictions in the interlocal agreement include Falcon, Eastover, and Stedman. Each of these jurisdictions currently has a dedicated park but should continue to receive investment for parkland



from the local jurisdiction as well as the Fayetteville-Cumberland Parks and Recreation Department.

The park search area along the southeastern portion of Fayetteville indicates and area that ranks high on the social vulnerability index. This area includes lower density and includes some parkland, primarily provided in partnership with the school system. The department should ensure that any new development in this area incorporates an adequate amount of parkland.

The park search area including Brentwood Elementary School and E.M. Honeycutt Elementary School and John Griffin Middle School is selected due to its density, lack of parkland, and social vulnerability index ranking. Residents of this community have requested a recreation center to serve their area. This plan recommends increasing parkland in this area, including a recreation center.

The final park search area follows Murchison Road. This area is identified as a park search area due to its social vulnerability index rating and gap in existing parklands.

#### LEVEL OF SERVICE

The Department's current level of service determines the provision of parkland acreage and trail mileage based on the total population served.

The department currently offers 3.42 acres of parkland per 1,000 residents, which is below the industry practice of 9 acres of parkland per 1,000 population for county-wide departments. This plan recommends the department raise its level of service to 5.79 acres of parkland per 1,000 residents. This recommendation results in a need for an additional 830 acres of parkland during the 10-year planning horizon. The recommendation to add 830 acres of parkland is aspirational in order to create to opportunity for a bold approach to land acquisition for future parkland. Land acquisitions should within the park search areas identified for this plan should be prioritized.

Table 2 - Parkland acreage level of service recommendation

THE DEPARTMENT'S CURRENT LEVEL OF SERVICE IS -	BENCHMARKING LEVEL OF SERVICE IS -	INDUSTRY BEST PRACTICE IS -	RECOMMENDATION
<b>3.42 acres</b> of developed parkland per 1,000 pop.	<b>9.2 acres</b> of developed parkland per 1,000 pop.	<b>9 acres</b> of developed parkland per 1,000 pop.	INCREASE level of service to 5.79 acres of parkland per 1,000 residents

The Department current offers 0.04 miles of trail per 1,000 residents, which is below the industry best practice for 1 mile of greenway per 1,000 residents. The plan recommends the Department raise its level of service to 0.6 miles of trail per 1,000 residents. This recommendation results in an additional 186 miles of trail during the 10-year planning horizon. The recommendation for an additional 186 miles of trail is an ambitious goal but is intended to offer the department the opportunity to create a greenway-specific master plan that identifies trail routes and alignments. An adopted greenway master plan will enable the City and County to integrate greenway planning with other transportation planning efforts and pursue funding and implementation.

Table 3 - Parkland acreage level of service recommendation

DEPARTMENT'S CURRENT LEVEL OF SERVICE IS -	BENCHMARKING LEVEL OF SERVICE IS -	INDUSTRY BEST PRACTICE IS -	RECOMMENDATION
<b>0.04 miles</b> of trail mileage per 1,000 pop.	<b>9.2 acres</b> of developed parkland per 1,000 pop.	<b>1 mile</b> of trail mileage per 1,000 pop.	INCREASE level of service of 0.6 miles of trail per 1,000 residents



# **Goal 1: Parkland Acquisition**

OBJECTIVES	STRATEGY / ACTION ITEM	GROUP RESPONSIBLE	TIME LINE
1.1 Implement park design standards	1.1.1 - Implement a community-based process using arts and cultural expression to rejuvenate parks and open spaces		
outlined in the park classifications while integrating opportunities to	1.1.2 - Integrate aspects of public art, history, and culture into park design		
create unique experience within parks	1.1.3 - Create spaces for people from diverse backgrounds to share and create experiences.		
	1.1.4 - Increase acreage of greenway, multiuse paths, and trails park classification to create an experiential and connected trail network.		
	1.1.5 - Determine whether there is a need to expand acreage of sports complex park classification or whether this need is accommodated through joint use agreements with school facilities.		
1.2 Thoughtfully acquire land to	1.2.1 - Expand acreage of parks by acquiring land adjacent to existing facilities.		
anticipate future park expansion needs in accordance with parkland	2.2.2 - Increase parkland acreage in areas not served within a 10-minute walk of an existing park.		
acquisition map.	1.2.3 - Increase parkland in areas demonstrating higher levels of social vulnerability using the Social Vulnerability Index.		
	1.2.4 - Us site suitability analysis to inform site selection for parkland acquisition.		



# **Goal 2: Level of Service Recommendations**

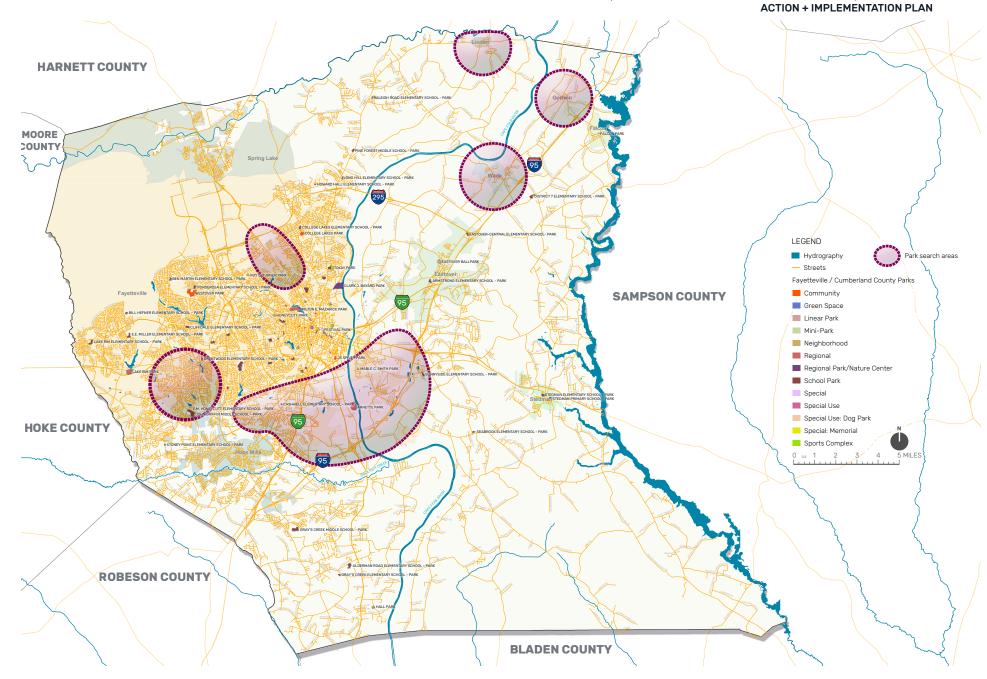
OBJECTIVES	STRATEGY / ACTION ITEM	GROUP RESPONSIBLE	
2.1 Increase level of service of parkland acreage from 3.91 acres of parkland per 1,000 residents in the Department service area to 5 acres of parkland per 1,000 residents in the Department service area	21.1 - Offer an additional 830 acres of parkland by 2028. This accounts for a 740-acre deficit to achieve a level of service of 5 acres per 1,000 residents in 2018, plus an additional 90 acres to account for population growth during the 10-year planning horizon.		
2.2 Increase level of service of trail mileage from 0.04 miles of trail per 1,000 residents in the Department service area to 0.6 miles of trail per 1,000 residents in the Department service area.	2.2.1 - Offer an additional 186 miles of trail by 2028. This accounts for a 177-mile deficit to achieve a level of service of 0.6 miles per 1,000 residents in 2018, plus an additional 9 miles of trail to account for population growth during the 10-year planning horizon.		
2.3 Increase level of service of indoor recreation space from 0.26 square feet of indoor recreation space per resident in the Department service area to 1 square foot of indoor recreation space per resident in the Department service area.	2.3.1 - Offer an additional 247,357 square feet of indoor recreation space by 2028. This accounts for a 231,802 square foot deficit to achieve a level of service of 1 square foot per resident in 2018, plus an additional 15,555 square feet of indoor recreation space to account for population growth during the 10-year planning horizon.		



Goal 3: Improve and expand existing and future park system with amenities identified through community engagement process.

OBJECTIVES	STRATEGY / ACTION ITEM	GROUP RESPONSIBLE	
3.1 Use results of community engagement and statistically valid survey when identifying amenities for existing park upgrades and future	<ul> <li>3.1.1 - Identify opportunities to create the following amenities identified as a high priority through the statistically valid survey:</li> <li>Natural walking or hiking trails</li> <li>Indoor aquatics center</li> <li>Indoor fitness facilities</li> </ul>		
park programming	<ul> <li>3.1.2 - Identify opportunities to create the following amenities identified as a high priority through community engagement with the general public:</li> <li>Multi-use fields and courts</li> <li>Playgrounds</li> <li>Indoor recreation center and gym</li> <li>Walking and running trails</li> <li>Open fields for free play</li> </ul>		
<ul><li>3.2</li><li>Upgrade existing parks to reflect best practices in park design for:</li><li>-Diversity of park amenities</li><li>-Green infrastructure</li></ul>	3.2.1 - Complete detailed list of upgrades for individual parks, estimate cost and request funding as part of operational budget or CIP.		
	3.2.2 - Improve overall visual appearance of parks and facilities and improve longevity of equipment and materials.		
-Maintenance - ADA + inclusivity -Shade + comfort	3.2.3 - Coordinate with the Public Works Department to ensure detailed maintenance plans and deferred maintenance lists are routinely updated and implemented and the expectations of Department are met.		
<ul><li>- Placemaking</li><li>- Connectivity</li><li>- CPTED + Safety</li></ul>	3.2.4 - Ensure ADA Transition Plan is up to date and being implemented by Public Works Department.		
OF TED + Safety	3.2.5 - Include requirement for experience with listed best practices in released RFQ's for design services		
	3.2.6 - Confirm best practices are met throughout planning, design, and construction phases		







# **Programming**

The Department effectively provides programming to its entire service area through Department staff, contracted program providers, and program partners. Department staff is incredibly responsive to community needs for programming and frequently updates and refreshes programming to meet resident's needs and desires.

Recommendations for programming include formalizing the process by which program staff can update and improve programming. Using the community engagement results identified in this plan to select new program offerings will enable the department to offer programs that already have demonstrated community support. The statistically valid survey gathered information from residents who may not already be program participants, providing valuable input from people who are not already engaged with the Department. This outsider perspective can help the Department increase the number of residents it serves.

The plan recommends that program offerings follow a business model for program development. This enables the department to set expectations for cost recovery, targets for enrollment and attendance, and investigate similar providers or potential competition.

Aligning program offerings with community needs and approaching programming planning

from a business model perspective will ensure that the Department continues to provide high quality programming that that residents want.

#### MARKETING

Marketing expands programming awareness and increases enrollment. Any method residents use to find out about Departmental offerings can be considered marketing.

The plan recommends an improved website that prioritizes user information as the most accessible resources. Minimizing clicks needed to reach relevant information improves the experience of website users. Easily navigable websites also reduce the need for staff to field questions when the information is found easily online. Enhancing the Department's social media presence is another opportunity for expanding marketing. This plan includes recommendations for training staff on social media and expanding social media outreach.

#### **COST RECOVERY AND PRICING**

Cost recovery goals and program pricing are core elements of any recreation program. The Fayetteville-Cumberland community are extremely supportive of ensuring that programming is provided at a low or no cost to participants to ensure that users with low ability to pay are able to access programs. This community value was reflected in all aspects of community engagement, including drop-

in meetings, the statistically valid survey, and focus groups with decisionmakers and is a key element of the Department's identity.

Ensuring all users have access to recreational programming is a key element of all parks and recreation departments. This is especially important in communities that serve many residents with low ability to pay. Cost recovery goals and pricing strategies offer opportunities to tailor the cost of programs to ensure that the Department is able to sustainably provide programming for the long term while ensuring that low-income residents are able to participate. This plan recommends the Department develop a pricing strategy that creates a variety of options for programs, with the goal that users with a higher ability to pay for program will pay a higher rate, while users with low ability to pay are still able to have access. All users have subsidized access. to programming, but one user receives a higher subsidy than another based on need. Departments often use a family's qualification for free or reduced-price lunch, or qualification for SNAP as a proxy for determining ability to pay. In order to fully consider diversifying pricing strategies, local decision makers should consider increasing prices as an option. This plan lays out strategies for implementing pricing changes for programming.



# Goal 1: Align programs and services to meet the needs of residents across the County

OBJECTIVES	STRATEGY / ACTION ITEM	GROUP RESPONSIBLE	
1.1 Enhance programs and offerings to follow a business model for program development.	1.1.1 – Enhance core program areas and definitions to reduce confusion between staff and patrons in those that have overlap (Leisure Activities, Cultural Arts, Seniors and Youth).		
	1.1.2 – Conduct a market analysis for all new programs developed to identify the greatest opportunities for success in offering new services.		
	1.1.3 – Re-evaluate programming and demographics when new census data is released ensuring the right programs are being offered for the right segments in the most appropriate location.		
	1.1.4 – Review existing contractors and partners to explore collaborating with similar providers that may already be using the park system when developing new programs.		
	1.1.5 – Develop the Fayetteville way in customer service by documenting program and customer service standards for employees and contractors.		
1.2 Develop programs and services that specifically address program operational challenges, identified community needs within the statistically valid survey, the recreational trends, and demographics.	1.2.1 – Focus program development around adult & youth sports as seen from local and regional trends and the statistically valid survey results.		
	1.2.2 – Increase offerings for Seniors to include increased outreach and programming at centers across the City/County to ensure needs are met for this growing segment of the population.		
	1.2.3 – In conjunction with the local military base conduct an online interest survey of adults ages 18–34 to understand specific program interests in sports, fitness, and cultural arts.	Also trying to collaborate more with military on facilities.	
	1.2.4 Explore the implementation of a coaches training program for volunteer youth sport coaches addressing first aid & safety, protecting against abuse, sports fundamentals, and concussion protocols.		



Goal 2: increase programming, participation and satisfaction through marketing best practices

OBJECTIVES	STRATEGY / ACTION ITEM	GROUP RESPONSIBLE	
2.1 Enhance website to create a better	2.1.1 – Develop hyperlinks from facility's program titles directly to WebTrac for ease and convenience of registering by location.		
customer service experience for information and program seekers.	2.1.2 – Dive into website and identify all areas and subject titles where the number of clicks can be decreased for ease in navigation.		
	2.1.3 - Updated website to include access to volunteer landing page as a quick link from the main page.		
2.2 Conduct a market analysis for new	2.2.1 – Review the priority program investments to determine if there is a need to develop new programming and conduct a simple market analysis.		
opportunities in programs and services.	2.2.2 – Review the existing similar provider database for competition in new programs developed.		
	2.2.3 – Review the most recent demographic data for the area or location of the new program to ensure there is interest or a need.		
	2.2.4 – Review the most recent local trend data to know if there is increased or decreased market for specific new programs.		
	2.2.5 - Conduct specific interest surveys prior to new seasonal programs being developed to ensure the programs will have a following.		
2.3 Enhance social media engagement through best practice strategies.	2.3.1 – Regularly conduct social media platform research of the Department to ensure control of accounts and consistent messaging that does not dilute the brand.		
	2.3.2 – Reach out to claim ownership of the FCPR Instagram page that already exists and start managing the current random posts and develop content and campaigns to tell the Department's story.		
	2.3.3 - Continue to develop engaging content, campaigns, and contests on Facebook to reach people where they are and entice action and involvement.		
	2.3.4 – Train field staff to recognize photo opportunities during operations that will help tell the Department's story, provide a behind the scenes look, demonstrate living the mission, and reinforce the brand.		



Goal 3: Develop enhanced cost recovery and pricing strategy to increase sustainability of programs.

OBJECTIVES	STRATEGY / ACTION ITEM	GROUP RESPONSIBLE	
3.1 Develop cost recovery and pricing	3.1.1 – Identify and document the overall pricing philosophy by core program area.		
policy to direct staff in establishing user fees.	3.1.2 - Develop cost recovery goals for each core program area.		
	3.1.3 – Update the fee structure as needed based on philosophy and cost recovery goals.		
	3.1.4 – Develop social equity into policy by designating a certain percentage of each program's total participation as free or reduced based on need.		
	3.1.5 - Review fees annually for necessary increases and update fee structure as needed.		
3.2 Implement more dynamic pricing	3.2.1 – Help drive perceived value of programs by marketing the quality, standards, and benefits, developing more value-added programs		
best practices and communicate how the fees are used.	3.2.2 – Develop fair market value costs for programs and services and provide a resident discount to demonstrate the commitment to local residents who support asset preservation through taxes.		
	3.2.3 – Where increased fees are needed, develop a phased approach over two to three years as a way to decrease the impact to residents.		
	3.2.4 – Explore incorporating more pricing by location, especially where an increased benefit is present due to the amenities and design of spaces enhancing the customer experience.		
	3.2.5 – Explore the implementation of prime time and non-prime time pricing to manage demand.		
	3.2.6 – Review existing fee structure and address any necessary increases for programs and services that have not been established or last changes as of 2015 and earlier.  Custodial setup/breakdown/clean-up (1999), Expedited rental fee (2011), Increase pricing for exclusive outside events that close parks to resident daily uses, Boating/Camping fees (1998 & 1995), Pool entry fee (1995 or prior), Athletic protest fee (2002)		



# **Operations**

This plan includes a Service and Function Classification as part of the operational piece of the inventory and analysis. The analysis found that the Department classifies all functions as Essential functions. As Fayetteville-Cumberland Parks and Recreation continues to classify job and Oservice functions for staff, a job task priority list should be created when assigning classifications. The classifications should include Essential services that must happen daily, Important services that should be happening daily, but can be bumped for Essential services, and Value-Added for occasional services. Assigning classifications with workload capacity can help balance, shift, or reduce responsibilities.

Classifying all services could be considered unrealistic for workload distribution and staff capacity. Some part-time positions and area specific roles may have all functions classified as Essential, but generally speaking, clearly establishing a services classification can establish priorities and responsibilities within

heavy workloads. The appendix includes suggested changes to service classifications. These recommendations should be updated based on staff's detailed understanding of the service's necessity and priority.

Additional functions will be added as the Department focuses more on cost recovery to develop a sustainable system moving forward. This will impact the capacity of the department and should be accounted for in the tracking and monitoring of the workload. The Department should use the framework of this analysis in updating service delivery analysis on an annual basis.

After reviewing the public input, survey results, staff input, function classifications, the following recommendations will develop the Department's capacity through training, strategic management, workload management, technology, and additional staff.

 Use the cost of service model to help determine the appropriate staffing level to

- ensure the capacity to manage operations and preserve assets as the system grows and adds new amenities, parks, service areas, and facilities.
- Develop business plans for all facilities to help manage determined outcomes.
- Teach and train staff in business principles, policies, procedures, standards, and outcomes. Train all staff on new organizational functions as they are added to the system.
- Track hours spent in each classification of service performed to ensure a balanced workload.
- Develop customer service training and conduct annual refresher training that is specific to parks and recreation services.
- Use function classifications and roles (lead/ support) in managing workloads and new opportunities to ensure proper alignment.
- Examine, at least annually, the functionality of the organizational structure. Amend as necessary.



# Goal 1: Align services and needs with the best practices in service delivery and appropriate classification based on community benefit versus individual benefit and cost recovery goals.

OBJECTIVES	STRATEGY / ACTION ITEM	GROUP RESPONSIBLE	
1.1 Define priority functions and services	1.1.1 – Identify priorities based on Department mission and social needs where other providers are not meeting the full need.		
to better classify during annual updates to the service delivery analysis.	1.1.2 – Using the established priorities, apply these to the classification criteria and reclassify services and functions that have changed from the initial analysis.		
	1.1.3 – Identify opportunities to offer and classify services as value-added for those seeking better quality experiences and appropriately set cost recovery goals.		
	1.1.4 – Annually review the classification spreadsheet and update with new and discontinued services or functions.		
1.2 Implement management principles	1.2.1 – Conduct a cost of service study to understand the total expense of providing recreational services and use data to develop cost recovery goals.		
to improve the Department's overall sustainability.	1.2.2 – Set workload management priorities and goals through the evaluation process to ensure outcomes are reviewed and achieved.		
	1.2.3 – Develop business plans for all revenue generating facilities and core program areas to establish management philosophies that drive identified outcomes.		
	1.2.4 – Train staff on business principles, policies, procedures, standards, and outcomes as they evolve.		



Goal 2: Improve capacity and efficiency by incorporating additional best practices in Service delivery.

OBJECTIVES	STRATEGY / ACTION ITEM	GROUP RESPONSIBLE	
2.1 Increase capacity through the	2.1.1 – Document options for workload management and train staff on implementation.		
implementation of workload management principles.	2.1.2 – Increase Department fulltime equivalents to preserve assets as they are added to the system.		
	2.1.3 – Continue to research technology, outside contracting and collaborations on programs and services to identify additional opportunities to decrease windshield time.		
	2.1.4 – Conduct a cost of service study for maintenance and asset preservation to forecast financial resources needed to properly maintain assets through their full lifecycle including replacement costs.		
	2.1.5 – Conduct a cost benefit analysis when adding assets to the system by analyzing service contracts versus in-house service to achieve outcomes (resident expectation and financial implications).		
2.2 Enhance existing and develop new public/private and public/nonprofit	2.2.1 – Continue to evaluate opportunities with existing partners to expand the agreement and collaborate on meeting more of the needs across the County.		
partnerships in service delivery.	2.2.2 – Identify potential partners and sponsors for new opportunities as they materialize to share resources in meeting the needs of residents.		
	2.2.3 – Ensure the terms for existing and new partnerships are tied to the Department mission or fills an identified gap in service and is part of partnership best practices.		
	2.2.4 – Develop a permit process and agreement for vendors/contractors that profit from using public property to provide services through the Department as well.		
	2.2.5 - Evaluate all partnerships annually for successes and challenges from existing terms and negotiate to improve and establish greater equity or benefit to the public.		



# **Equity**

Equity is an important consideration of this plan. For the purposes of this section, equity refers both to an individual's ability to access parks and recreation opportunities, regardless of their circumstances, and the Department's ability to sustainably provide parks and recreation resources to all residents.

#### New park location

In addition to the park search areas described in the Parkland goals above, this plan recommends other criteria for identifying and acquiring parkland that provides parkland distributed equitably across the geographic region. The three entities to consider include Fayetteville, unincorporated Cumberland County, and incorporated jurisdictions within Cumberland County that are part of the interlocal agreement. This plan recommends striving to provide parks, facilities, and trails within a 10-minute walk of all residents. Additionally, isolated neighborhoods and communities should be considered for new

parks and programming provided at a scale appropriate to enhancing the surrounding area and community.

Providing parkland at the county level looks different than providing urban parkland. In an urban setting, a strategically placed small park can effectively serve many residents, while parks in rural areas tend to be larger with more amenities that will attract visitors from a wider service area. Expanding parkland within Cumberland County should focus on ensuring that County residents live within a 15-minute drive of a park. However, there are still isolated communities within rural areas and the Department should ensure that these areas have access to parks and programming.

Equitably providing parkland in Cumberland County includes serving the incorporated areas within the interlocal agreement. The Department recently invested in recreational amenities in some member jurisdictions. The Department should continue investing

resources in these areas and supporting Towns to provide their own recreational resources as well.

Ensuring that parks provided in low-income neighborhoods is essential to ensuring that a park system is providing equitable access. This plan recommends first ensuring that parks are provided in areas of high social vulnerability by providing parks in the park search areas. Second, the Department should track financial investment in these areas to ensure that parks are parks are appropriately and adequately serving residents of these areas a quality parks and recreation experience.

Cost recovery and pricing is discussed in the Programming goals above. Ensuring an equitable and paced transition is important to any adjustments made to program or reservation prices. Changes to fee structures must be made with ample notice and paced over a series of years.



# Goal 1: Identify areas to expand parkland that will fill gaps in current service provision within Fayetteville, Cumberland County, and local jurisdictions.

OBJECTIVES	STRATEGY / ACTION ITEM	GROUP RESPONSIBLE	
1.1	1.1.1 - Increase number of residents who live with a 10-minute walk of a park.		
Identify areas to expand parkland acreage within Fayetteville city limits	1.1.2 - Identify small or isolated communities within the City that are underserved by current parkland offerings.		
to expand parkland acreage.	1.1.3 - Determine feasibility of providing parks or programming to residents in small or isolated communities.		
1.2 Identify areas to expand parkland	1.2.1 - Increase number of residents who live within a 15-minute drive of a park.		
acreage within Cumberland County.	1.2.2 - Identify small or isolated communities within the County that are underserved by current parkland offerings		
	1.2.3 - Determine feasibility of providing parks or programming to residents in small or isolated communities.		
1.3 Identify areas to expand parkland	1.3.1 - Increase number of residents who live within a 10-minute walk of a park.		
acreage within local jurisdictions within the interlocal agreement	1.3.2 - Implement goals and objectives identified within the section on Interlocal Agreements.		
1.4 Ensure quality of parks provided	1.4.1 - Ensure that parks provided in areas of high social vulnerability are of equal quality to parks in less vulnerable areas.		
within areas of high social vulnerability.	1.4.2 - Track financial investment, physical condition, and available amenities at parks to ensure that each park is appropriately serving residents and offering a variety of recreational opportunities.		



1.5 Identify geographic areas to expand	1.5.1 - Use GIS to map locations and participation of current program offerings.
programming within Fayetteville- Cumberland Parks and Recreation	1.5.2 - Use the data developed, to identify gaps in programming and develop a strategy to distribute programs across the County.
service area.	1.5.3 - Use demographic data, regional and local trends, and survey results to identify specific needs at locations across the service area.
	1.5.4 – Communicate the Department's efforts to equitably distribute needed programs and services across the County through presentations to leadership and social media posts.

#### Goal 2: Increase Department operating budget to accommodate Service area residents and those from adjacent jurisdictions.

OBJECTIVES	STRATEGY / ACTION ITEM	GROUP RESPONSIBLE	
2.1	2.1.1 - Increase per capita operating expense from \$60.04 to \$69.56.		
Increase per capita operating expense for department to improve	2.1.2 - Increase overall operating expense by \$3,041,146 for a total operating expense budget of \$22,220,834.		
system for residents and account for residents from adjacent areas.	2.1.3 - Introduce pricing strategies that account for resident and non-resident pricing.		
	2.1.4 - Pursue interlocal agreements with adjacent jurisdictions to supplement operating budget based on usership from their jurisdictions.		



# Goal 3: Expand use of pricing strategies to guarantee program affordability while equipping the department to charge higher prices for specialized programming.

OBJECTIVES	STRATEGY / ACTION ITEM	GROUP RESPONSIBLE	
3.1 Continue ensuring program	3.1.1 - Continue offering programs at low- or no-cost for residents with demonstrated need.		
affordability for residents with little or no ability to pay for parks and recreation programming and service.	3.1.2 - Update fee structure that equips the department to expand use of pricing strategies identified in the inventory and analysis.		
	3.1.3 - Use program classification model to determine appropriate pricing strategies and price points for programming.		
	3.1.4- Use cost of service model to communicate the value of services the Department is providing at low or no cost to participants.		
3.2 Introduce updates to fee	3.2.1 - Provide additional discounts and scholarships during transition period.		
structure with ample notice and advertisement for participants.	3.2.2 - Ensure messaging highlights the Department's commitment to providing affordable and no-cost programs.		



# **Interlocal Agreements**

The Fayetteville-Cumberland parks and recreation department serves residents from many jurisdictions, both within and without of the interlocal service agreement.

#### Serving other communities

Fayetteville-Cumberland Parks and Recreation serves a prominent regional city in an otherwise primarily rural area. Due to this community context, the Department understands it is inevitably the primary recreational service provider for users not within the service area. Serving these residents benefits the community by attracting outside spending as visitors to parks, programs, and events purchase gas and meals in the area, however it also places an additional responsibility on the department, as these users do not pay taxes to support department operations. This additional use places additional wear and tear on parks and equipment, reducing their lifecycle and increasing maintenance costs. The Department's current operating budget is \$19,179,688 annually. This results in a Departmental operating expense per capita of \$60.04. There are an estimated 50,625

residents within a 2-mile distance of the Departmental service area. If the Fayetteville-Cumberland Parks and Recreation Department is the primary service provider for each of those surrounding residents, that places an additional \$3,041,146 of operational burden on the department, based on the current per capital operating expense. This plan recommends increasing the operating budget based on the per capita operating expense to bring the Department in line with what other departments are providing their residents, and to account for this additional responsibility. Additionally, when possible, pricing strategies should differentiate between residents and non-residents, where non-residents pay closer to market rate while residents receive a discount.

The department should begin tracking park use, program enrollment, and event attendance to document and understand the degree to which adjacent residents use Fayetteville-Cumberland Parks and Recreation Services. The assumption included above that adjacent residents using parks and recreation services places an additional \$3,041,146 of operating

expense on the department is a rough estimate. Additional information about actual numbers of out-of-town users will provide a more detailed and accurate understanding of the added responsibility these users create. Based on this data, the Department can approach adjacent jurisdictions regarding joint use agreements for facilities and programs to continue serving these residents while cost sharing among jurisdictions.

#### Address local community needs

The planning process included engagement of decisionmakers from each of the jurisdictions included in the interlocal agreement. Each community has a unique set of community needs and wants and each as its own capacity to provide parks and recreation services to their residents. The Department will continue to provide and support parks and recreation services in these areas. Based on input, the most effective ways the Department can support jurisdictions include expansions to existing parks, providing new amenities, supporting operations, and supporting community engagement.



#### Goal 1: Adjacent jurisdictions

OBJECTIVES	STRATEGY / ACTION ITEM	GROUP RESPONSIBLE	
1.1 Determine and track number of out	1.1.1 - Conduct intercept surveys at parks to determine residence status of park users.		
of town users of parks, programs, and facilities.	1.1.2 - Conduct pre-program surveys to determine residence status of program participants.		
	1.1.3 - Conduct point-of-entry surveys at facilities to determine residence status of facility users.		
1.2 Use data generated in objective 1.1	1.2.1 - Use park, facility, and programming usage to create an understanding of impact generated by residents from adjacent jurisdictions.		
to begin discussion with adjacent jurisdictions about joint use agreements.	1.2.2 - Use existing per capita operating budget figures to quantify impact of residents from adjacent jurisdictions.		
	1.2.3 - Use numbers generated from strategy 1.2.2 to begin conversation with adjacent jurisdictions about joint use agreements and resources allocations.		



Goal 2: Address the following needs identified through engagement of jurisdictions participating in the interlocal agreement. Interlocal agreement jurisdictions include: Eastover, Falcon, Godwin, Linden, Steadman, and Wade.

OBJECTIVES	STRATEGY / ACTION ITEM	GROUP RESPONSIBLE	
2.1 Make updates, improvements, and	2.1.1 - Parks that enable people to gather and are safe places for children to play.		
expansions that have the following character in jurisdictions participating in the interlocal agreement.	2.1.2 - Parks that are a source of pride in local jurisdictions.		
2.2 When feasible, provide the following amenities to jurisdictions participating in the interlocal agreement.	<ul> <li>2.2.1 - Create opportunities for the following park amenities within parks located in the jurisdictions participating in the interlocal agreement:</li> <li>- Picnic shelters</li> <li>- Walking trails</li> <li>- Basketballs</li> <li>- Playgrounds</li> </ul>		
2.3 Assist jurisdictions participating in the interlocal agreement with addressing the following operational challenges.	<ul> <li>2.3.1 - Create opportunities to address the following operational challenges:</li> <li>- Drainage issues</li> <li>- Safety</li> <li>- Field maintenance</li> <li>- General maintenance</li> <li>- Programmatic marketing</li> <li>- Expanding parking</li> </ul>		
2.4 Support local jurisdictions in their efforts to enhance community involvement in their local parks and recreation.	<ul> <li>2.4.1 - Identify opportunities to support local jurisdictions with:</li> <li>- volunteers to coach or assist with programs</li> <li>- coordinate league play</li> <li>- resident input and ideas</li> </ul>		
2.5 Support local jurisdictions in their efforts to enhance park amenities.	2.5.1 - Identify opportunities to support local jurisdictions with increasing picnic shelter space, expanding parking, park maintenance, playgrounds for young children, afterschool and youth sports programming		
2.6 Determine feasibility of having Fort	2.6.2 - Look to other jurisdictions with adjacent military bases to determine precedent for military bases contributing to local parks and recreation funds.		
Bragg contribute to the interlocal agreement parks and recreation fund.	2.6.1 - Begin conversations with Fort Brag to determine feasibility of joint use agreement.		



# **APPENDIX**

# **IN THIS CHAPTER**

Demographics

**Programming** 

Operations

Statistically Valid Survey

**Best Practices** 

#### **APPENDIX- CORE VERSUS CASUAL PARTICIPATION TRENDS**

This appendix includes the long-form version of participation trends and core versus casual participation trends.

#### **GENERAL SPORTS**

	National	Core vs C	asual Particip	atory Tre	nds - Genera	l Sports		
			Participatio	n Levels			% Cł	nange
Activity	2013	3	2017		2018	3		
	#	%	#	%	#	%	5-Year Trend	1-Year Trend
Golf (9 or 18-Hole Course)	24,720	100%	23,829	100%	N/A	100%	N/A	N/A
Basketball	23,669	100%	23,401	100%	24,225	100%	2.3%	3.5%
Casual (1-12 times)	6,998	30%	8,546	37%	9,335	39%	33.4%	9.2%
Core(13+ times)	16,671	70%	14,856	63%	14,890	61%	-10.7%	0.2%
Tennis	17,678	100%	17,683	100%	17,841	100%	0.9%	0.9%
Baseball	13,284	100%	15,642	100%	15,877	100%	19.5%	1.5%
Casual (1-12 times)	4,201	32%	6,405	41%	6,563	41%	56.2%	2.5%
Core (13+ times)	9,083	68%	9,238	59%	9,314	59%	2.5%	0.8%
Soccer (Outdoor)	12,726	100%	11,924	100%	11,405	100%	-10.4%	-4.4%
Casual (1-25 times)	6,532	51%	6,665	56%	6,430	56%	-1.6%	-3.5%
Core (26+ times)	6,194	49%	5,259	44%	4,975	44%	-19.7%	-5.4%
Softball (Slow Pitch)	6,868	100%	7,283	100%	7,386	100%	7.5%	1.4%
Casual (1-12 times)	2,685	39%	3,060	42%	3,281	44%	22.2%	7.2%
Core(13+ times)	4,183	61%	4,223	58%	4,105	56%	-1.9%	-2.8%
Badminton	7,150	100%	6,430	100%	6,337	100%	-11.4%	-1.4%
Casual (1-12 times)	4,834	68%	4,564	71%	4,555	72%	-5.8%	-0.2%
Core(13+ times)	2,316	32%	1,867	29%	1,782	28%	-23.1%	-4.6%
Volleyball (Court)	6,433	100%	6,317	100%	6,317	100%	-1.8%	0.0%
Casual (1-12 times)	2,715	42%	2,939	47%	2,867	45%	5.6%	-2.4%
Core(13+ times)	3,718	58%	3,378	53%	3,450	55%	-7.2%	2.1%
Football, Flag	5,610	100%	6,551	100%	6,572	100%	17.1%	0.3%
Casual (1-12 times)	2,813	50%	3,572	55%	3,573	54%	27.0%	0.0%
Core(13+ times)	2,797	50%	2,979	45%	2,999	46%	7.2%	0.7%
Core Age 6 to 17 (13+ times)	1,363	50%	1,565	55%	1,578	54%	15.8%	0.8%
Football, Touch	7,140	100%	5,629	100%	5,517	100%	-22.7%	-2.0%
Casual (1-12 times)	3,952	55%	3,332	59%	3,313	60%	-16.2%	-0.6%
Core(13+ times)	3,188	45%	2,297	41%	2,204	40%	-30.9%	-4.0%
Volleyball (Sand/Beach)	4,769	100%	4,947	100%	4,770	100%	0.0%	-3.6%
Casual (1-12 times)	3,261	68%	3,544	72%	3,261	68%	0.0%	-8.0%
Core(13+ times)	1,509	32%	1,403	28%	1,509	32%	0.0%	7.6%
Football, Tackle	6,165	100%	5,224	100%	5,157	100%	-16.4%	-1.3%
Casual (1-25 times)	2,601	42%	2,145	41%	2,258	44%	-13.2%	5.3%
Core(26+ times)	3,564	58%	3,078	59%	2,898	56%	-18.7%	-5.8%
Core Age 6 to 17 (26+ times)	2,586	42%	2,427	41%	2,353	44%	-9.0%	-3.0%
Gymnastics	4,972	100%	4,805	100%	4,770	100%	-4.1%	-0.7%
Casual (1-49 times)	3,209	65%	3,139	65%	3,047	64%	-5.0%	-2.9%
Core(50+ times)	1,763	35%	1,666	35%	1,723	36%	-2.3%	3.4%
Soccer (Indoor)	4,803	100%	5,399	100%	5,233	100%	9.0%	-3.1%
Casual (1-12 times)	1,967	41%	2,657	49%	2,452	47%	24.7%	-7.7%
Core(13+ times)	2,836	59%	2,742	51%	2,782	53%	-1.9%	1.5%
NOTE: Participation figures are in	000's for the	US popul	ation ages 6	and over				
Participation Growth/Decline	Large Incr (greater than		Moderate Ind (0% to 25		Moderate De (0% to -2		Large Decrease (less than -25%)	
Core vs Casual Distribution	Mostly Core Par (greater than		More Core Partici 74%)		Evenly Divided (4 and Case		More Casual Participants (56-74%)	Mostly Casual Participants (greater than 75%)

Figure 1 - General sports participation trends

			D- at				0/ =1	
Activity	2042		Participatio		1 204		% Cr	nange
•	2013		201		201	_	5-Year Trend	1-Year Trend
	#	%	#	%	#	%		/
Frack and Field	4,071	100%	4,161	100%	4,143	100%	1.8%	-0.4%
Casual (1-25 times)	1,808	44%	2,040	49%	2,071	50%	14.5%	1.5%
Core(26+ times)	2,263	56%	2,121	51%	2,072	50%	-8.4%	-2.3%
Cheerleading	3,235	100%	3,816	100%	3,841	100%	18.7%	0.7%
Casual (1-25 times)	1,669	52%	2,164	57%	2,039	53%	22.2%	-5.8%
Core(26+ times)	1,566	48%	1,653	43%	1,802	47%	15.1%	9.0%
Ultimate Frisbee	5,077	100%	3,126	100%	2,710	100%	-46.6%	-13.3%
Casual (1-12 times)	3,715	73%	2,270	73%	1,852	68%	-50.1%	-18.4%
Core(13+ times)	1,363	27%	856	27%	858	32%	-37.1%	0.2%
Racquetball	3,824	100%	3,526	100%	3,480	100%	-9.0%	-1.3%
Casual (1-12 times)	2,569	67%	2,451	70%	2,407	69%	-6.3%	-1.8%
Core(13+ times)	1,255	33%	1,075	30%	1,073	31%	-14.5%	-0.2%
Pickleball	N/A	100%	3,132	100%	3,301	100%	N/A	5.4%
ce Hockey	2,393	100%	2,544	100%	2,447	100%	2.3%	-3.8%
Casual (1-12 times)	1,093	46%	1,227	48%	1,105	45%	1.1%	-9.9%
Core(13+ times)	1,300	54%	1,317	52%	1,342	55%	3.2%	1.9%
Softball (Fast Pitch)	2,498	100%	2,309	100%	2,303	100%	<b>-7.8%</b>	-0.3%
Casual (1-25 times)	1,117	45%	1,077	47%	1,084	47%	-3.0%	0.6%
Core(26+ times)	1,381	55%	1,232	53%	1,219	53%	-11.7%	-1.1%
Lacrosse	1,813	100%	2,171	100%	2,098	100%	15.7%	-3.4%
Casual (1-12 times)	914	50%	1,142	53%	1,036	49%	13.3%	-9.3%
Core(13+ times)	899	50%	1,030	47%	1,061	51%	18.0%	3.0%
Roller Hockey	1,298	100%	1,834	100%	1,734	100%	33.6%	-5.5%
Casual (1-12 times)	841	65%	1,419	77%	1,296	75%	54.1%	-8.7%
Core(13+ times)	457	35%	415	23%	437	25%	-4.4%	5.3%
Wrestling	1,829	100%	1,896	100%	1,908	100%	4.3%	0.6%
Casual (1-25 times)	948	52%	1,179	62%	1,160	61%	22.4%	-1.6%
Core(26+ times)	881	48%	717	38%	748	39%	-15.1%	4.3%
Rugby	1,183	100%	1,621	100%	1,560	100%	31.9%	-3.8%
Casual (1-7 times)	756	64%	1,097	68%	998	64%	32.0%	-9.0%
Core(8+ times)	427	36%	524	32%	562	36%	31.6%	7.3%
Squash	1,414	100%	1,492	100%	1,285	100%	-9.1%	-13.9%
Casual (1-7 times)	1,082	77%	1,044	70%	796	62%	-26.4%	-23.8%
Core(8+ times)	332	23%	447	30%	489	38%	47.3%	9.4%
Field Hockey	552	100%	1,596	100%	100	100%	#DIV/0!	-100.0%
Casual (1-7 times)		#DIV/0!	897	56%		#DIV/0!	#DIV/0!	-100.0%
Core(8+ times)		#DIV/0!	700	44%		#DIV/0!	#DIV/0!	-100.0%
Boxing for Competition	1,134	100%	1,368	100%	1,310	100%	15.5%	-4.2%
Casual (1-12 times)	982	87%	1,168	85%	1,118	85%	13.8%	-4.3%
Core(13+ times)	152	13%	199	15%	192	15%	26.3%	-3.5%
NOTE: Participation figures are in					172	13/0	20:370	3.3/0
Participation Growth/Decline	Large Incr (greater that	ease	Moderate In (0% to 2	crease	Moderate D		Large Decrease (less than -25%)	
Core vs Casual Distribution	Mostly Core Par	rticipants	More Core Partic	ipants (56-	Evenly Divided (		More Casual Participants (56-74%)	Mostly Casual Participants (greater th

Figure 2 - General sports participation trends continued

National Participatory Trends - General Sports							
Autotes	Par	ticipation Lev	rels	% Ch	ange		
Activity	2013	2017	2018	5-Year Trend	1-Year Trend		
Golf (9 or 18-Hole Course)	24,720	23,829	N/A	N/A	N/A		
Basketball	23,669	23,401	24,225	2.3%	3.5%		
Tennis	17,678	17,683	17,841	0.9%	0.9%		
Baseball	13,284	15,642	15,877	19.5%	1.5%		
Soccer (Outdoor)	12,726	11,924	11,405	-10.4%	-4.4%		
Softball (Slow Pitch)	6,868	7,283	7,386	7.5%	1.4%		
Football, Flag	5,610	6,551	6,572	17.1%	0.3%		
Badminton	7,150	6,430	6,337	-11.4%	-1.4%		
Volleyball (Court)	6,433	6,317	6,317	-1.8%	0.0%		
Football, Touch	7,140	5,629	5,517	-22.7%	-2.0%		
Soccer (Indoor)	4,803	5,399	5,233	9.0%	-3.1%		
Football, Tackle	6,165	5,224	5,157	-16.4%	-1.3%		
Volleyball (Sand/Beach)	4,769	4,947	4,770	0.0%	-3.6%		
Gymnastics	4,972	4,805	4,770	-4.1%	-0.7%		
Track and Field	4,071	4,161	4,143	1.8%	-0.4%		
Cheerleading	3,235	3,816	3,841	18.7%	0.7%		
Racquetball	3,824	3,526	3,480	-9.0%	-1.3%		
Pickleball	N/A	3,132	3,301	N/A	5.4%		
Ultimate Frisbee	5,077	3,126	2,710	-46.6%	-13.3%		
Ice Hockey	2,393	2,544	2,447	2.3%	-3.8%		
Softball (Fast Pitch)	2,498	2,309	2,303	-7.8%	-0.3%		
Lacrosse	1,813	2,171	2,098	15.7%	-3.4%		
Wrestling	1,829	1,896	1,908	4.3%	0.6%		
Roller Hockey	1,298	1,834	1,734	33.6%	-5.5%		
Rugby	1,183	1,621	1,560	31.9%	-3.8%		
Squash	1,414	1,492	1,285	-9.1%	-13.9%		
Boxing for Competition	1,134	1,368	1,310	15.5%	-4.2%		
NOTE: Participation	figures are in	000's for the I	US population	ages 6 and ove	r		
Legend:	Large Increase (greater than 25%)	Moderate Increase (0% to 25%)	Moderate Decrease (0% to -25%)	Large Decrease (less than -25%)			

Figure 3 - General sports participation trends summary

#### **General Fitness**

	Participation Levels							<b>σ</b> Δ	
Activity	2013	<u> </u>	2017		201	R	% Chan	8-	
Activity	#	-   %	#	%	#	J %	5-Year Trend	1-Year Trend	
itness Walking	117,351	100%	110,805	100%	111,001	100%	-5.4%	0.2%	
Casual (1-49 times)	37,538	32%	35,326	32%	36,139	33%	-3.7%	2.3%	
Core(50+ times)	79,813	68%	75,479	68%	74,862	67%	-6.2%	-0.8%	
readmill	48,166	100%	52,966	100%	53,737	100%	11.6%	1.5%	
Casual (1-49 times)	21,747	45%	24,444	46%	25,826	48%	18.8%	5.7%	
Core(50+ times)	26,419	55%	28,523	54%	27,911	52%	5.6%	-2.1%	
ree Weights (Dumbbells/Hand Weights)	58,267	100%	52,217	100%	51,291	100%	-12.0%	-1.8%	
Casual (1-49 times)	18,891	32%	18,866	36%	18,702	36%	-1.0%	-0.9%	
Core(50+ times)	39,376	68%	33,351	64%	32,589	64%	-17.2%	-2.3%	
tunning/Jogging	54,188	100%	50,770	100%	49,459	100%	-8.7%	-2.6%	
Casual (1-49 times)	24,345	45%	24,004	47%	24,399	49%	0.2%	1.6%	
Core(50+ times)	29,843	55%	26,766	53%	25,061	51%	-16.0%	-6.4%	
tationary Cycling (Recumbent/Upright)	35,247	100%	36,035	100%	36,668	100%	4.0%	1.8%	
Casual (1-49 times)	18,311	52%	18,447	51%	19,282	53%	5.3%	4.5%	
Core(50+ times)	16,936	48%	17,588	49%	17,387	47%	2.7%	-1.1%	
Veight/Resistant Machines	36,267	100%	36,291	100%	36,372	100%	0.3%	0.2%	
Casual (1-49 times)	14,857	41%	14,496	40%	14,893	41%	0.2%	2.7%	
Core(50+ times)	21,410	59%	21,795	60%	21.479	59%	0.3%	-1.4%	
tretching	N/A	N/A	33,195	100%	N/A	N/A	N/A	N/A	
Casual (1-49 times)	N/A	N/A	10,095	30%	N/A	N/A	N/A	N/A	
Core(50+ times)	N/A	N/A	23,100	70%	N/A	N/A	N/A	N/A	
Illiptical Motion Trainer*	30,410	100%	32,283	100%	33,238	100%	9.3%	3.0%	
Casual (1-49 times)	14,770	49%	15,854	49%	16,889	51%	14.3%	6.5%	
Core(50+ times)	15,640	51%	16,430	51%	16,349	49%	4.5%	-0.5%	
ree Weights (Barbells)	25,641	100%	27,444	100%	27,834	100%	8.6%	1.4%	
Casual (1-49 times)	9,613	37%	10,868	40%	11,355	41%	18.1%	4.5%	
Core(50+ times)	16,028	63%	16,576	60%	16,479	59%	2.8%	-0.6%	
, , , , , , , , , , , , , , , , , , ,			27,354	100%	28,745	100%	18.2%	5.1%	
oga	24,310	100%			-				
Casual (1-49 times)	14,129	58%	16,454	60%	17,553	61%	24.2%	6.7%	
Core(50+ times)	10,182	42%	10,900	40%	11,193	39%	9.9%	2.7%	
Calisthenics/Bodyweight Exercise	N/A	N/A	24,454	100%	24,183	100%	N/A	-1.1%	
Casual (1-49 times)	N/A	N/A	10,095	41%	9,674	40%	N/A	-4.2%	
Core(50+ times)	N/A	N/A	14,359	59%	14,509	60%	N/A	1.0%	
Choreographed Exercise	N/A	N/A	22,616	100%	22,391	100%	N/A	-1.0%	
Casual (1-49 times)	N/A	N/A	14,867	66%	14,503	65%	N/A	-2.4%	
Core(50+ times)	N/A	N/A	7,748	34%	7,888	35%	N/A	1.8%	
IOTE: Participation figures are in 000's for	the US popul	ation age	s 6 and over						
Participation Growth/Decline	Large Incr (greater that		Moderate Inc (0% to 25		Moderate De (0% to -2		Large Decrease (less than -25%)		
Core vs Casual Distribution	Mostly Core Par	ticipants	More Core Particip	ants (56-	Evenly Divided (4	5-55% Core	More Casual Participants (56-74%)	Mostly Casual Participa	

<sup>\*</sup>Cardio Cross Trainer is merged to Elliptical Motion Trainer

Figure 4 - General fitness participation trends

	reaction at C	ore vs ea		<u> </u>	ends - Gener	ar i itiic33		
			Participation	n Levels			% Chan	ige
Activity	201	3	2017	<u>'                                     </u>	201	8	5-Year Trend	1-Year Trend
	#	%	#	%	#	%	3-1cai ficha	1-rear riene
Aerobics (High Impact)	17,323	100%	21,476	100%	21,611	100%	24.8%	0.6%
Casual (1-49 times)	8,986	52%	12,105	56%	11,828	55%	31.6%	-2.3%
Core(50+ times)	8,337	48%	9,370	44%	9,783	45%	17.3%	4.4%
Stair Climbing Machine	12,642	100%	14,948	100%	15,025	100%	18.8%	0.5%
Casual (1-49 times)	7,365	58%	9,501	64%	9,643	64%	30.9%	1.5%
Core(50+ times)	5,277	42%	5,447	36%	5,382	36%	2.0%	-1.2%
Cross-Training Style Workout	N/A	100%	13,622	100%	13,338	100%	N/A	-2.1%
Casual (1-49 times)	N/A	N/A	6,890	51%	6,594	49%	N/A	-4.3%
Core(50+ times)	N/A	N/A	6,732	49%	6,744	51%	N/A	0.2%
tationary Cycling (Group)	8,309	100%	9,409	100%	9,434	100%	13.5%	0.3%
Casual (1-49 times)	5,253	63%	6,023	64%	6,097	65%	16.1%	1.2%
Core(50+ times)	3,056	37%	3,386	36%	3,337	35%	9.2%	-1.4%
Pilates Training	8,069	100%	9,047	100%	9,084	100%	12.6%	0.4%
Casual (1-49 times)	4,782	59%	5,698	63%	5,845	64%	22.2%	2.6%
Core(50+ times)	3,287	41%	3,348	37%	3,238	36%	-1.5%	-3.3%
rail Running	6,792	100%	9,149	100%	10,010	100%	47.4%	9.4%
Cardio Kickboxing	6,311	100%	6,693	100%	6,838	100%	8.4%	2.2%
Casual (1-49 times)	4,088	65%	4,671	70%	4,712	69%	15.3%	0.9%
Core(50+ times)	2,223	35%	2,022	30%	2,126	31%	-4.4%	5.1%
Boot Camp Style Training	6,911	100%	6,651	100%	6,695	100%	-3.1%	0.7%
Casual (1-49 times)	4,490	65%	4.637	70%	4,780	71%	6.5%	3.1%
Core(50+ times)	2.421	35%	2.014	30%	1.915	29%	-20,9%	-4.9%
Martial Arts	5,314	100%	5,838	100%	5.821	100%	9.5%	-0.3%
Casual (1-12 times)	1.533	29%	2.021	35%	1.991	34%	29.9%	-1.5%
Core(13+ times)	3.781	71%	3.816	65%	3.830	66%	1.3%	0.4%
Boxing for Fitness	5,751	100%	5.157	100%	5,166	100%	-1.6%	0.2%
Casual (1-12 times)	2,538	48%	2.738	53%	2.714	53%	6.9%	-0.9%
Core(13+ times)	2,713	52%	2,419	47%	2,452	47%	-9.6%	1.4%
Tai Chi	3,469	100%	3.787	100%	3,761	100%	8.4%	-0.7%
Casual (1-49 times)	2,019	58%	2,329	61%	2,360	63%	16.9%	1.3%
Core(50+ times)	1.450	42%	1.458	39%	1.400	37%	-3.4%	-4.0%
Barre	2,901	100%	3.436	100%	3,532	100%	21.8%	2,8%
Casual (1-49 times)	2,276	78%	2.701	79%	2.750	78%	20.8%	1.8%
Core(50+ times)	625	22%	735	21%	782	22%	25.1%	6.4%
riathlon (Traditional/Road)	2.262	100%	2.162	100%	2.168	100%	-4.2%	0.4%
riathlon (Non-Traditional/Off Road)	1.390	100%	1.878	100%	1.589	100%	14.3%	-15.4%
NOTE: Participation figures are in 000's for	,		,	100%	1,303	100%	14.3/0	-13.4%
Participation Growth/Decline	Large Inc. (greater tha	rease	Moderate Inc (0% to 25		Moderate De		Large Decrease (less than -25%)	
Core vs Casual Distribution	Mostly Core Pa		More Core Partici	pants (56-	Evenly Divided (4		More Casual Participants (56-74%)	Mostly Casual Participa (greater than 75%

Figure 5 - General fitness participation trends, continued

National Participatory Trends - General Fitness						
	Par	ticipation Lev	rels	% Ch	nange	
Activity	2013	2017	2018	5-Year Trend	1-Year Trend	
Fitness Walking	117,351	110,805	111,101	-5.3%	0.3%	
Treadmill	48,166	52,966	53,737	11.6%	1.5%	
Free Weights (Dumbbells/Hand Weights)	58,267	52,217	51,291	-12.0%	-1.8%	
Running/Jogging	54,188	50,770	49,459	-8.7%	-2.6%	
Stationary Cycling (Recumbent/Upright)	35,247	36,035	36,668	4.0%	1.8%	
Weight/Resistant Machines	36,267	36,291	36,372	0.3%	0.2%	
Elliptical Motion Trainer	30,410	32,283	33,238	9.3%	3.0%	
Yoga	24,310	27,354	28,745	18.2%	5.1%	
Free Weights (Barbells)	25,641	27,444	27,834	8.6%	1.4%	
Bodyweight Exercise	N/A	24,454	24,183	N/A	-1.1%	
Dance, Step, & Choreographed Exercise	N/A	22,616	22,391	N/A	-1.0%	
Aerobics (High Impact)	17,323	21,476	21,611	24.8%	0.6%	
Stair Climbing Machine	12,642	14,948	15,025	18.8%	0.5%	
Cross-Training Style Workout	N/A	13,622	13,338	N/A	-2.1%	
Trail Running	6,792	9,149	10,010	47.4%	9.4%	
Stationary Cycling (Group)	8,309	9,409	9,434	13.5%	0.3%	
Pilates Training	8,069	9,047	9,084	12.6%	0.4%	
Cardio Kickboxing	6,311	6,693	6,838	8.4%	2.2%	
Boot Camp Style Cross-Training	6,911	6,651	6,695	-3.1%	0.7%	
Martial Arts	5,314	5,838	5,821	9.5%	-0.3%	
Boxing for Fitness	5,251	5,157	5,166	-1.6%	0.2%	
Tai Chi	3,469	3,787	3,761	8.4%	-0.7%	
Barre	2,901	3,436	3,532	21.8%	2.8%	
Triathlon (Traditional/Road)	2,262	2,162	2,168	-4.2%	0.3%	
Triathlon (Non-Traditional/Off Road)	1,390	1,878	1,589	14.3%	-15.4%	
NOTE: Participation figures are in 000's for	the US popul	ation ages 6 a	and over			
Legend:	Large Increase (greater than 25%)	Moderate Increase (0% to 25%)	Moderate Decrease (0% to -25%)	Large Decrease (less than -25%)		

Figure 6 - General fitness participation trends summary

## **OUTDOOR/ADVENTURE RECREATION**

			D				0/ Cl-	
A satisfac.	2042		Participation		2046		% Cr	ange
Activity	2013	_	2017	_	2018		5-Year Trend	1-Year Trend
uu: /p )	# 24.270	%	#	%	# # #	%	20.20/	C 50/
Hiking (Day)	34,378	100%	44,900	100%	47,860	100%	39.2%	6.6%
Bicycling (Road)	<b>40,888</b> 19.470	<b>100%</b>	<b>38,866</b> 20.212	<b>100%</b> 52%	<b>39,041</b> 20.777	<b>100%</b> 53%	- <b>4.5</b> %	<b>0.5%</b> 2.8%
Casual (1-25 times) Core(26+ times)	21,417	52%	18.654	48%	18,264	47%	-14.7%	-2.1%
,	37,796	100%	38.346	100%	38,998	100%	3.2%	1.7%
Fishing (Freshwater)  Casual (1-7 times)	20,067	53%	19,977	52%	21,099	54%	5.1%	5.6%
Core(8+ times)	17,729	47%	18,369	48%	17,899	46%	1.0%	-2.6%
Camping (< 1/4 Mile of Vehicle/Home)	<b>29,269</b>	100%	26,262	100%	27,416	100%	-6.3%	-2.6% 4.4%
	14,556	100%	16,159	100%	15,980	100%	9.8%	-1.1%
Camping (Recreational Vehicle)  Casual (1-7 times)	7,895	54%	9,332	58%	9,103	57%	15.3%	-2.5%
Core(8+ times)	6,661	46%	6,826	42%	6,877	43%	3.2%	0.7%
ishing (Saltwater)	11,790	100%	13,062	100%	12,830	100%	8.8%	-1.8%
Casual (1-7 times)	7,060	60%	7,625	58%	7,636	60%	8.2%	0.1%
Core(8+ times)	4,730	40%	5,437	42%	5.194	40%	9.8%	-4.5%
Birdwatching (>1/4 mile of Vehicle/Home)	14,152	100%	12,296	100%	12,344	100%	-12.8%	0.4%
Backpacking Overnight	9,069	100%	10,975	100%	10,540	100%	16.2%	-4.0%
Bicycling (Mountain)	8,542	100%	8,609	100%	8,690	100%	1.7%	0.9%
Casual (1-12 times)	3,751	44%	4,389	51%	4,294	49%	14.5%	-2.2%
Core(13+ times)	4,791	56%	4,220	49%	4,396	51%	-8.2%	4.2%
Archery	7,647	100%	7,769	100%	7,654	100%	0.1%	-1.5%
Casual (1-25 times)	6,337	83%	6,602	85%	6,514	85%	2.8%	-1.3%
Core(26+ times)	1,310	17%	1,167	15%	1,140	15%	-13.0%	-2.3%
Fishing (Fly)	5,878	100%	6,791	100%	6,939	100%	18.1%	2.2%
Casual (1-7 times)	3,761	64%	4.448	65%	4.460	64%	18.6%	0.3%
Core(8+ times)	2.117	36%	2.344	35%	2,479	36%	17.1%	5.8%
Skateboarding	6,350	100%	6,382	100%	6,500	100%	2.4%	1.8%
Casual (1-25 times)	3,702	58%	3,970	62%	3,989	61%	7.8%	0.5%
Core(26+ times)	2,648	42%	2,411	38%	2,511	39%	-5.2%	4.1%
Roller Skating (In-Line)	6,129	100%	5,268	100%	5,040	100%	-17.8%	-4.3%
Casual (1-12 times)	4,249	69%	3,853	73%	3,680	73%	-13.4%	-4.5%
Core(13+ times)	1,880	31%	1,415	27%	1,359	27%	-27.7%	-4.0%
Bicycling (BMX)	2,168	100%	3,413	100%	3,439	100%	58.6%	0.8%
Casual (1-12 times)	1,129	52%	2,039	60%	2,052	60%	81.8%	0.6%
Core(13+ times)	1,039	48%	1,374	40%	1,387	40%	33.5%	0.9%
Adventure Racing	2,095	100%	2,529	100%	2,215	100%	5.7%	-12.4%
Casual (1 times)	901	43%	899	36%	581	26%	-35.5%	-35.4%
Core(2+ times)	1,194	57%	1,630	64%	1,634	74%	36.9%	0.2%
limbing (Traditional/Ice/Mountaineering)	2,319	100%	2,527	100%	2,541	100%	9.6%	0.6%
IOTE: Participation figures are in 000's for the US	-	ages 6 a						
Participation Growth/Decline	Large Incre (greater than	ease	Moderate Inc (0% to 25		Moderate Dec		Large Decrease (less than -25%)	
Core vs Casual Distribution	Mostly Core Par (greater than		More Core Particip 74%)	oants (56-	Evenly Divided (4: and Casu		More Casual Participants (56-74%)	Mostly Casual Participa (greater than 75%

Figure 7 - Outdoor adventure recreation participation trends

National Participatory Trends - Outdoor / Adventure Recreation							
Activity	Par	ticipation Lev	% Change				
Activity	2013	2017	2018	5-Year Trend	1-Year Trend		
Hiking (Day)	34,378	44,900	47,860	39.2%	6.6%		
Bicycling (Road)	40,888	38,866	39,041	-4.5%	0.5%		
Fishing (Freshwater)	37,796	38,346	38,998	3.2%	1.7%		
Camping (< 1/4 Mile of Vehicle/Home)	29,269	26,262	27,416	-6.3%	4.4%		
Camping (Recreational Vehicle)	14,556	16,159	15,980	9.8%	-1.1%		
Fishing (Saltwater)	11,790	13,062	12,830	8.8%	-1.8%		
Birdwatching (>1/4 mile of Vehicle/Home)	14,152	12,296	12,344	-12.8%	0.4%		
Backpacking Overnight	9,069	10,975	10,540	16.2%	-4.0%		
Bicycling (Mountain)	8,542	8,609	8,690	1.7%	0.9%		
Archery	7,647	7,769	7,654	0.1%	-1.5%		
Fishing (Fly)	5,878	6,791	6,939	18.1%	2.2%		
Skateboarding	6,350	6,382	6,500	2.4%	1.8%		
Roller Skating, In-Line	6,129	5,268	5,040	-17.8%	-4.3%		
Bicycling (BMX)	2,168	3,413	3,439	58.6%	0.8%		
Climbing (Traditional/Ice/Mountaineering)	2,319	2,527	2,541	9.6%	0.6%		
Adventure Racing	2,095	2,529	2,215	5.7%	-12.4%		
NOTE: Participation figures are in 000's for the	e US population	on ages 6 and	over	·			
Legend:	Large Increase (greater than 25%)	Moderate Increase (0% to 25%)	Moderate Decrease (0% to -25%)	Large Decrease (less than -25%)			

Figure 8 - Outdoor adventure participation trends summary

#### **AQUATICS**

National Core vs Casual Participatory Trends - Aquatics								
			Participation	% Ch	nange			
Activity	2013		2017		2018		F Wassa Toward	4 V Tu
	#	%	#	%	#	%	5-Year Trend	1-Year Trend
Swimming (Fitness)	26,354	100%	27,135	100%	27,575	100%	4.6%	1.6%
Casual (1-49 times)	16,912	64%	18,319	68%	18,728	68%	10.7%	2.2%
Core(50+ times)	9,442	36%	8,815	32%	8,847	32%	-6.3%	0.4%
Aquatic Exercise	8,483	100%	10,459	100%	10,518	100%	24.0%	0.6%
Casual (1-49 times)	5,281	62%	7,222	69%	7,391	70%	40.0%	2.3%
Core(50+ times)	3,202	38%	3,237	31%	3,127	30%	-2.3%	-3.4%
Swimming (Competition)	2,638	100%	3,007	100%	3,045	100%	15.4%	1.3%
Casual (1-49 times)	1,153	44%	1,664	55%	1,678	55%	45.5%	0.8%
Core(50+ times)	1,485	56%	1,343	45%	1,367	45%	-7.9%	1.8%
NOTE: Participation figures are in 000's for the US	Spopulation a	ages 6 a	and over					
Participation Growth/Decline	Large Increa (greater than 2		Moderate Incre (0% to 25%		Moderate Dec (0% to -25		Large Decrease (less than -25%)	
Core vs Casual Distribution	Mostly Core Partio		More Core Participa 74%)	ants (56-	Evenly Divided (45 and Casu		More Casual Participants (56-74%)	Mostly Casual Participants (greater than 75%)

Figure 9 - Aquatics participation trends

National Participatory Trends - Aquatics									
Activity	Par	ticipation Lev	% Change						
Activity	2013	2017	2018	5-Year Trend	1-Year Trend				
Swimming (Fitness)	26,354	27,135	27,575	4.6%	1.6%				
Aquatic Exercise	8,483	10,459	10,518	24.0%	0.6%				
Swimming (Competition)	2,638	3,007	3,045	15.4%	1.3%				
NOTE: Participation figures are in 000's for the US population ages 6 and over									
Legend:	Large Increase (greater than 25%)	Moderate Increase (0% to 25%)	Moderate Decrease (0% to -25%)	Large Decrease (less than -25%)					

Figure 10 - Aquatics participation trends summary

#### WATER SPORTS/ACTIVITIES

			Participation	ı Levels			% Ch	nange
Activity	2013		2017		2018	3		
,	#	%	#	%	#	%	5-Year Trend	1-Year Trend
Canoeing	10,153	100%	9,220	100%	9,129	100%	-10.1%	-1.0%
Kayaking (Recreational)	8,716	100%	10,533	100%	11,017	100%	26.4%	4.6%
Snorkeling	8,700	100%	8,384	100%	7,815	100%	-10.2%	-6.8%
Casual (1-7 times)	6,893	79%	6,721	80%	6,321	81%	-8.3%	-6.0%
Core(8+ times)	1,807	21%	1,663	20%	1,493	19%	-17.4%	-10.2%
let Skiing	6,413	100%	5,418	100%	5,324	100%	-17.0%	-1.7%
Casual (1-7 times)	4,407	69%	3,928	72%	3,900	73%	-11.5%	-0.7%
Core(8+ times)	2,006	31%	1,490	28%	1,425	27%	-29.0%	-4.4%
Sailing	3,915	100%	3,974	100%	3,754	100%	-4.1%	-5.5%
Casual (1-7 times)	2,682	69%	2,720	68%	2,596	69%	-3.2%	-4.6%
Core(8+ times)	1,233	31%	1,254	32%	1,159	31%	-6.0%	-7.6%
Water Skiing	4,202	100%	3,572	100%	3,363	100%	-20.0%	-5.9%
Casual (1-7 times)	3,069	73%	2,575	72%	2,499	74%	-18.6%	-3.0%
Core(8+ times)	1,133	27%	997	28%	863	26%	-23.8%	-13.4%
Rafting	3,836	100%	3,479	100%	3,754	100%	-2.1%	7.9%
Stand-Up Paddling	1,993	100%	3,325	100%	3,453	100%	73.3%	3.8%
Kayaking (Sea/Touring)	2,694	100%	2,955	100%	2,805	100%	4.1%	-5.1%
Scuba Diving	3,174	100%	2,874	100%	2,849	100%	-10.2%	-0.9%
Casual (1-7 times)	2,351	74%	2,113	74%	2,133	75%	-9.3%	0.9%
Core(8+ times)	823	26%	761	26%	716	25%	-13.0%	-5.9%
Wakeboarding	3,316	100%	3,005	100%	2,796	100%	-15.7%	-7.0%
Casual (1-7 times)	2,306	70%	2,101	70%	1,900	68%	-17.6%	-9.6%
Core(8+ times)	1,010	30%	903	30%	896	32%	-11.3%	-0.8%
Surfing	2,658	100%	2,680	100%	2,874	100%	8.1%	7.2%
Casual (1-7 times)	1,629	61%	1,705	64%	1,971	69%	21.0%	15.6%
Core(8+ times)	1,029	39%	975	36%	904	31%	-12.1%	-7.3%
Kayaking (White Water)	2,146	100%	2,500	100%	2,562	100%	19.4%	2.5%
Boardsailing/Windsurfing	1,324	100%	1,573	100%	1,556	100%	17.5%	-1.1%
Casual (1-7 times)	10,960	828%	1,289	82%	1,245	80%	-88.6%	-3.4%
Core(8+ times)	234	-728%	284	18%	310	20%	32.5%	9.2%
NOTE: Participation figures are in 000's for the US	population	ages 6 a	ind over					
Participation Growth/Decline	Large Incre (greater than		Moderate Inc (0% to 25		Moderate Dec (0% to -2		Large Decrease (less than -25%)	
Core vs Casual Distribution	Mostly Core Part		More Core Particip 74%)	oants (56-	Evenly Divided (4)		More Casual Participants (56-74%)	Mostly Casual Participa (greater than 75%)

Figure 11 - Water sports/activities participation trends

National Participatory Trends - Water Sports / Activities						
Activity	Par	ticipation Lev	% Change			
Activity	2013	2017	2018	5-Year Trend	1-Year Trend	
Kayaking (Recreational)	8,716	10,533	11,017	26.4%	4.6%	
Canoeing	10,153	9,220	9,129	-10.1%	-1.0%	
Snorkeling	8,700	8,384	7,815	-10.2%	-6.8%	
Jet Skiing	6,413	5,418	5,324	-17.0%	-1.7%	
Sailing	3,915	3,974	3,754	-4.1%	-5.5%	
Stand-Up Paddling	1,993	3,325	3,453	73.3%	3.8%	
Rafting	3,836	3,479	3,404	-11.3%	-2.2%	
Water Skiing	4,202	3,572	3,363	-20.0%	-5.9%	
Surfing	3,658	2,680	2,874	-21.4%	7.2%	
Scuba Diving	3,174	2,874	2,849	-10.2%	-0.9%	
Kayaking (Sea/Touring)	2,694	2,955	2,805	4.1%	-5.1%	
Wakeboarding	3,316	3,005	2,796	-15.7%	-7.0%	
Kayaking (White Water)	2,146	2,500	2,562	19.4%	2.5%	
Boardsailing/Windsurfing	1,324	1,573	1,556	17.5%	-1.1%	
NOTE: Participation figures are in	000's for the U	JS population	ages 6 and ov	/er		
Legend:	Large Increase (greater than 25%)	Moderate Increase (0% to 25%)	Moderate Decrease (0% to -25%)	Large Decrease (less than -25%)		

Figure 12 - Water sports/activities participation trends summary

#### **APPENDIX**

Athletics  1. Spring Baseball 2. Fall Baseball 3. Winter Basketball 4. Football Clinic 5. Bowling 6. Soccer 6. Girls Flag Football Clinic 7. Spring Softball 8. Fall Softball 9. Tennis Lessons 10. Tiny Tots Tennis 11. Quick Start Tennis 12. Junior Training Tennis 13. Tennis Camp 14. Cheer Camp 15. Baseball Skills Clinic 15. Baseball Skills Clinic 16. Cheer Instructional 17. Adult Open Play 12. Kids Run the World 13. Baseball and Softball Clinic 13. Baseball Clinic 14. Adult Open Play 12. Kids Run the World 13. Baseball Clinic 14. Cheer Camp 15. Cheer 14. Big Man Clinic (basketball) 15. Baseball Skills Camp	ESSENTIAL	IMPORTANT	VALUE-ADDED
1. Spring Baseball 2. Fall Baseball 2. Kids Run the World 3. Winter Basketball 3. Baseball and Softball Clinic 4. Summer Basketball 5. Bowling 6. Soccer 6. Girls Flag Football Clinic 7. Spring Softball 7. Youth Basketball Skills Clinic 8. Fall Softball 8. Cape Fear Wrestling Camp 9. Tennis Lessons 9. Cape Fear Basketball Camp 10. Tiny Tots Tennis 11. Quick Start Tennis 12. Junior Training Tennis 13. Tennis Camp 14. Cheer Camp 15. Cheer 16. Adult Open Play 2. Kids Run the World 3. Baseball clinic 4. Football Clinic 7. Youth Basketball Clinic 7. Youth Basketball Skills Clinic 8. Cape Fear Wrestling Camp 9. Cape Fear Basketball Camp 10. Cape Fear Round Up Footbal 11. Quick Start Tennis 12. Football Clinic 13. Tennis Camp 14. Cheer Camp 15. Summer Conditioning Clinics 15. Cheer 14. Big Man Clinic (basketball) 16. Cheer Instructional 15. Baseball Skills Camp		Programs	Programs
17. Track 18. Golf Lessons 19. Football 20. Indoor Soccer 21. Lacrosse 22. Fall Volleyball 23. Summer Volleyball 24. Rugby 25. Basketball Camp 26. Football Camp 27. Soccer Camp 28. Volleyball Camp 29. Softball Camp 30. Baseball Camp 31. Golf Camp 32. Adult Softball Spring 33. Adult Softball Fall 34. Senior Adult Intramural Softball 35. Adult Basketball Summer 36. Adult Volleyball Fall 37. Adult Flag Football	Programs	1. Spring Baseball 2. Fall Baseball 3. Winter Basketball 4. Summer Basketball 5. Bowling 6. Soccer 7. Spring Softball 8. Fall Softball 9. Tennis Lessons 10. Tiny Tots Tennis 11. Quick Start Tennis 12. Junior Training Tennis 13. Tennis Camp 14. Cheer Camp 15. Cheer 16. Cheer Instructional 17. Track 18. Golf Lessons 19. Football 20. Indoor Soccer 21. Lacrosse 22. Fall Volleyball 23. Summer Volleyball 24. Rugby 25. Basketball Camp 26. Football Camp 27. Soccer Camp 28. Volleyball Camp 29. Softball Camp 30. Baseball Camp 31. Golf Camp 32. Adult Softball Spring 33. Adult Softball Fall 34. Senior Adult Intramural Softball 35. Adult Basketball Summer 36. Adult Volleyball Fall	1. Adult Open Play 2. Kids Run the World 3. Baseball and Softball Clinic 4. Football Clinic 5. Soccer Clinic 6. Girls Flag Football Clinic 7. Youth Basketball Skills Clinic 8. Cape Fear Wrestling Camp 9. Cape Fear Basketball Camp 10. Cape Fear Round Up Football Camp 11. Basketball Clinic 12. Football Conditioning Clinic 13. Summer Conditioning Clinics 14. Big Man Clinic (basketball) 15. Baseball Skills Camp 16. Baseball Skills Day 17. Mid Carolina Senior Games

ESSENTIAL	IMPORTANT	VALUE-ADDED
Programs	Programs	Programs
	39. Adult Challenge Ladder Tennis 40. Adult Tennis Social 41. Adult City/County Tennis     Tournament 42. Adult Tennis Men's     Progressive Doubles 43. Women's Golf League 44. Senior Adult Golf League 45. Coaching clinics 46. Middle School Golf League 47. Instructional Wrestling 48. Wrestling 49. Adult Basketball Winter 50. Adult Kickball 51. Cheer Spirit Day 52. Cheer Clinic 53. 3v3 Soccer Tournament 54. 3v3 Basketball Tournament 55. Little Kickers 56. Little Hitters 57. Little Ballers 58. Youth Open Play 59. Pickleball 60. Girl Time Open Gym 61. Home School Gym Time 62. Mid-Carolina Senior Games	
Aquatics		
<ol> <li>Swim Lessons Youth</li> <li>Swim Lessons Adult</li> <li>Swim Lessons Pre-school</li> </ol>	<ol> <li>General Public Swim</li> <li>Swim League</li> <li>Swim Camp</li> <li>Advanced Swim Lessons</li> <li>Fitter Faster Swim Clinic</li> <li>Westover Community Swim Lesson</li> <li>Aqua Zumba</li> <li>Senior Open Swim at Fay. State</li> </ol>	
Youth Development		
<ol> <li>Counselor In Training         Program     </li> <li>College Readiness Workshops</li> </ol>	<ol> <li>Junior Officials Program</li> <li>Junior Scorekeeper Program</li> <li>Junior Lifeguard Program</li> </ol>	<ol> <li>Special Olympics SwampDogs Internship</li> <li>HBCU College Fair</li> </ol>

#### PROGRAM ASSESSMENT > FAYETTEVILLE-CUMBERLAND PARKS AND RECREATION

ESSENTIAL	IMPORTANT	VALUE-ADDED
Programs	Programs	Programs
<ol> <li>Career Readiness Workshops</li> <li>Making Proud Choices</li> <li>Homework Cramp</li> <li>Massey Hill Tiger Youth</li> <li>Act like a lady</li> <li>Mason Unlimited "The Village"</li> </ol>	<ol> <li>Fayetteville-Cumberland         Youth Council</li> <li>Back to School Teen         Explosion/Conference</li> <li>How to be an Effective         Advocate for your child</li> <li>High School Prep Workshops</li> <li>Seasonal Volunteer         Opportunities</li> <li>Youth Mentoring Program</li> <li>Youth Mentoring for Girls</li> <li>Youth Outreach Union</li> <li>Lake Rim Home School Group</li> </ol>	3. Purposed Pearls
Historical/Museums		
<ol> <li>Offsite Presentations</li> <li>Museum Core Exhibit</li> <li>Museum Tours</li> <li>Market House Tour</li> </ol>	<ol> <li>Spring Break Scavenger Hunt</li> <li>4th Fridays at the Market House Museum</li> <li>Cruise-In for 4th Friday at the Museum</li> <li>Local History at the Library</li> <li>Mid-Month Market House Open House</li> <li>Constitution Day at the Market House</li> <li>A Dickens Holiday</li> <li>Cumberland County History Bus Tour</li> <li>Mid-Month @ Market House</li> <li>Temporary Exhibit</li> <li>Collaborative Exhibit</li> <li>Offsite Exhibit</li> <li>Fort Bragg Training Tour</li> <li>Local History Bus Tours</li> <li>Historic Cemetery Tour</li> <li>Downtown Walking Tour</li> <li>Local Historic Site Tour</li> </ol>	<ol> <li>Spring Fling Car Show</li> <li>City Market at the Museum         Spring Kick-off</li> <li>Fayetteville Area         Transportation and Local         History Museum Exhibits</li> <li>Veterans Day Vintage Car         Show</li> <li>North Carolina State Capitol         Bus Tour</li> <li>Architecture Walking Tour:         Headquarters Library         Downtown Fayetteville</li> <li>Cape Fear River Presentation         and Boat Tour</li> <li>Historic Churches Bus Tour</li> <li>Mid-Month @ Market House</li> <li>Cumberland County New Hire         Briefings</li> <li>Regional History Bus Tour</li> </ol>
Outdoor/ Nature Programming		
		<ol> <li>Senior Programs Fishing Derby</li> <li>Natural History Programs</li> <li>Outdoor Skills Programs</li> <li>Preschool Nature Programs</li> </ol>

ESSENTIAL	IMPORTANT	VALUE-ADDED
Programs	Programs	Programs
Programs	Programs	5. Educational Outreach Programs 6. Onsite Educational Group Field Trips 7. Science Programs 8. Local History Programs 9. Summer Experiences (camps) 10. Whitewater Rafting Trips 11. Hiking Day Trips 12. Overnight Outdoor Adventure Trips 13. Nature Craft Programs 14. Fishing Programs 15. Fishing Tackle Loaner Program 16. Archery Classes 17. Kayak Lake Tours 18. Kayak River Trips 19. Canoe Lake Tours 20. Astronomy Programs 21. Scavenger Hunts 22. "Snowball" Fight 23. Scout Badge Programs 24. 2nd Grade Earth Day Festival 25. Exploring Nature 26. Adventure Kids: Zoo 27. Adventure Kids: Aquarium 29. Animal Feeding 30. Archery Classes 31. Astronomy Program 32. Campfire Program 33. Campout 34. Canoe Lake Tour 35. Environmental Mobile Unit 36. Golf Cart Tour 37. Kayak Lake Tour 38. Local History Program 39. Mountain Bike Trail Work 40. Natural History Program 41. Nature Craft Program 42. On site Field Trips 43. Outdoor Skills Program

#### PROGRAM ASSESSMENT > FAYETTEVILLE-CUMBERLAND PARKS AND RECREATION

ESSENTIAL	IMPORTANT	VALUE-ADDED
Programs	Programs	Programs
		<ul> <li>44. Outreach Events</li> <li>45. Pre School Nature Programs</li> <li>46. Quest/Search/Hunt Programs</li> <li>47. River Boat Cruise</li> <li>48. Science Program</li> <li>49. Scout Program</li> <li>50. Storytelling/Folklore Program</li> <li>51. Summer Adventure Week</li> <li>52. Growing Up Wild Week</li> <li>53. Survival Week</li> <li>54. Tubing</li> </ul>
Martial Arts		
	1. Self-defense	<ol> <li>Pami-Kol</li> <li>Capoeira</li> <li>Tang Soo Do Karate</li> <li>Muay Thai</li> <li>Beginner Tae Kwon Do</li> <li>Intermediate Tae Kwon Do</li> <li>Advanced Tae Kwon Do</li> <li>Beginner Karate</li> <li>Intermediate Karate</li> <li>Advance Karate</li> <li>Brazilian Jiu-Jitsu</li> <li>Tang Soo Do Karate/Self         <ul> <li>Defense</li> </ul> </li> <li>Elite Tang Soo Do</li> <li>Uechi Ryu</li> <li>Kobudo</li> <li>Kung Fu</li> </ol>
Cultural Arts		
	<ol> <li>Jazz Dance</li> <li>Ballet Class</li> <li>Tap Class</li> <li>Hip Hop Class</li> <li>Aztec Dance Class</li> <li>Youth Art &amp; DIY Projects</li> </ol>	<ol> <li>Art Camp</li> <li>Drama Camp</li> <li>Dance Camp</li> <li>Swing Dance</li> <li>The Art of Mehndi, Henna Body Art</li> <li>Kid's Paint Night</li> <li>Salsa Dancing</li> <li>Beginner Belly dance</li> <li>Intermediate Belly Dance</li> <li>Advance Belly Dance</li> </ol>

ESSENTIAL Programs	IMPORTANT Programs	VALUE-ADDED Programs
		11. Beginning Line Dance 12. Advance Line Dance 13. Legacy Dance 14. Legacy Cheer 15. Reggae Dance 16. Hip Hop/Majorette 17. Quilting 18. Painting Class 19. Mother's Day Painting Class 20. Michelle's Dance Company (Team) 21. Baby Break Dancing 22. Young Breaker Break Dancing 23. Pop and Lock Hip Hop Dance 24. Creative Art Class
Fitness  1. Fitness Room  Senior Programs	<ol> <li>Fitness Room HIIT Boot Camp</li> <li>Westover 24 fit Challenge</li> <li>Kathy Pate's Step, Core, &amp; More</li> <li>Senior Aerobics</li> <li>Senior Chair Aerobics</li> <li>Self-Defense for Women</li> <li>May Fun Fitness</li> <li>Let's Move</li> </ol>	<ol> <li>Zumba</li> <li>Yoga</li> <li>Zumbathon</li> <li>Aerobics</li> <li>Tai Chi</li> <li>Zumba Gold</li> <li>Pound Fit</li> <li>Open Fitness Room</li> <li>Body Sculpting</li> <li>Family Fun Color Run</li> <li>Kids Zumba</li> <li>Zumba Strong</li> <li>Fitness Fun</li> <li>Balance of Yoga</li> <li>All About Fitness</li> <li>TeamWerk Fitness Free Fit Group</li> <li>BellyFit</li> </ol>
Senior Programs  1. Annual AARP Tax Preparation	<ol> <li>Matter of Balance Class</li> <li>Fitness Assessments</li> <li>Strong Bones Class</li> <li>Taking Off Pounds Sensibly (TOPS)</li> <li>A Unique S.C.E.N.T.</li> </ol>	<ol> <li>Manic Monday's Shopping</li> <li>Theater shows</li> <li>Museum Tours</li> <li>Educational Tours</li> <li>Casino Boat Trips</li> <li>Bingo</li> </ol>

ESSENTIAL	IMPORTANT	VALUE-ADDED
Programs	Programs	Programs
<ol> <li>Beautification Day</li> <li>Christmas Community Banquet</li> <li>Back to School Giveaway</li> <li>Gun Violence Awareness</li> </ol>	<ol> <li>Gilmore Family Fun Festival</li> <li>Seniors Rocker-Thon-2/year</li> <li>Father/Daughter Dance</li> <li>Monster Mash</li> <li>Mother/Son Dance</li> <li>Halloween Party</li> <li>Learn to Skate</li> <li>SANTA PAWS</li> <li>CHRISTMAS CHEER</li> <li>THANKSGIVING DINNER</li> <li>Coat Drive</li> <li>Sports Equipment Drive</li> <li>Unity Walk</li> <li>City of Fayetteville Veterans Day Ceremony</li> <li>City Market at the Museum</li> <li>4th Friday @Market House</li> <li>Dicken's Holiday @ Market House</li> <li>Dicken's Holiday @ Market House</li> <li>Mid-Summer's Night Fairy Door Hunt</li> <li>Wonderful World of Wizards</li> <li>Historic Hauntings</li> <li>4th Friday at the Museum</li> <li>Local History @ the Library</li> <li>Constitution Day @ Market House</li> </ol>	<ol> <li>Fayetteville Cumberland Glow Fest</li> <li>Halloween Trail</li> <li>Eggs-Travaganza</li> <li>Trunk -Treat</li> <li>Bike safety</li> <li>Westover Community         Awareness day</li> <li>Westover Community swim lesson</li> <li>Pumpkin carving party</li> <li>Fitness fun day</li> <li>Father day remote control cars</li> <li>Back to school Bash</li> <li>T.G.I.F</li> <li>Special Olympics Annual         Award Banquet</li> <li>Special Olympics Fun Festival</li> <li>Spring Fling</li> <li>Mother's Day Bazaar</li> <li>Fall Festival</li> <li>Mother's Day Breakfast</li> <li>Winter Wonderland Designers</li> <li>Valentine's Galore</li> <li>Back to School Dance</li> <li>Valentines Dance</li> <li>Coristmas Cards and Cookies</li> <li>No Sew Blanket Making</li> <li>Cookie Decorating</li> <li>Make Your Class Valentines</li> <li>Donuts with Dad</li> <li>Volunteer Appreciation         Dinner</li> <li>Annual Senior Christmas         Banquet</li> <li>Senior Spring Picnic -Fish Fry</li> <li>Senior Chair Aerobics         Christmas Party</li> <li>Seniors Quarterly Birthday         Banquets</li> </ol>

Programs  34. Senior's Mother's Day Luncheon  35. Senior Groove Dance 36. Grandparents Brunch 37. Back to school Dance 38. Pumpkin Carving Glow Party 39. Gratitude Day Lunch 40. Pajama Party 41. Adult Masquerade Prom 42. Easter Egg Hunt 43. Camp Out with Fun 44. Mommy and Me Paint Party 45. Dads, Donuts and Paint 46. Senior Yard Sale Bazaar 47. Christmas Cookies, Cards & Cheer 48. Christmas Luau 49. Kids Fest 50. Independence Day Concert 51. Metric Century Bike Ride 52. Christmas in the Park 53. Easter Egg Scavenger Hunt 54. Movie Night at Godwin Town Park 55. Christmas Pics for Pets & Familles 56. Family Game Night 57. Community Yard Sale 58. Easter Eqqtravaganza & Pictures with the Easter Bunny 59. Holiday Helpers 60. Food Drive 61. Cinco de Bingo 62. 2019 Summer Kickoffl 63. Children's Book Exchange 64. Toddler Olympics 65. Mega Hearts Dance 66. Leprechaun Hunt	ESSENTIAL	IMPORTANT	VALUE-ADDED
Luncheon 35. Senior Groove Dance 36. Grandparents Brunch 37. Back to school Dance 38. Pumpkin Carving Glow Party 39. Gratitude Day Lunch 40. Pajama Party 41. Adult Masquerade Prom 42. Easter Egg Hunt 43. Camp Out with Fun 44. Mommy and Me Paint Party 45. Dads, Donuts and Paint 46. Senior Yard Sale Bazaar 47. Christmas Cookies, Cards & Cheer 48. Christmas Luau 49. Kids Fest 50. Independence Day Concert 51. Metric Century Bike Ride 52. Christmas in the Park 53. Easter Egg Scavenger Hunt 54. Movie Night at Godwin Town Park 55. Christmas Pics for Pets & Families 56. Family Game Night 57. Community Yard Sale 58. Easter Equravaganza & Pictures with the Easter Bunny 59. Holiday Helpers 60. Food Drive 61. Cinco de Bingo 62. 2019 Summer Kickoff! 63. Children's Book Exchange 64. Toddler Olympics 65. Mega Hearts Dance	Programs	Programs	Programs
67. Juice and Cookies 68. Easter Egg Dodgeball	Programs	Programs	34. Senior's Mother's Day Luncheon 35. Senior Groove Dance 36. Grandparents Brunch 37. Back to school Dance 38. Pumpkin Carving Glow Party 39. Gratitude Day Lunch 40. Pajama Party 41. Adult Masquerade Prom 42. Easter Egg Hunt 43. Camp Out with Fun 44. Mommy and Me Paint Party 45. Dads, Donuts and Paint 46. Senior Yard Sale Bazaar 47. Christmas Cookies, Cards & Cheer 48. Christmas Luau 49. Kids Fest 50. Independence Day Concert 51. Metric Century Bike Ride 52. Christmas in the Park 53. Easter Egg Scavenger Hunt 54. Movie Night at Godwin Town Park 55. Christmas Pics for Pets & Families 56. Family Game Night 57. Community Yard Sale 58. Easter Eqqtravaganza & Pictures with the Easter Bunny 59. Holiday Helpers 60. Food Drive 61. Cinco de Bingo 62. 2019 Summer Kickoff! 63. Children's Book Exchange 64. Toddler Olympics 65. Mega Hearts Dance 66. Leprechaun Hunt
68. Easter Egg Dodgeball			<ul><li>68. Easter Egg Dodgeball</li><li>69. Mother day Tea Party</li></ul>

ESSENTIAL	IMPORTANT	VALUE-ADDED
Programs	Programs	Programs
		70. Plant Swap
		71. Spring Fling/Easter Egg Hunt
		72. Mother's Day Breakfast
		73. Hoop Shoot
		74. Bridge Tournament
		75. Spring Fling Car Show
		76. Veterans Day Car Show
		77. FlashLight Egg-Stravaganza
Therapeutic Programs		
1. Spades	Buddy Baseball	1. Fireseeds
<ol> <li>Spades</li> <li>Spades Ambassador</li> </ol>	Buddy Soccer	1. Theseeds
Volunteers	3. Buddy Football	
3. Friends of Gilmore	4. Buddy Basketball	
4. Adaptive Zumba	5. Buddy Tennis	
5. Therapeutic Tai Chi	6. Bowling for Fun	
6. Adaptive Creative Movement	7. Paralympic Sports Club	
7. Adaptive Jazz	Airguns	
8. Adaptive Hip-Hop	8. Paralympic Sports Club	
9. Baby Steps	Archery	
10. Adaptive Open Gym	9. Paralympic Sports Club Boccia	
11. Please Pass the Peas Cooking	10. Paralympic Sports Club	
12. Rustic Craft Box	Goalball	
13. Animal Origami	11. Paralympic Sports Club	
14. What's Your Color Palate	Wheelchair Basketball	
Cooking	12. Special Olympic Basketball	
15. Visualize the Clay Art	13. Special Olympic Boccia	
16. Chair Chi Clinic	14. Special Olympic Bowling	
17. Gilmore Council	15. Special Olympic Cheerleading	
18. Girls and Guys Night Out	16. Special Olympic Equestrian	
19. Halloween Dance	17. Special Olympic Golf	
20. Spades Community	18. Special Olympic Powerlifting	
Thanksgiving Luncheon	19. Special Olympic Soccer	
21. Sparkling Stars Holiday	20. Special Olympic Softball	
Dinner/Dance	21. Special Olympic Swimming	
22. Christmas at Camp Rockfish	22. Special Olympic Tennis	
23. Snowflake Ball for All	23. Special Olympic Track	
24. Make it and Take it Meals	24. Special Olympic Unified Flag	
25. Journaling for Joy	Football	
26. Fresh from the Farm	25. Special Olympic Unified	
27. Mother's Day Truffles	Basketball	
28. Watermelon Social	26. Special Olympic Volleyball	

ESSENTIAL Programs	IMPORTANT Programs	VALUE-ADDED Programs
29. Breakfast Bunch	27. BOCCIA	Trograms
30. Art Club	27. BOCCIA	
31. ACCESS Outings		
32. Gilmore Annual Prom		
33. Showcase of the Stars Open		
Mic Night		
34. Camp Challenge		
35. Spades Summer Adventures		
36. Art Beyond Sight		
37. Collaborative Art for All		
38. Adaptive Family Fitness		
39. Holiday Bake it and Take it		
40. Gilmore Super Bowl of Snacks		
41. Chews Me! Valentine		
Bubblegum Gifts		
42. Gilmore Guided Exercise		
<ul><li>43. Teen/Young Adult Connection</li><li>44. Adaptive Salsa/Latin Dance</li></ul>		
45. Adaptive Street Jazz/Hip Hop		
46. Adaptive Musical Theater		
47. Storeybook Creatures		
48. Creative Minds Art		
49. Therapeutic Guitar		
50. Healthy Hearts		
51. Healthy Habits		
52. Homeade for the Holidays		
53. Christmas Cookie Exchange		
54. Therapeutic Sailing Simulation		
55. Ballet Buddies Workshop		
56. LitFIT		
57. Adaptive Freestyle		
Choreography		
58. SOCC Young Athletes		
59. LIFE BEYOND AMPUTATION		
Out of School Time/ Learning Progra	ms	
1. LEAP Afterschool Program	1. Teddy Bear Preschool Club	
2. Summer Day Camp	2. Community Preparatory	
3. Summer Playground Camp	Academy	
4. Workday Camps		
5. Spring Break Camp		
6. Winter Break Camp		

#### PROGRAM ASSESSMENT > FAYETTEVILLE-CUMBERLAND PARKS AND RECREATION

ESSENTIAL Programs	IMPORTANT Programs	VALUE-ADDED Programs
7. Fall Intersession		
8. Winter Intersession		
9. Spring Intersession		

Internal Factors	- Li ala	8.4 - ali		Ī
Priority Ranking:	High	Medium	Low	
Program Area:	Core	Non-core		
Classification	Essential	Important	Discretionary	
Cost Recovery Range	0-40%	60-80%	80+%	
Age Segment	Primary	Secondary		
Sponsorship/Partnership				
Potential Partnerships	Monetary	Volunteers	Partner Skill	Location/Space
Potential Sponsors	Monetary	Volunteers	Sponsor Skill	Location/Space
	•	<del>-</del>		•
Market Competition	1			
Number of Competitors	High	- Medium	low	Ī
	High	Medium	Low	

## **Marketing & Promotion Methods** Program Idea (Name or Concept): Content Contact **Marketing Methods** Start Date Developed Information **Activity Guide** Website Newspaper Article Radio Social Media Flyers - Public Places Newspaper Ad **Email Notification Event Website** School Flyer/Newsletter Television Digital Sign Friends & Neighbors Groups Staff Promotion @ Events

### **APPENDIX**

### **LEADERSHIP**

Service Area	Major Services/Functions	Classification	Classification Change	Lead or Support
Parks. Recreation	& Maintenance Director			
Turks) Recreation	Assume full management responsibility for all Parks, Recreation & Maintenance	Essential		Lead
	Manage the development and implementation of the Parks, Recreation & Maintenance Department goals, objectives,	Farantial		Land
	policies, and priorities  Plan, direct and coordinate, through subordinate level managers	Essential Essential		Lead Lead
	Assess and monitor workload, administrative and support systems, and internal reporting relationships	Essential		Lead
	Select, motivate, train and evaluate Parks, Recreation & Maintenance Department personnel	Essential		Lead
	Oversee and participate in the development and administration of the Parks, Recreation & Maintenance Department budget;	Essential		Lead
	Represent the Parks, Recreation & Maintenance Department to other city departments, elected officials, external agencies, and the general public	Essential		Lead
	Provide staff assistance to the City Manager	Essential		Lead
	Direct the development of each division's master plans	Essential		Lead

### **SECURITY**

Service Area	Major Services/Functions	Classification	Classification Change	Lead or Support
Site Security Coor				
	Develop and implement facility and staff security in coordination with internal staff, local law enforcement	Essential		Lead
	Develop and implement training on personal protective equipment; coordinate the preparation and dissemination of safety materials and handouts	Essential		Lead/Support
	Serve as the safety officer for the department.	Essential		Lead
	Identify safety equipment needs for the department; research equipment;	Essential	Important (Capacity)	Lead
	Consult with architects in planning and designing new facilities to ensure reasonable standards of security	Essential	Important (Capacity)	Support
	Assess employee and departmental training needs based on departmental goals and objectives	Essential	Important (Capacity)	Support
	Communicate pertinent Federal, state and local policies, procedures laws and regulations to staff	Essential		Lead

### **BUSINESS**

Service Area	Major Services/Functions	Classification	Classification Change	Lead or Support
Business Manage	er			
	Participate in development/implement goals, objectives, policies and priorities of the department	Essential		Lead
	Annual budget development, coordination & oversight	Essential		Lead
	Review and analyze department policies & procedures	Essential		Lead
	Administer and develop Contract Agreements	Essential		Lead/Support
	Coordinate Concession Operations	Essential		Lead/Support
	Review Market conditions, recommend fees and charges	Essential	Important (Capacity)	Lead/Support
	Coordinate Volunteers	Essential		Lead/Support
	Research park and recreation field	Essential	Important (Capacity)	Lead/Support
	Seek gifts & funding	Essential		Lead/Support
	Oversee business transactions	Essential		Lead
	Monitor Department services standards & Customer Service	Essential		Lead
Management An	nalyst			
	Organization studies & investigations	Essential	Important (Capacity)	Lead
	prepare reports	Essential		Lead/Support
	Develop and implement goals, objectives, policies and priorities	Essential		Lead/Support
	Participate in City's strategic plan process	Essential		Lead/Support
	Special projects	Essential		Lead/Support

Service Area	Major Services/Functions	Classification	<b>Classification Change</b>	<b>Lead or Support</b>
Personnel Techni	ician			
	Direct the development of each division's master plans of			
	personnel programs	Essential		Support
	Serve as a liaison between assigned department and the City's Human Resource Development Department.	Essential		Lead
	Schedule and arrange departmental training workshops and classes	Essential	Important (Capacity)	Support
	Prepare and maintain a variety of general and confidential files and filing systems	Essential		Lead/Support
	Perform a variety of clerical duties	Essential	Important (Capacity)	Support
	Create vacancies in applicable database	Essential		Support
	Complete Employee Change Notices (ECNs)	Essential		Support
	Participate and assist in the process of sensitive, confidential personnel actions	Essential		Support
	Facilitate the implementation of new or revised City and/or departmental policies	Essential		Support
	Prepare and review departmental payroll	Essential		Lead/Support
	Monitor and maintain workers' compensation claims	Essential		Support
	Update and maintain a variety of logs and records	Essential		Support
	Prepare and process travel, training and per diem requests	Essential	Important (Capacity)	Support
Administrative M	  anager			
	Manage day-to-day administration responsibilities	Essential		Lead
	Ensure compliance	Essential		Lead
	Review budgets	Essential		Support
	Work with Department Managers/Supervisors	Essential		Lead

Service Area	Major Services/Functions	Classification	Classification Change	Lead or Support
Office Assistant II				
	Screen visitors, telephone, calls, & mail	Essential		Lead
	Maintain calendar of department manager	Essential		Support
	Compose, review and distribute forms, reports, & documents	Essential		Support
	Assist with department budget prep	Essential		Support
	Prepare monthly invoices	Essential		Support
	Process accounts payable	Essential		Lead

### **PARK DIVISION**

Service Area	Major Services/Functions	Classification	Classification Change	Lead or Support
Park Division Mang	ner			
- unk zirision mung	Direct and coordinate the organization, staffing and			
	operational activities for the park maintenance	Essential		Lead
	Develop, recommend, and implement goals, objectives, policies, procedures and priorities	Essential		Lead
	Select, train, motivate and evaluate park maintenance personnel	Essential	Essential for leadership team	Lead/Support
	Identify opportunities for improving service delivery methods and procedures	Essential	·	Lead
	Develop and administer the Parks Division program budget	Essential		Lead/Support
	Prepare and review plans, specifications, contract documents and work schedules	Essential		Lead/Support
	Request and review equipment, materials and services quotations	Essential		Lead
	Plan, prioritize, assign, supervise and review the work of staff	Essential	Essentail for Leadership Team	Lead
	Repair and present staff reports and other necessary correspondence.	Essential		Lead/Support
	Provide staff support to a variety of boards and commissions	Essential	Important (capacity)	Lead/Support

Service Area	Major Services/Functions	Classification	Classification Change	Lead or Support
Park Superintende	nt			
	Coordinate the organization, staffing and operational activities	Essential		Lead/Support
	Participate in the development and implementation of goals, objectives, policies, and priorities	Essential		Lead/Support
	Select, train, motivate and evaluate park maintenance personnel	Essential		Lead/Support
	Identify opportunities for improving service delivery methods and procedures	Essential		Lead/Support
	Direct, coordinate and review the work plan for City park maintenance program	Essential		Lead/Support
	Participate in the development and administration of the Parks Division program budget	Essential		Lead/Support
	Prepare and review plans, specifications, contract documents and work schedules	Essential		Lead/Support
	Request and review equipment, materials and services quotations	Essential		Lead/Support
	Develop, prepare and administer safety and training programs	Essential		Lead/Support
	Plan, prioritize, assign, supervise and review the work of staff	Essential		Lead/Support
	Provide staff assistance to the Parks Division Manager	Essential	Important (capacity)	Lead/Support
	Provide staff support to a variety of boards and commissions	Essential	Important (capacity)	Lead/Support
	May act as or on behalf of the Parks Division Manager in his/her absence	Essential	Important (capacity)	Lead/Support
Landscape Archited	i Cit			
,	Perform Professional work related to landscape development projects	Essential		Lead
	Perform & Supervise field surveys and suitability	Essential		Lead/Support
	Design, Draft and Layout plans	Essential		Lead
	Analyze landscape and grounds	Essential		Lead
	Meet community groups and provide project information	Essential	Important (Capacity)	Lead/Support
	Advise City departments	Essential	Important (Capacity)	Lead/Support

Service Area	Major Services/Functions	Classification	Classification Change	Lead or Support
Fleet Services Coord	dinator			
	Inspect all vehicles, equipment, radios, and facilities	Essential		Lead/Support
	Perform diagnostic vehicles, equipment and facilities	Essential		Lead/Support
	Maintain records of warranty work, vehicles & equipment	Essential		Lead/Support
	Receive new vehicles, equipment, and public facilities from dealers	Essential		Lead/Support
	Arrange delivery, installations, and inspection work	Essential		Lead/Support
	Review requisition of new equipment	Essential		Lead/Support
	Prepare reports	Essential		Lead/Support
	Review work plans	Essential		Lead/Support
	Train operators	Essential		Lead/Support
Crew Supervisor				
	Supervise, train, oversee and review assigned crew	Essential		Lead
	Review work accuracy, techniques & compliance	Essential		Lead
	Coordinate & review work plans	Essential		Lead/Support
	Ensure team is adhering to safe work practices	Essential		Lead
	Participate in duties assigned to crew	Essential		Lead/Support
	Operate heavy construction equipment	Essential	Important (Capacity)	Lead/Support
	Maintain logs and records	Essential		Lead/Support
	Create and compile computerized work orders	Essential		Support
Crew Leader	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1			1,,
	Lead, train, & Review the work of staff	Essential		Lead/Support
	Coordinate workplans and work flow	Essential		Lead/Support
	Ensure team is adhering to safe work practices	Essential		Lead/Support
	Supervise use of equipment	Essential		Lead/Support
	Maintain logs and records	Essential		Lead/Support

Service Area	Major Services/Functions	Classification	Classification Change	Lead or Support
Skilled Trades Tech	1			
	Maintain and repair city facilities, equipment, irrigation systems or timers, appliances and buildings	Essential		Lead/Support
	Install, adjust, repair and inspect equipment including exhaust fans, air filters, and compressors	Essential		Lead/Support
	Repair and replace plumbing fixtures including sinks, toilets, irrigation valves, heads or timers, faucets and pipes.	Essential		Lead/Support
	Perform journey level carpentry work	Essential		Lead/Support
	Perform routine electrical repairs	Essential		Lead/Support
	Perform basic heating and air conditioning repairs	Essential		Lead/Support
	Operate, maintain and repair a variety of mechanical tools and equipment	Essential		Lead/Support
	Participate in the estimation of repair and maintenance	Essential		Lead/Support
	Install, maintain and repair a variety of floor coverings and roof coverings as required	Essential		Lead/Support
	Mix and dilute paint solutions	Essential		Lead/Support
Equipment Operat	or (EOI)			
	Operates light construction equipment	Essential		Lead/Support
	Inspects equipment	Essential		Lead/Support
	Participates in repairs and maintenance of parks, publicly owned properties, cemeteries, City streets, roads and alleyways	Essential		Lead/Support
	Identify equipment needs for projects	Essential		Lead/Support
	Perform basic preventive maintenance on light equipment	Essential		Lead/Support
	Maintains records and logs	Essential		Lead/Support
	Transports materials and equipment	Essential		Lead/Support

Service Area	Major Services/Functions	Classification	Classification Change	Lead or Support
quipment Operat	or (EOII)			
	Operates medium construction equipment	Essential		Lead/Support
	Inspects equipment	Essential		Lead/Support
	Participates in repairs and maintenance of parks, publicly owned properties, cemeteries, City streets, roads and			
	alleyways	Essential		Lead/Support
	Identify equipment needs for projects	Essential		Lead/Support
	Perform basic preventive maintenance on medium equipment	Essential		Lead/Support
	Maintains records and logs	Essential		Lead/Support
	Transports materials and equipment	Essential		Lead/Support
	Participates in required training classes	Essential		Lead/Support
	Safe movement while operating equipment	Essential		Lead/Support
	Perform pre & post trip inspections	Essential		Lead/Support
	Remove snow, install street barricades,	Essential		Lead/Support
	Respond to emergencies, disaster recovery	Essential		Support
Aaintenance Worl	ker			
	Clean & maintain roads, alleyways, right-of-way, open spaces, cometary and other City facilities	Essential		Support
	Operate and maintain hand tools	Essential		Support
	Prepare ball fields	Essential		Support
	perform janitorial functions	Essential		Support
	Repair and maintain landscape areas	Essential		Support
	Sign installations	Essential		Support
	Playground installation	Essential		Support

Service Area	Major Services/Functions	Classification	Classification Change	Lead or Support
Landscape Technic	ian			
	Identify & plant trees, shrubs, annuals & turf	Essential		Support
	Design, edge, & mulch	Essential		Support
	Identify and detour plant diseases	Essential		Support
	Mix and apply fertilizer	Essential		Support
	plant, cultivate, water plants, shrubs, trees, annuals, and turf	Essential		Support
	Provide training for crew members	Essential		Support
	Oversee activities of work crew	Essential		Support
Landscape Worker	•			
	Operates mowers and landscape equipment	Essential		Support
	Plant, cultivate, water various plant types	Essential		Support
	Cutting, pruning, and trimming various plant types	Essential		Support
	Rake leaves and remove fallen limbs	Essential		Support
	Edge, mulch, weed	Essential		Support
	Perform routine maintenance	Essential		Support

Service Area	Major Services/Functions	Classification	Classification Change	Lead or Support
Turf Tech				
·	Identify, record, report and treat turf grass diseases, field damage, and irrigation problems	Essential		Lead/Support
	Read, interpret and understand soil test results and calculate, plan, route and apply correct amounts of lime, fertilizer, herbicide and pesticide.	Essential		Lead/Support
	Maintain records and logs	Essential		Support
	Read and understand blueprints of athletic fields, irrigation and landscapes	Essential		Lead/Support
	Conduct inventory; requisition and monitor the storage of turf equipment, attachments, linkage, parts and operating fluids	Essential		Lead/Support
	Prepare, mix and apply spray, dust, granular, and seed applications	Essential		Lead/Support
	Layout athletic fields to identify defects in surface planes and make adjustments as needed	Essential		Lead/Support
	Identify equipment needed for each assigned project and transport equipment and materials as needed	Essential		Lead/Support
	Correct and maintain athletic field playing area dimension in accordance with athletic regulations	Essential		Lead/Support
	Fill, level and align athletic field surface planes with proper soil amendments	Essential		Lead/Support
	Train personnel on turf equipment and preventative maintenance	Essential		Lead/Support
	Participate in the repair and maintenance of parks, publicly owned properties, and athletic fields	Essential		Lead/Support
Custodians				
	Sweep, mop, scrub, was, strip & polish floors	Essential		Lead/Support
	Dust & polish furniture clean & disinfect drinking fountains	Essential		Lead/Support
	organize and maintain storage room	Essential		Lead/Support

Service Area	Major Services/Functions	Classification	Classification Change	Lead or Support
Tree Care Tech				
	Operate bucket truck to prune and remove hazardous limbs	Essential		Lead/Support
	Climb trees to perform pruning and removal work	Essential		Lead/Support
	Operate chain saw while climbing, working from bucket, on or off the ground to cut up or bring trees down	Essential		Lead/Support
	Operate various mechanical tools and equipment	Essential		Lead/Support
	Complete work orders for the removal of vegetation that causes roadway conflicts	Essential		Lead/Support
	Plant, irrigate and mulch young trees in special project areas	Essential		Lead/Support
	Periodically, attend workshops to stay abreast of professional arboricultural standards and techniques, and to maintain pesticide application license	Essential		Lead/Support
	Apply pesticides for the control of weeds and pests as appropriate	Essential		Lead/Support
Tree Care supervise	or			
•	Respond to public inquiries	Essential		Lead
	Maintain records of employee attendance and work hours	Essential		Lead/Support
	Review work plan for assigned responsibilities	Essential		Lead
	Identify equipment needs for each assigned project	Essential		Lead
	Provide and coordinate staff training	Essential		Lead/Support
	Operate various mechanical tools and equipment	Essential		Lead
	Evaluate trees to determine if hazardous	Essential		Lead
	Supervise and perform all necessary arboricultural practices	Essential		Lead
	Climb trees to perform pruning and removal work	Essential		Lead
	Ensure trees are planted, irrigated and mulched	Essential		Lead

### **RECREATION DIVISION**

Service Area/Facility	Major Services/Functions	Classification	Classification Change	Lead or Support		
Recreation Division Manag	Recreation Division Manager					
	Plan, prioritize, assign, supervise and review the work of staff	Essential	Essential for leadership Team	Lead/Support		
	Participate in the selection of assigned staff	Eccontial		Load		

Service Area/Facility	Major Services/Functions	Classification	Classification Change	Lead or Support
Historic Properties Manage	er			
	Manage Historical Properties division and services; recommend and administer policies	Essential		Lead
	Manage division goals and objectives; allocate resources accordingly	Essential		Lead
	Represent the division to other City departments, elected officials and outside agencies	Essential		Lead
	Conduct research of historical information	Essential	Important (Capacity)	Lead/Support
	Assist with restoration and preservation of artifacts	Essential		Lead/Support
	Liaison to the Historical Resource Commission	Essential		Lead/Support
	Assist in planning, organizing and conducting cultural and historic programs	Essential	Important (Capacity)	Lead/Support
	Research, registering, inventorying and cataloguing historic property and programs	Essential		Lead/Support
	Planning and displaying exhibits	Essential	Important (Capacity)	Lead/Support
	Lead tours	Essential	Important (Capacity)	Lead/Support
	Assist with City's historic priorities	Essential		Lead/Support
	Assist with volunteer schedule, museum management & training	Essential	Important (Capacity)	Lead/Support
	Special Events	Essential	Important (Capacity)	Lead/Support
	Assist citizens conducting historic research	Essential	Important (Capacity)	Lead/Support

Service Area/Facility	Major Services/Functions	Classification	Classification Change	Lead or Support
Park Ranger Manager				
	Prepare, publicize, and present public relations programs; answer questions and provide information to the general public	Essential		Lead
	Procure and care of animals vital to nature programming	Essential		Lead
	Oversee operations of parks and nature centers	Essential		Lead
	Oversee, create, organize, instruct and promote interpretive and recreational programs	Essential		Lead
	Recommend and assist in the implementation of goals and objectives for educational programs	Essential		Lead
	Prepares annual budget, forecasts funds for staffing, equipment and supplies, monitors expenses.	Essential		Lead
	Enforce park and nature center rules, regulations and codes	Essential		Lead/Support
	Supervise, schedule and assign work performed by volunteers, community service workers and Park Rangers.	Essential		Lead/Support
	Select, train, evaluate, and manage staff	Essential		Lead/Support
	Evaluate nature trails for safety, take corrective action if unsafe or not to code	Essential		Lead/Support
	Schedule events for educators, recreation staff, civic groups and business organizations	Essential	Important (Capacity)	Lead/Support
	Curate a variety of native animals, establish feeding and maintenance schedules, ensure adequate supplies are maintained.	Essential		Lead/Support
	Collects payment for facility use and program participation	Essential		Lead/Support
	Prepare, maintain and update a variety of files and records	Essential		Lead/Support
	Solicit donations and grants	Essential	Important (Capacity)	Support

Service Area/Facility	Major Services/Functions	Classification	Classification Change	Lead or Support
Recreation Division Supervi	sor			
	Plan, prioritize, assign, supervise and review the work of staff	Essential	Essential for leadership Team	Lead/Support
	Participate in the selection of assigned staff	Essential		Support
	Recommend and assist in the implementation of goals and objectives	Essential		Support
	Participate in the preparation and administration of the recreation centers, athletics, special populations, senior citizens and Fayetteville-Cumberland Youth Council (FCYC) program budgets	Essential	Important (Capacity)	Support
	Recruit, screen and train volunteers and part-time staff.	Essential	Important (Capacity)	Lead/Support
	Identify opportunities for improving service delivery methods and procedures	Essential		Lead/Support
	Direct, coordinate and review the work plan	Essential		Lead/Support
	Provide staff assistance to the Recreation Division Manager	Essential		Lead/Support
	Coordinate City recreation programs with those of other divisions and outside agencies and organizations	Essential	Important (Capacity)	Support
	Ensure the maintenance of materials and supplies for the Recreation Services Division	Essential		Lead/Support
	Open, lock and close recreational facilities	Essential	Important (Capacity)	Support
	Serve as a liaison for the Recreation Division with other City departments and outside agencies	Essential	Important (Capacity)	Support
	Compose, prepare and distribute a variety of correspondence, documents and reports	Essential		Lead/Support

Service Area/Facility	Major Services/Functions	Classification	Classification Change	Lead or Support
Special Events Coordinator				
	Plans, organizes, schedules and directs recreation programs for special community and City-wide events	Essential		Lead/Support
	Facilitate and act as a resource person to community civic groups, businesses and recreation staff	Essential		Lead/Support
	Develop programs designed to meet the leisure needs of a diverse City population	Essential		Lead/Support
	Assist with solicitation of corporate sponsorships, fund-raising projects and develop public/private partnerships and joint ventures.	Essential		Lead/Support
	Develop program policies and guidelines, recruit, and train part-time	Essential		Lead/Support
	Conduct, research, and write reports regarding new and existing special events and revenue-oriented programs	Essential		Lead/Support
	Evaluate programs for user satisfaction, sponsor satisfaction, and cost effectiveness	Essential		Lead/Support
	Assist in budget preparation for program areas	Essential		Lead/Support
	Develop and coordinate advertising and promotions	Essential		Lead/Support
	Maintain inventory and schedule	Essential	-	Lead/Support
	Supervise the work and schedule of mini-bus operators	Essential		Lead/Support
	Maintain the special events calendar for the department	Essential		Lead/Support
	Serve as a lead for the Special Events Committee	Essential		Lead/Support

Service Area/Facility	Major Services/Functions	Classification	Classification Change	Lead or Support
Historic Properties Coording	ator			
	Conduct research of historical information	Essential		Lead/Support
	Assist with restoration and preservation of artifacts	Essential		Lead/Support
	Liaison to the Historical Resource Commission	Essential		Lead/Support
	Assist in planning, organizing and conducting cultural and historic programs	Essential		Lead/Support
	Research, registering, inventorying and cataloguing historic property and programs	Essential		Lead/Support
	Planning and displaying exhibits	Essential		Lead/Support
	Lead tours	Essential		Lead/Support
	Assist with City's historic priorities	Essential		Lead/Support
	Assist with volunteer schedule, museum management & training	Essential		Lead/Support
	Special Events	Essential		Lead/Support
	Assist citizens conducting historic research	Essential		Lead/Support
Historic Properties Specialis	t			
	Conduct tours	Essential		Lead/Support
	Assist with restoration and cataloging of artifacts	Essential		Support
	Assist in exhibit designs and construction	Essential		Lead/Support
	Assist with Historic Resource Commission activities	Essential		Lead/Support
	Assist with maintenance and minor repairs	Essential		Support

Service Area/Facility	Major Services/Functions	Classification	Classification Change	Lead or Support
Historic Properties Coordin	ator			
	Conduct research of historical information	Essential		Lead/Support
	Assist with restoration and preservation of artifacts	Essential		Lead/Support
	Liaison to the Historical Resource Commission	Essential		Lead/Support
	Assist in planning, organizing and conducting cultural and historic programs	Essential		Lead/Support
	Research, registering, inventorying and cataloguing historic property and programs	Essential		Lead/Support
Park Ranger Supervisor				
	Oversee, create, organize, instruct and promote interpretive and recreational programs	Essential		Lead/Support
	Recommend and assist in the implementation of goals and objectives for educational programs	Essential		Lead/Support
	Prepares annual budget, forecasts funds for staffing, equipment and supplies, monitors expenses.	Essential		Support
	Enforce park and nature center rules, regulations and codes	Essential		Lead/Support
	Supervise, schedule and assign work performed by volunteers, community service workers and Park Rangers.	Essential		Lead/Support
	Select, train, evaluate, and manage staff	Essential		Lead/Support
	Evaluate nature trails for safety, take corrective action if unsafe or not to code	Essential		Lead/Support
	Schedule events for educators, recreation staff, civic groups and business organizations	Essential		Lead/Support
	Curate a variety of native animals, establish feeding and maintenance schedules, ensure adequate supplies are maintained.	Essential		Lead/Support
	Collects payment for facility use and program participation	Essential		Support
	Prepare, maintain and update a variety of files and records	Essential		Support
	Solicit donations and grants	Essential		Lead/Support

Service Area/Facility	Major Services/Functions	Classification	Classification Change	Lead or Support
Park Ranger				
	Research, develop, coordinate and conduct natural science and history educational programs	Essential		Support
	Coordinate and conduct nature center and out-of-town mountain backpacking, river canoeing and camping activities.	Essential		Support
	Perform daily operations of the nature center	Essential		Support
	Enforce park and nature center rules,	Essential		Support
	Curate a variety of native and exotic animals.	Essential		Support
	Design, build and maintain exhibits	Essential		Support
	Act in behalf of a Park Ranger Coordinator in his/her absence	Essential		Support
	Participate in the selection and evaluation of assigned part-time staff	Essential		Support
	Prepare, maintain and update a variety of files and records	Essential		Support
Athletics Program Coording	ntor			
	Coordinates staff & activities, for athletics & sports	Essential		Lead/Support
	Assist with development/implementation of goals, objectives, policies, and priorities of athletics activities	Essential		Lead/Support
	Identifies areas to improve athletics	Essential		Lead/Support
	Select, train, motivate and evaluate athletics personnel	Essential		Lead/Support
	Coordinate with partnerships outside of the Division	Essential		Lead/Support
	Ensure maintenance of supplies and materials are ready for athletics and recreation center	Essential		Lead/Support

Service Area/Facility	Major Services/Functions	Classification	Classification Change	Lead or Support
Recreation Center Superviso	or			
	Organize, schedule, coordinate and supervise recreation programs and services	Essential		Lead/Support
	Implement and administer a variety of recreation programs and activities	Essential		Lead
	Coordinate and schedule recreation classes	Essential		Lead
	Select, train, motivate and evaluate personnel	Essential		Lead/Support
	Recruit volunteers for center programs	Essential		Lead/Support
	recommend and assist in the implementation of goals and objectives; establish schedules and methods for center management; implement policies and procedures	Essential		Support
	Monitor, inspect and supervise activities and operations	Essential		Lead/Support
	Schedule usage of recreational center for activities	Essential		Lead/Support
	Conduct surveys of program participants	Essential		Lead/Support
	Design, plan and implement program	Essential		Lead/Support
	Oversee routine maintenance	Essential	Important (capacity)	Support
	Participate in preparation of annual budget	Essential		Support
	Maintain records and develop reports	Essential		Lead/Support
Assistant Recreation Center	r Supervisor			
	Assist with coordination, scheduling, programing of recreation center	Essential	Important (Capacity)	Support
	Promote activities; preparing marketing materials	Essential		Lead/Support
	Act as Recreation Supervisor in their absence	Essential	Important (Capacity)	Lead
	Survey program participants	Essential		Lead/Support
	Maintain report and develop reports	Essential		Lead/Support

Service Area/Facility	Major Services/Functions	Classification	Classification Change	Lead or Support
Recreation Program Coord	inator			
	Organize, coordinate & supervise recreation programs	Essential		Lead/Support
	Coordinate and schedule recreation classes, activities & special events	Essential		Lead/Support
	Select, train, motivate & evaluate personnel	Essential		Lead/Support
	Recommend goals, objectives, schedule, policies, & priorities	Essential		Lead/Support
	Schedule Recreation centers activities	Essential		Lead/Support
	Conduct Surveys	Essential		Lead/Support
Field supervisor				
	Provide all necessary equipment for games o the score/timekeeper and games officials	Essential		Support
	Make certain that fields are set-up and broken down properly	Essential		Lead
	Inspect the playing area to ensure the field is safe for competition	Essential		Lead
Gym Supervisor	It has been been a facility on the same and			T
	Understand rules of each league supervised	Essential		Lead
	provide equipment, scorekeeper, and timekeeper for each game	Essential		Support
	Inspect playing area	Essential		Support
	Check equipment prior to game	Essential		Support
	Supervise site area	Essential		Lead
	Complete shift paperwork	Essential		Lead

Service Area/Facility	Major Services/Functions	Classification	Classification Change	Lead or Support
Recreation Assistant				
	Help organize and assist by supervising recreation programs and services at an assigned center.	Essential		Support
	Enforce Recreation Center Rules and regulations as it relates to safety and procedure.	Essential		Support
	Help prepare, setup and disassemble appropriate materials and equipment for activities	Essential		Support
	Receive money for center use; write and issue receipts.	Essential		Support
	Answer questions and provide information to the public concerning recreation center programs and assigned activities	Essential		Support
Scorekeeper				
•	Keeping Score and/or keeping time at various athletic events	Essential		Lead
	Assisting Site Supervisor in pre-game and post-game maintenance	Essential		Support
Mini-bus operators				
	Mini Bus Operator serves as part-time operator of Fayetteville- Cumberland Parks & Recreation (FCPR) mini bus; provides safe, efficient, dependable and courteous transportation of participants of FCPR and affiliated activities of the City of Fayetteville			Lead

### **FACILITIES**

Service Area/Facility	Major Services/Functions	Classification	Classification Change	Lead or Support
Facilities Manager				
Facilities Manager	Manage & Participate in development of goals and objectives	Essential		Lead
	prepare, schedule, manage, and participate in maintenance projects	Essential		Lead
	Serve as the City's ADA representative	Essential		Lead
	Conduct walk-throughs with ADA checklist	Essential		Lead
	Attended Fayetteville-Cumberland Advisory Council	Essential		Lead
	Install & maintain security cameras	Essential		Lead
	Plan, direct, coordinate & review work plan	Essential		Lead
	Oversee and development of annual budget	Essential		Lead
	Develop & coordinate Capital Improvement Plan	Essential		Lead
	Develop & manage maintenance and repair schedule	Essential		Lead
	Participate in design & construction	Essential		Lead
	. six-pare in accign a construction	Essential		Leau
Facilities Supervisor				
	Plan, Prioritize, assign, and review staff	Essential		Lead/Support
	Review work orders and prepare daily schedule & assign tasks	Essential		Lead/Support
	Provide staff training	Essential		Lead/Support
	Ensure adherence to safe work practices	Essential		Lead/Support
	Identify equipment needs and obtain Quotes	Essential		Lead/Support
	Maintain records and logs	Essential		Lead/Support
				• • •
Electrician				
	Install, maintain, repair & test electrical equipment	Essential		Lead/Support
	Implement energy efficient solutions	Essential		Lead/Support
	learn, plan, train, and review staff	Essential		Lead/Support
	Maintain, repair, and install minor electrical lighting systems	Essential		Lead/Support
	Install electrical circuits	Essential		Lead/Support

Service Area/Facility	Major Services/Functions	Classification	Classification Change	Lead or Support
Senior Skilled Trades Tech				
	Lead, plan, train, and review the work of staff	Essential		Lead/Support
	Operate various mechanical tools and equipment	Essential		Lead/Support
	Estimate time, materials, and equipment required for jobs assigned	Essential		Lead/Support
	Maintain and repair City facilities, equipment, systems or fixtures, appliances and buildings by performing the most advanced skilled carpentry, electrical, plumbing, heating, air conditioning and mechanical repair work.	Essential		Lead/Support
	Install a variety of electrical circuits	Essential		Lead/Support
	Maintain, repair and install plumbing fixtures and systems	Essential		Lead/Support
	Perform advanced carpentry work	Essential		Lead/Support
	Assist in designing, arranging, setting up, and disassembling electrical layouts for special events	Essential		Lead/Support
Skilled Trades Tech	Maintain and repair city facilities, equipment, irrigation systems or timers,			
	appliances and buildings	Essential		Lead/Support
	Install, adjust, repair and inspect equipment including exhaust fans, air filters, and compressors	Essential		Lead/Support
	Repair and replace plumbing fixtures including sinks, toilets, irrigation valves, heads or timers, faucets and pipes.	Essential		Lead/Support
	Perform journey level carpentry work including the fabrication, construction, installation, remodeling and repairing of furniture	Essential		Lead/Support
	Perform routine electrical repairs	Essential		Lead/Support
	Perform basic heating and air conditioning repairs	Essential		Lead/Support
	Operate, maintain and repair a variety of mechanical tools and equipment	Essential		Lead/Support
	Participate in the estimation of repair and maintenance including submitting cost estimates to supervisor or lead worker	Essential		Lead/Support
	Install, maintain and repair a variety of floor coverings and roof coverings as required	Essential		Lead/Support
	Mix and dilute paint solutions	Essential		Lead/Support

# Fayetteville-Cumberland Parks and Recreation Needs Assessment Survey

Findings Report

...helping organizations make better decisions since 1982

2019

Submitted to the Fayetteville-Cumberland Parks and Recreation:

By:

ETC Institute 725 W. Frontier Lane, Olathe, Kansas 66061

November 2019





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# Fayetteville-Cumberland Parks and Recreation Needs Assessment Survey Executive Summary

### **Overview**

ETC Institute administered a parks and recreation facilities and services needs assessment for Fayetteville-Cumberland Parks and Recreation Department the Fall of 2019. This survey will assist the Parks and Recreation Department develop a community-supported comprehensive Parks Master Plan that will provide guidance the future of parks, programs, and facilities in the community. In addition, the survey will aid Fayetteville-Cumberland Parks and Recreation Department in taking a resident-driven approach to making decisions that will enrich the future of our community and positively affect the lives of all its residents.

### Methodology

ETC Institute mailed a survey packet to a random sample of households in Cumberland County. Each survey packet contained a cover letter, a copy of the survey, and a postage-paid return envelope. Residents who received the survey were given the option of returning the survey by mail or completing it on-line at fayettevilleparksurvey.org.

Ten days after the surveys were mailed, ETC Institute sent emails to the households that received the survey to encourage participation. The emails contained a link to the on-line version of the survey to make it easy for residents to complete the survey. To prevent people who were not residents of the Cumberland County from participating, everyone who completed the survey online were required to enter their home address prior to submitting the survey. ETC Institute then matched the addresses that were entered on-line with the addresses that were originally selected for the random sample. If the address from a survey completed on-line did not match one of the addresses selected for the sample, the on-line survey was not counted.

The goal was to obtain completed surveys from at least 600 residents. The goal was exceeded with a total of 637 residents completing the survey. The overall results for the sample of 637 households have a precision of at least +/- 3.88 at the 95% level of confidence.

This report contains the following:

- Charts showing the overall results of the survey (Section 1)
- Priority Investment Rating (PIR) that identifies priorities for facilities and programs (Section 2)
- Benchmarking analysis comparing the Cities results to national results (Section 3)
- Tabular data showing the overall results for all questions on the survey (Section 4)
- A copy of the survey instrument (Section 5)

The major findings of the survey are summarized on the following pages.



### Satisfaction with Parks, Programs and Recreation Services

Sixty-four percent (64%) respondents were "very satisfied" or "satisfied" with the overall value their household receives from Fayetteville-Cumberland Parks and Recreation Department. The Fayetteville-Cumberland Parks and Recreation Department was indicated as the most used organization for recreation needs.

The two most often used parks and recreation facilities by respondent households were: Festival Park (37%) and Lake Rim Park (27%). Forty-five percent (45%) of respondents have used the Parks and Recreation facilities 11 or more times in the past year.

### **Program Use and Ratings**

Thirty-eight percent (38%) of households surveyed indicated that they had participated in any program offered by Parks and Recreation Department during the past 12 months. Eighty-five percent (85%) of households that indicated they had participated in a program rated the overall quality as "Excellent" or "Good".

### **Information Sources**

Respondents were asked which information sources their household utilizes to find out about Fayetteville-Cumberland Parks and Recreation Department programs and activities. The two most utilized information sources were: Word of mouth (49%) and Fayetteville-Cumberland Parks & Recreation website (31%).

### **Barriers to Park, Facility and Program Usage**

Respondents were asked to identify, from a list of 13 potential reasons, from using recreation programs/facilities offered by the Parks and Recreation Department. The top two reasons, given by survey participants were: "not enough time/too busy" (29%) and "lack of information/don't know what is offered" (28%).

### **Facilities/Amenities Needs and Priorities**

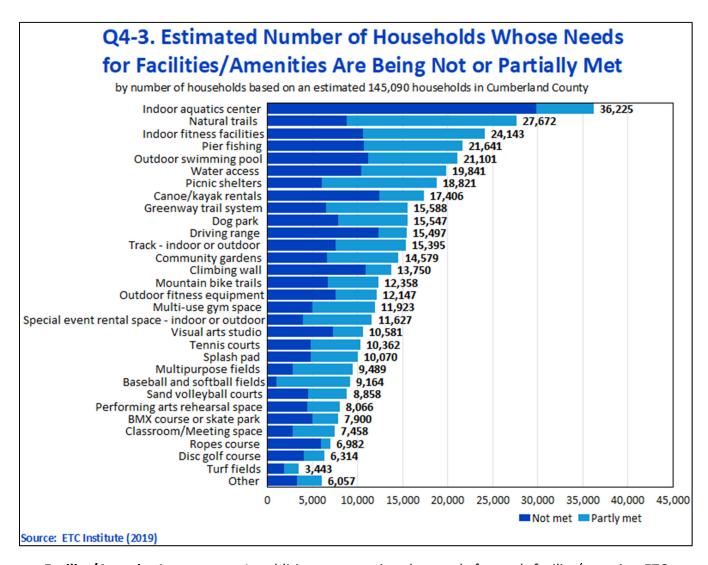
**Facility Needs:** Respondents were asked to identify if their household had a need for 31 facilities/amenities and rate how well their needs for each were currently being met. Based on this analysis, ETC Institute was able to estimate the number of households in the community that had the greatest "unmet" need for various facilities.

The three facilities/amenities with the highest number of households that have an unmet need were:

- 1. Indoor aquatics center- 36,225 households
- 2. Natural trails -27,672 households
- 3. Indoor fitness facilities 24,143 households

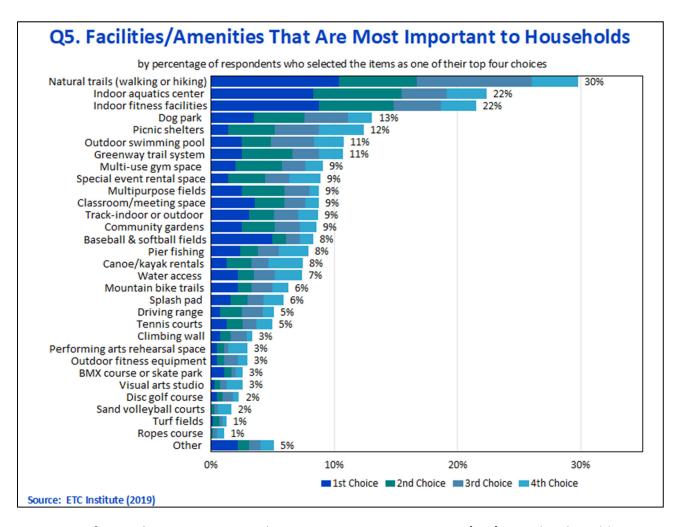


The estimated number of households that have unmet needs for each of the 31 facilities/amenities that were assessed is shown in the chart below.



Facility/Amenity Importance: In addition to assessing the needs for each facility/amenity, ETC Institute also assessed the importance that residents placed on each facility/amenity. Based on the sum of respondents' top four choices the three most important facilities/amenities to residents were natural trails (walking or hiking) (30%) indoor aquatics center (22%) and indoor fitness facilities (22%).

The percentage of residents who selected each facility/amenity as one of their top four choices is shown on the chart below.

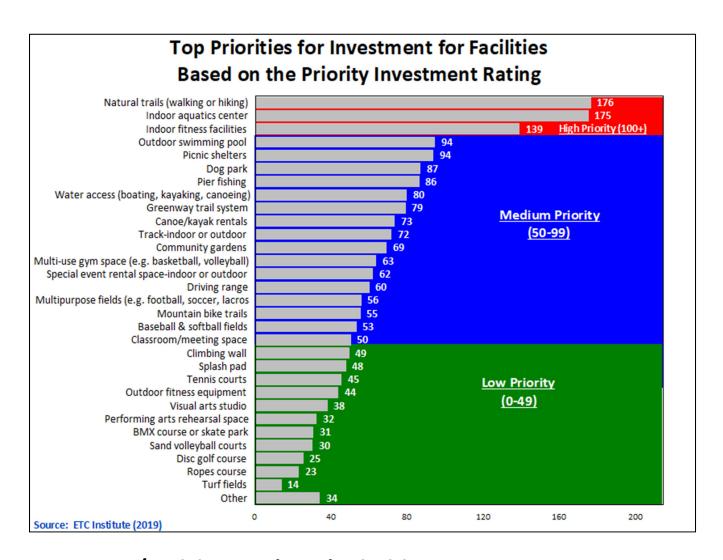


Priorities for Facility Investments: The Priority Investment Rating (PIR) was developed by ETC Institute to provide organizations with an objective tool for evaluating the priority that should be placed on Parks, Recreation and Forestry investments. The Priority Investment Rating (PIR) equally weights (1) the importance that residents place on facilities and (2) how many residents have unmet needs for the facility. [Details regarding the methodology for this analysis are provided in Section 2 of this report.]

Based on the Priority Investment Rating (PIR), the following three facilities were rated as high priorities for investment:

- 1. Natural trails (walking or hiking) (PIR=176)
- 2. Indoor aquatics center (PIR=175)
- 3. Indoor fitness facilities (PIR=139)

The chart below shows the Priority Investment Rating for each of the 31 facilities that were assessed on the survey.

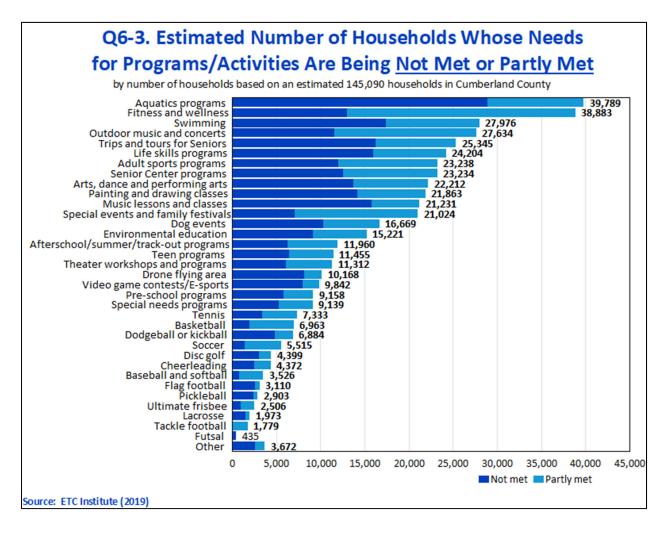


### **Program/Activity Needs and Priorities**

**Program/Activity Needs**. Respondents were also asked to identify if their household had a need for 35 programs/activities and rate how well their needs for each program were currently being met. Based on this analysis, ETC Institute was able to estimate the number of households in the community that had "unmet" needs for each program. The two programs/activities with the highest percentage of households that have an unmet need were:

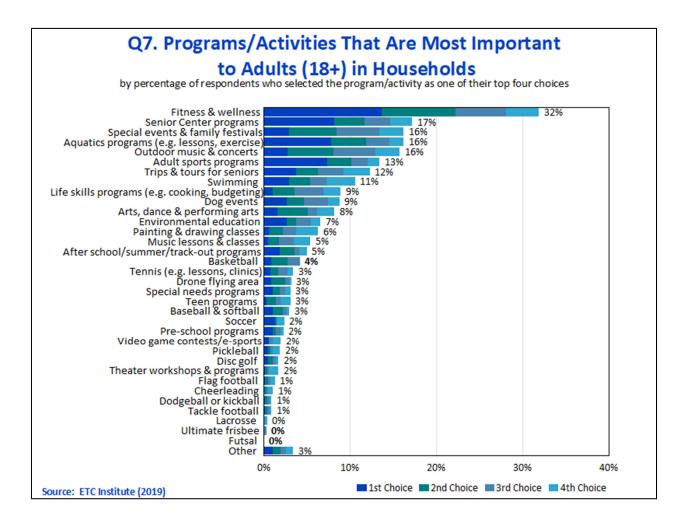
- 1. Aquatics programs-39,789 households
- 2. Fitness and wellness-38,883 households

The estimated number of households that have unmet needs for each of the 35 programs/activities that were assessed is shown in the chart on the next page.



**Adult Programs/Activities Importance.** In addition to assessing the needs for each activity, ETC Institute also assessed the importance that residents place on each activity. Based on the sum of respondents' top four choices, the most important activities for adults (18+) was fitness and wellness (32%).

The percentage of residents who selected each activity as one of their top four choices for adults is shown in the chart on the next page.

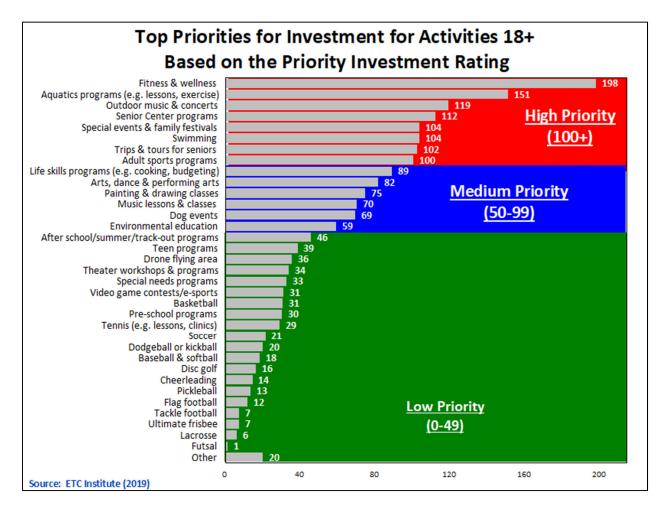


**Priorities for Adult (18+) Programming Investments.** Based on the priority investment rating (PIR), which was described briefly on page v of this Executive Summary and is described in more detail in Section 2 of this report, the following eight programs were rated as "high priorities" for adult (18+) programing investment:

- 1. Fitness & wellness (PIR= 198)
- 2. Aquatics programs (e.g. lessons, exercise) (PIR= 151)
- Outdoor music & concerts (PIR= 119)
- 4. Senior Center programs (PIR= 112)
- 5. Special events & family festivals (PIR= 104)
- 6. Swimming (PIR= 104)
- 7. Trips & tours for seniors (PIR=102)
- 8. Adult sports programs (PIR=100)

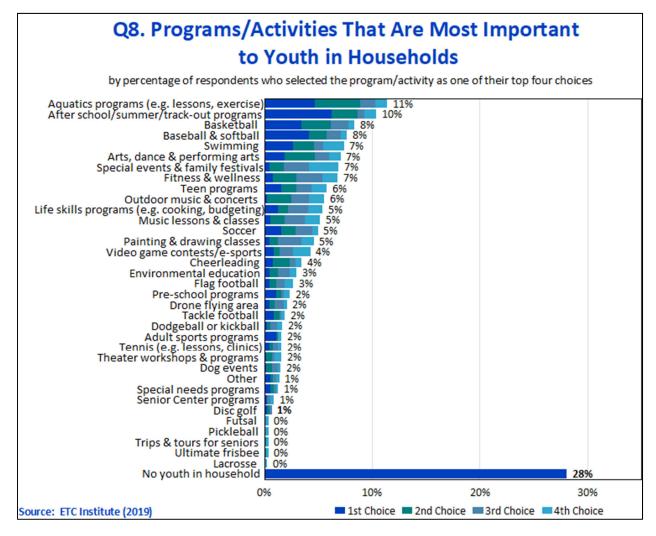


The chart below shows the Priority Investment Rating (PIR) for each of the 35 activities that were rated for adults (18+).



Youth Programs/Activities Importance. In addition to assessing the needs for each activity, ETC Institute also assessed the importance that residents place on each activity. Based on the sum of respondents' top four choices, the two most important activities for youth in respondent households were aquatics programs (e.g. lessons, exercise) (11%) and after school/summer/track-out programs (10%).

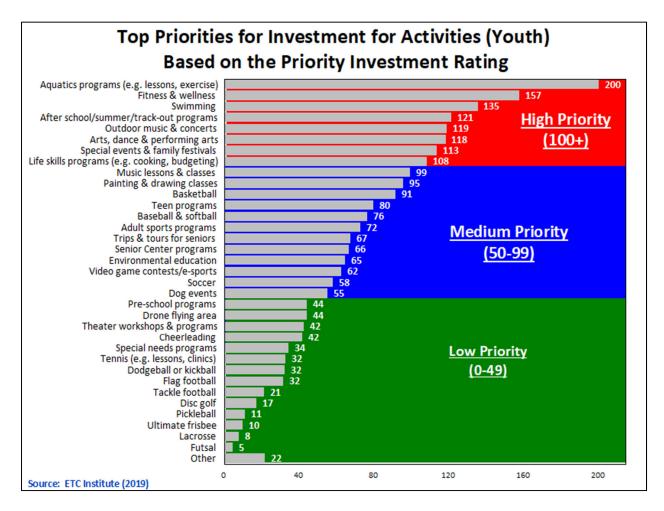
The percentage of residents who selected each program/activity as one of their top four choices for youth is shown in the chart on the next page.



**Priorities for Youth Programming Investments.** Based on the priority investment rating (PIR), which was described briefly on page v of this Executive Summary and is described in more detail in Section 2 of this report, the following seven programs were rated as "high priorities" for youth programming investment:

- 1. Aquatics programs (e.g. lessons, exercise) (PIR=200)
- 2. Fitness & wellness (PIR= 157)
- 3. Swimming (PIR=135)
- 4. After school/summer/track-out programs (PIR=121)
- Outdoor music & concerts (PIR=119)
- 6. Arts, dance & performing arts (PIR= 118)
- 7. Special events & family festivals (PIR=113)
- 8. Life skills programs (e.g. cooking, budgeting) (PIR=108)

The chart below shows the Priority Investment Rating (PIR) for each of the 35 activities that were rated for youth programming.



#### **Potential Improvements to the Park System**

Sixty-seven percent (67%) of respondents feel it is a "very high priority" or "high priority" to make improvements to parks, facilities, recreation programs, and special events compared to other priorities for the City.

The top two potential indoor programming spaces that could be added or expanded that household would use were: walking & jogging track (55%) and exercise facility for adults 50+ years (43%).

#### **Additional Findings**

- Eighty-two percent (82%) of respondents indicated it there is a great or some need for additional parks & facilities
- Ninety percent (90%) of respondents indicated the existence of public parks and recreation areas is "very important" or "important" to the quality of life in Fayetteville and Cumberland County

#### **Conclusions and Recommendations**

In order to ensure that the Fayetteville-Cumberland Parks and Recreation Department continues to meet the needs and expectations of the community, ETC Institute recommends that the Fayetteville-Cumberland Parks and Recreation Department sustain and/or improve the performance in areas that were identified as "high priorities" by the Priority Investment Rating (PIR). The facilities and programs with the highest PIR ratings are listed below.

#### **Facility Priorities**

- Nature/hiking trails (PIR=200)
- Paved Trails (PIR=199)
- Natural areas for passive recreation (PIR=101)

#### **Youth Program Priorities**

- 1. Aquatics programs (e.g. lessons, exercise) (PIR=200)
- 2. Fitness & wellness (PIR= 157)
- 3. Swimming (PIR=135)
- 4. After school/summer/track-out programs (PIR=121)
- 5. Outdoor music & concerts (PIR=119)
- 6. Arts, dance & performing arts (PIR= 118)
- 7. Special events & family festivals (PIR=113)
- 8. Life skills programs (e.g. cooking, budgeting) (PIR=108)

#### **Adult (18+) Program Priorities**

- 1. Fitness & wellness (PIR= 198)
- 2. Aquatics programs (e.g. lessons, exercise) (PIR= 151)
- 3. Outdoor music & concerts (PIR= 119)
- 4. Senior Center programs (PIR= 112)
- 5. Special events & family festivals (PIR= 104)
- 6. Swimming (PIR= 104)
- 7. Trips & tours for seniors (PIR=102)
- 8. Adult sports programs (PIR=100)

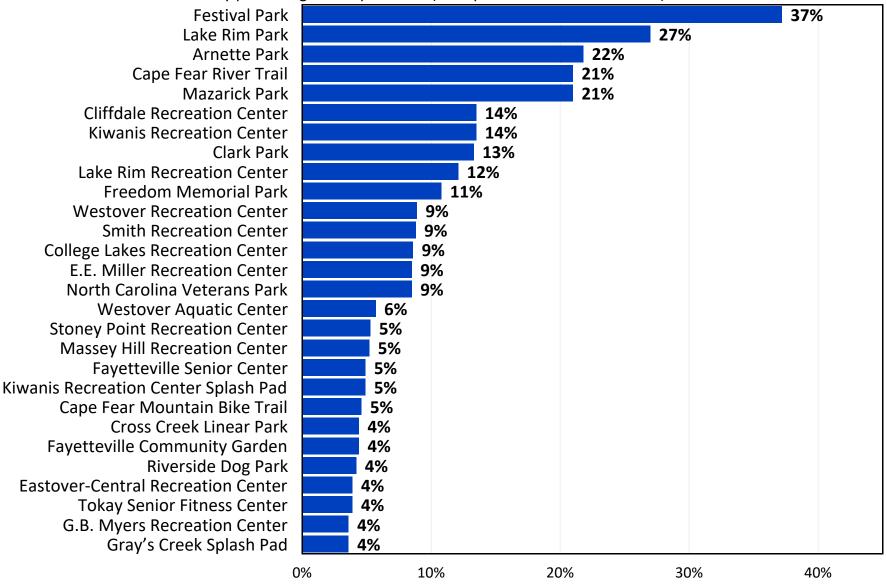


# Section 1 Charts and Graphs



#### Q1. Has your household used any facilities operated by the Parks and Recreation Department during the past year?

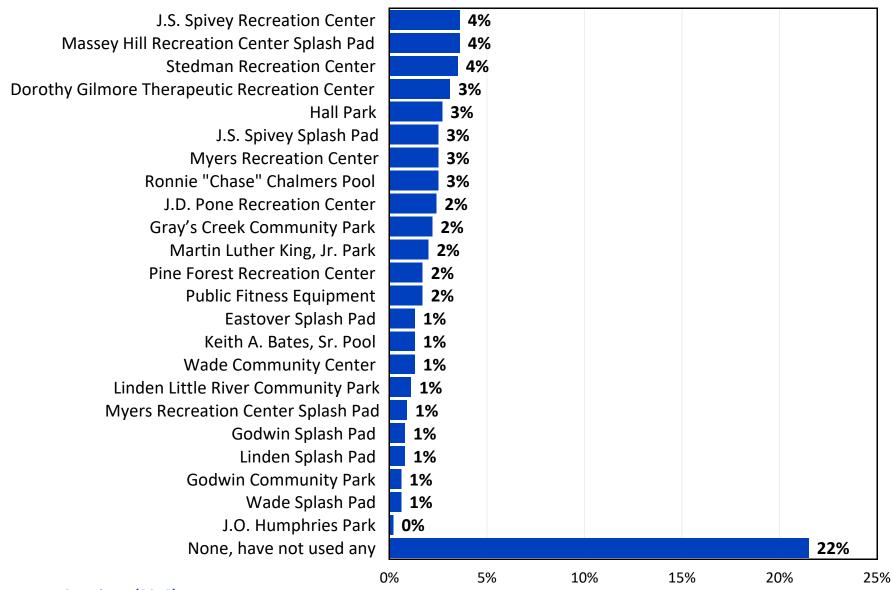
by percentage of respondents (multiple choices could be made)





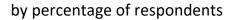
## Q1. Has your household used any facilities operated by the Parks and Recreation Department during the past year? (continued)

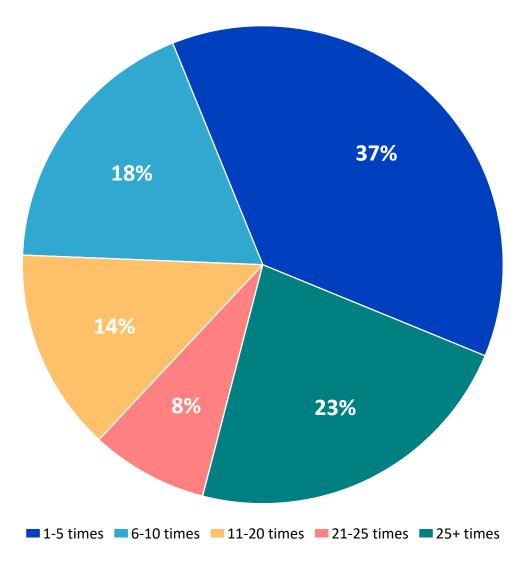
by percentage of respondents (multiple choices could be made)





# Q1a. How many times has household visited any Parks and Recreation facilities during the past year?

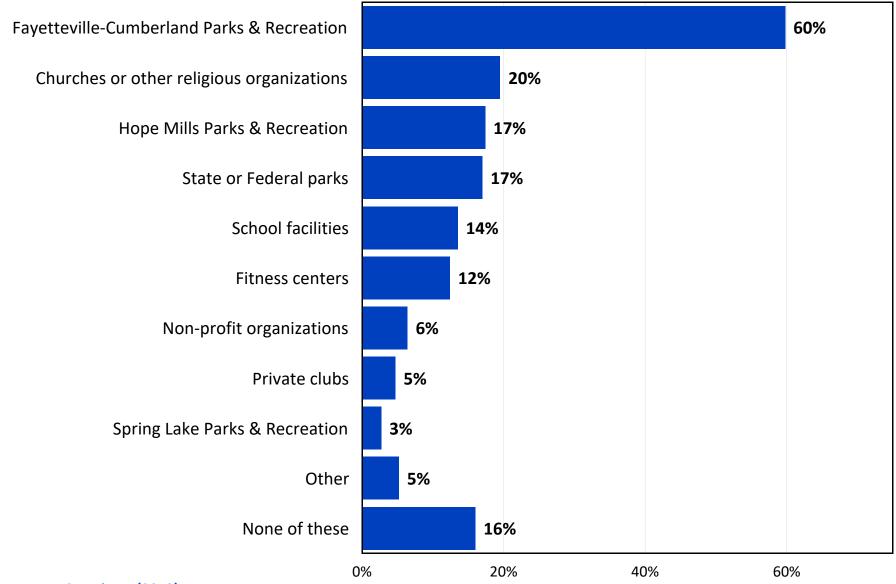






### Q2. Which organizations provide the recreation FACILITIES that you and other members of your household use?

by percentage of respondents (multiple choices could be made)

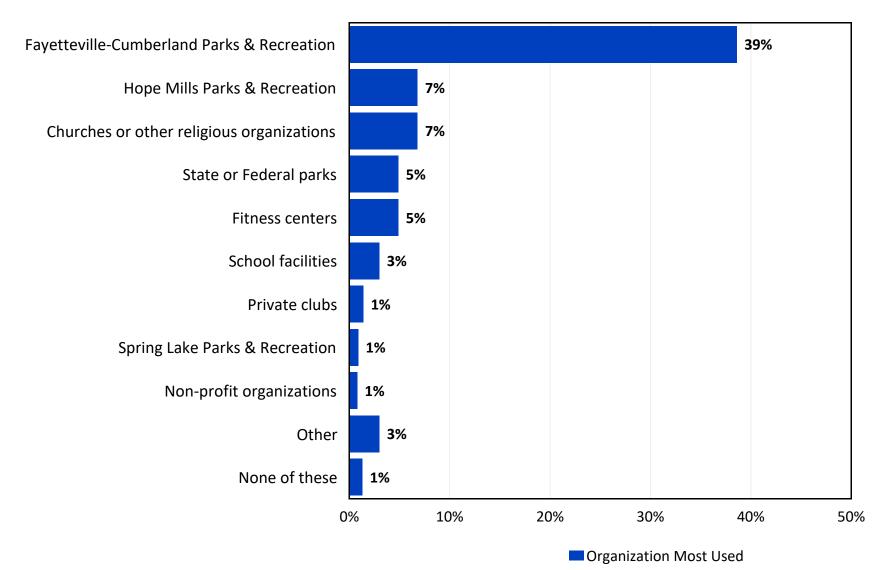






### Q2a. Which organizations do you USE MOST for your household's recreation needs?

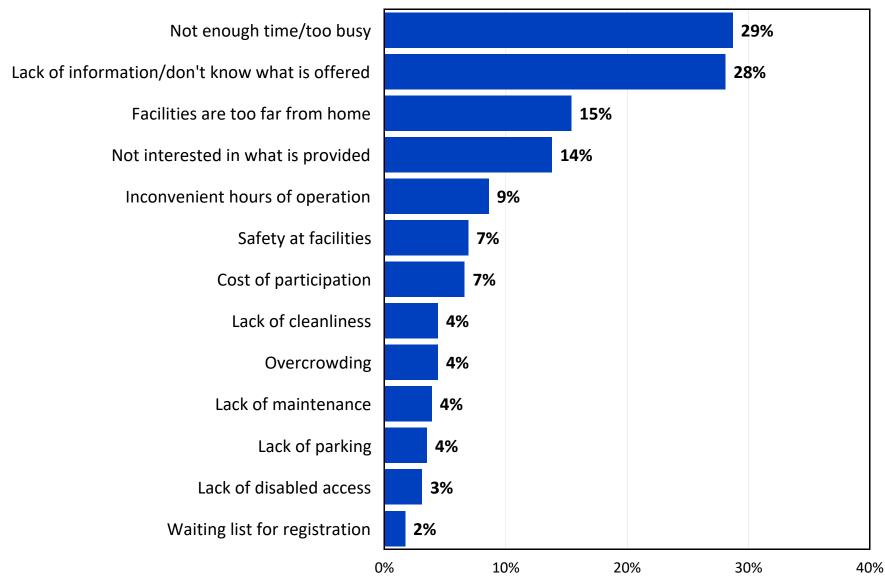
by percentage of respondents who selected the items as their top choice





## Q3. What reasons prevents your household from using recreation programs/facilities offered by the Parks and Recreation Department?

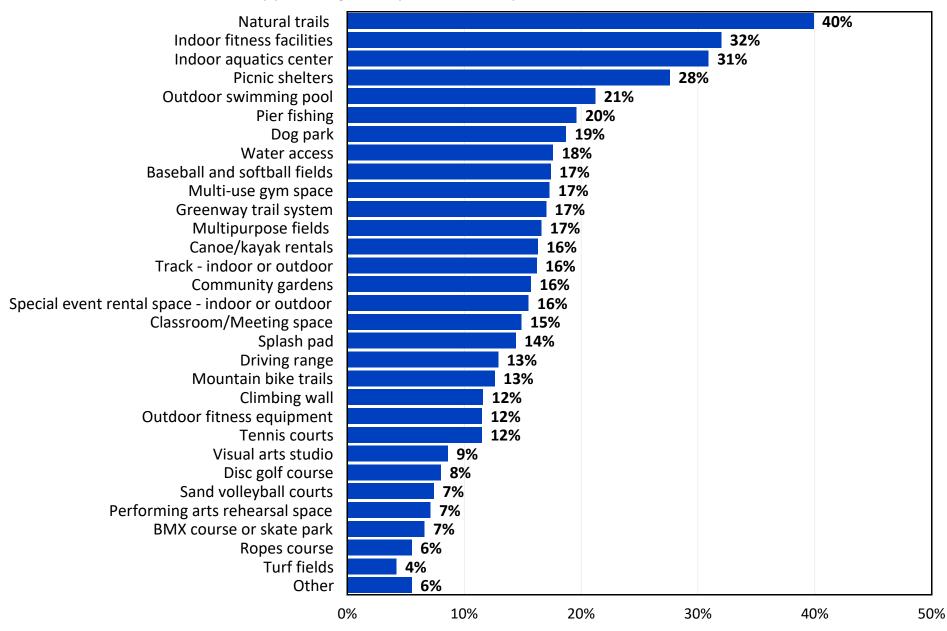
by percentage of respondents (multiple choices could be made)





#### Q4. Facilities/Amenities Respondent Households Have a Need For

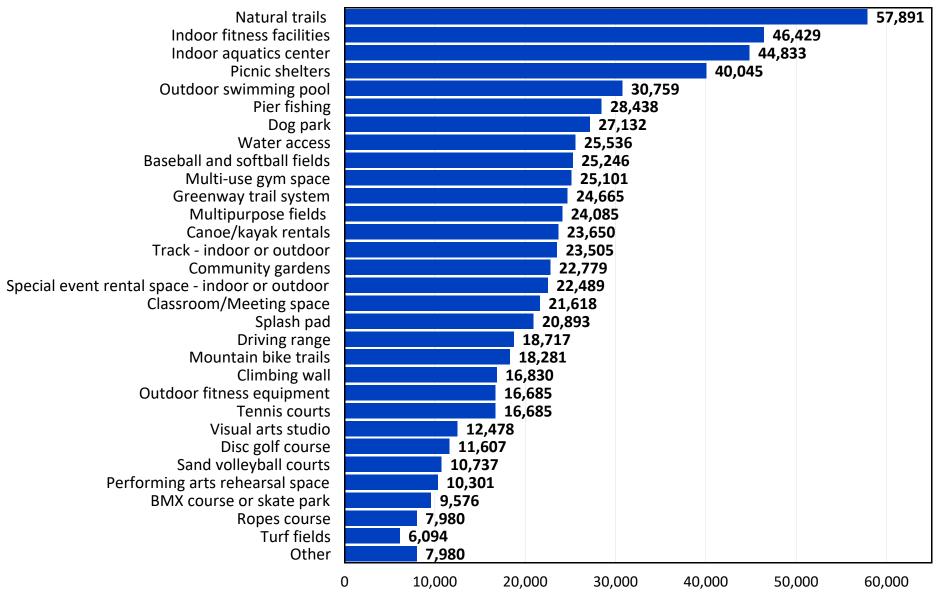
by percentage of respondents (multiple choices could be made)





#### Q4-1. Estimated Number of Households That Have a Need for Various Facilities/Amenities

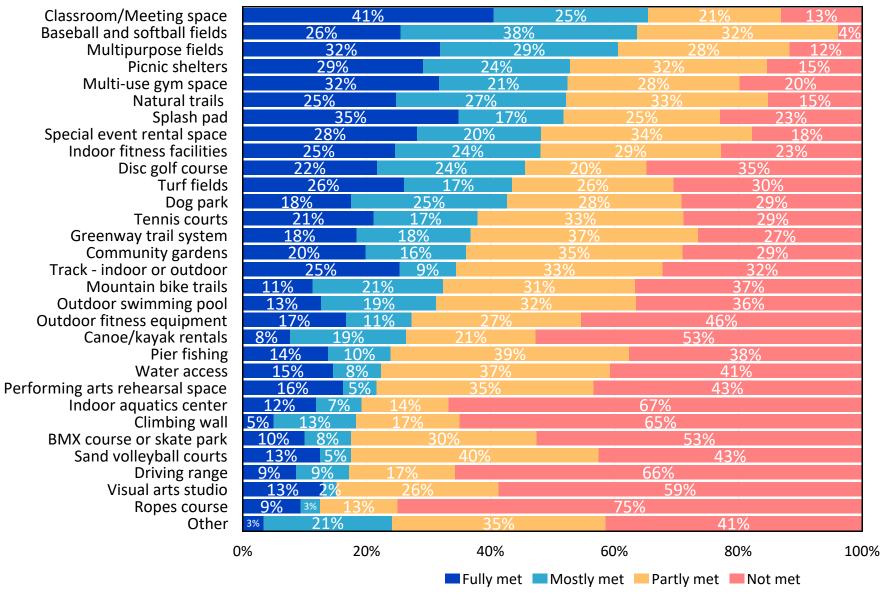
by number of households based on an estimated 145,090 households in Cumberland County





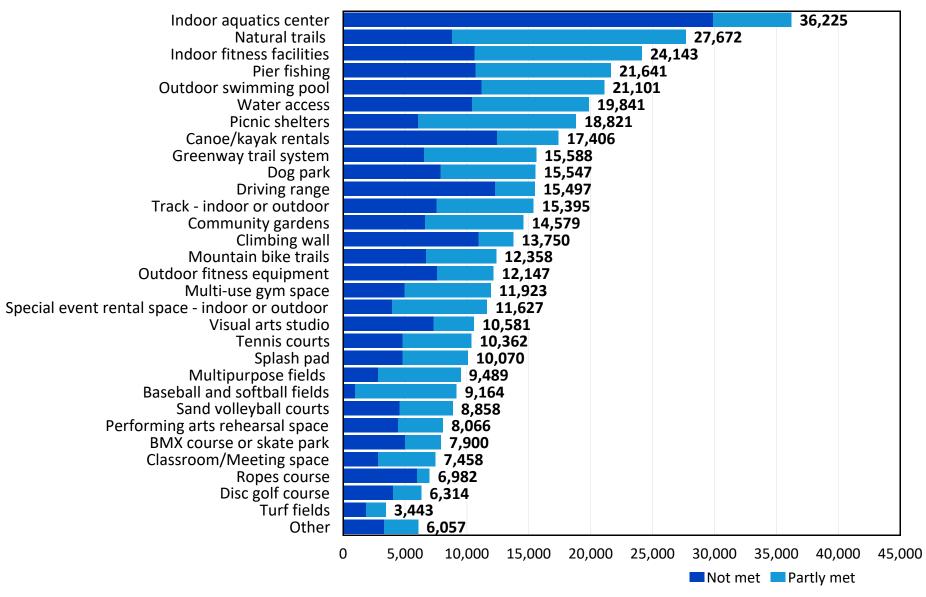
# Q4-2. How Well Facilities/Amenities Meet the Needs of Respondent Households

by percentage of respondents with a need for facilities



### Q4-3. Estimated Number of Households Whose Needs for Facilities/Amenities Are Being Not or Partially Met

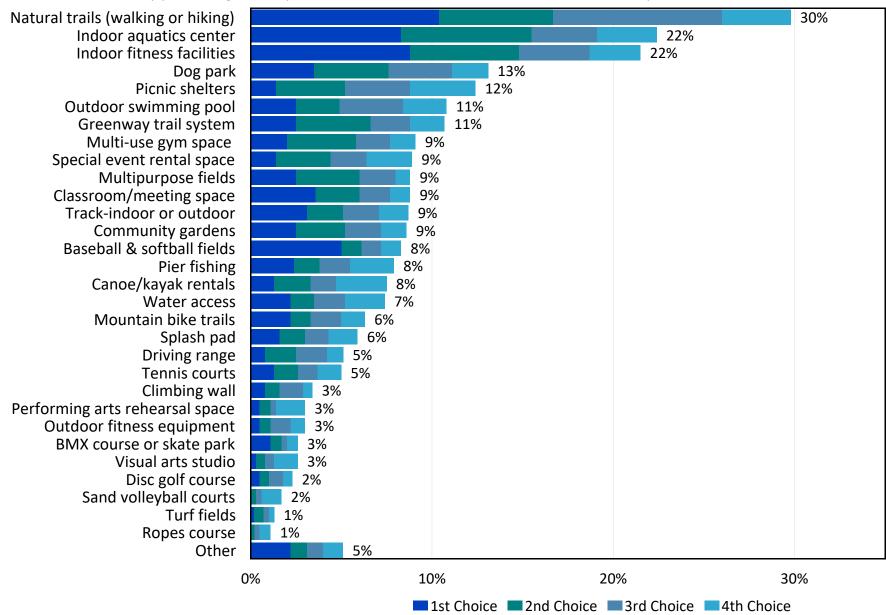
by number of households based on an estimated 145,090 households in Cumberland County





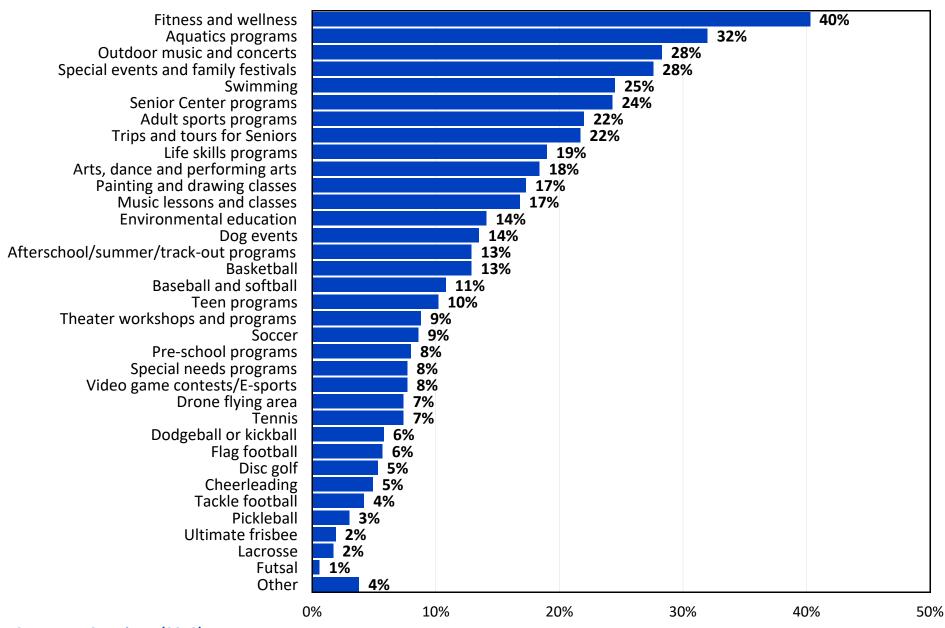
#### Q5. Facilities/Amenities That Are Most Important to Households

by percentage of respondents who selected the items as one of their top four choices



#### Q6. Programs/Activities Respondent Households Have a Need For

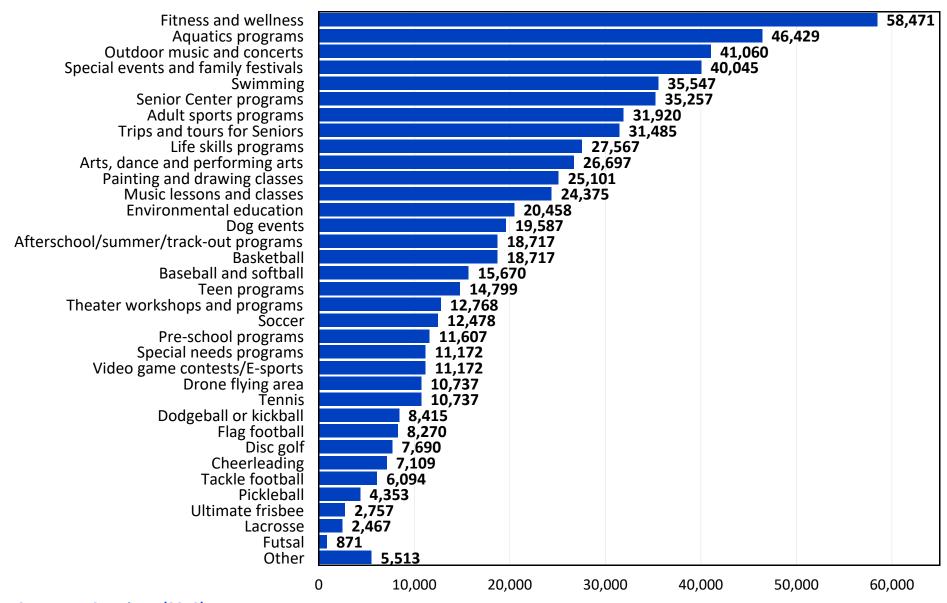
by percentage of respondents (multiple choices could be made)





# Q6-1. Estimated Number of Households That Have a Need for Various Programs/Activities

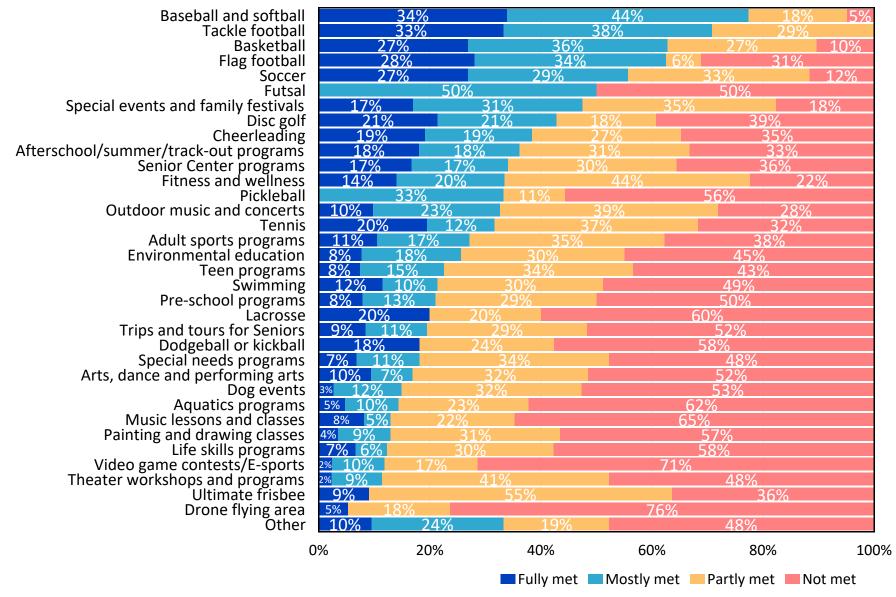
by number of households based on an estimated 145,090 households in Cumberland County





# Q6-2. How Well Programs/Activities Meet the Needs of Respondent Households

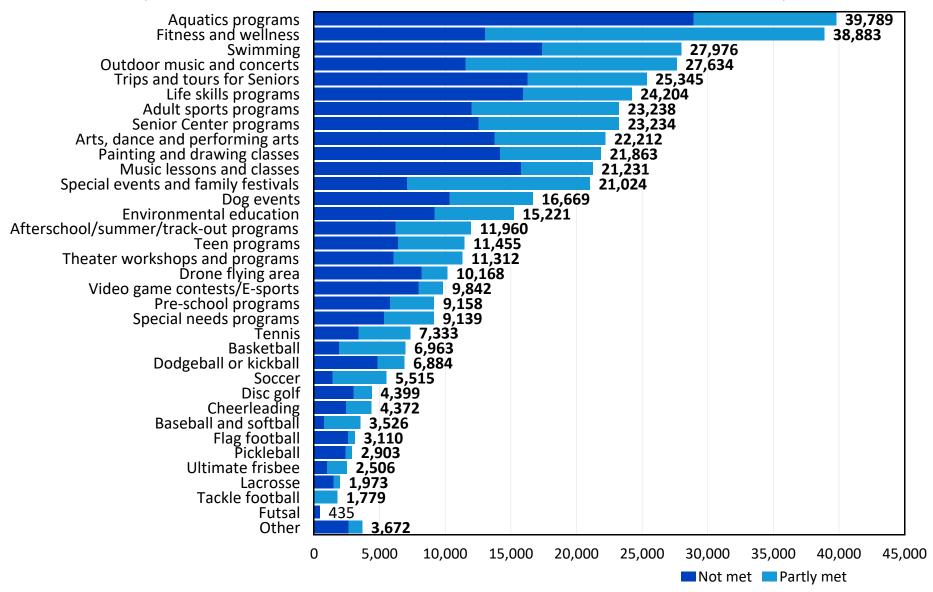
by percentage of respondents with a need for facilities





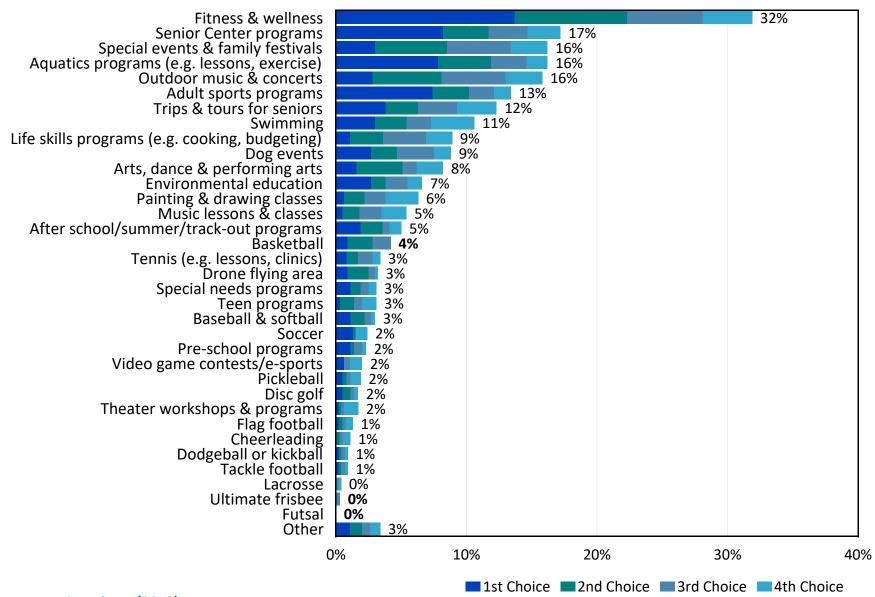
### Q6-3. Estimated Number of Households Whose Needs for Programs/Activities Are Being Not Met or Partly Met

by number of households based on an estimated 145,090 households in Cumberland County





#### Q7. Programs/Activities That Are Most Important to Adults (18+) in Households by percentage of respondents who selected the program/activity as one of their top four choices

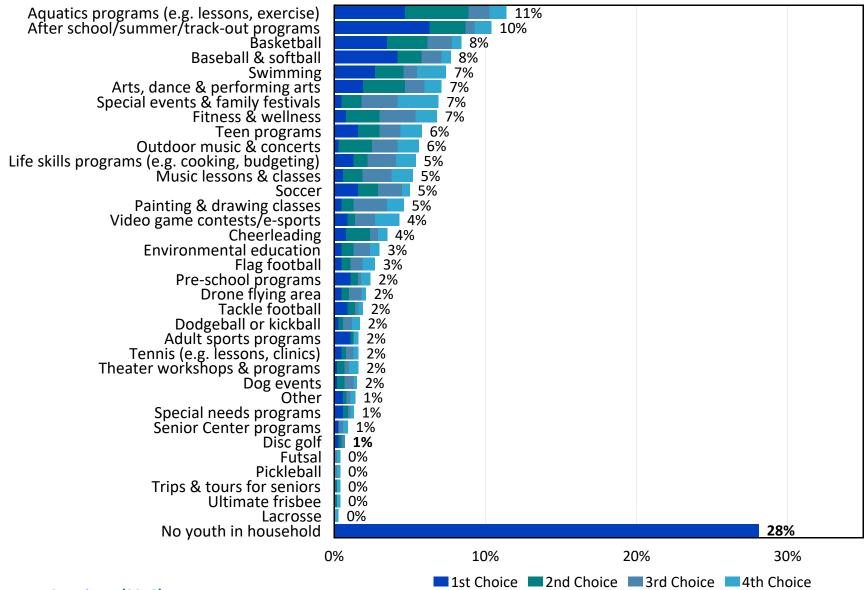






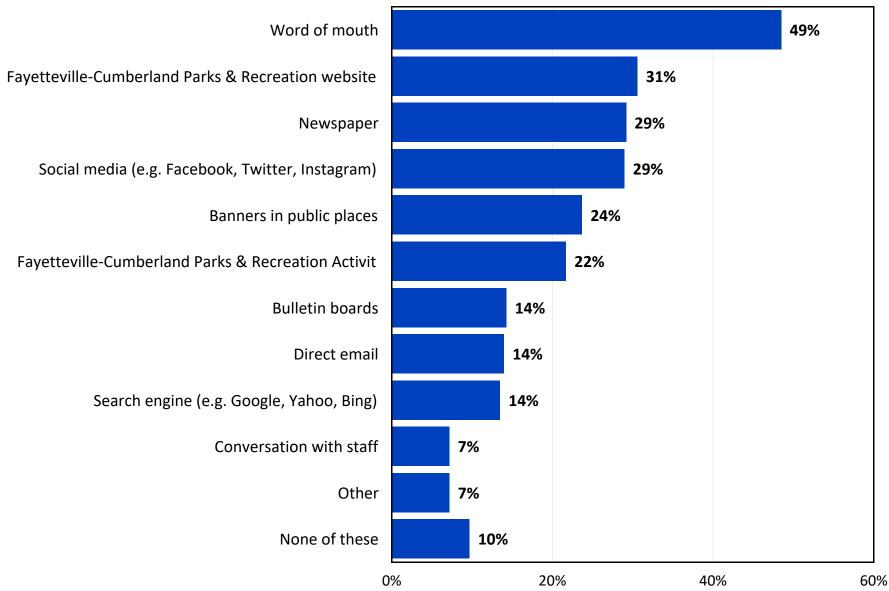
#### Q8. Programs/Activities That Are Most Important to Youth in Households

by percentage of respondents who selected the program/activity as one of their top four choices



## Q9. How do you learn alearn about Fayetteville-Cumberland Parks and Recreation Department programs and activities?

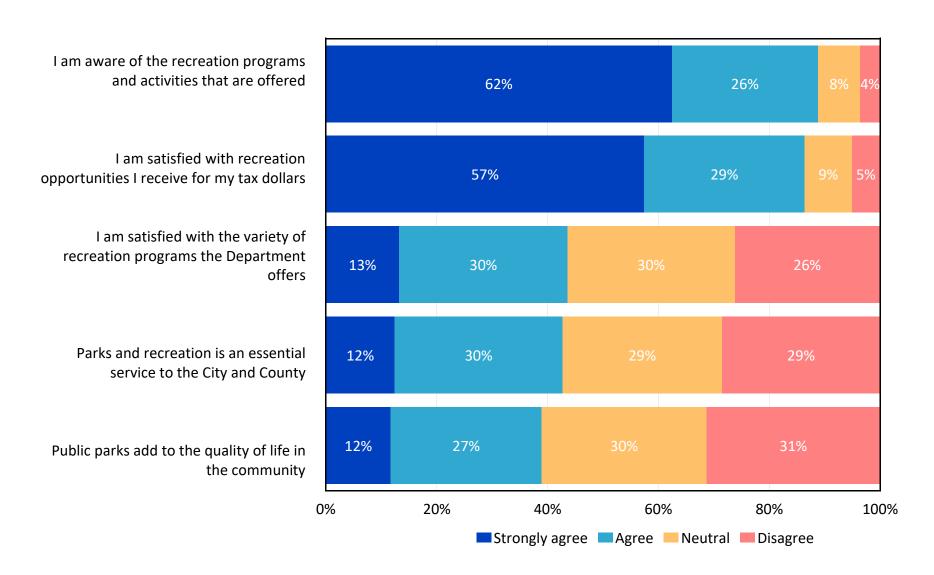
by percentage of respondents (multiple choices could be made)





## Q10. What is your level of agreement with each statement regarding the Fayetteville-Cumberland Parks and Recreation Department?

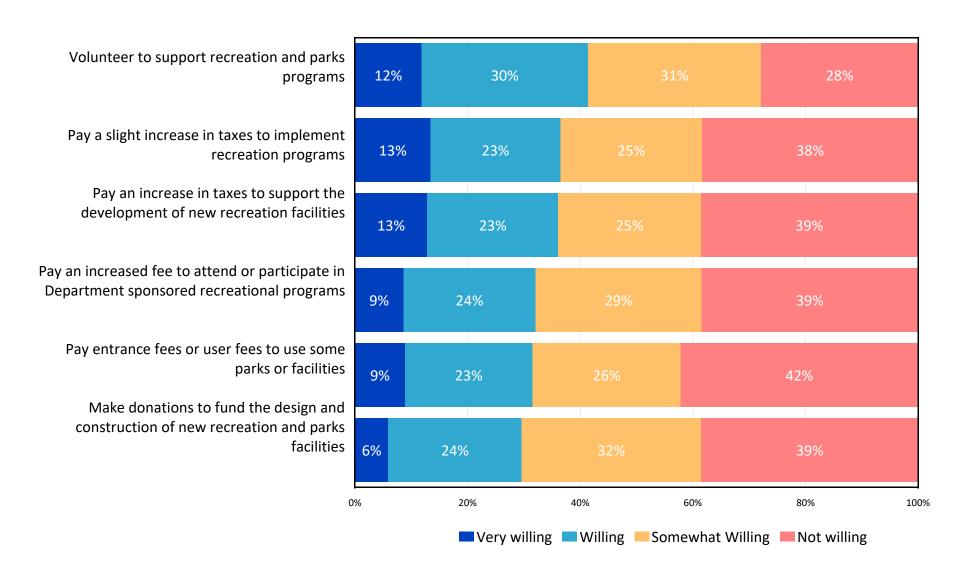
by percentage of respondents





# Q11. How willing you would be to do the following to support expanding or implementing recreation and parks facilities/programs?

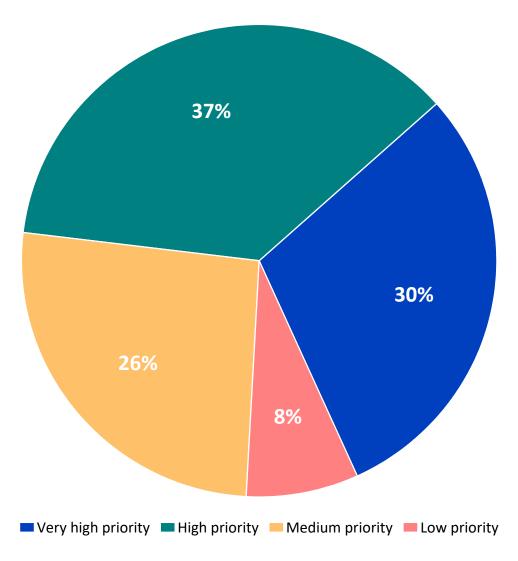
by percentage of respondents





# Q12. How high of a priority should it be to make improvements to parks, facilities, recreation programs, and special events compared to other priorities for the City?

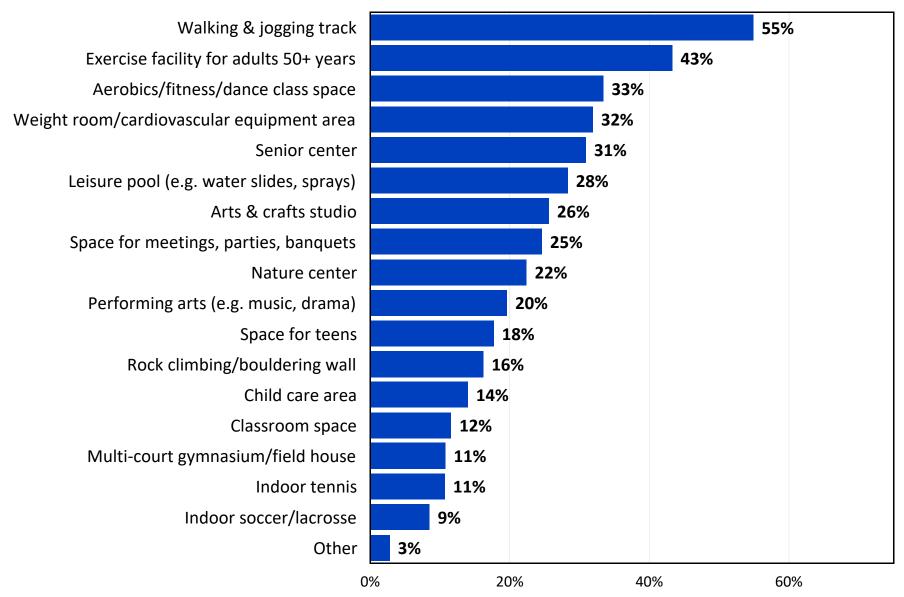
by percentage of respondents





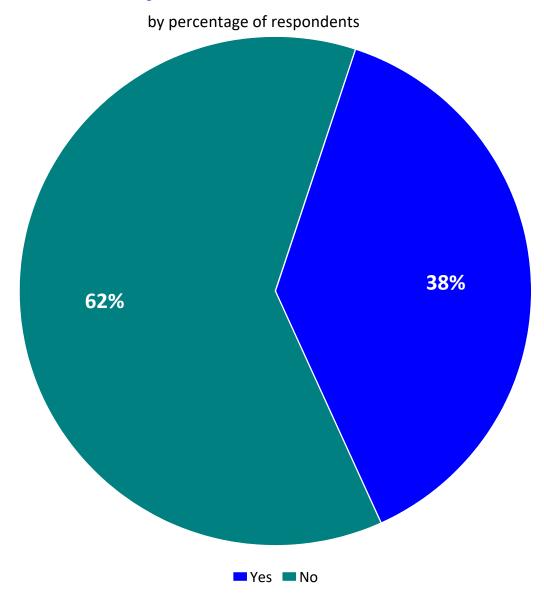
## Q13. Which potential indoor programming spaces that could be added or expanded would your household use?

by percentage of respondents (multiple choices could be made)



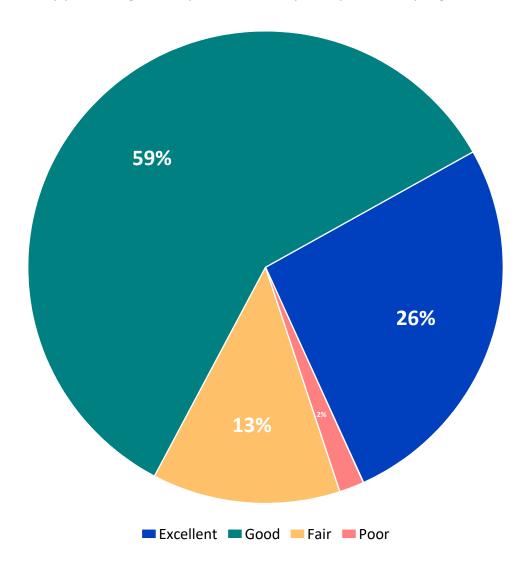


# Q14. In the past 12 months, has your household participated in any PROGRAMS offered by the Parks and Recreation Department?



## Q14a. How would you rate the overall quality of PROGRAMS that you and members of your household have participated in?

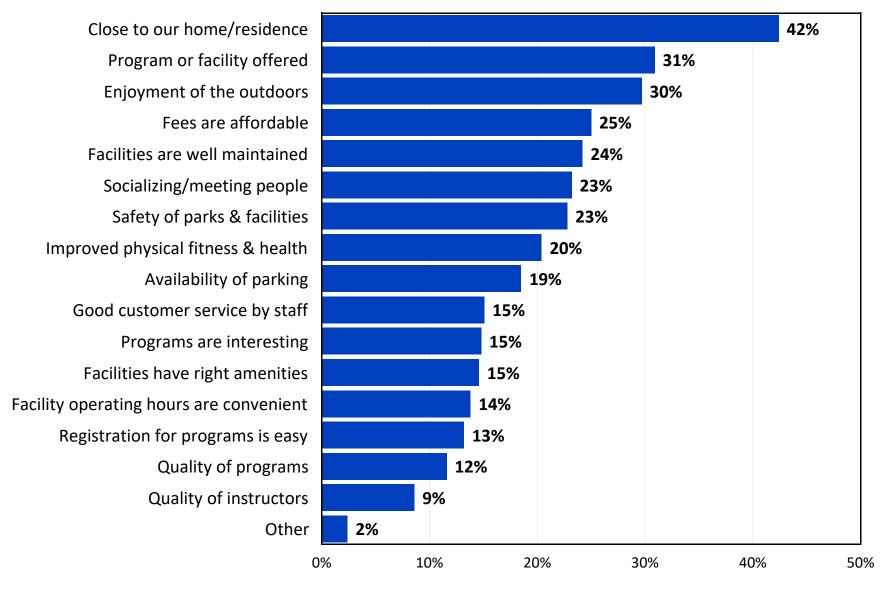
by percentage of respondents who participated in a program





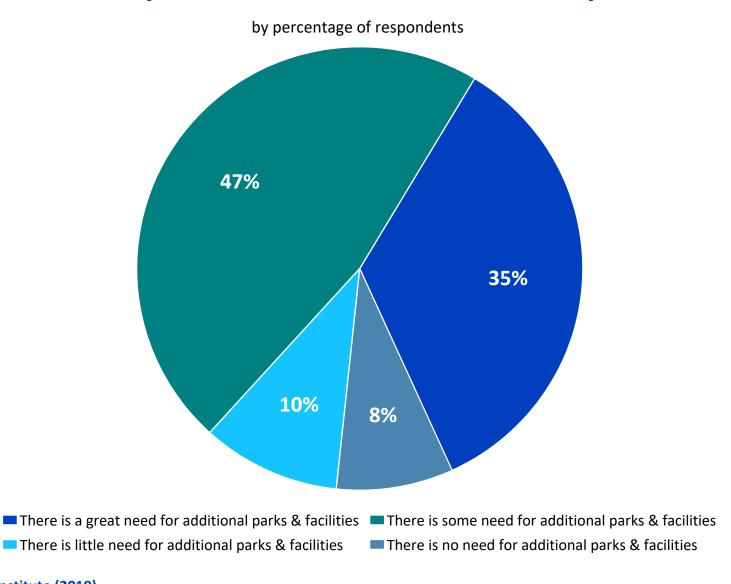
# Q15. Why did your household use the Parks and Recreation facilities offered by the Parks and Recreation Department?

by percentage of respondents (multiple choices could be made)

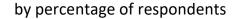


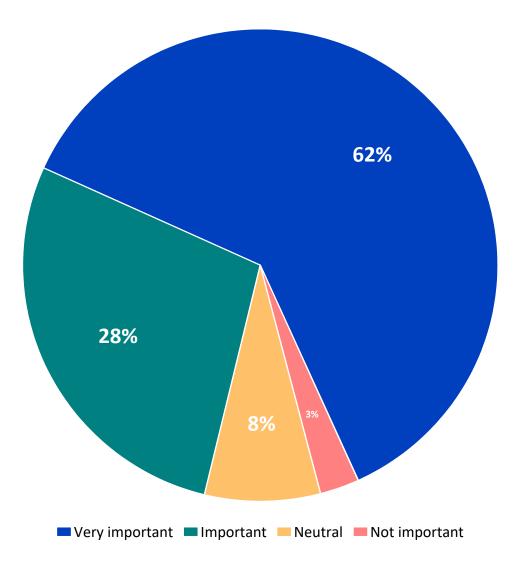


# Q16. Based on what you know or have heard, which best describes your opinion on additional public parks and recreation facilities in Fayetteville and Cumberland County?

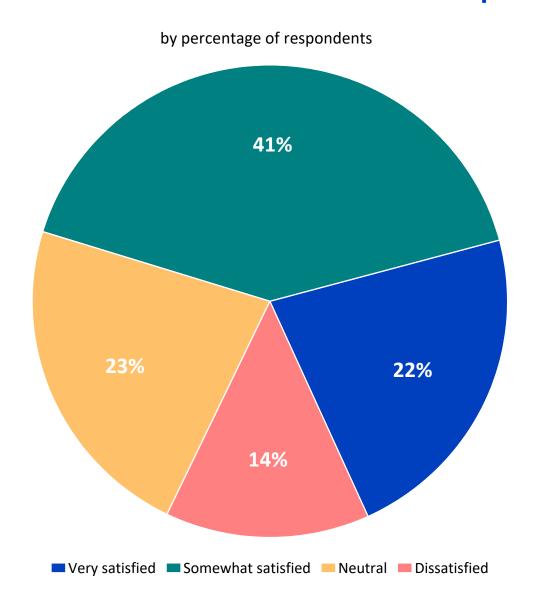


#### Q17. How important is the existence of public parks and recreation areas to the quality of life in Fayetteville and Cumberland County?

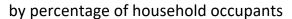


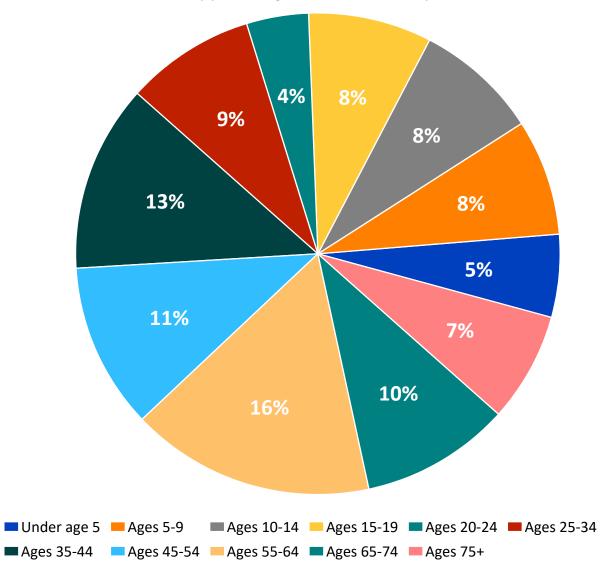


### Q18. How satisfied are you with the overall value your household receives from the Parks and Recreation Department?



#### Q19. Demographics: Ages of People in Household

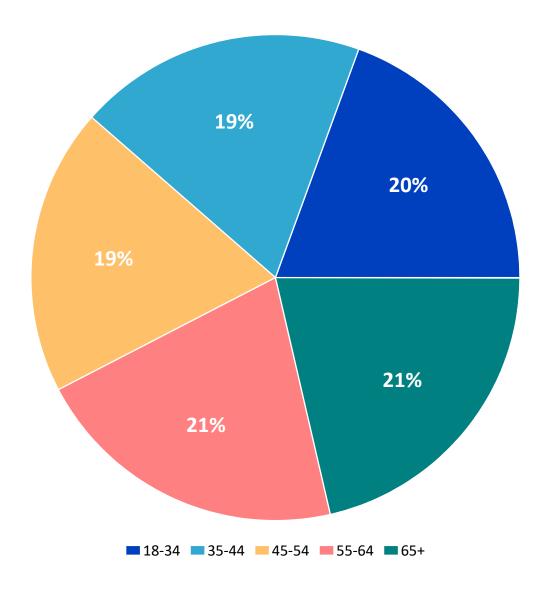






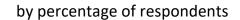
#### Q20. Demographics: What is your age

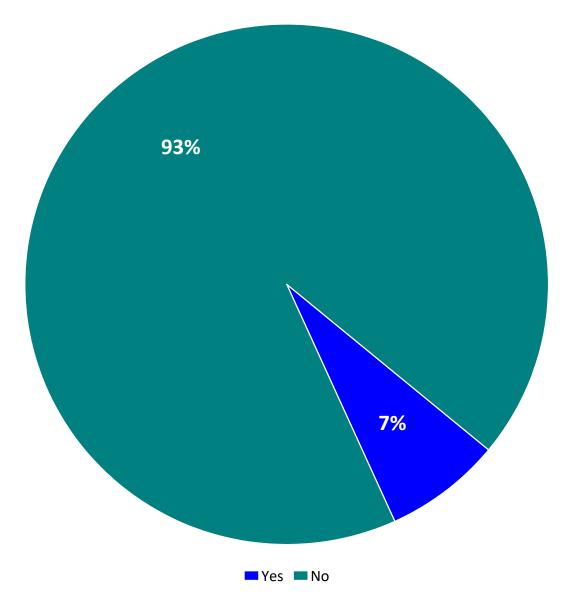
by percentage of respondents





#### Q21. Demographics: Are you currently enrolled as a college student?

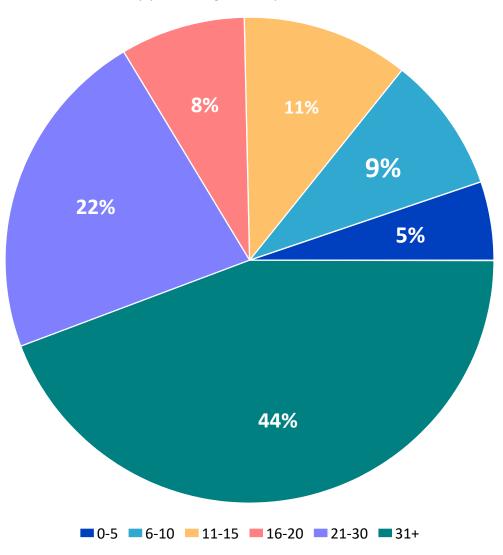






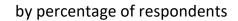
## Q23. Demographics: Approximately how many years have you lived in Cumberland County?

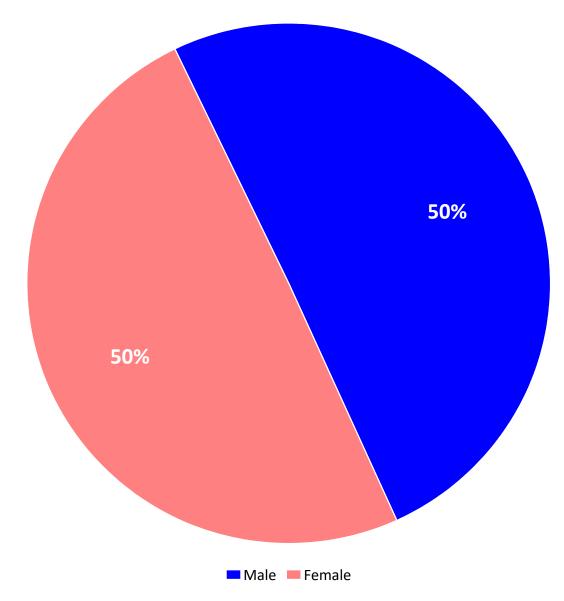
by percentage of respondents





## Q24. Demographics: What is your gender?

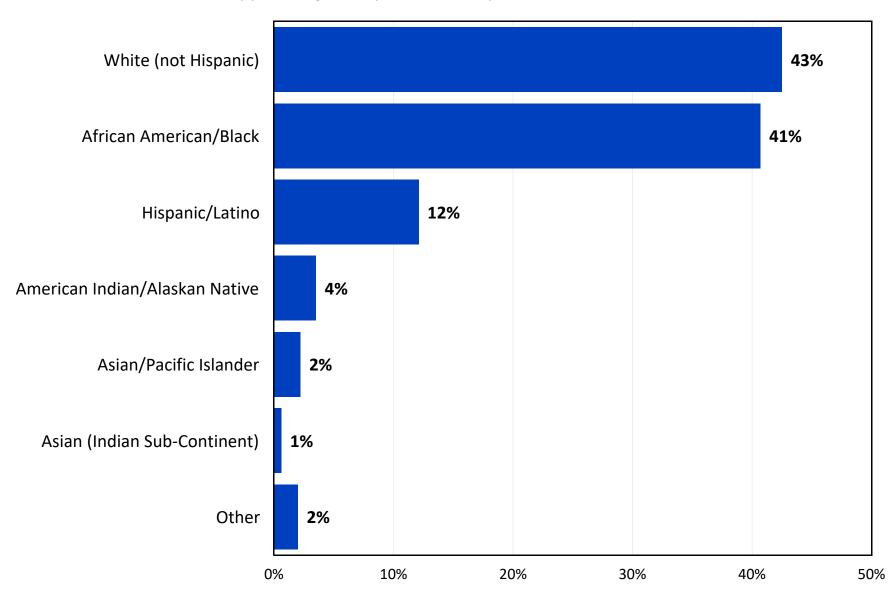






### Q25. Demographics: Which best describes your race/ethnicity?

by percentage of respondents (multiple choices could be made)





## Section 2 Priority Investment Rating



# Priority Investment Rating Fayetteville-Cumberland Parks and Recreation Department

The **Priority Investment Rating (PIR)** was developed by ETC Institute to provide governments with an objective tool for evaluating the priority that should be placed on parks and recreation investments. The Priority Investment Rating was developed by ETC Institute to identify the facilities and programs residents think should receive the highest priority for investment. The priority investment rating reflects the importance residents place on items (sum of top 4 choices) and the unmet needs (needs that are only being partly or not met) for each facility/program relative to the facility/program that rated the highest overall. Since decisions related to future investments should consider both the level of unmet need and the importance of facilities and programs, the PIR weights each of these components equally.

The PIR reflects the sum of the Unmet Needs Rating and the Importance Rating as shown in the equation below:

PIR = UNR + IR

For example, suppose the Unmet Needs Rating for picnic shelters is 52 (out of 100) and the Importance Rating for picnic shelters is 42 (out of 100), the Priority Investment Rating for picnic shelters would be 94 (out of 200).

#### **How to Analyze the Charts:**

- **High Priority Areas** are those with a PIR of at least 100. A rating of 100 or above generally indicates there is a relatively high level of unmet need and residents generally think it is important to fund improvements in these areas. Improvements in this area are likely to have a positive impact on the greatest number of households.
- Medium Priority Areas are those with a PIR of 50-99. A rating in this range generally
  indicates there is a medium to high level of unmet need or a significant percentage of
  residents generally think it is important to fund improvements in these areas.
- Low Priority Areas are those with a PIR below 50. A rating in this range generally
  indicates there is a relatively low level of unmet need and residents do not think it is
  important to fund improvements in these areas. Improvements may be warranted if
  the needs of very specialized populations are being targeted.

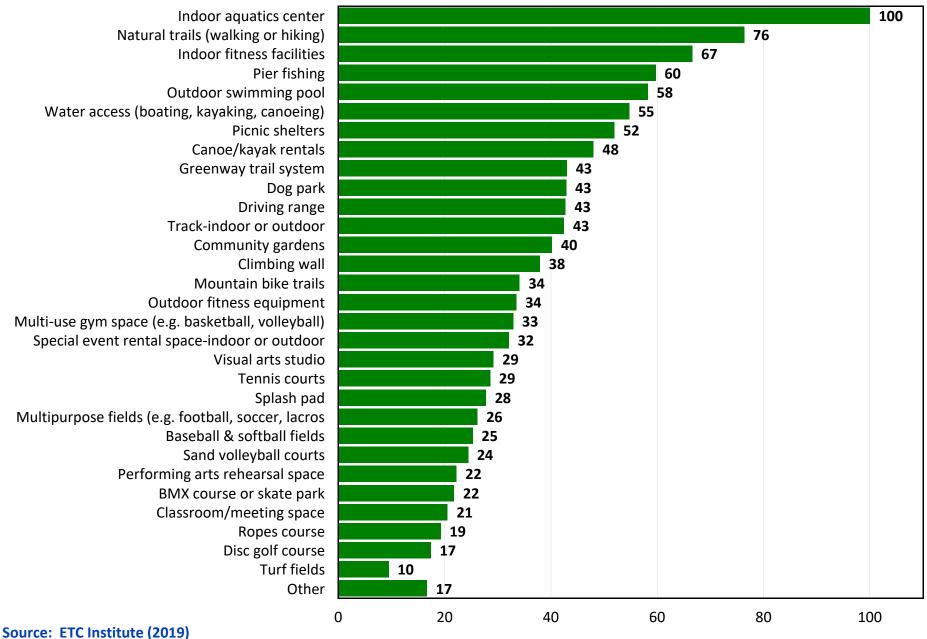
The following pages show the Unmet Needs Rating, Importance Rating, and Priority Investment Rating for facilities and programs.



### **Unmet Needs Rating for Recreation Facilities**

the rating for the item with the most unmet need=100

the rating of all other items reflects the relative amount of unmet need for each item compared to the item with the most unmet need

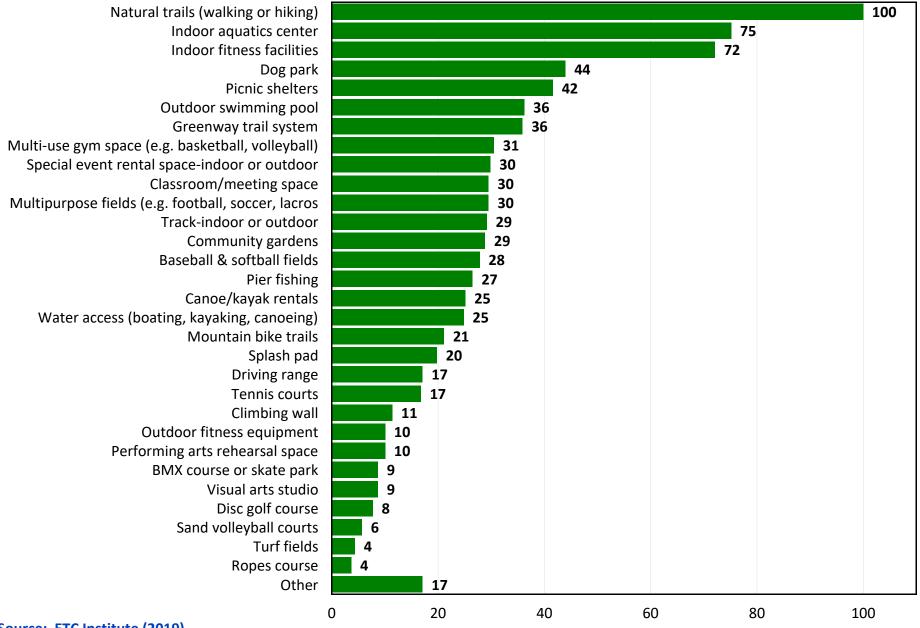




### **Importance Rating for Recreation Facilities**

the rating for the item rated as the most important=100

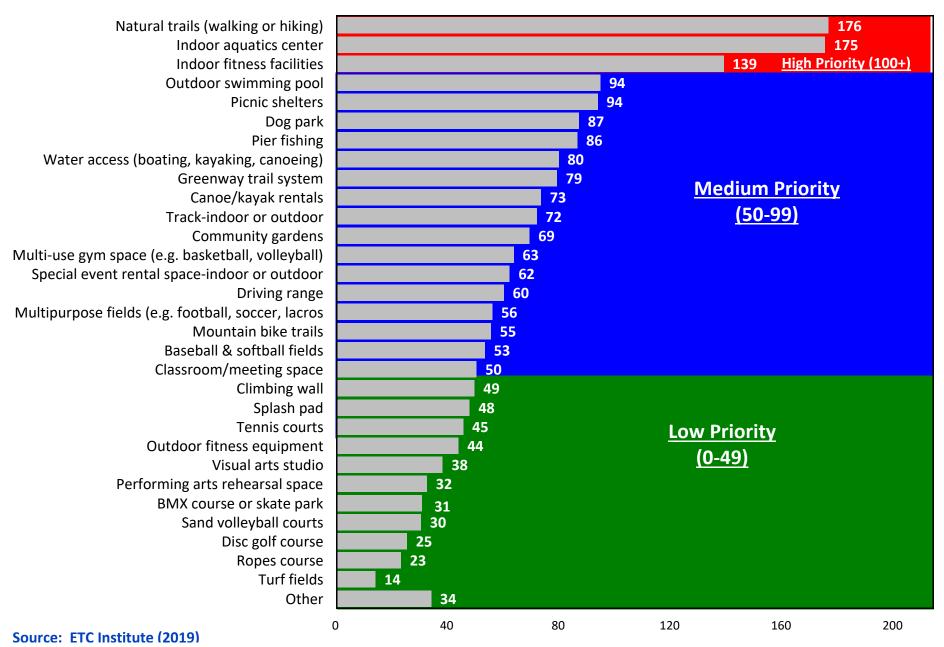
the rating of all other items reflects the relative level of importance for each item compared to the item rated as the most important







## Top Priorities for Investment for Facilities Based on the Priority Investment Rating

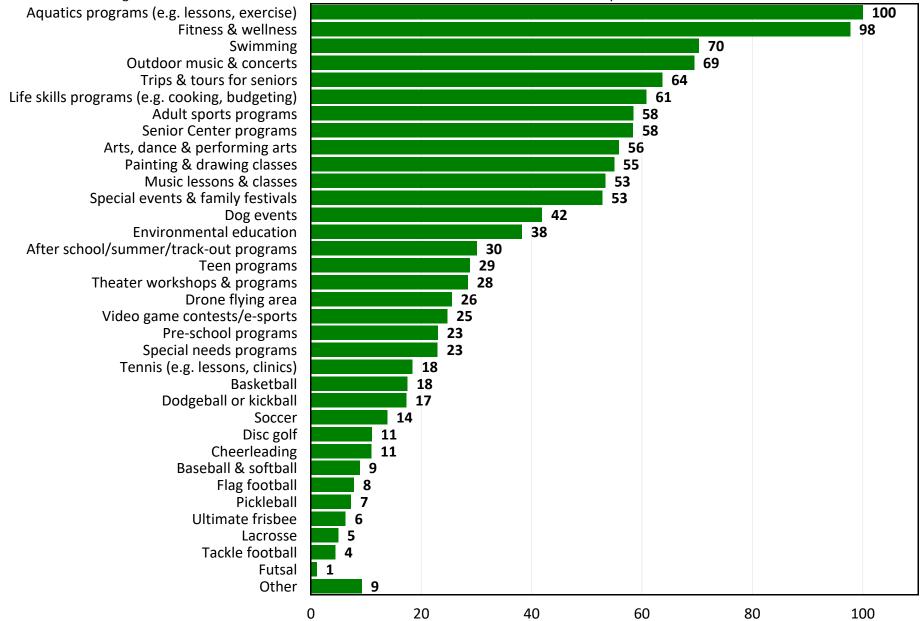




### **Unmet Needs Rating for Activities**

the rating for the item with the most unmet need=100

the rating of all other items reflects the relative amount of unmet need for each item compared to the item with the most unmet need

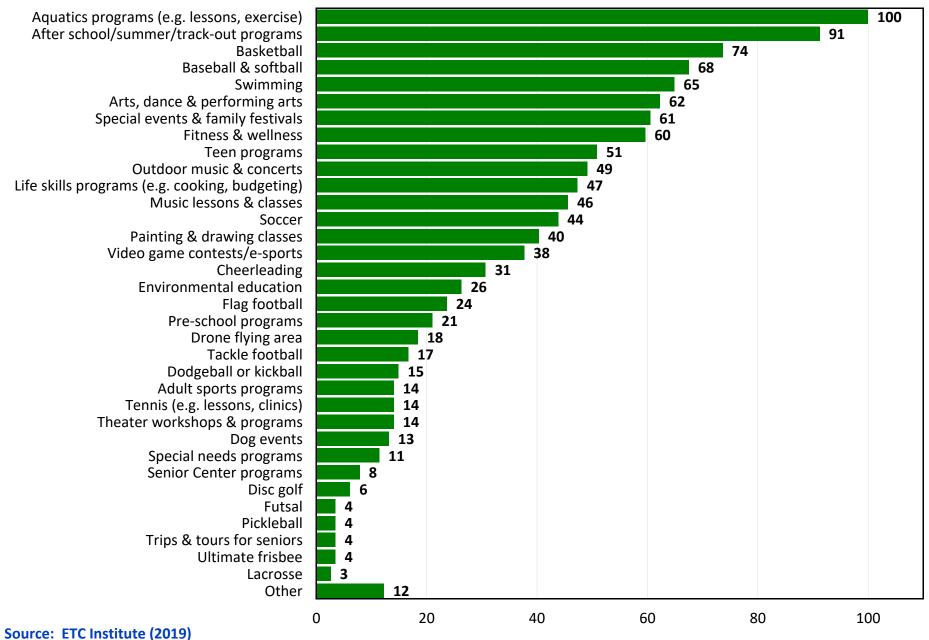




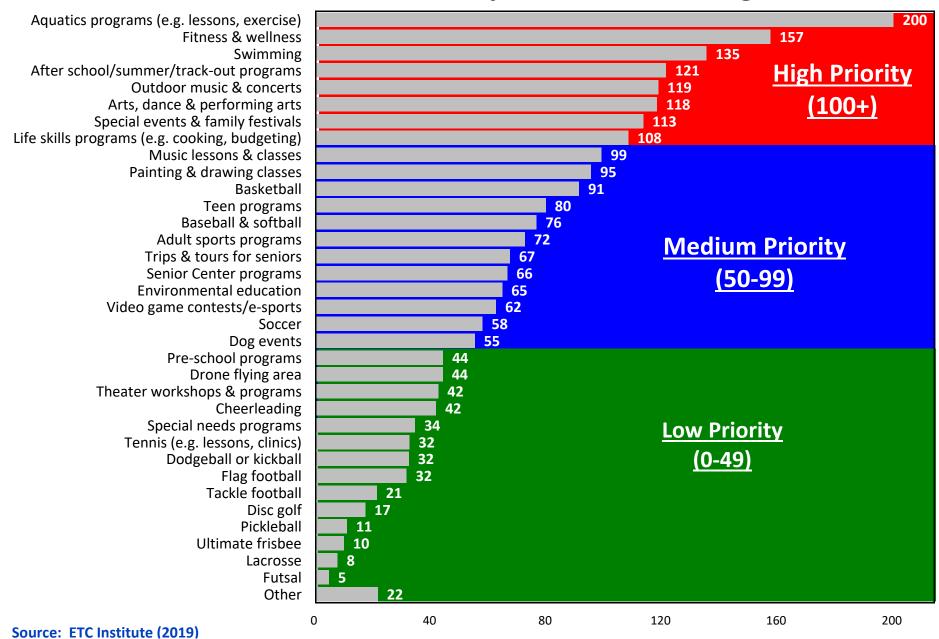
### Importance Rating for Activities (YOUTH)

the rating for the item rated as the most important=100

the rating of all other items reflects the relative level of importance for each item compared to the item rated as the most important



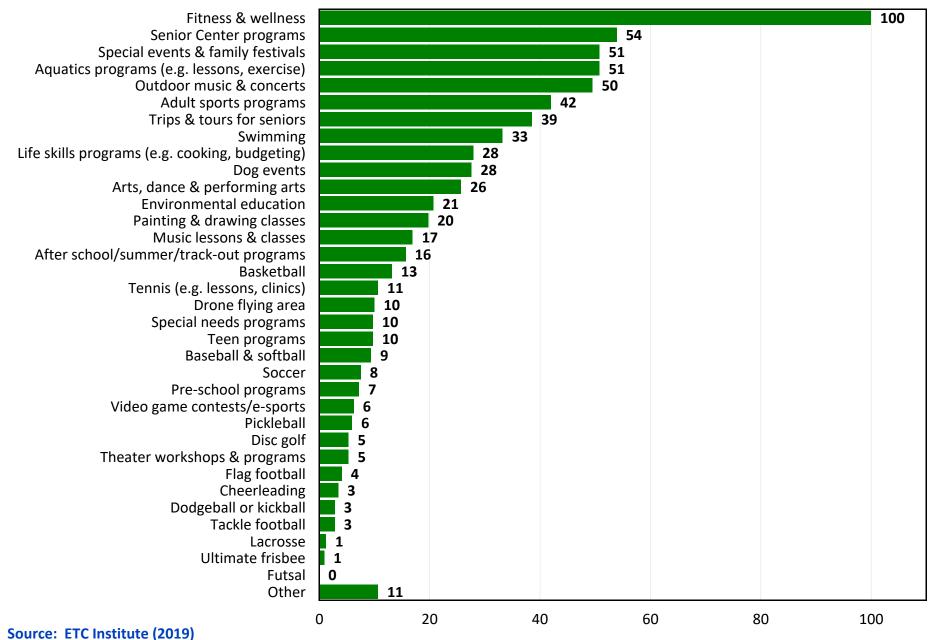
## Top Priorities for Investment for Activities (Youth) Based on the Priority Investment Rating



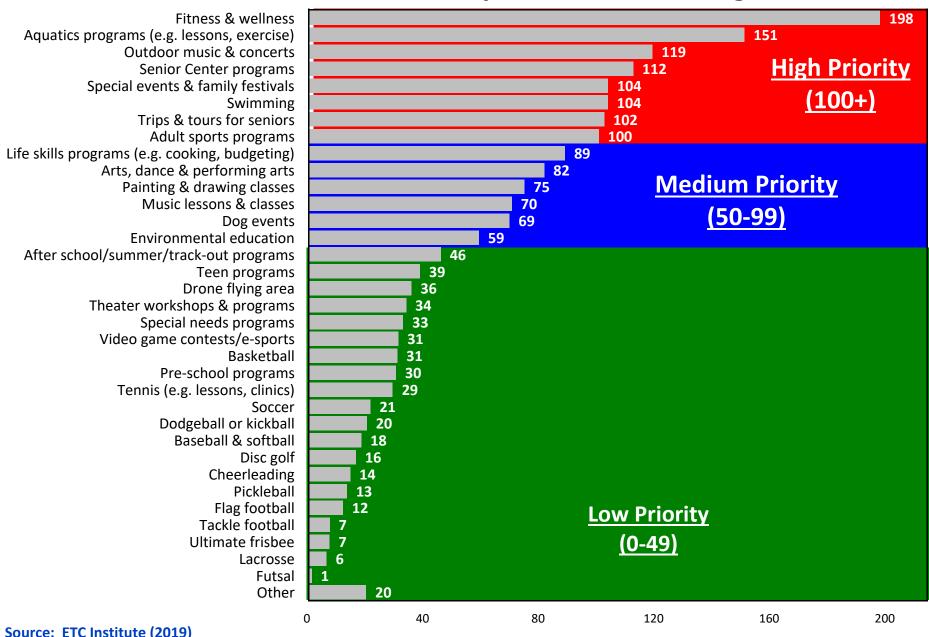
### Importance Rating for Activities (18+)

the rating for the item rated as the most important=100

the rating of all other items reflects the relative level of importance for each item compared to the item rated as the most important



## Top Priorities for Investment for Activities 18+ Based on the Priority Investment Rating



## Section 3 *Benchmarking Data*



### Benchmarking Summary Report Fayetteville-Cumberland Parks and Recreation

Since 1998, ETC Institute has conducted household surveys for needs assessments, feasibility studies, customer satisfaction, fees and charges comparisons, and other parks and recreation issues in more than 400 communities in 49 states across the country.

The results of these surveys has provided an unparalleled data base of information to compare responses from household residents in client communities to "National Averages" and therefore provide a unique tool to "assist organizations in better decision making."

Communities within the data base include a full-range of municipal and county governments from 20,000 in population through over 1 million in population. They include communities in warm weather climates and cold weather climates, mature communities and some of the fastest growing cities and counties in the country.

"National Averages" have been developed for numerous strategically important parks and recreation planning and management issues including: customer satisfaction and usage of parks and programs; methods for receiving marketing information; reasons that prevent members of households from using parks and recreation facilities more often; priority recreation programs, parks, facilities and trails to improve or develop; priority programming spaces to have in planned community centers and aquatic facilities; potential attendance for planned indoor community centers and outdoor aquatic centers; etc.

Results from household responses for Fayetteville-Cumberland Parks and Recreation were compared to National Benchmarks to gain further strategic information. A summary of all tabular comparisons are shown on the following page.

Note: The benchmarking data contained in this report is protected intellectual property. Any reproduction of the benchmarking information in this report by persons or organizations not directly affiliated with the Fayetteville-Cumberland Parks and Recreation is not authorized without written consent from ETC Institute.



Benchmarking for the Fayetteville-Cumberland Parks and Recreation		
	Fayetteville-Cumberland Parks and Recreation Department	National
Have you or members of your household participated in	-	
City/County/Park District recreation programs during the past		
Yes	38%	32%
No	62%	68%
How would you rate the quality of all the recreation programs		
you've participated in?		
Excellent	26%	34%
Good	59%	54%
Fair	13%	10%
Poor	2%	2%
Ways respondents learn about recreation programs and		
Word of mouth	49%	49%
Fayetteville-Cumberland Parks & Recreation website	31%	37%
Newspaper	29%	34%
Social media (e.g. Facebook, Twitter, Instagram)	29%	25%
Fayetteville-Cumberland Parks & Recreation Activities Guide	22%	42%
Direct email	14%	26%
Conversation with staff	7%	6%
Recreation programs that respondent households have a need		
Fitness and wellness	40%	49%
Special events and family festivals	28%	39%
Senior Center programs	24%	25%
Adult sports programs	22%	23%
Arts, dance and performing arts	18%	15%
Environmental education	14%	30%
Afterschool/summer/track-out programs	13%	16%
Teen programs	10%	15%
Pre-school programs	8%	13%
Special needs programs	8%	10%
Tennis	7%	15%



Benchmarking for the Fayetteville-Cuml	perland Parks and Re	creation
	Fayetteville-Cumberland Parks and Recreation Department	National
Parks and recreation facilities that respondent households		
have a need for		
Natural trails	40%	51%
Indoor fitness facilities	32%	47%
Indoor aquatics center	31%	39%
Picnic shelters	28%	49%
Outdoor swimming pool	21%	41%
Pier fishing	20%	30%
Dog park	19%	30%
Water access	18%	48%
Baseball and softball fields	17%	12%
Multi-use gym space	17%	29%
Track - indoor or outdoor	16%	39%
Community gardens	16%	31%
Classroom/Meeting space	15%	33%
Splash pad	14%	25%
Driving range	13%	25%
Mountain bike trails	13%	22%
Tennis courts	12%	21%
Disc golf course	8%	13%
Sand volleyball courts	7%	16%
Performing arts rehearsal space	7%	31%
BMX course or skate park	7%	13%



Benchmarking for the Fayetteville-Cumberland Parks and Recreation		
	Fayetteville-Cumberland Parks and Recreation Department	National
Most important parks and recreation facilities (sum of top choices)		
Natural trails (walking or hiking)	30%	20%
Indoor aquatics center	22%	17%
Indoor fitness facilities	22%	20%
Dog park	13%	15%
Picnic shelters	12%	14%
Outdoor swimming pool	11%	17%
Multi-use gym space (e.g. basketball, volleyball)	9%	4%
Classroom/meeting space	9%	8%
Track-indoor or outdoor	9%	15%
Community gardens	9%	9%
Baseball & softball fields	8%	3%
Pier fishing	8%	11%
Water access (boating, kayaking, canoeing)	7%	22%
Mountain bike trails	6%	7%
Splash pad	6%	8%
Driving range	5%	9%
Tennis courts	5%	6%
Performing arts rehearsal space	3%	11%
BMX course or skate park	3%	2%
Disc golf course	2%	3%
Sand volleyball courts	2%	2%
atisfaction with the overall value received from the parks and		
recreation department	000/	0.40/
Very satisfied Somewhat satisfied	22% 41%	24% 35%
Neutral	23%	22%
Somewhat dissatisfied	8%	6%
Very dissatisfied	6%	3%



## Section 4 Tabular Data



## Q1. Have you or other members of your household used any of the following facilities operated by the Fayetteville-Cumberland Parks and Recreation Department during the past year?

Q1. Have you used any facilities operated by Fayetteville-Cumberland Parks & Recreation Department during past year

Fayetteville-Cumberland Parks & Recreation		
Department during past year	Number	Percent
E.E. Miller Recreation Center	54	8.5 %
Arnette Park	139	21.8 %
Cape Fear Mountain Bike Trail	29	4.6 %
Cape Fear River Trail	134	21.0 %
Clark Park	85	13.3 %
Cliffdale Recreation Center	86	13.5 %
College Lakes Recreation Center	55	8.6 %
Cross Creek Linear Park	28	4.4 %
Dorothy Gilmore Therapeutic Recreation Center	20	3.1 %
Eastover-Central Recreation Center	25	3.9 %
Eastover Splash Pad	8	1.3 %
Fayetteville Community Garden	28	4.4 %
Fayetteville Senior Center	31	4.9 %
Festival Park	237	37.2 %
Freedom Memorial Park	69	10.8 %
G.B. Myers Recreation Center	23	3.6 %
Godwin Community Park	4	0.6 %
Godwin Splash Pad	5	0.8 %
Gray's Creek Community Park	14	2.2 %
Gray's Creek Splash Pad	23	3.6 %
Hall Park	17	2.7 %
J.D. Pone Recreation Center	15	2.4 %
J.O. Humphries Park	1	0.2 %
J.S. Spivey Recreation Center	23	3.6 %
J.S. Spivey Splash Pad	16	2.5 %
Keith A. Bates, Sr. Pool	8	1.3 %
Kiwanis Recreation Center	86	13.5 %
Kiwanis Recreation Center Splash Pad	31	4.9 %
Lake Rim Park	172	27.0 %
Lake Rim Recreation Center	77	12.1 %
Linden Little River Community Park	7	1.1 %
Linden Splash Pad	5	0.8 %
Martin Luther King, Jr. Park	13	2.0 %
Massey Hill Recreation Center	33	5.2 %
Massey Hill Recreation Center Splash Pad	23	3.6 %
Mazarick Park	134	21.0 %
Myers Recreation Center	16	2.5 %
Myers Recreation Center Splash Pad	6	0.9 %
North Carolina Veterans Park	54	8.5 %
Pine Forest Recreation Center	11	1.7 %
Public Fitness Equipment	11	1.7 %
Riverside Dog Park	27	4.2 %
Ronnie "Chase" Chalmers Pool	16	2.5 %
Nomine Chase Chambers I 001	10	2.5 /0



## Q1. Have you or other members of your household used any of the following facilities operated by the Fayetteville-Cumberland Parks and Recreation Department during the past year?

Q1. Have you used any facilities operated by Fayetteville-Cumberland Parks & Recreation

Department during past year	Number	Percent
Smith Recreation Center	56	8.8 %
Stedman Recreation Center	22	3.5 %
Stoney Point Recreation Center	34	5.3 %
Tokay Senior Fitness Center	25	3.9 %
Wade Community Center	8	1.3 %
Wade Splash Pad	4	0.6 %
Westover Aquatic Center	36	5.7 %
Westover Recreation Center	57	8.9 %
None, have not used any	137	21.5 %
Total	2278	



#### Q1a. Approximately how many times have you or members of your household visited any Fayetteville-Cumberland Parks and Recreation facilities during the past year?

Q1a. How many times have you visited any Fayetteville-Cumberland Parks & Recreation

facilities during past year	Number	Percent
1-5 times	176	35.2 %
6-10 times	87	17.4 %
11-20 times	65	13.0 %
21-25 times	38	7.6 %
25+ times	108	21.6 %
Not provided	26	5.2 %
Total	500	100.0 %

#### WITHOUT NOT PROVIDED

Q1a. Approximately how many times have you or members of your household visited any Fayetteville-Cumberland Parks and Recreation facilities during the past year? (without "not provided")

Q1a. How many times have you visited any Fayetteville-Cumberland Parks & Recreation

facilities during past year	Number	Percent
1-5 times	176	37.1 %
6-10 times	87	18.4 %
11-20 times	65	13.7 %
21-25 times	38	8.0 %
25+ times	108	22.8 %
Total	474	100.0 %



## Q2. Which of the following organizations provide the recreation FACILITIES that you and other members of your household use?

Q2. Which organizations provide recreation

facilities you use	Number	Percent
Fayetteville-Cumberland Parks & Recreation	381	59.8 %
School facilities	86	13.5 %
Hope Mills Parks & Recreation	111	17.4 %
Spring Lake Parks & Recreation	17	2.7 %
State or Federal parks	108	17.0 %
Non-profit organizations	41	6.4 %
Private clubs	30	4.7 %
Fitness centers	79	12.4 %
Churches or other religious organizations	124	19.5 %
Other	33	5.2 %
None of these	102	16.0 %
Total	1112	



#### Q2-6. Non-profit organizations:

Q2-6. Non-profit organizations	Number	Percent
Act Like A Lady	1	5.0 %
American Legion Post 32	1	5.0 %
Arts Council	1	5.0 %
Big Fix, Massey Hill Community Watch	1	5.0 %
Botanical Gardens	1	5.0 %
Cadence International	1	5.0 %
Cape Fear Dog Training Club	1	5.0 %
Church	1	5.0 %
Cumberland County Autism Society	1	5.0 %
Delta Sigma Theta	1	5.0 %
FSU Retirees Club, Smith National Alumni Association	1	5.0 %
Kiwanis	1	5.0 %
Methodist University	1	5.0 %
Team RWB	1	5.0 %
United Way, local churches, Vision Resource Center (VRC)	1	5.0 %
VFW & AMERICAN LEGION	1	5.0 %
VFW, American Legion, Retired Military Association	1	5.0 %
YMCA	3	15.0 %
Total	20	100.0 %

#### Q2-7. Private clubs:

Q2-7. Private clubs	Number	Percent
Area Stars Baseball	1	6.7 %
Break to the future Kids breakdancing	1	6.7 %
Eutaw Spa and Fitness	1	6.7 %
FRC	1	6.7 %
GATES FOUR GOLF AND COUNTRY CLUB	1	6.7 %
Gates Four	1	6.7 %
Gates Four	1	6.7 %
Gates Four, tennis and swimming	1	6.7 %
Highland CC	1	6.7 %
Highland Country Club, Dark Branch Swim and Tennis Club	1	6.7 %
NC A&T State University, Fayetteville Alumni Chapter	1	6.7 %
Planet Fitness	1	6.7 %
Rv Travel parks that we are member of.	1	6.7 %
WALKS	1	6.7 %
YMCA	1	6.7 %
Total	15	100.0 %

#### **Q2-8. Fitness centers:**



Q2-8. Fitness centers	Number	Percent
Any on post	1	1.9 %
CAPE FEAR VALLEY REHAB	1	1.9 %
CORE 3 FITNESS, THE SPA and Wellness at Eutaw		
and Bordeaux	1	1.9 %
Cape Fear Healthplex	1	1.9 %
Cape Fear Valley Healthplex	1	1.9 %
EE Miller	1	1.9 %
Eastover	1	1.9 %
Embrace Yoga, Fort Bragg gyms	1	1.9 %
Eutaw Spa Fitness	1	1.9 %
FIT FOR LIFE	2	3.8 %
Fayetteville Senior Center in Pine Forest Middle School	1	1.9 %
Fort Bragg	1	1.9 %
GRAY'S CREEK REC CENTER	1	1.9 %
HOPE MILLS	1	1.9 %
Healthplex	6	11.5 %
Hope Mills and Kiwanis	1	1.9 %
Omni	1	1.9 %
Planet Fitness	7	13.5 %
Seabrook, Honeycutt	1	1.9 %
Smith and Westover	1	1.9 %
Spring Lake	1	1.9 %
Stoney Point and Smith Rev	1	1.9 %
The Spa	7	13.5 %
Tokay	2	3.8 %
Tru Fit in Hope Mills	1	1.9 %
World Gym	1	1.9 %
YMCA	5	9.6 %
YMCA and Planet Fitness	1	1.9 %
YMCA, Parks & Rec	1	1.9 %
Total	52	100.0 %



#### **Q2-10. Other:**

Q2-10. Other	Number	Percent
Basketball gym	1	3.7 %
CHATHAM COUNTY FISHING BY POWER PLANT	1	3.7 %
CITY OF FALCON PARK	1	3.7 %
COUNTY LIBRARY SYSTEM	1	3.7 %
City of Fayetteville	1	3.7 %
Dog park or dog friendly areas	1	3.7 %
EASTERN STAR	1	3.7 %
FRIENDS AND FAMILY	1	3.7 %
Family reunions	1	3.7 %
Fort Bragg, Raeford Park, Pinehurst parks	1	3.7 %
Friday After 5 Events	1	3.7 %
HONEYCUTT	1	3.7 %
HOPE MILLS WALKING TRAILS	1	3.7 %
MWR	1	3.7 %
Military	2	7.4 %
My children do sports through Hope Mills Parks and Rec	1	3.7 %
Planet Fitness, Healthplex	1	3.7 %
Pokemon Go, Fayetteville/John E Pechmann Fishing		
Education Center	1	3.7 %
Putt-Putt Golf/The Climbing Place/B&B Lanes/Ft Bragg		
Ice Skating Rink	1	3.7 %
SCOUTS	1	3.7 %
VANDER CIVIC	1	3.7 %
WALK DOG IN NEIGHBORHOOD	1	3.7 %
WALK IN NEIGHBORHOOD	1	3.7 %
YMCA	2	7.4 %
YOGA STUDIO, THE SPA	1	3.7 %
Total	27	100.0 %



## **Q2a.** Of the organizations listed in Question 2, which ONE do you USE MOST for your household's recreation needs?

Q2a. Top choice	Number	Percent
Fayetteville-Cumberland Parks & Recreation	246	38.6 %
School facilities	19	3.0 %
Hope Mills Parks & Recreation	43	6.8 %
Spring Lake Parks & Recreation	6	0.9 %
State or Federal parks	31	4.9 %
Non-profit organizations	5	0.8 %
Private clubs	9	1.4 %
Fitness centers	31	4.9 %
Churches or other religious organizations	43	6.8 %
Other	19	3.0 %
None of these	8	1.3 %
None chosen	177	27.8 %
Total	637	100.0 %

## Q3. Which of the following reasons prevent you or other members of your household from using recreation programs/facilities offered by the Fayetteville-Cumberland Parks and Recreation Department (or, if you currently use them, what prevents you from using them more often)?

Q3. Which reasons that prevent you from using recreation programs/facilities offered by Fayetteville-Cumberland Parks & Recreation

Department	Number	Percent
Cost of participation	42	6.6 %
Facilities are too far from home	98	15.4 %
Inconvenient hours of operation	55	8.6 %
Lack of cleanliness	28	4.4 %
Lack of disabled access	20	3.1 %
Lack of information/don't know what is offered	179	28.1 %
Lack of maintenance	25	3.9 %
Lack of parking	22	3.5 %
Waiting list for registration	11	1.7 %
Not enough time/too busy	183	28.7 %
Not interested in what is provided	88	13.8 %
Overcrowding	28	4.4 %
Safety at facilities	44	6.9 %
Total	823	

#### Q4. Please indicate if you have a need for each of the recreation facilities/amenities listed below.

(N=637)

	Yes	No
Q4-1. Baseball & softball fields	17.4%	82.6%
Q4-2. BMX course or skate park	6.6%	93.4%
Q4-3. Canoe/kayak rentals	16.3%	83.7%
Q4-4. Classroom/meeting space	14.9%	85.1%
Q4-5. Climbing wall	11.6%	88.4%
Q4-6. Community gardens	15.7%	84.3%
Q4-7. Disc golf course	8.0%	92.0%
Q4-8. Dog park	18.7%	81.3%
Q4-9. Driving range	12.9%	87.1%
Q4-10. Greenway trail system	17.0%	83.0%
Q4-11. Indoor aquatics center	30.9%	69.1%
Q4-12. Indoor fitness facilities	32.0%	68.0%
Q4-13. Mountain bike trails	12.6%	87.4%
Q4-14. Multipurpose fields (e.g. football, soccer, lacrosse)	16.6%	83.4%
Q4-15. Multi-use gym space (e.g. basketball, volleyball)	17.3%	82.7%
Q4-16. Natural trails (walking or hiking)	39.9%	60.1%
Q4-17. Outdoor fitness equipment	11.5%	88.5%
Q4-18. Outdoor swimming pool	21.2%	78.8%
Q4-19. Performing arts rehearsal space	7.1%	92.9%
Q4-20. Picnic shelters	27.6%	72.4%
Q4-21. Pier fishing	19.6%	80.4%



#### Q4. Please indicate if you have a need for each of the recreation facilities/amenities listed below.

	Yes	No
Q4-22. Ropes course	5.5%	94.5%
Q4-23. Sand volleyball courts	7.4%	92.6%
Q4-24. Special event rental space-indoor or outdoor	15.5%	84.5%
Q4-25. Splash pad	14.4%	85.6%
Q4-26. Tennis courts	11.5%	88.5%
Q4-27. Track-indoor or outdoor	16.2%	83.8%
Q4-28. Turf fields	4.2%	95.8%
Q4-29. Visual arts studio	8.6%	91.4%
Q4-30. Water access (boating, kayaking, canoeing)	17.6%	82.4%
Q4-31. Other	5.5%	94.5%



#### Q4. If "YES," how well are your needs being met?

(N=535)

	Fully met	Mostly met	Partly met	Not met
Q4-1. Baseball & softball fields	25.5%	38.2%	32.4%	3.9%
Q4-2. BMX course or skate park	10.0%	7.5%	30.0%	52.5%
Q4-3. Canoe/kayak rentals	7.7%	18.7%	20.9%	52.7%
Q4-4. Classroom/meeting space	40.5%	25.0%	21.4%	13.1%
Q4-5. Climbing wall	5.0%	13.3%	16.7%	65.0%
Q4-6. Community gardens	19.8%	16.3%	34.9%	29.1%
Q4-7. Disc golf course	21.7%	23.9%	19.6%	34.8%
Q4-8. Dog park	17.5%	25.2%	28.2%	29.1%
Q4-9. Driving range	8.6%	8.6%	17.1%	65.7%
Q4-10. Greenway trail system	18.4%	18.4%	36.7%	26.5%
Q4-11. Indoor aquatics center	11.9%	7.3%	14.1%	66.7%
Q4-12. Indoor fitness facilities	24.6%	23.5%	29.1%	22.9%
Q4-13. Mountain bike trails	11.3%	21.1%	31.0%	36.6%
Q4-14. Multipurpose fields (e.g. football, soccer, lacrosse)	31.9%	28.7%	27.7%	11.7%
Q4-15. Multi-use gym space (e.g. basketball, volleyball)	31.7%	20.8%	27.7%	19.8%
Q4-16. Natural trails (walking or hiking)	24.8%	27.4%	32.6%	15.2%
Q4-17. Outdoor fitness equipment	16.7%	10.6%	27.3%	45.5%
Q4-18. Outdoor swimming pool	12.7%	18.6%	32.2%	36.4%
Q4-19. Performing arts rehearsal space	16.2%	5.4%	35.1%	43.2%
Q4-20. Picnic shelters	29.1%	23.8%	31.8%	15.2%
Q4-21. Pier fishing	13.8%	10.1%	38.5%	37.6%



#### Q4. If "YES," how well are your needs being met?

	Fully met	Mostly met	Partly met	Not met
Q4-22. Ropes course	9.4%	3.1%	12.5%	75.0%
Q4-23. Sand volleyball courts	12.5%	5.0%	40.0%	42.5%
Q4-24. Special event rental space-indoor or outdoor	28.2%	20.0%	34.1%	17.6%
Q4-25. Splash pad	34.9%	16.9%	25.3%	22.9%
Q4-26. Tennis courts	21.2%	16.7%	33.3%	28.8%
Q4-27. Track-indoor or outdoor	25.3%	9.2%	33.3%	32.2%
Q4-28. Turf fields	26.1%	17.4%	26.1%	30.4%
Q4-29. Visual arts studio	13.0%	2.2%	26.1%	58.7%
Q4-30. Water access (boating, kayaking, canoeing)	14.6%	7.8%	36.9%	40.8%
Q4-31. Other	3.4%	20.7%	34.5%	41.4%

#### **Q4-31. Other**

Q4-31. Other	Number	Percent
Actual parks with playground for children	1	2.9 %
Amusement park/zoo, race car track	1	2.9 %
Arts and crafts	1	2.9 %
Basketball gym	2	5.9 %
Basketball, soccer	1	2.9 %
Bike paths on city streets for commuting	1	2.9 %
Board and card games	1	2.9 %
Bridge Club Meeting/Playing Room	1	2.9 %
Camping	1	2.9 %
Dance	1	2.9 %
Events for over 50 years old adults	1	2.9 %
Fishing	1	2.9 %
GUN/SHOOTING RANGE	1	2.9 %
I'm a 69-year-old retiree who lives alone	1	2.9 %
INDOOR POOL BY GOLF COURSE	1	2.9 %
Indoor swimming pool	1	2.9 %
Karate class	1	2.9 %
More basketball courts	1	2.9 %
Outdoor exercise equipment	1	2.9 %
POOLS	1	2.9 %
Pickleball	2	5.9 %
Playground equipment and events at festival park	1	2.9 %
Road bike, cycling	1	2.9 %
SKATING LOCALLY	1	2.9 %
Soccer	2	5.9 %
TRAILS AND PARKS IN WEST FAYETTEVILLE	1	2.9 %
To use for football conditioning and other activities	1	2.9 %
Utilize creeks, etc.	1	2.9 %
Wheelchair swings	1	2.9 %
Working/useable equipment for volleyball area and		
outdoor basketball court	1	2.9 %
YOGA	1	2.9 %
Total	34	100.0 %



Q5. Top choice	Number	Percent
Baseball & softball fields	32	5.0 %
BMX course or skate park	7	1.1 %
Canoe/kayak rentals	8	1.3 %
Classroom/meeting space	23	3.6 %
Climbing wall	5	0.8 %
Community gardens	16	2.5 %
Disc golf course	3	0.5 %
Dog park	22	3.5 %
Driving range	5	0.8 %
Greenway trail system	16	2.5 %
Indoor aquatics center	53	8.3 %
Indoor fitness facilities	56	8.8 %
Mountain bike trails	14	2.2 %
Multipurpose fields (e.g. football, soccer, lacrosse)	16	2.5 %
Multi-use gym space (e.g. basketball, volleyball)	13	2.0 %
Natural trails (walking or hiking)	66	10.4 %
Outdoor fitness equipment	3	0.5 %
Outdoor swimming pool	16	2.5 %
Performing arts rehearsal space	3	0.5 %
Picnic shelters	9	1.4 %
Pier fishing	15	2.4 %
Special event rental space-indoor or outdoor	9	1.4 %
Splash pad	10	1.6 %
Tennis courts	8	1.3 %
Track-indoor or outdoor	20	3.1 %
Turf fields	1	0.2 %
Visual arts studio	2	0.3 %
Water access (boating, kayaking, canoeing)	14	2.2 %
Other	14	2.2 %
None chosen	158	24.8 %
Total	637	100.0 %



Q5. 2nd choice	Number	Percent
Baseball & softball fields	7	1.1 %
BMX course or skate park	4	0.6 %
Canoe/kayak rentals	13	2.0 %
Classroom/meeting space	15	2.4 %
Climbing wall	5	0.8 %
Community gardens	17	2.7 %
Disc golf course	3	0.5 %
Dog park	26	4.1 %
Driving range	11	1.7 %
Greenway trail system	26	4.1 %
Indoor aquatics center	46	7.2 %
Indoor fitness facilities	38	6.0 %
Mountain bike trails	7	1.1 %
Multipurpose fields (e.g. football, soccer, lacrosse)	22	3.5 %
Multi-use gym space (e.g. basketball, volleyball)	24	3.8 %
Natural trails (walking or hiking)	40	6.3 %
Outdoor fitness equipment	4	0.6 %
Outdoor swimming pool	15	2.4 %
Performing arts rehearsal space	4	0.6 %
Picnic shelters	24	3.8 %
Pier fishing	9	1.4 %
Ropes course	1	0.2 %
Sand volleyball courts	2	0.3 %
Special event rental space-indoor or outdoor	19	3.0 %
Splash pad	9	1.4 %
Tennis courts	8	1.3 %
Track-indoor or outdoor	13	2.0 %
Turf fields	3	0.5 %
Visual arts studio	3	0.5 %
Water access (boating, kayaking, canoeing)	8	1.3 %
Other	6	0.9 %
None chosen	205	32.2 %
Total	637	100.0 %



Q5. 3rd choice	Number	Percent
Baseball & softball fields	7	1.1 %
BMX course or skate park	2	0.3 %
Canoe/kayak rentals	9	1.4 %
Classroom/meeting space	11	1.7 %
Climbing wall	8	1.3 %
Community gardens	13	2.0 %
Disc golf course	5	0.8 %
Dog park	22	3.5 %
Driving range	11	1.7 %
Greenway trail system	14	2.2 %
Indoor aquatics center	23	3.6 %
Indoor fitness facilities	25	3.9 %
Mountain bike trails	11	1.7 %
Multipurpose fields (e.g. football, soccer, lacrosse)	13	2.0 %
Multi-use gym space (e.g. basketball, volleyball)	12	1.9 %
Natural trails (walking or hiking)	59	9.3 %
Outdoor fitness equipment	7	1.1 %
Outdoor swimming pool	22	3.5 %
Performing arts rehearsal space	2	0.3 %
Picnic shelters	23	3.6 %
Pier fishing	11	1.7 %
Ropes course	2	0.3 %
Sand volleyball courts	2	0.3 %
Special event rental space-indoor or outdoor	13	2.0 %
Splash pad	8	1.3 %
Tennis courts	7	1.1 %
Track-indoor or outdoor	13	2.0 %
Turf fields	2	0.3 %
Visual arts studio	3	0.5 %
Water access (boating, kayaking, canoeing)	11	1.7 %
Other	6	0.9 %
None chosen	260	40.8 %
Total	637	100.0 %



Q5. 4th choice	Number	Percent
Baseball & softball fields	7	1.1 %
BMX course or skate park	4	0.6 %
Canoe/kayak rentals	18	2.8 %
Classroom/meeting space	7	1.1 %
Climbing wall	3	0.5 %
Community gardens	9	1.4 %
Disc golf course	3	0.5 %
Dog park	13	2.0 %
Driving range	6	0.9 %
Greenway trail system	12	1.9 %
Indoor aquatics center	21	3.3 %
Indoor fitness facilities	18	2.8 %
Mountain bike trails	8	1.3 %
Multipurpose fields (e.g. football, soccer, lacrosse)	5	0.8 %
Multi-use gym space (e.g. basketball, volleyball)	9	1.4 %
Natural trails (walking or hiking)	24	3.8 %
Outdoor fitness equipment	5	0.8 %
Outdoor swimming pool	15	2.4 %
Performing arts rehearsal space	10	1.6 %
Picnic shelters	23	3.6 %
Pier fishing	15	2.4 %
Ropes course	4	0.6 %
Sand volleyball courts	7	1.1 %
Special event rental space-indoor or outdoor	16	2.5 %
Splash pad	10	1.6 %
Tennis courts	8	1.3 %
Track-indoor or outdoor	10	1.6 %
Turf fields	2	0.3 %
Visual arts studio	8	1.3 %
Water access (boating, kayaking, canoeing)	14	2.2 %
Other	7	1.1 %
None chosen	316	49.6 %
Total	637	100.0 %



#### SUM OF TOP 4 CHOICES

## Q5. Which FOUR of the facilities from the list in Question 4 are MOST IMPORTANT to you and the members of your household? (top 4)

Q5. Sum of Top 4 Choices	Number	Percent
Baseball & softball fields	53	8.3 %
BMX course or skate park	17	2.7 %
Canoe/kayak rentals	48	7.5 %
Classroom/meeting space	56	8.8 %
Climbing wall	21	3.3 %
Community gardens	55	8.6 %
Disc golf course	14	2.2 %
Dog park	83	13.0 %
Driving range	33	5.2 %
Greenway trail system	68	10.7 %
Indoor aquatics center	143	22.4 %
Indoor fitness facilities	137	21.5 %
Mountain bike trails	40	6.3 %
Multipurpose fields (e.g. football, soccer, lacrosse)	56	8.8 %
Multi-use gym space (e.g. basketball, volleyball)	58	9.1 %
Natural trails (walking or hiking)	189	29.7 %
Outdoor fitness equipment	19	3.0 %
Outdoor swimming pool	68	10.7 %
Performing arts rehearsal space	19	3.0 %
Picnic shelters	79	12.4 %
Pier fishing	50	7.8 %
Ropes course	7	1.1 %
Sand volleyball courts	11	1.7 %
Special event rental space-indoor or outdoor	57	8.9 %
Splash pad	37	5.8 %
Tennis courts	31	4.9 %
Track-indoor or outdoor	56	8.8 %
Turf fields	8	1.3 %
Visual arts studio	16	2.5 %
Water access (boating, kayaking, canoeing)	47	7.4 %
Other	33	5.2 %
None chosen	158	24.8 %
Total	1767	

#### Q6. Please indicate if you have a desire to participate in each of the recreation programs listed below.

	Yes	No
Q6-1. Adult sports programs	22.0%	78.0%
Q6-2. After school/summer/track-out programs	12.9%	87.1%
Q6-3. Aquatics programs (e.g. lessons, exercise)	32.0%	68.0%
Q6-4. Arts, dance & performing arts	18.4%	81.6%
Q6-5. Baseball & softball	10.8%	89.2%
Q6-6. Basketball	12.9%	87.1%
Q6-7. Cheerleading	4.9%	95.1%
Q6-8. Disc golf	5.3%	94.7%
Q6-9. Dodgeball or kickball	5.8%	94.2%
Q6-10. Dog events	13.5%	86.5%
Q6-11. Drone flying area	7.4%	92.6%
Q6-12. Environmental education	14.1%	85.9%
Q6-13. Fitness & wellness	40.3%	59.7%
Q6-14. Flag football	5.7%	94.3%
Q6-15. Futsal	0.6%	99.4%
Q6-16. Lacrosse	1.7%	98.3%
Q6-17. Life skills programs (e.g. cooking, budgeting)	19.0%	81.0%
Q6-18. Music lessons & classes	16.8%	83.2%
Q6-19. Outdoor music & concerts	28.3%	71.7%
Q6-20. Painting & drawing classes	17.3%	82.7%



#### Q6. Please indicate if you have a desire to participate in each of the recreation programs listed below.

	Yes	No
Q6-21. Pickleball	3.0%	97.0%
Q6-22. Pre-school programs	8.0%	92.0%
Q6-23. Senior Center programs	24.3%	75.7%
Q6-24. Soccer	8.6%	91.4%
Q6-25. Special events & family festivals	27.6%	72.4%
Q6-26. Special needs programs	7.7%	92.3%
Q6-27. Swimming	24.5%	75.5%
Q6-28. Tackle football	4.2%	95.8%
Q6-29. Teen programs	10.2%	89.8%
Q6-30. Tennis (e.g. lessons, clinics)	7.4%	92.6%
Q6-31. Theater workshops & programs	8.8%	91.2%
Q6-32. Trips & tours for seniors	21.7%	78.3%
Q6-33. Ultimate frisbee	1.9%	98.1%
Q6-34. Video game contests/e-sports	7.7%	92.3%
Q6-35. Other	3.8%	96.2%



#### Q6. If "YES," how well are your needs being met?

(N=523)

	Fully met	Mostly met	Partly met	Not met
Q6-1. Adult sports programs	10.5%	16.7%	35.1%	37.7%
Q6-2. After school/summer/track-out programs	18.1%	18.1%	30.6%	33.3%
Q6-3. Aquatics programs (e.g. lessons, exercise)	4.8%	9.6%	23.4%	62.3%
Q6-4. Arts, dance & performing arts	9.5%	7.4%	31.6%	51.6%
Q6-5. Baseball & softball	33.9%	43.5%	17.7%	4.8%
Q6-6. Basketball	26.9%	35.9%	26.9%	10.3%
Q6-7. Cheerleading	19.2%	19.2%	26.9%	34.6%
Q6-8. Disc golf	21.4%	21.4%	17.9%	39.3%
Q6-9. Dodgeball or kickball	18.2%	0.0%	24.2%	57.6%
Q6-10. Dog events	2.7%	12.2%	32.4%	52.7%
Q6-11. Drone flying area	5.3%	0.0%	18.4%	76.3%
Q6-12. Environmental education	7.7%	17.9%	29.5%	44.9%
Q6-13. Fitness & wellness	14.0%	19.5%	44.2%	22.3%
Q6-14. Flag football	28.1%	34.4%	6.3%	31.3%
Q6-15. Futsal	0.0%	50.0%	0.0%	50.0%
Q6-16. Lacrosse	20.0%	0.0%	20.0%	60.0%
Q6-17. Life skills programs (e.g. cooking, budgeting)	6.7%	5.6%	30.0%	57.8%
Q6-18. Music lessons & classes	8.2%	4.7%	22.4%	64.7%
Q6-19. Outdoor music & concerts	9.8%	22.9%	39.2%	28.1%
Q6-20. Painting & drawing classes	3.5%	9.4%	30.6%	56.5%
Q6-21. Pickleball	0.0%	33.3%	11.1%	55.6%



#### Q6. If "YES," how well are your needs being met?

	Fully met	Mostly met	Partly met	Not met
Q6-22. Pre-school programs	7.9%	13.2%	28.9%	50.0%
Q6-23. Senior Center programs	16.7%	17.4%	30.3%	35.6%
Q6-24. Soccer	26.9%	28.8%	32.7%	11.5%
Q6-25. Special events & family festivals	17.0%	30.5%	34.8%	17.7%
Q6-26. Special needs programs	6.8%	11.4%	34.1%	47.7%
Q6-27. Swimming	11.5%	9.9%	29.8%	48.9%
Q6-28. Tackle football	33.3%	37.5%	29.2%	0.0%
Q6-29. Teen programs	7.5%	15.1%	34.0%	43.4%
Q6-30. Tennis (e.g. lessons, clinics)	19.5%	12.2%	36.6%	31.7%
Q6-31. Theater workshops & programs	2.3%	9.1%	40.9%	47.7%
Q6-32. Trips & tours for seniors	8.5%	11.0%	28.8%	51.7%
Q6-33. Ultimate frisbee	9.1%	0.0%	54.5%	36.4%
Q6-34. Video game contests/e-sports	2.4%	9.5%	16.7%	71.4%
Q6-35. Other	9.5%	23.8%	19.0%	47.6%



#### **Q6-35.** Other

Q6-35. Other	Number	Percent
Aerobics and more Zumba classes available	1	4.2 %
Arts and crafts classes and spaces	1	4.2 %
Bicycling for senior road bike riders	1	4.2 %
Bridge playing room	1	4.2 %
Canoe	1	4.2 %
Climbing wall	1	4.2 %
Cycling	1	4.2 %
Dog training courses and obstacles in a fenced area	1	4.2 %
Fishing	1	4.2 %
Golf	1	4.2 %
Gun range	2	8.3 %
HOBBIES SUCH AS QUILTING/NEEDLEWORK	1	4.2 %
Karate class and walking and park in Hopemills play ground	1	4.2 %
MOUNTAIN BIKING/TRAIL/HIKING	1	4.2 %
Metal detecting	1	4.2 %
Nature danger program for students and adults	1	4.2 %
Outdoor lighted walking paths	1	4.2 %
PICNIC AREAS	1	4.2 %
Pokemon Go	1	4.2 %
SENIOR WATER AEROBICS	1	4.2 %
Sand volleyball	1	4.2 %
Singing contest for adults	1	4.2 %
Walking trails	1	4.2 %
Total	24	100.0 %

Q7. Top choice	Number	Percent
Adult sports programs	47	7.4 %
After school/summer/track-out programs	12	1.9 %
Aquatics programs (e.g. lessons, exercise)	50	7.8 %
Arts, dance & performing arts	10	1.6 %
Baseball & softball	7	1.1 %
Basketball	6	0.9 %
Disc golf	3	0.5 %
Dodgeball or kickball	1	0.2 %
Dog events	17	2.7 %
Drone flying area	6	0.9 %
Environmental education	17	2.7 %
Fitness & wellness	87	13.7 %
Flag football	1	0.2 %
Life skills programs (e.g. cooking, budgeting)	7	1.1 %
Music lessons & classes	3	0.5 %
Outdoor music & concerts	18	2.8 %
Painting & drawing classes	4	0.6 %
Pickleball	3	0.5 %
Pre-school programs	7	1.1 %
Senior Center programs	52	8.2 %
Soccer	8	1.3 %
Special events & family festivals	19	3.0 %
Special needs programs	7	1.1 %
Swimming	19	3.0 %
Tackle football	1	0.2 %
Teen programs	2	0.3 %
Tennis (e.g. lessons, clinics)	5	0.8 %
Theater workshops & programs	1	0.2 %
Trips & tours for seniors	24	3.8 %
Video game contests/e-sports	4	0.6 %
Other	7	1.1 %
None chosen	182	28.6 %
Total	637	100.0 %



Q7. 2nd choice	Number	Percent
Adult sports programs	18	2.8 %
After school/summer/track-out programs	11	1.7 %
Aquatics programs (e.g. lessons, exercise)	26	4.1 %
Arts, dance & performing arts	22	3.5 %
Baseball & softball	7	1.1 %
Basketball	12	1.9 %
Cheerleading	2	0.3 %
Disc golf	4	0.6 %
Dodgeball or kickball	1	0.2 %
Dog events	13	2.0 %
Drone flying area	10	1.6 %
Environmental education	7	1.1 %
Fitness & wellness	55	8.6 %
Flag football	2	0.3 %
Life skills programs (e.g. cooking, budgeting)	16	2.5 %
Music lessons & classes	8	1.3 %
Outdoor music & concerts	34	5.3 %
Painting & drawing classes	10	1.6 %
Pickleball	2	0.3 %
Pre-school programs	2	0.3 %
Senior Center programs	22	3.5 %
Soccer	1	0.2 %
Special events & family festivals	35	5.5 %
Special needs programs	5	0.8 %
Swimming	15	2.4 %
Tackle football	1	0.2 %
Teen programs	7	1.1 %
Tennis (e.g. lessons, clinics)	6	0.9 %
Theater workshops & programs	1	0.2 %
Trips & tours for seniors	16	2.5 %
Other	6	0.9 %
None chosen	260	40.8 %
Total	637	100.0 %



Q7. 3rd choice	Number	Percent
Adult sports programs	12	1.9 %
After school/summer/track-out programs	3	0.5 %
Aquatics programs (e.g. lessons, exercise)	17	2.7 %
Arts, dance & performing arts	7	1.1 %
Baseball & softball	3	0.5 %
Basketball	9	1.4 %
Cheerleading	1	0.2 %
Disc golf	2	0.3 %
Dodgeball or kickball	2	0.3 %
Dog events	18	2.8 %
Drone flying area	3	0.5 %
Environmental education	11	1.7 %
Fitness & wellness	37	5.8 %
Flag football	2	0.3 %
Lacrosse	1	0.2 %
Life skills programs (e.g. cooking, budgeting)	21	3.3 %
Music lessons & classes	11	1.7 %
Outdoor music & concerts	31	4.9 %
Painting & drawing classes	10	1.6 %
Pickleball	2	0.3 %
Pre-school programs	4	0.6 %
Senior Center programs	19	3.0 %
Special events & family festivals	31	4.9 %
Special needs programs	4	0.6 %
Swimming	12	1.9 %
Tackle football	2	0.3 %
Teen programs	4	0.6 %
Tennis (e.g. lessons, clinics)	7	1.1 %
Theater workshops & programs	1	0.2 %
Trips & tours for seniors	19	3.0 %
Ultimate frisbee	2	0.3 %
Video game contests/e-sports	3	0.5 %
Other	4	0.6 %
None chosen	322	50.5 %
Total	637	100.0 %



Q7. 4th choice	Number	Percent
Adult sports programs	8	1.3 %
After school/summer/track-out programs	6	0.9 %
Aquatics programs (e.g. lessons, exercise)	10	1.6 %
Arts, dance & performing arts	13	2.0 %
Baseball & softball	2	0.3 %
Basketball	4	0.6 %
Disc golf	2	0.3 %
Dodgeball or kickball	1	0.2 %
Dog events	8	1.3 %
Drone flying area	1	0.2 %
Environmental education	7	1.1 %
Fitness & wellness	24	3.8 %
Flag football	3	0.5 %
Lacrosse	1	0.2 %
Life skills programs (e.g. cooking, budgeting)	13	2.0 %
Music lessons & classes	12	1.9 %
Outdoor music & concerts	18	2.8 %
Painting & drawing classes	16	2.5 %
Pickleball	5	0.8 %
Pre-school programs	2	0.3 %
Senior Center programs	16	2.5 %
Soccer	6	0.9 %
Special events & family festivals	18	2.8 %
Special needs programs	4	0.6 %
Swimming	21	3.3 %
Tackle football	1	0.2 %
Teen programs	7	1.1 %
Tennis (e.g. lessons, clinics)	4	0.6 %
Theater workshops & programs	7	1.1 %
Trips & tours for seniors	19	3.0 %
Video game contests/e-sports	6	0.9 %
Other	5	0.8 %
None chosen	367	57.6 %
Total	637	100.0 %



#### SUM OF TOP 4 CHOICES

Q7. Sum of Top 4 Choices	Number	Percent
Adult sports programs	85	13.3 %
After school/summer/track-out programs	32	5.0 %
Aquatics programs (e.g. lessons, exercise)	103	16.2 %
Arts, dance & performing arts	52	8.2 %
Baseball & softball	19	3.0 %
Basketball	31	4.9 %
Cheerleading	3	0.5 %
Disc golf	11	1.7 %
Dodgeball or kickball	5	0.8 %
Dog events	56	8.8 %
Drone flying area	20	3.1 %
Environmental education	42	6.6 %
Fitness & wellness	203	31.9 %
Flag football	8	1.3 %
Lacrosse	2	0.3 %
Life skills programs (e.g. cooking, budgeting)	57	8.9 %
Music lessons & classes	34	5.3 %
Outdoor music & concerts	101	15.9 %
Painting & drawing classes	40	6.3 %
Pickleball	12	1.9 %
Pre-school programs	15	2.4 %
Senior Center programs	109	17.1 %
Soccer	15	2.4 %
Special events & family festivals	103	16.2 %
Special needs programs	20	3.1 %
Swimming	67	10.5 %
Tackle football	5	0.8 %
Teen programs	20	3.1 %
Tennis (e.g. lessons, clinics)	22	3.5 %
Theater workshops & programs	10	1.6 %
Trips & tours for seniors	78	12.2 %
Ultimate frisbee	2	0.3 %
Video game contests/e-sports	13	2.0 %
Other	22	3.5 %
None chosen	182	28.6 %
Total	1599	

Q8. Top choice	Number	Percent
Adult sports programs	7	1.1 %
After school/summer/track-out programs	40	6.3 %
Aquatics programs (e.g. lessons, exercise)	30	4.7 %
Arts, dance & performing arts	12	1.9 %
Baseball & softball	27	4.2 %
Basketball	22	3.5 %
Cheerleading	5	0.8 %
Disc golf	2	0.3 %
Dodgeball or kickball	2	0.3 %
Dog events	1	0.2 %
Drone flying area	3	0.5 %
Environmental education	3	0.5 %
Fitness & wellness	5	0.8 %
Flag football	3	0.5 %
Life skills programs (e.g. cooking, budgeting)	8	1.3 %
Music lessons & classes	4	0.6 %
Outdoor music & concerts	2	0.3 %
Painting & drawing classes	3	0.5 %
Pre-school programs	7	1.1 %
Senior Center programs	2	0.3 %
Soccer	10	1.6 %
Special events & family festivals	3	0.5 %
Special needs programs	4	0.6 %
Swimming	17	2.7 %
Tackle football	6	0.9 %
Teen programs	10	1.6 %
Tennis (e.g. lessons, clinics)	3	0.5 %
Theater workshops & programs	1	0.2 %
Video game contests/e-sports	6	0.9 %
Other	4	0.6 %
No youth in household	179	28.1 %
None chosen	206	32.3 %
Total	637	100.0 %



Q8. 2nd choice	Number	Percent
Adult sports programs	1	0.2 %
After school/summer/track-out programs	15	2.4 %
Aquatics programs (e.g. lessons, exercise)	27	4.2 %
Arts, dance & performing arts	18	2.8 %
Baseball & softball	10	1.6 %
Basketball	17	2.7 %
Cheerleading	10	1.6 %
Disc golf	1	0.2 %
Dodgeball or kickball	2	0.3 %
Dog events	3	0.5 %
Drone flying area	3	0.5 %
Environmental education	5	0.8 %
Fitness & wellness	14	2.2 %
Flag football	4	0.6 %
Life skills programs (e.g. cooking, budgeting)	6	0.9 %
Music lessons & classes	8	1.3 %
Outdoor music & concerts	14	2.2 %
Painting & drawing classes	5	0.8 %
Pre-school programs	3	0.5 %
Soccer	8	1.3 %
Special events & family festivals	8	1.3 %
Special needs programs	2	0.3 %
Swimming	12	1.9 %
Tackle football	3	0.5 %
Teen programs	9	1.4 %
Tennis (e.g. lessons, clinics)	2	0.3 %
Theater workshops & programs	3	0.5 %
Trips & tours for seniors	1	0.2 %
Ultimate frisbee	1	0.2 %
Video game contests/e-sports	3	0.5 %
Other	1	0.2 %
None chosen	418	65.6 %
Total	637	100.0 %



Q8. 3rd choice	Number	Percent
After school/summer/track-out programs	4	0.6 %
Aquatics programs (e.g. lessons, exercise)	9	1.4 %
Arts, dance & performing arts	8	1.3 %
Baseball & softball	8	1.3 %
Basketball	10	1.6 %
Cheerleading	3	0.5 %
Disc golf	1	0.2 %
Dodgeball or kickball	4	0.6 %
Dog events	4	0.6 %
Drone flying area	5	0.8 %
Environmental education	7	1.1 %
Fitness & wellness	15	2.4 %
Flag football	5	0.8 %
Futsal	1	0.2 %
Life skills programs (e.g. cooking, budgeting)	12	1.9 %
Music lessons & classes	12	1.9 %
Outdoor music & concerts	11	1.7 %
Painting & drawing classes	14	2.2 %
Pickleball	1	0.2 %
Pre-school programs	1	0.2 %
Senior Center programs	2	0.3 %
Soccer	10	1.6 %
Special events & family festivals	15	2.4 %
Special needs programs	1	0.2 %
Swimming	6	0.9 %
Tackle football	1	0.2 %
Teen programs	9	1.4 %
Tennis (e.g. lessons, clinics)	3	0.5 %
Theater workshops & programs	2	0.3 %
Video game contests/e-sports	8	1.3 %
Other	2	0.3 %
None chosen	443	69.5 %
Total	637	100.0 %



Q8. 4th choice	Number	Percent
Adult sports programs	2	0.3 %
After school/summer/track-out programs	7	1.1 %
Aquatics programs (e.g. lessons, exercise)	7	1.1 %
Arts, dance & performing arts	7	1.1 %
Baseball & softball	4	0.6 %
Basketball	4	0.6 %
Cheerleading	4	0.6 %
Dodgeball or kickball	3	0.5 %
Dog events	1	0.2 %
Drone flying area	2	0.3 %
Environmental education	4	0.6 %
Fitness & wellness	9	1.4 %
Flag football	5	0.8 %
Futsal	1	0.2 %
Lacrosse	2	0.3 %
Life skills programs (e.g. cooking, budgeting)	8	1.3 %
Music lessons & classes	9	1.4 %
Outdoor music & concerts	9	1.4 %
Painting & drawing classes	7	1.1 %
Pickleball	1	0.2 %
Pre-school programs	4	0.6 %
Senior Center programs	2	0.3 %
Soccer	3	0.5 %
Special events & family festivals	17	2.7 %
Special needs programs	1	0.2 %
Swimming	12	1.9 %
Tackle football	2	0.3 %
Teen programs	9	1.4 %
Tennis (e.g. lessons, clinics)	2	0.3 %
Theater workshops & programs	4	0.6 %
Trips & tours for seniors	1	0.2 %
Ultimate frisbee	1	0.2 %
Video game contests/e-sports	10	1.6 %
Other	2	0.3 %
None chosen	471	73.9 %
Total	637	100.0 %



## SUM OF TOP 4 CHOICES Q8. Which FOUR of the programs/activities listed in Question 6 do you think are MOST IMPORTANT to the YOUTH in your household? (top 4)

Q8. Sum of Top 4 Choices	Number	Percent
Adult sports programs	10	1.6 %
After school/summer/track-out programs	66	10.4 %
Aquatics programs (e.g. lessons, exercise)	73	11.5 %
Arts, dance & performing arts	45	7.1 %
Baseball & softball	49	7.7 %
Basketball	53	8.3 %
Cheerleading	22	3.5 %
Disc golf	4	0.6 %
Dodgeball or kickball	11	1.7 %
Dog events	9	1.4 %
Drone flying area	13	2.0 %
Environmental education	19	3.0 %
Fitness & wellness	43	6.8 %
Flag football	17	2.7 %
Futsal	2	0.3 %
Lacrosse	2	0.3 %
Life skills programs (e.g. cooking, budgeting)	34	5.3 %
Music lessons & classes	33	5.2 %
Outdoor music & concerts	36	5.7 %
Painting & drawing classes	29	4.6 %
Pickleball	2	0.3 %
Pre-school programs	15	2.4 %
Senior Center programs	6	0.9 %
Soccer	31	4.9 %
Special events & family festivals	43	6.8 %
Special needs programs	8	1.3 %
Swimming	47	7.4 %
Tackle football	12	1.9 %
Teen programs	37	5.8 %
Tennis (e.g. lessons, clinics)	10	1.6 %
Theater workshops & programs	10	1.6 %
Trips & tours for seniors	2	0.3 %
Ultimate frisbee	2	0.3 %
Video game contests/e-sports	27	4.2 %
Other	9	1.4 %
No youth in household	179	28.1 %
None chosen	206	32.3 %
Total	1216	

### Q9. From the following list, please CHECK ALL of the ways you learn about Fayetteville-Cumberland Parks and Recreation Department programs and activities.

Q9. All the ways you learn about Fayetteville-Cumberland Parks & Recreation Department

programs & activities	Number	Percent
Banners in public places	151	23.7 %
Bulletin boards	91	14.3 %
Conversation with staff	46	7.2 %
Direct email	89	14.0 %
Fayetteville-Cumberland Parks & Recreation website	195	30.6 %
Fayetteville-Cumberland Parks & Recreation Activities Guide	138	21.7 %
Newspaper	186	29.2 %
Social media (e.g. Facebook, Twitter, Instagram)	185	29.0 %
Search engine (e.g. Google, Yahoo, Bing)	86	13.5 %
Word of mouth	309	48.5 %
Other	46	7.2 %
None of these	62	9.7 %
Total	1584	



#### **Q9-12.** Other

Q9-11. Other	Number	Percent
A SIGN AT WALMART	1	2.2 %
AM 640 GOOD MORNING FAYETTEVILLE SHOW	1	2.2 %
ATTEND COMMUNITY WATCH	1	2.2 %
At recreation centers	2	4.3 %
Bulletin board on Rockfish Rd	1	2.2 %
CHURCH	1	2.2 %
Celebrating local creeks and streams	1	2.2 %
DRIVING BY	1	2.2 %
FLIERS	1	2.2 %
Flyers in the facilities	1	2.2 %
HOPE MILLS WEBSITE	1	2.2 %
IN NEIGHBORHOOD	1	2.2 %
Info from school	1	2.2 %
Library	1	2.2 %
Local news broadcasts	1	2.2 %
Monthly newsletter	1	2.2 %
Organization newsletters, Nextdoor postings	1	2.2 %
PUBLIC TV STATION	1	2.2 %
Program ads by organizations using the facilities	1	2.2 %
RADIO AD	1	2.2 %
RARELY SEE OR HEAR ANYTHING	1	2.2 %
Radio	2	4.3 %
SCHOOL ALDERMAN ROAD BOOKLETS	1	2.2 %
SEARCHING	1	2.2 %
See in Up & Coming	1	2.2 %
Social media	1	2.2 %
TV	11	23.9 %
TV & RADIO	1	2.2 %
TV and radio advertising	1	2.2 %
TV, UP AND COMING MAGAZINE	1	2.2 %
UP AND COMING	1	2.2 %
UP AND COMING MAGAZINE	1	2.2 %
UP AND COMING WEEKLY NEWSPAPER	1	2.2 %
Used to work with the County, DSS	1	2.2 %
Total	46	100.0 %



Q10. Please indicate your level of agreement with each of the following statements regarding the Fayetteville-Cumberland Parks and Recreation Department, where 5 is "Strongly Agree" and 1 is "Strongly Disagree."

(N=637)

	Strongly agree	Agree	Neutral	Disagree	Strongly disagree	Don't know
Q10-1. I am aware of recreation programs & activities that are offered	11.3%	27.6%	26.2%	16.0%	9.9%	8.9%
Q10-2. I am satisfied with recreation opportunities I receive for my tax dollars	10.0%	23.4%	25.6%	13.7%	13.2%	14.1%
Q10-3. I am satisfied with variety of recreation programs Department offers	11.0%	25.3%	25.1%	14.4%	7.2%	17.0%
Q10-4. Parks & recreation is an essential service to City & County	53.1%	26.8%	7.8%	1.4%	3.3%	7.5%
Q10-5. Public parks add to quality of life in the community	57.8%	24.5%	7.1%	1.6%	1.7%	7.4%

#### WITHOUT DON'T' KNOW

Q10. Please indicate your level of agreement with each of the following statements regarding the Fayetteville-Cumberland Parks and Recreation Department, where 5 is "Strongly Agree" and 1 is "Strongly Disagree." (without "don't know")

	Strongly agree	Agree	Neutral	Disagree	Strongly disagree
Q10-1. I am aware of recreation programs & activities that are offered	12.4%	30.3%	28.8%	17.6%	10.9%
Q10-2. I am satisfied with recreation opportunities I receive for my tax dollars	11.7%	27.2%	29.8%	15.9%	15.4%
Q10-3. I am satisfied with variety of recreation programs Department offers	13.2%	30.4%	30.2%	17.4%	8.7%
Q10-4. Parks & recreation is an essential service to City & County	57.4%	29.0%	8.5%	1.5%	3.6%
Q10-5. Public parks add to quality of life in the community	62.4%	26.4%	7.6%	1.7%	1.9%

## Q11. Please indicate how willing you would be to do the following to support expanding or implementing recreation and parks facilities and programs in the Fayetteville-Cumberland parks and recreation system.

			Somewhat		
	Very willing	Willing	willing	Not willing	Don't know
Q11-1. Pay a slight increase in taxes to implement recreation programs	11.6%	20.1%	21.8%	33.4%	13.0%
Q11-2. Pay an increase in taxes to support development of new recreation facilities	11.0%	19.9%	21.7%	33.0%	14.4%
Q11-3. Volunteer to support recreation & parks programs	9.7%	24.3%	25.3%	22.9%	17.7%
Q11-4. Make donations to fund design & construction of new recreation & parks facilities	4.7%	18.8%	25.3%	30.8%	20.4%
Q11-5. Pay an increased fee to attend or participate in Department sponsored recreational programs	7.1%	19.3%	24.2%	31.7%	17.7%
Q11-6. Pay entrance fees or user fees to use some parks or facilities	7.7%	19.5%	22.6%	36.3%	14.0%



#### WITHOUT DON'T KNOW

## Q11. Please indicate how willing you would be to do the following to support expanding or implementing recreation and parks facilities and programs in the Fayetteville-Cumberland parks and recreation system. (without "don't know")

	Very willing	Willing	Somewhat willing	Not willing
Q11-1. Pay a slight increase in taxes to implement recreation programs	13.4%	23.1%	25.1%	38.4%
Q11-2. Pay an increase in taxes to support development of new recreation facilities	12.8%	23.3%	25.3%	38.5%
Q11-3. Volunteer to support recreation & parks programs	11.8%	29.6%	30.7%	27.9%
Q11-4. Make donations to fund design & construction of new recreation & parks facilities	5.9%	23.7%	31.8%	38.7%
Q11-5. Pay an increased fee to attend or participate in Department sponsored recreational programs	8.6%	23.5%	29.4%	38.5%
Q11-6. Pay entrance fees or user fees to use some parks or facilities	8.9%	22.6%	26.3%	42.2%



## Q12. How high of a priority should it be for the City of Fayetteville and Cumberland County to make improvements to parks, facilities, recreation programs, and special events compared to other priorities for the City?

Q12. How high of a priority should it be for City to make improvements to parks, facilities, recreation

grams, & special events Numb		Percent	
Very high priority	176	27.6 %	
High priority	215	33.8 %	
Medium priority	153	24.0 %	
Low priority	44	6.9 %	
Not provided	49	7.7 %	
Total	637	100.0 %	

#### WITHOUT NOT PROVIDED

Q12. How high of a priority should it be for the City of Fayetteville and Cumberland County to make improvements to parks, facilities, recreation programs, and special events compared to other priorities for the City? (without "not provided")

Q12. How high of a priority should it be for City to make improvements to parks, facilities, recreation

programs, & special events	Number	Percent
Very high priority	176	29.9 %
High priority	215	36.6 %
Medium priority	153	26.0 %
Low priority	44	7.5 %
Total	588	100.0 %



## Q13. From the following list of potential indoor programming spaces that could be added or expanded, please CHECK ALL of the ones you or members of your household would use.

Q13. All potential indoor programming spaces you

would use	Number	Percent
Walking & jogging track	350	54.9 %
Arts & crafts studio	163	25.6 %
Aerobics/fitness/dance class space	213	33.4 %
Space for teens	113	17.7 %
Weight room/cardiovascular equipment area	203	31.9 %
Leisure pool (e.g. water slides, sprays)	180	28.3 %
Child care area	89	14.0 %
Exercise facility for adults 50+ years	276	43.3 %
Rock climbing/bouldering wall	103	16.2 %
Indoor soccer/lacrosse	54	8.5 %
Multi-court gymnasium/field house	69	10.8 %
Classroom space	74	11.6 %
Space for meetings, parties, banquets	157	24.6 %
Indoor tennis	68	10.7 %
Nature center	143	22.4 %
Performing arts (e.g. music, drama)	125	19.6 %
Senior center	197	30.9 %
Other	18	2.8 %
Total	2595	

#### **Q13-18. Other**

Q13-18. Other	Number	Percent
A city track and field/city football facilities	1	5.6 %
Bridge playing room	1	5.6 %
Dog related space and equipment	1	5.6 %
GUN RANGE	1	5.6 %
INDOOR POOL IN HOPE MILLS	1	5.6 %
Indoor and/or outdoor area for dog training	1	5.6 %
Indoor golf	1	5.6 %
Indoor softball, baseballs fields cages	1	5.6 %
Indoor swimming	1	5.6 %
Indoor swimming center for high schools in the area	1	5.6 %
Movie/game area	1	5.6 %
Natural trails	1	5.6 %
Outdoor exercise equipment	1	5.6 %
SOMETHING FOR TEENS TO DO	1	5.6 %
TOO UNSAFE	1	5.6 %
Wet sauna capability	1	5.6 %
Willing to pay higher taxes to use facilities provided in		
our community	1	5.6 %
YOGA CLASSES	1	5.6 %
Total	18	100.0 %



### Q14. In the past 12 months, have you or any member of your household participated in any PROGRAMS offered by the Fayetteville-Cumberland Parks and Recreation Department?

Q14. Have you participated in any programs offered by Fayetteville-Cumberland Parks &

Recreation Department in past 12 months	Number	Percent
Yes	240	37.7 %
No	385	60.4 %
Not provided	12	1.9 %
Total	637	100.0 %

#### WITHOUT NOT PROVIDED

Q14. In the past 12 months, have you or any member of your household participated in any PROGRAMS offered by the Fayetteville-Cumberland Parks and Recreation Department? (without "not provided")

Q14. Have you participated in any programs offered by Fayetteville-Cumberland Parks &

Recreation Department in past 12 months	Number	Percent
Yes	240	38.4 %
No	385	61.6 %
Total	625	100.0 %



## Q14a. How would you rate the overall quality of PROGRAMS that you and members of your household have participated in?

Q14a. How would you rate overall quality of

programs you have participated in	Number	Percent
Excellent	63	26.3 %
Good	142	59.2 %
Fair	30	12.5 %
Poor	4	1.7 %
Not provided	1	0.4 %
Total	240	100.0 %

#### WITHOUT NOT PROVIDED

### Q14a. How would you rate the overall quality of PROGRAMS that you and members of your household have participated in? (without "not provided")

Q14a. How would you rate overall quality of

programs you have participated in	Number	Percent
Excellent	63	26.4 %
Good	142	59.4 %
Fair	30	12.6 %
Poor	4	1.7 %
Total	239	100.0 %



### Q15. Please CHECK ALL of the following reasons that you and members of your household use the Parks and Recreation facilities offered by Fayetteville-Cumberland Parks and Recreation Department.

Q15. All the reasons you use parks & recreation facilities offered by Fayetteville-Cumberland

Parks & Recreation Department	Number	Percent
Program or facility offered	197	30.9 %
Safety of parks & facilities	145	22.8 %
Quality of instructors	55	8.6 %
Facilities have right amenities	93	14.6 %
Quality of programs	74	11.6 %
Facilities are well maintained	154	24.2 %
Close to our home/residence	270	42.4 %
Enjoyment of the outdoors	189	29.7 %
Programs are interesting	94	14.8 %
Fees are affordable	159	25.0 %
Good customer service by staff	96	15.1 %
Facility operating hours are convenient	88	13.8 %
Registration for programs is easy	84	13.2 %
Availability of parking	118	18.5 %
Improved physical fitness & health	130	20.4 %
Socializing/meeting people	148	23.2 %
Other	15	2.4 %
None. I do not use parks, recreation facilities, or programs	154	24.2 %
Total	2263	

#### **Q15-17. Other**

Q15-17. Other	Number	Percent
EDUCATION FROM SPEAKERS	1	6.7 %
Family time	1	6.7 %
Festivals	1	6.7 %
Fishing	1	6.7 %
Functions and gatherings that I get to be with friends	1	6.7 %
Great concessions versus other parks we've been too	1	6.7 %
Hours and shifts I work	1	6.7 %
I am not aware of what is offered	1	6.7 %
It was the only place cheerleading was offered	1	6.7 %
It's the only place that offers pickleball at a time I can make it	1	6.7 %
MY HEALTH	1	6.7 %
REUNION	1	6.7 %
Referee for sports	1	6.7 %
SON HAS ASTHMA, DOES NOT PARTICIPATE	1	6.7 %
Wheelchair swings	1	6.7 %
Total	15	100.0 %



### Q16. Based on what you know or have heard, which of the following options best describes your opinion on additional public parks and recreation facilities in Fayetteville and Cumberland County?

Q16. Which options best describes your opinion on additional public parks & recreation facilities in

Fayetteville & Cumberland County	Number	Percent
There is a great need for additional parks & facilities	200	31.4 %
There is some need for additional parks & facilities	269	42.2 %
There is little need for additional parks & facilities	58	9.1 %
There is no need for additional parks & facilities	48	7.5 %
Not provided	62	9.7 %
Total	637	100.0 %

#### WITHOUT NOT PROVIDED

Q16. Based on what you know or have heard, which of the following options best describes your opinion on additional public parks and recreation facilities in Fayetteville and Cumberland County? (without "not provided")

Q16. Which options best describes your opinion on additional public parks & recreation facilities in

Fayetteville & Cumberland County	Number	Percent
There is a great need for additional parks & facilities	200	34.8 %
There is some need for additional parks & facilities	269	46.8 %
There is little need for additional parks & facilities	58	10.1 %
There is no need for additional parks & facilities	48	8.3 %
Total	575	100.0 %



### Q17. In your opinion, how important is the existence of public parks and recreation areas to the quality of life in Fayetteville and Cumberland County?

Q17. How important is existence of public parks & recreation areas to quality of life in Fayetteville &

Cumberland County	Number	Percent
Very important	380	59.7 %
Important	172	27.0 %
Neutral	47	7.4 %
Not important	8	1.3 %
Not at all important	4	0.6 %
Not provided	26	4.1 %
Total	637	100.0 %

#### WITHOUT NOT PROVIDED

Q17. In your opinion, how important is the existence of public parks and recreation areas to the quality of life in Fayetteville and Cumberland County? (without "not provided")

Q17. How important is existence of public parks & recreation areas to quality of life in Fayetteville &

Cumberland County	Number	Percent
Very important	380	62.2 %
Important	172	28.2 %
Neutral	47	7.7 %
Not important	8	1.3 %
Not at all important	4	0.7 %
Total	611	100.0 %



#### Q18. How satisfied are you with the overall value your household receives from the Fayetteville-Cumberland Parks and Recreation Department?

Q18. How satisfied are you with overall value your household receives from Fayetteville-

Cumberland Parks & Recreation Department	Number	Percent
Very satisfied	126	19.8 %
Somewhat satisfied	232	36.4 %
Neutral	127	19.9 %
Somewhat dissatisfied	45	7.1 %
Very dissatisfied	32	5.0 %
Don't know	75	11.8 %
Total	637	100.0 %

#### WITHOUT DON'T KNOW

#### Q18. How satisfied are you with the overall value your household receives from the Fayetteville-Cumberland Parks and Recreation Department? (without "don't know")

Q18. How satisfied are you with overall value your household receives from Fayetteville-

Cumberland Parks & Recreation Department	Number	Percent
Very satisfied	126	22.4 %
Somewhat satisfied	232	41.3 %
Neutral	127	22.6 %
Somewhat dissatisfied	45	8.0 %
Very dissatisfied	32	5.7 %
Total	562	100.0 %



#### Q19. Including yourself, how many people in your household are...

	Sum
2.95	1738
0.16	97
0.23	135
0.25	149
0.24	139
0.12	68
0.26	154
0.37	218
0.33	193
0.48	282
0.30	176
0.22	127
	0.16 0.23 0.25 0.24 0.12 0.26 0.37 0.33 0.48 0.30

#### Q20. What is your age?

Q20. Your age	Number	Percent
18-34	116	18.2 %
35-44	112	17.6 %
45-54	112	17.6 %
55-64	124	19.5 %
65+	127	19.9 %
Not provided	46	7.2 %
Total	637	100.0 %

#### WITHOUT NOT PROVIDED

#### Q20. What is your age? (without "not provided")

Q20. Your age	Number	Percent
18-34	116	19.6 %
35-44	112	19.0 %
45-54	112	19.0 %
55-64	124	21.0 %
65+	127	21.5 %
Total	591	100.0 %



#### Q21. Are you currently enrolled as a college student?

Q21. Are you currently enrolled as a college

student	Number	Percent
Yes	45	7.1 %
No	560	87.9 %
Not provided	32	5.0 %
Total	637	100.0 %

#### WITHOUT NOT PROVIDED

#### Q21. Are you currently enrolled as a college student? (without "not provided")

Q21. Are you currently enrolled as a college

student	Number	Percent
Yes	45	7.4 %
No	560	92.6 %
Total	605	100.0 %

#### **Q22.** In what jurisdiction do you currently live?

Q22. In what jurisdiction do you currently live	Number	Percent
Eastover	19	3.0 %
Falcon	1	0.2 %
Gray's Creek	23	3.6 %
Hope Mills	55	8.6 %
Linden	5	0.8 %
Spring Lake	14	2.2 %
Stedman	13	2.0 %
Wade	5	0.8 %
Fayetteville	406	63.7 %
Fort Bragg	6	0.9 %
Cumberland County	84	13.2 %
Not provided	6	0.9 %
Total	637	100.0 %



#### Q23. Approximately how many years have you lived in Cumberland County?

Q23. How many years have you lived in

Cumberland County	Number	Percent
0-5	31	4.9 %
6-10	56	8.8 %
11-15	67	10.5 %
16-20	50	7.8 %
21-30	134	21.0 %
31+	269	42.2 %
Not provided	30	4.7 %
Total	637	100.0 %

#### WITHOUT NOT PROVIDED

#### Q23. Approximately how many years have you lived in Cumberland County? (without "not provided")

Q23. How many years have you lived in

Cumberland County	Number	Percent
0-5	31	5.1 %
6-10	56	9.2 %
11-15	67	11.0 %
16-20	50	8.2 %
21-30	134	22.1 %
31+	269	44.3 %
Total	607	100.0 %



#### Q24. Your gender:

Q24. Your gender	Number	Percent
Male	319	50.1 %
Female	314	49.3 %
Not provided	4	0.6 %
Total	637	100.0 %

## WITHOUT NOT PROVIDED Q24. Your gender: (without "not provided")

Q24. Your gender	Number	Percent
Male	319	50.4 %
Female	314	49.6 %
Total	633	100.0 %

#### Q25. Which of the following BEST describes your race/ethnicity?

Q25. Your race/ethnicity	Number	Percent
Asian/Pacific Islander	14	2.2 %
Asian (Indian Sub-Continent)	4	0.6 %
African American/Black	259	40.7 %
American Indian/Alaskan Native	22	3.5 %
Hispanic/Latino	77	12.1 %
White (not Hispanic)	271	42.5 %
Other	13	2.0 %
Total	660	

#### **Q25-7. Other**

Q25-7. Other	Number	Percent
AFRICAN, INDIAN	1	8.3 %
Bi-racial	1	8.3 %
EUROPEAN AMERICAN	1	8.3 %
Korean, Columbian and White	1	8.3 %
Middle Eastern	1	8.3 %
Mixed	7	58.3 %
Total	12	100.0 %

#### Location

Inside City of Fayetteville	Number	Percent
City of Fayetteville	430	67.5 %
Cumberland County (outside City of Fayetteville)	207	32.5 %
Total	637	100.0 %



# Section 5 Survey Instrument





Dear Cumberland County Resident,

#### Your response to the enclosed survey is extremely important.

The Fayetteville-Cumberland County Parks and Recreation Department strives to meet the recreational needs of our community. The area this joint department serves includes incorporated areas of Fayetteville, Eastover, Falcon, Godwin, Linden, Stedman, and Wade, and the unincorporated areas of Cumberland County. The Fayetteville-Cumberland Parks and Recreation Department is updating its Parks and Recreation Comprehensive Master Plan, the primary guide for the future of parks, programs, and facilities in our community. The most important part of this planning process is gathering input from residents about their recreational needs and wants.

Your household was one of a limited number selected at random to receive this survey. It is very important that we have your participation!

#### We appreciate your time.

This survey will take approximately 10 to 15 minutes to compete, and each question is important. The time you invest in completing this survey will aid the Department in taking a resident-driven approach to making decisions that will enrich the future of our community and positively affect the lives of residents.

#### Please complete and return your survey within the next two weeks.

We have selected ETC Institute, an independent consulting company, as our partner to administer this survey. They will compile the data received and present the results to the County.

#### Your responses will remain confidential.

Please return your completed survey in the enclosed postage-paid envelope addressed to ETC Institute, 725 W. Frontier Circle, Olathe, KS 66061. You may also submit the survey online using the URL found at the top of the survey form.

If you have any questions, please contact Michael Gibson, Director of the Parks and Recreation Department at MGibson@ci.fay.nc.us. The survey is a tool that will benefit all residents. Please take this opportunity to have your voice heard.

Sincerely,

Michael Gibson

Director

Fayetteville-Cumberland Parks and Recreation Department

An Equal Opportunity Employer



# Fauetteville Cumberland 2019 Fayetteville-Cumberland Parks and Recreation Survey

Your input will be used to assess community parks and recreation needs and priorities for the Fayetteville-Cumberland Parks and Recreation Department. If you prefer, you may complete the survey online at fayettevilleparksurvey.org.

(01)	E.E. Miller Recreation Center		(27) Kiwanis Recreation Center
(02)	Arnette Park		(28) Kiwanis Recreation Center Splash Pad
	Cape Fear Mountain Bike Trail		(29) Lake Rim Park
(04)	Cape Fear River Trail		(30) Lake Rim Recreation Center
(05)	Clark Park		(31) Linden Little River Community Park
(06)	Cliffdale Recreation Center		(32) Linden Splash Pad
(07)	College Lakes Recreation Center		(33) Martin Luther King, Jr. Park
(08)	Cross Creek Linear Park		(34) Massey Hill Recreation Center
	Dorothy Gilmore Therapeutic Recreation C	enter	(35) Massey Hill Recreation Center Splash I
	Eastover-Central Recreation Center		(36) Mazarick Park
` '	Eastover Splash Pad		(37) Myers Recreation Center
	Fayetteville Community Garden		(38) Myers Recreation Center Splash Pad
	Fayetteville Senior Center		(39) North Carolina Veterans Park
` '	Festival Park		(40) Pine Forest Recreation Center
	Freedom Memorial Park		(41) Public Fitness Equipment
、 ,	G.B. Myers Recreation Center		(42) Riverside Dog Park
	Godwin Community Park		(43) Ronnie "Chase" Chalmers Pool
	Godwin Splash Pad		(44) Smith Recreation Center
	Gray's Creek Community Park		(45) Stedman Recreation Center
,	Gray's Creek Splash Pad		(46) Stoney Point Recreation Center
,	Hall Park		(47) Tokay Senior Fitness Center
` ,	J.D. Pone Recreation Center		(48) Wade Community Center
	J.O. Humphries Park		(49) Wade Splash Pad
	J.S. Spivey Recreation Center		(50) Westover Aquatic Center
` ,	J.S. Spivey Splash Pad		(51) Westover Recreation Center
(26)	Keith A. Bates, Sr. Pool		(52) None, have not used any [Skip to Q2]
			nembers of your household visited an
	Fayetteville-Cumberland Parks a(1) 1-5 times(2) 6-10 times	10 Recreation fa (3) 11-20 times	• • •
	(1) 1-3 tillies(2) 0-10 tillies	(3) 11-20 tillles	(3) 23+ times(3) 25+ times
Which	of the following organizations	provide the rec	reation FACILITIES that you and other
membe	ers of your household use? [Chec	k all that apply.]	
(01)	Fayetteville-Cumberland Parks and		) Non-profit organizations:
	Recreation	(07	Private clubs:
` ,	School Facilities	(08	) Fitness centers:
(03)	Hope Mills Parks and Recreation	(09	) Churches or other religious organizations
	Spring Lake Parks and Recreation	(10	) Other: ) None of these [Skip to Q3]
(05)	State or Federal Parks	(11	) None of these [Skip to Q3]



3.	Which of the following reasons pre recreation programs/facilities offer Department (or, if you currently use to all that apply.]	ed by the	e Fayette	ville-Cumb	erland Pa	rks and I	Recreation	
	(01) Cost of participation(02) Facilities are too far from home(03) Inconvenient hours of operation(04) Lack of cleanliness(05) Lack of disabled access(06) Lack of information/don't know what isoffered			(07) Lack of maintenance(08) Lack of parking(09) Waiting list for registration(10) Not enough time/too busy(11) Not interested in what is provided(12) Overcrowding(13) Safety at facilities				
4.	Please indicate if you have a need f circling either "Yes" or "No". If "Yes			ion in the	shaded are	ea to the ri	ght.	
	Type of facility/amenity		e a need for //amenity?	<pre>If "Yes",   Fully Met</pre>	how well are y  Mostly Met	your needs be Partly Met	eing met? Not Met	
01.	Baseball and softball fields	Yes	No	4	3	2	1	
02.	BMX course or skate park	Yes	No	4	3	2	1	
03.	Canoe/kayak rentals	Yes	No	4	3	2	1	
04.	Classroom/Meeting space	Yes	No	4	3	2	1	
05.	Climbing wall	Yes	No	4	3	2	1	
06.	Community gardens	Yes	No	4	3	2	1	
07.	Disc golf course	Yes	No	4	3	2	1	
08.	Dog park	Yes	No	4	3	2	1	
09.	Driving range	Yes	No	4	3	2	1	
10.	Greenway trail system	Yes	No	4	3	2	1	
11.	Indoor aquatics center	Yes	No	4	3	2	1	
12.	Indoor fitness facilities	Yes	No	4	3	2	1	
13.	Mountain bike trails	Yes	No	4	3	2	1	
14.	Multipurpose fields (e.g. football, soccer, lacrosse)	Yes	No	4	3	2	1	
15.	Multi-use gym space (e.g. basketball, volleyball)	Yes	No	4	3	2	1	
16.	Natural trails (walking or hiking)	Yes	No	4	3	2	1	
	Outdoor fitness equipment	Yes	No	4	3	2	1	
18.	Outdoor swimming pool	Yes	No	4	3	2	1	
19.	Performing arts rehearsal space	Yes	No	4	3	2	1	
	Picnic shelters	Yes	No	4	3	2	1	
21.	Pier fishing	Yes	No	4	3	2	1	

5. Which FOUR of the facilities from the list in Question 4 are MOST IMPORTANT to you and the members of your household? [Write in your answers below using the numbers from the list in Question 4, or circle "NONE".]

Yes

No

4

4

4

4

4

4

4

4

4

4

3

3

3

3

3

3

3

3

3

3

1st:	2nd:	3rd:	4th:	NONE
		- · · · · · · · · · · · · · · · · · · ·		

22. Ropes course

25. Splash pad

28. Turf fields

31. Other:

26. Tennis courts

29. Visual arts studio

23. Sand volleyball courts

27. Track - indoor or outdoor

24. Special event rental space - indoor or outdoor

30. Water access (boating, kayaking, canoeing)

2

2

2

2

2

2

2

2

2

2

1

1

1

1

1

1

1

6. Please indicate if you have a desire to participate in each of the recreation programs listed below by circling either "Yes" or "No". If "Yes", answer the question in the shaded area to the right.

	Programs/Activities	Do you have	e a desire to	If "Yes", ho	ow well are y	our needs l	being met?
	Frograms/Activities	participate in	this activity?	Fully Met	Mostly Met	Partly Met	Not Met
01.	Adult sports programs	Yes	No	4	3	2	1
02.	Afterschool/summer/track-out programs	Yes	No	4	3	2	1
03.	Aquatics programs (e.g. lessons, exercise)	Yes	No	4	3	2	1
04.	Arts, dance and performing arts	Yes	No	4	3	2	1
05.	Baseball and softball	Yes	No	4	3	2	1
06.	Basketball	Yes	No	4	3	2	1
07.	Cheerleading	Yes	No	4	3	2	1
08.	Disc golf	Yes	No	4	3	2	1
09.	Dodgeball or kickball	Yes	No	4	3	2	1
10.	Dog events	Yes	No	4	3	2	1
11.	Drone flying area	Yes	No	4	3	2	1
12.	Environmental education	Yes	No	4	3	2	1
13.	Fitness and wellness	Yes	No	4	3	2	1
14.	Flag football	Yes	No	4	3	2	1
15.	Futsal	Yes	No	4	3	2	1
16.	Lacrosse	Yes	No	4	3	2	1
17.	Life skills programs (e.g. cooking, budgeting)	Yes	No	4	3	2	1
18.	Music lessons and classes	Yes	No	4	3	2	1
19.	Outdoor music and concerts	Yes	No	4	3	2	1
20.	Painting and drawing classes	Yes	No	4	3	2	1
21.	Pickleball	Yes	No	4	3	2	1
22.	Pre-school programs	Yes	No	4	3	2	1
23.	Senior Center programs	Yes	No	4	3	2	1
24.	Soccer	Yes	No	4	3	2	1
25.	Special events and family festivals	Yes	No	4	3	2	1
26.	Special needs programs	Yes	No	4	3	2	1
27.	Swimming	Yes	No	4	3	2	1
28.	Tackle football	Yes	No	4	3	2	1
29.	Teen programs	Yes	No	4	3	2	1
	Tennis (e.g. lessons, clinics)	Yes	No	4	3	2	1
31.	Theater workshops and programs	Yes	No	4	3	2	1
	Trips and tours for Seniors	Yes	No	4	3	2	1
	Ultimate frisbee	Yes	No	4	3	2	1
	Video game contests/E-sports	Yes	No	4	3	2	1
	Other:	Yes	No	4	3	2	1

20.	roon programo						
30.	Tennis (e.g. lessons, clinics)	Yes	No	4	3	2	1
31.	Theater workshops and programs	Yes	No	4	3	2	1
32.	Trips and tours for Seniors	Yes	No	4	3	2	1
33.	Ultimate frisbee	Yes	No	4	3	2	1
34.	Video game contests/E-sports	Yes	No	4	3	2	1
35.	Other:	Yes	No	4	3	2	1
7.	Which FOUR of the programs/activities	(			. 41	L E	41 1: -4 '
1.	to the ADULTS in your household? [W Question 6, or circle "NONE".]	·		_		bers from	the list in
7.	to the ADULTS in your household? [W	·		_	the num	bers from	the list in
8.	to the ADULTS in your household? [W Question 6, or circle "NONE".]	3rd: s listed in C ite in your a	4th: _ Question 6 answers be	do you th	NONE  nink are N  the number	MOST IMF bers from	ORTANT the list in
	to the ADULTS in your household? [Wang Question 6, or circle "NONE".]  1st: 2nd:  Which FOUR of the programs/activities to the YOUTH in your household? [With the content of the your household?]	3rd: s listed in C ite in your a have youth	4th: _ Question 6 answers be in your hous	do you th low using sehold, cir	NONE  nink are N  the number of the "No Yo	MOST IMF bers from outh in Ho	PORTANT the list in usehold."]
	to the ADULTS in your household? [Waguestion 6, or circle "NONE".]  1st: 2nd:  Which FOUR of the programs/activities to the YOUTH in your household? [Wire Question 6, or circle "NONE". If you do not	3rd: s listed in C ite in your a have youth	4th: _ Question 6 answers be in your hous	do you th low using sehold, cir	NONE  nink are N  the number of the "No Yo	MOST IMF bers from outh in Ho	PORTANT the list in usehold."]



(01) Banners in public places	(06) Fayetteville-Cumberland Parks and Recreation Activities Guide
(02) Bulletin boards	(07) Newspaper
(03) Conversation with staff	(08) Social media (e.g. Facebook, Twitter, Instagram)
(04) Direct email	(09) Search Engine (e.g. Google, Yahoo, Bing)
(05) Fayetteville-Cumberland Parks	(10) Word of mouth
and Recreation Website	(11) Other:
	(12) None of these

'Strongly Disagree".

		Strongly Agree	Agree	Neutral	Disagree	Strongly Disagree	Don't Know
1.	I am aware of the recreation programs and activities that are offered	5	4	3	2	1	9
2.	I am satisfied with recreation opportunities I receive for my tax dollars	5	4	3	2	1	9
3.	I am satisfied with the variety of recreation programs the Department offers	5	4	3	2	1	9
4.	Parks and recreation is an essential service to the City and County	5	4	3	2	1	9
5.	Public parks add to the quality of life in the community	5	4	3	2	1	9

11. Please indicate how willing you would be to do the following to support expanding or implementing recreation and parks facilities and programs in the Fayetteville-Cumberland parks and recreation system.

	How willing would you be to :	Very Willing	Willing	Somewhat Willing	Not Willing	Don't Know
1.	Pay a slight increase in taxes to implement recreation programs	4	3	2	1	9
2.	Pay an increase in taxes to support the development of new recreation facilities	4	3	2	1	9
3.	Volunteer to support recreation and parks programs	4	3	2	1	9
4.	Make donations to fund the design and construction of new recreation and parks facilities	4	3	2	1	9
5.	Pay an increased fee to attend or participate in Department sponsored recreational programs	4	3	2	1	9
6.	Pay entrance fees or user fees to use some parks or facilities	4	3	2	1	9

<b>12</b> .	How high of a priority should it be	e for the City of Fayetteville and Cumberland County to make
	• • • • • • • • • • • • • • • • • • • •	recreation programs, and special events compared to other
	priorities for the City?	
	(1) Vary high priority	(2) Modium priority

•	•		
(1)	Very high priority	(3)	Medium priorit
(2)	High priority	(4)	Low priority

13.	From the following list of potential indoor programming spaces that could be added or expanded, please CHECK ALL of the ones you or members of your household would use.
	<ul> <li>(01) Walking and jogging track</li> <li>(02) Arts and crafts studio</li> <li>(03) Aerobics/fitness/dance class space</li> <li>(04) Space for teens</li> <li>(05) Weight room/cardiovascular equip. area</li> <li>(06) Leisure pool (e.g. water slides, sprays)</li> <li>(07) Child care area</li> <li>(08) Exercise facility for adults 50+ years</li> <li>(09) Rock climbing/bouldering wall</li> <li>(10) Indoor soccer/lacrosse</li> <li>(11) Multi-court gymnasium/field house</li> <li>(12) Classroom space</li> <li>(13) Space for meetings, parties, banquets</li> <li>(14) Indoor tennis</li> <li>(15) Nature center</li> <li>(16) Performing arts (e.g. music, drama)</li> <li>(17) Senior center</li> <li>(18) Other:</li> </ul>
14.	In the past 12 months, have you or any member of your household participated in any PROGRAMS offered by the Fayetteville-Cumberland Parks and Recreation Department?(1) Yes(2) No [Skip to Q15.]
	14a. How would you rate the overall quality of PROGRAMS that you and members of your household have participated in?
	(1) Excellent(2) Good(3) Fair(4) Poor
15.	Please CHECK ALL of the following reasons that you and members of your household use the Parks and Recreation facilities offered by Fayetteville-Cumberland Parks and Recreation Department.
16.	Based on what you know or have heard, which of the following options best describes your opinion on additional public parks and recreation facilities in Fayetteville and Cumberland County? (1) There is a great need for additional parks and facilities(2) There is some need for additional parks and facilities(3) There is little need for additional parks and facilities(4) There is no need for additional parks and facilities
17.	In your opinion, how important is the existence of public parks and recreation areas to the quality of life in Fayetteville and Cumberland County?
	(1) Very Important(4) Not Important(5) Not at all Important(5) Not at all Important(7) Not at all Important(8) Not at all Important(9) Not at all Important
18.	How satisfied are you with the overall value your household receives from the Fayetteville-Cumberland Parks and Recreation Department?
	(1) Very Satisfied(4) Somewhat Dissatisfied(2) Somewhat Satisfied(5) Very Dissatisfied(3) Neutral(9) Don't Know



Dem	ographics			
19.	Including yourself, I	now many peop	le in your household are	)
	Under age 5: Ages 5-9: Ages 10-14:	Ages 15-19: Ages 20-24: Ages 25-34:	Ages 35-44: Ages 45-54: Ages 55-64:	Ages 65-74: Ages 75+:
20.	What is your age?	years		
21.	Are you currently er	rolled as a coll	ege student?(1)	Yes(2) No
22.	In what jurisdiction(01) Bethany(02) Eastover(03) Falcon(04) Godwin(05) Gray's Creek	- - - -	(06) Hope Mills (07) Linden (08) Spring Lake (09) Stedman (10) Wade	(11) Fayetteville(12) Fort Bragg(13) Cumberland County
23.	year.]years	many years ha	ve you lived in Cumberia	and County? [Write "0" if less than one
24.	Your gender:	_(1) Male	_(2) Female	
25.	Which of the followi(1) Asian/Pacific Isla(2) Asian (Indian Sul(3) African American	nder _ b-Continent) _	ibes your race/ethnicity?(4) American Indian/Alaska(5) Hispanic/Latino(6) White (not Hispanic)	P [Check all that apply.] In Native(7) Other:

# This concludes the survey – Thank you for your time! Please return your completed survey in the enclosed postage-paid envelope addressed to:

ETC Institute, 725 W. Frontier Circle, Olathe, KS 66061.

Your responses will remain completely confidential. The information printed to the right will ONLY be used to help identify unmet needs for leisure and recreation services in our community. If your address is not correct, please provide the correct information. Thank you!



## FUNDING SOURCES FOR CAPITAL IMPROVEMENT DOLLARS AND OPERATING COSTS:

The following financial options outline opportunities to consider in supporting the capital improvements as well as operational costs associated with managing the system for the future. Many of these funding sources may not be allowed or have never been used but should be pursued through legislative means should the Department see the value in pursuing these funding sources.

**General Obligation Bond:** A general obligation bond is a municipal bond secured by a taxing authority to improve public assets that benefits the municipal agency involved that oversee some of the parks and recreation facilities in the city. General Obligation Bonds are a tool used by local governments to borrow money. The bonds are guaranteed by the governing body's full faith and credit and backed by property tax revenues. Departments can use revenue generated from the sale of general obligation bonds to fund a park project and repay the bonds and interest with future property tax revenue.

General Obligation Bonds should be considered for park and recreation facility projects; such as an update to Neighborhood, Community and Regional Parks, trails, recreation centers, aquatic centers, or a sports complexes. Improvements to parks should also be covered by these funding sources because there are very little operational revenues associated with these parks to draw from and some of the parks improvements are in need of upgrades and renovations limiting the uses of other revenue sources. These parks help frame the image and benefit to a wide age segment of users and updating these parks will benefit the community as a whole and stabilize neighborhoods and other areas. This has to be viewed as an economic impact improvement to stabilize neighborhoods an invite people to live in these neighborhoods because of the quality of parks in their neighborhood. If the parks are maintained to a higher level than the neighborhood it raises the value of property. If parks are maintained below the level of existing homes in the neighborhood it will bring the property values down.

**Independent Municipal Corporations** like a Facility Authority can issue debt up to 2% of the debt limit of the city in most states for bond funding. This opportunity is subject to approval of city council.

**Local Option Income Tax for Public Safety**- Many cities in Ohio has used this funding source to help support law enforcement in parks and in their city. Other cities have incorporated this option and moved dollars related to this funding source to support park infrastructure in their parks in Ohio.

**Economic Impact Income Tax- EDIT Funds.** These funds are used to support economic impact projects in parks in many cities. This may be an opportunity to create this funding source for park related economic improvements related to parks.

**Levy on Property Tax:** Public agencies around the country receive funding through property tax revenues. State laws vary on how these funds can be used- rather applied to operating cost or capital investments.

**Special Purpose Levies:** Public agencies, including parks can receive funding through a tax levy designated to a specific purpose and generally for a limited period of time. This could be a one-time, special purpose levy implemented for a limited time period.

**Recreation and Park Impact Fees:** implementing a recreation impact fee if the Department wanted to pursue these funds from developers. Impact fees generally provide some capital funds but rarely are they sufficient to provide full funding of large projects.

**Internal Park Improvement Fund:** This funding source is created from a percentage of the overall park admissions to attractions such as sport complexes, golf courses, aquatic centers, fieldhouses or special events in a park and would allow a percentage usually in the 3-5% of gross revenues to be dedicate to the park or recreation facility for existing and future capital improvements. This type of user fee does not require voter approval but is set up in a dedicated fund to support the existing park for future capital, maintenance and improvements.

Tax Increment Finance District: Commonly used for financing redevelopment projects. A Tax Increment Finance District (TIF) involves the issuance of tax-exempt bonds to pay front-end infrastructure and eligible development costs in partnership with private developers that are considered Quality of Life improvements that capture increases in property tax revenue within a designated geographic area and allocates it for a specific public purpose. TIF revenue has been used towards park acquisition, maintenance, and improvements in certain cities. As redevelopment occurs, the "tax increment" resulting from redevelopment projects is used to retire the debt issued to fund the eligible redevelopment costs. The public portion of the redevelopment project funds itself using the additional taxes generated by the project. TIFs can be used to fund park improvements and development as an essential infrastructure cost. These funds would work well in the downtown park redevelopment and in trail development.

**Sales Tax:** Some cities and states allocate a percentage of local or state-wide sales taxes specifically for parks. A general sales tax applies to a broad base of goods, which means that "a substantial amount of revenue can be generated with a relative low tax rate. This keeps the burden on household's low. This has been used in Texas to fund Texas State Parks from the sale of outdoor recreation equipment and in other states to fund trails and city-wide improvements.

**Developer Cash-in-Lieu of meeting the Open Space Requirement:** Ordinances requiring the dedication of open space within developments to meet the park and recreation needs of the new residents often have provisions allowing cash contribution to substitute for the land requirement.

**Park Land Dedication Fee:** A park land dedication fee requires that a portion of any housing or commercial/industrial development be dedicated to public use, in the form of parks, recreation facilities, playgrounds, etc. Alternatively, the development may pay cash in lieu of a land dedication, which would be put in a special fund and used for future park acquisition.

**Business Improvement District:** The public private partnership collects additional taxes from business within a designated area. The fees are used for public projects, based on the notion that a well maintained public space will increase commerce for local businesses. Generally used in downtown areas, a Business Improvement District is a useful strategy for pooling revenue to support a common goal. BID funding is managed by a nonprofit corporation created through the city. This BID district can help support downtown parks as well.

**Impact Development Fees:** Impact Development Fees are one-time fees assessed on residential or commercial development based on the theory that growth pays for growth. Revenue generated from impact fees are allocated towards public infrastructure, including parks. This is a major source of funding for many fast-developing communities.

Facility Authority: A Facility Authority is sometimes used by park and recreation agencies to improve a specific park or develop a specific improvement such as a stadium, large recreation center, large aquatic center, or sports venue for competitive events. Repayment of bonds to fund the project usually comes from a sales tax in the form of food and beverage. A facility Authority could oversee improvements for the large facilities; such as an aquatic center and sports field complex. The Department could seek out a private developer to design build a field house facility for Parks and Recreation by paying back these costs over a 20-year period through the facility authority. The Facility Authority could include representation from the schools, the city/town and private developers.

**Utility Lease Fee:** Utility lease fees have been used to support parks in the form of utility companies supporting a park from utility easements, storm water runoff and paying for development rights below the ground. This funding source is derived from fees on property owned based on measures such as the amount of impervious surfacing as well as fees from utility companies having access through the park. It is used by many cities to acquire and develop greenways and other open space resources that provide improvements in the park or development of trails. Improvements can include trails, drainage areas, and retention ponds that serve multiple purposes such as recreation, environmental protection, and storm water management. This could be a source for the utilities to make a contribution to support the parks and trails in the future. This has been very successful in Houston along their bayous and in King County Washington.

Transient Occupancy Tax: This funding source is used by many cities and counties to fund improvements to parks from hotels that benefit from the parks in the form of sporting events or entertainment where participants stay in hotels when they use city or county owned sports complexes or competitive facilities. The Transient Occupancy Taxes are typically set at 3-5% on the value of a hotel room a 1% sales tax that can be dedicated for park and recreation improvement purposes as well. Because of the value that parks could provide in the way of events, sports, entertainment and cultural events, hotels in the area that benefit could be set up with a portion of their occupancy funds going to support park and recreation related improvements. Tracking the economic value back to the hotels is important to build trust with the hotel business community.

**Food and Beverage Tax:** These dollars can come from the local community as well as visitors to help pay for a bond to finance future park and recreation related improvements. Food and Beverage Taxes are very well accepted in most communities. Many park and recreation agencies have a 1% food and beverage tax to support land acquisition across the country.

**Special Service District:** Many cities have moved parks and recreation services to a Special District especially in Ohio, Illinois, California and Oregon. Businesses and property owners within a designated area can request that a city authorize a Special Service District. Within the district, property owners and businesses pay a service charge that is used for special services, such as park improvements for operations and maintenance.

Capital Improvement Fee: A capital improvement fee can be added to an admission fee to a recreation facility or park attraction to help pay back the cost of developing or updating the facility or attraction. This fee is usually applied to golf courses, aquatic facilities, recreation centers, stadiums, amphitheaters, and special use facilities such as sports complexes. The funds generated can be used either to pay back the cost of the capital improvement on a revenue bond that was used to develop or redevelop the facility. Capital improvement fees normally are \$5 per person for playing on the improved site or can be collected as a parking fee or admission fee.

Capitalizing Maintenance Costs: Levies and bonds for new projects do not always account for the ongoing maintenance and operations funding that will need to needed by those projects. By capitalizing maintenance costs, cities include those anticipated costs into the specific levy or bond proposal and then set the funding aside in an endowment to cover the future costs.

**Lease Back:** Lease backs are a source of capital funding in which a private sector entity such as a development company buys the park land site or leases the park land and develops a facility such as a park, recreation attraction, recreation center, pool, or sports complex; and leases the facility back to the municipality to pay off the capital costs over a 20 to 30-year period. This approach takes advantage of the efficiencies of private sector development while relieving the burden on the municipality to raise upfront capital funds. This funding source is typically used for recreation and aquatic type facilities, stadiums, civic buildings, and fire stations.

**Capital Improvement Fund Purpose:** The purpose of the Park and Recreation Capital Improvement Fund is to allow for the collection of fees, donations, and revenue from vending machines, and to allow for depositing those fees, donations, revenues from vending machines in the fund for the purpose of future land acquisition or specific capital improvements as may be deemed necessary for future improvement or expansion of the Parks Department.

**Park and Recreation Capital Improvement Fund:** Fees, donations, and revenue from vending machines established. Fees may be established and collected by the Park and Recreation Board for particular special events held on park property as the Board may deem necessary for that specific event. Private organizations who hold their event on park property and who charge admission for the event shall

donate a portion of those charges to The Park and Recreation Capital Improvement Fund. Revenue from all vending machines placed on park property and accessible to the public shall be placed in the fund.

**Partnerships:** Most do not have equitable agreements for how the partnership is financed. Establishing policies for public/public partnerships, public/not-for-private partnerships and public private partnerships needs to be established with measurable outcomes for each partner involved. The Departments can gain a lot of operational monies back to the department if they can manage their partnerships in a more equitable manner.

Land Leases/Concessions: Land leases and concessions are public/private partnerships in which the municipality provides land or space for private commercial operations that will enhance the park and recreational experience in exchange for payments to help reduce operating costs. They can range from food service restaurant operations to retail operations on city owned property such as marinas and bait shops. Leases usually pay back to the city a percentage of the value of the land each year in the 15% category and a percentage of gross from the restaurant or retail attraction. They also pay sales tax and employee income taxes to the city which supports the overall government system in the city.

Admission to the Park: Many park and recreation systems in the United States have admission fees on a per car, per bike and per person basis to access a park that can be used to help support operational costs. Car costs range from \$3 to \$5 a car and \$2 dollars a bicycle or \$2 dollars a person. This is occurring in many park and recreation systems especially at large regional parks. This would really only apply to regional parks or special use sports complexes in city if it is considered. This fee may be useful for large events and festivals that have the capability to be set up as a fee based park at least on weekends.

**Parking Fee:** Many parks that do not charge an admission fee will charge a parking fee. Parking rates range from \$3 to \$4 dollars a day. This funding source could work for helping to support special events, festivals and tournaments. City and County park systems in Florida and Maryland charge parking fees for beaches, sports complexes and special event sites. They also have parking meters in parks to support the system or individual park and this could be applied to some parks that have high levels of people parking for free in city parks and going to work close by.

**User Fees:** User fees are fees paid by a user of recreational facilities or programs to offset the costs of services provided by Departments in operating a park, a recreation facility or in delivering programs and services. A perception of "value" has to be instilled in the community by staff for what benefits the system is providing to the user. As the Department continues to develop new programs, all future fees should be charged based on cost recovery goals developed in a future Pricing Policy. The fees for the parks and/or core recreation services are based on the level of exclusivity the user receives compared to the general taxpayer. It is recommended that user fees for programs be charged at market rate for services to create value and operational revenue. For services that cannot move forward on adequate user fees to obtain the required cost recovery, consideration of contracting with a not-for-profit and/or private company to help offset service costs should be pursued. This would save the system dollars in

their operational budgets while still ensuring the community receives the service to keep the quality of life at a high standard.

Corporate Naming Rights: In this arrangement, corporations invest in the right to name an event, facility, or product within a park in exchange for an annual fee, typically over a ten-year period. The cost of the naming right is based on the impression points the facility or event will receive from the newspapers, TV, websites, and visitors or users to the park. Naming rights for park and recreation facilities are typically attached to sports complexes, amphitheaters, recreation centers, aquatic facilities, stadiums, and events. Naming rights are a good use of outside revenue for parks, recreation facilities or special attractions.

**Corporate Sponsorships:** Corporations can also underwrite a portion or all of the cost of an event, program, or activity based on their name being associated with the service. Sponsorships typically are title sponsors, presenting sponsors, associate sponsors, product sponsors, or in-kind sponsors. Many agencies seek corporate support for these types of activities.

**Advertising Sales:** on sports complexes, scoreboards, gym floors, trash cans, playgrounds, in locker rooms, at dog parks, along trails, flower pots, and as part of special events to help support operational costs have been an acceptable practice in parks and recreation systems for a long time and can support operational costs.

**Maintenance Endowment Fund:** This is a fund dedicated exclusively for a park's maintenance, funded by a percentage of user fees from programs, events, and rentals and is dedicated to protect the asset where the activity is occurring.

**Park and Recreation Revenue Revolving Fund:** This is a dedicated fund to be used for park purposes only that is replenished on an ongoing basis from various funding sources such as grants, sponsorships, advertising, program user fees and rental fees within the park system.

**Permit Fees:** This fee is incorporated for exclusive reservations for picnic shelters, sports fields, special events that are for competition tournaments by other organizations who make a profit off of the Department owned facilities. Permit fees include a base fee for all direct and indirect costs for the Department to provide the space on an exclusive basis plus a percentage of the gross for major special events and tournaments held on park owned permitted facilities. Alcohol permits should be explored and if determined worthwhile, added to these permits which would generate more dollars for these special use areas. These dollars could be applied to a Recreation and Park Revolving Fund to help support park improvements and operations in the future.

**Tipping Fees:** In Michigan some park systems get tipping fees collected at city/county owned landfills are redirected back to their parks systems to help pay for the cost of litter pick up in city and county parks.

Land Leases: Many communities across the United States have allowed land leases for commercial retail operations along trails as a source of funding. The communities that have used land leases look for retail operations that support the needs of recreation users of the trails. This includes coffee shops, grill and food concessions, small restaurants, ice cream shops, bicycle shops, farmer's markets and small local business. The land leases provide revenue to maintain the trails and/or to be used for in-kind matching. The City of Indianapolis has many concession leases along the 100+ miles of trails to support the operational costs of trails.

**Sale of Development Rights below the Ground:** Some public agencies have sold their development rights next to greenways below the ground for fiber optic lines and utility lines for gas and electric on a lineal foot basis. This has occurred in King County, Washington.

## **PRIVATE FUNDING SOURCES**

**Hire a Grant Writer:** There are many local and national grant writers who can help the system acquire local, state and national grants for a relatively low cost.

Business/Citizen Donations: Individual donations from corporations and citizens can be sought to support specific improvements and amenities. Crowd funding is used by many park and recreation agencies.

**Exclusive Product Placement:** Many cities have the official drink or food of parks and recreation, buying the right to be exclusively sold at kiosks and concession stands. They all pay for the right to be exclusive.

**Private Foundation Funds:** Nonprofit community foundations can be strong sources of support for The Departments and should be pursued for specific park and recreation amenities. This can come from a community foundation or a private foundation. Most large park systems have their own parks foundation as well.

**Nonprofit Organizations:** Nonprofit organizations can provide support for green space and parks in various ways. Examples include the following:

- > Conservancy or Friends Organization: This type of nonprofit is devoted to supporting a specific park like Centennial Park. These Park Conservancy's or Friends Groups are a major funding source for parks in the United States.
- > Greenway Foundations: Greenway foundations focus on developing and maintaining trails and green corridors on a County-wide basis. Departments could seek land leases along their trails as a funding source, in addition to selling miles of trails to community corporations and nonprofits. The development rights along the trails can also be sold to local utilities for water, sewer, fiber optic, and cable lines on a per mile basis to support development and management of these corridors. Some greenway foundations have created its own specific Greenway Trail license plate to help support the development and maintenance of trails.
- > **Floodway Funding Sources:** Many cities and counties have used floodway funding sources to support development and operations of greenways. This funding source is used extensively in Houston, Texas, and in Cleveland, Ohio for their park systems.

**Greenway Trust Fund:** Another strategy used by several communities is the creation of a trust fund for land acquisition and facility development that is administered by a private greenway advocacy group, or by a local greenway commission. A trust fund can aid in the acquisition of large parcels of high-priority properties that may be lost if not acquired by private sector initiative. Money may be contributed to the trust fund from a variety of sources, including the municipal and county general funds, private grants, and gifts.

**Greenway Fundraising Programs:** Agencies across the United States have used greenways for not-for-profit fundraisers in the form of walks, runs, bicycle races, and special events. The local managing agency usually gets \$2-\$5 per participant in the events to go back to support the operations and maintenance costs.

**Greenways Conservation Groups:** Conservation groups adopt green corridors to support the operations and capital costs for specific greenway corridors. These groups raise needed money for designated greenways for capital and operations costs.

**Local Private-Sector Funding:** Local industries and private businesses may agree to provide support for greenway development through one or more of the following methods:

- > Donations of cash to a specific greenway segment.
- > Donations of services by large corporations to reduce the cost of greenway implementation, including equipment and labor to construct and install elements of a specific greenway.
- > Reductions in the cost of materials purchased from local businesses that support greenway implementation and can supply essential products for facility development.

**Adopt-A-Foot Program:** These are typically small grant programs that fund new construction, repair/renovation, maps, trail brochures, facilities (bike racks, picnic areas, birding equipment) as well as provide maintenance support. The Adopt-A-Foot program is in the form of cash contributions that range from \$2,640 to \$26,400 over a five-year period.

**State Water Management Funds:** Funds established to protect or improve water quality could apply to a greenways/trails project if a strong link exists between the development of a greenway and the adjacent/nearby water quality. Possible uses of these funds include the purchase of critical strips of land along rivers and streams for protection, which could then also be used for greenways; develop educational materials, displays; or for storm water management.

**Estate Donations:** Wills, estates, and trusts may be also dedicated to the appropriate agency for use in developing and/or operating the greenway system

**Jandy Ammons Foundation:** Provides funding to nonprofit 501(c)(3) organizations for the following:

- > Wildlife/park/hunting/conservation projects
- > Educational projects/artistic installations
- Christian church mission endeavors

> Other Organizations and projects within the scope of the Foundation's mission Further information on the foundation's website: http://www.thejandyammonsfoundation.org/Grant-Guidelines	

## **VOLUNTEER SOURCES**

**Adopt-a- Area of a Park:** In this approach local neighborhood groups or businesses make a volunteer commitment to maintaining a specific area of a park. Adopt-a- area of a Park arrangements are particularly well-suited for the Department.

**Adopt-a-Trail:** This is similar to Adopt-a-Park but involves sponsorship of a segment of a trail (e.g., one mile) for maintenance purposes.

**Community Service Workers:** Community service workers are assigned by the court to pay off some of their sentence through maintenance activities in parks, such as picking up litter, removing graffiti, and assisting in painting or fix up activities. Most workers are assigned 30 to 60 hours of work. This would seem to be a good opportunity for the parks to work with the sheriff's department on using community service workers.

#### **VOLUNTEER ASSISTANCE AND SMALL-SCALE DONATION PROGRAMS**

**Greenway Sponsors:** A sponsorship program for greenway amenities allows for smaller donations to be received both from individuals and businesses. The program must be well planned and organized, with design standards and associated costs established for each amenity. Project elements that may be funded can include mile markers, call boxes, benches, trash receptacles, entry signage and bollards, and picnic areas.

**Volunteer Work:** Community volunteers may help with greenway construction, as well as conduct fundraisers. Organizations that might be mobilized for volunteer work include the Boy Scouts and Girl Scouts.

#### **OPERATIONAL FUNDING COSTS OPPORTUNITIES**

The following are funding options to consider in operations of a system.

**Concessions:** Concessions can be leased out to a private operator for a percentage of gross profits. Typically, 15%-18% of gross profits for concessions of a profit operator, or a managing agency over a park site could manage concessions. This can include retail goods as well at golf pro-shops and tennis centers.

**Parking Fees:** During major special events, the park system could charge a \$5 parking fee for special events in the parks.

**Field Permits:** Department can issue recreational use permits for activities, practice or games. Permits should cover the operational cost of each field and management costs. If a private operator desires to rent the site for a sporting tournament for private gain, Departments should provide a permit fee plus a percentage of gross from the event for the exclusive use of the fields.

**Reservation Fees:** Reservation fees for picnic shelters, hospitality spaces and special use facilities are a great source of revenue for the system if priced correctly and include all operational and capital costs in the fee.

**Admission Fee:** An admission fee to an event in the park can be utilized.

**Walking and Running Event Fees:** Event fees for walking and running events in a park can be assessed to cover safety staff managing the event in the park.

**Advertising Revenue:** Advertising revenue can come from the sale of ads on banners in the parks. The advertising could include trashcans, trail markers, visitor pull trailers, tee boxes, scorecards, and in restrooms.

**Wi-Fi Revenue:** Departments can set up a Wi-Fi area whereby a Wi-Fi vendor is able to sell the advertising on the Wi-Fi access banner to local businesses targeting the users of the site. This revenue has amounted to \$20,000-\$50,000 in revenue for similar systems.

**Cell Tower:** Cell tower leases can be used. This revenue source would support \$35,000-\$50,000 annually for the site if cell towers in areas needing cell towers.

**Special Event Sponsors:** Special events provide a great venue for special events sponsors as it applies to a concert, stage, entertainment, and safety.

**Room Reservations:** Rental of rooms in the park system can gain operational revenues from these amenities with a typical range of \$200-\$500 a day for exclusive rental reservations.

**Special Fundraiser:** Many agencies hold special fundraisers on an annual basis to help cover specific programs and capital projects to be dedicated to a facility or district as a whole.

## OTHER GOVERNMENT FUNDING SOURCES

**Governmental Funding Programs:** A variety of funding sources are available from federal and state government for park-related projects.

For example, the Land and Water Conservation Fund funding program has been reinstated for 2016 levels at 150 million and can provide capital funds to state and local governments to acquire, develop, and improve outdoor recreation areas. Federal Community Development Block Grant (CDBG) funds are used to support open space related improvements including redevelopment and new development of parks and recreation facilities. Transportation Enhancement Funds available through SAFETELU, the current approved federal transportation bill, can be used for trail and related green space development, AmeriCorps Grants can be used to fund support for park maintenance. These examples are outlined below:

**SAFETULU Funds** as well as Safe Routes to School Funds should be pursued for the trail improvements outlined in the plan as well and **Transportation Enhancement Funds**. **Transportation Enhancement Funds** require a 20% match and Safe Routes to School Funds require no match.

**CDBG (Community Development Block Grants)** funds are used by many cities and counties to enhance parks. These funds should be used to support the re-development of major facilities based on its location and what it will do to enhance the neighborhood and schools surrounding the park which is the purpose for CDBG monies.

**AmeriCorps Grants** should be pursued by the Parks Division to support park maintenance and cleanup of drainage areas where trails are located and small neighborhood parks.

**Federal Housing Grants** can also help support parks near federal housing areas and should be pursued if appropriate.

Conservation Reserve Program: The U. S. Department of Agriculture (USDA), through its Agricultural Stabilization and Conservation Service, provides payments to farm owners and operators to place highly erodible or environmentally sensitive landscapes into a 10-15-year conservation contract. The participant, in return for annual payments during this period, agrees to implement a conservation plan approved by the local conservation district for converting sensitive lands to less intensive uses. Individuals, associations, corporations, estates, trusts, cities, counties and other entities are eligible for this program. Funds from this program can be used to fund the maintenance of open space and non-public-use greenways along bodies of water and ridgelines.

**Wetlands Reserve Program:** The U.S. Department of Agriculture provides direct payments to private landowners who agree to place sensitive wetlands under permanent easements. This program can be used to fund the protection of open space and greenways within riparian corridors.

Watershed Protection and Flood Prevention (Small Watersheds) Grants: The USDA Natural Resource Conservation Service (NRCS) provides funding to state and local agencies or nonprofit organizations authorized to carry out, maintain, and operate watershed improvements involving less than 250,000 acres. The NRCS provides financial and technical assistance to eligible projects to improve watershed protection, flood prevention, sedimentation control, public water-based fish and wildlife enhancements, and recreation planning. The NRCS requires a 50-percent local match for public recreation, and fish and wildlife projects.

**Urban and Community Forestry Assistance Program:** The USDA provides small grants of up to \$10,000 to communities for the purchase of trees to plant along city streets and for greenways and parks. To qualify for this program, a community must pledge to develop a street-tree inventory, a municipal tree ordinance, a tree commission, committee or department, and an urban forestry-management plan.

**Urban and Community Forestry Grant Program:** A program of the NC Forest Service, the U&CF grant program funds projects which lead to a more effective management of urban and community forests, and improve public understanding of the benefits of preserving existing tree cover in communities. Funds are for creating new programs, expanding existing programs, assisting communities with meeting Tree City USA standards, etc. Grants open January 1 and close March 31. Attendance at an applicant workshop is required. Funds range from \$2,500 - \$15,000.

**Small Business Tree-Planting Program:** The Small Business Administration provides small grants of up to \$10,000 to purchase trees for planting along streets and within parks or greenways. Grants are used to develop contracts with local businesses for the plantings.

**Economic Development Grants for Public Works and Development of Facilities:** The U. S. Department of Commerce, Economic Development Administration (EDA), provides grants to states, counties, and cities designated as redevelopment areas by EDA for public works projects that can include developing trails and greenway facilities. There is a 30-percent local match required, except in severely distressed areas where federal contribution can reach 80 percent.

**National Recreational Trails Program:** These grants are available to government and nonprofit agencies, for amounts ranging from \$5,000 to \$50,000, for the building of a trail or piece of a trail. It is a reimbursement grant program (sponsor must fund 100% of the project up front) and requires a 20% local match. This is an annual program with an application deadline at the end of January. The available funds are split such that 30% goes toward motorized trails, 30% to non-motorized trails, and 40% is discretionary for trail construction.

**Design Arts Program:** The National Endowment for the Arts provides grants to states and local agencies, individuals and nonprofit organizations for projects that incorporate urban design, historic preservation, planning, architecture, landscape architecture, and other community improvement activities, including greenway development. Grants to organizations and agencies must be matched by a 50-percent local contribution. Agencies can receive up to \$50,000.