



Legislation Details (With Text)

**File #:** 21-2479      **Version:** 1      **Name:** City Wide Camera System  
**Type:** Administrative Reports      **Status:** Filed  
**File created:** 1/11/2022      **In control:** City Council Regular Meeting  
**On agenda:** 1/24/2022      **Final action:** 10/13/2025  
**Title:** City Wide Camera Operating System Update

**Sponsors:**

**Indexes:**

**Code sections:**

**Attachments:** 1. CIC CAMERA PHASES ALL, 2. CIC CAMERA PHASE 1, 3. CIC CAMERA PHASE 2, 4. CIC CAMERA PHASE 3, 5. CURRENT CAMERAS, 6. CIC CAMERA FUTURE SITES

Date	Ver.	Action By	Action	Result
1/24/2022	1	City Council Regular Meeting		

**TO:** Mayor and Members of City Council

**THRU:** City Manager, Douglas J. Hewett, ICMA-CM

**FROM:** Gina V. Hawkins, Chief of Police

**DATE:** January 24, 2022

**RE:** City Wide Camera Operating System Update

**COUNCIL DISTRICT(S):**  
ALL

**Relationship To Strategic Plan:**

Safe and Secure Community - Be a safe and secure community

**Executive Summary:**

Chief Hawkins will be presenting an administrative report to update City Council on the City Wide Camera Operating System, new camera phases and possible future cameras needed..

**Background:**

The initial City Wide Camera System project was created several years ago to place cameras, monitored by Fayetteville Police Department (FPD), within the city to assist in crime prevention, law enforcement and provide a greater sense of community safety. FPD identified critical areas needing enhanced video coverage to ensure effective and efficient enhancements for community safety and security. Chief Hawkins will be providing an update to City Council on the City Wide Camera

Operating System, the new camera implementation phases and possible future needs throughout the city.

**Issues/Analysis:**

None

**Budget Impact:**

None

**Options:**

Accept the report presented

Do not accept the report presented and make recommendations

**Recommended Action:**

Accept the report

**Attachments:**

See Attached